# Honeywell

# Xenon™ Ultra 196X Series

# **Area-Imaging Scanners**

Scanner Models: 1960g, 1960h



**User Guide** 

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# **Customer Support**

#### **Technical Assistance**

To search our knowledge base for a solution or to log in to the Technical Support portal and report a problem, go to honeywell.com/PSStechnicalsupport.

For our latest contact information, see sps.honeywell.com.

#### **Product Service and Repair**

Honeywell International Inc. provides service for all of its products through service centers throughout the world. Go to sps.honeywell.com and select **Support** to find a service center near you or to get a Return Material Authorization number (RMA #) before returning a product.

# **Limited Warranty**

For warranty information, go to sps.honeywell.com and then select **Support** > **Warranties**.

**CHAPTER** 

## **GET STARTED**

# **About This Manual**

This User Guide provides installation and programming instructions for the Xenon™ Ultra 1960 corded area-imaging scanners. Product specifications, dimensions, warranty, and customer support information are also included.

Honeywell barcode scanners are factory programmed for the most common terminal and communications settings. If you need to change these settings, programming is accomplished by scanning the barcodes in this guide.

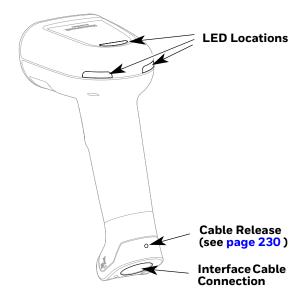
An asterisk (\*) next to an option indicates the default setting.

# **Unpack Your Device**

After you open the shipping carton containing the product, take the following steps:

- Check for damage during shipment. Report damage immediately to the carrier who delivered the carton.
- Make sure the items in the carton match your order.
- Save the shipping container for later storage or shipping.

# **Features of the Device**



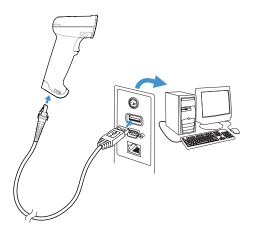
# **Connect the Device**

#### **Connect with USB**

A scanner can be connected to the USB port of a computer.

1. Connect the appropriate interface cable to the device first, then to the computer.

#### **Corded Scanner USB Connection:**



**Note:** The power supply must be ordered separately, if needed.

- 2. The scanner beeps.
- 3. Verify the scanner operation by scanning a barcode from the Sample Symbols, beginning on page 245.

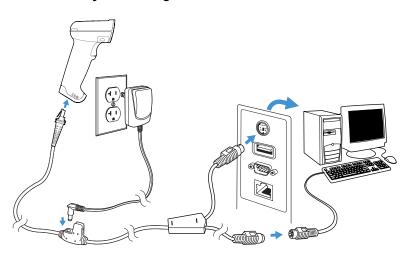
The unit defaults to a USB PC Keyboard. Refer to page 11 for other USB terminal settings.

# **Connect with Keyboard Wedge**

A scanner can be connected between the keyboard and PC as a "keyboard wedge," where the scanner provides data output that is similar to keyboard entries. The following is an example of a keyboard wedge connection:

- 1. Turn off power and disconnect the keyboard cable from the back of the terminal/computer.
- 2. Connect the appropriate interface cable to the device and to the terminal/computer.

#### **Corded Scanner Keyboard Wedge Connection:**



**Note:** The power supply must be ordered separately, if needed.

- 3. Turn the terminal/computer power back on. The scanner beeps.
- 4. Verify the scanner operation by scanning a barcode from the Sample Symbols, beginning on page 245.

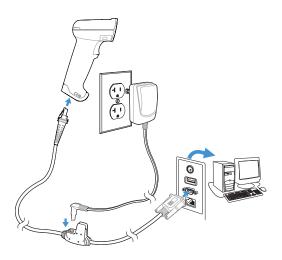
The unit defaults to an IBM PC AT and compatibles keyboard wedge interface with a USA keyboard. A carriage return (CR) suffix is added to barcode data.

#### **Connect with RS232 Serial Port**

- 1. Turn off power to the terminal/computer.
- 2. Connect the appropriate interface cable to the scanner.

**Note:** For the scanner to work properly, you must have the correct cable for your type of terminal/computer.

#### **Corded Scanner RS232 Serial Port Connection:**



**Note:** The power supply must be ordered separately, if needed.

- 3. Plug the serial connector into the serial port on your computer. Tighten the two screws to secure the connector to the port.
- 4. Once the scanner has been fully connected, power up the computer.

This interface programs 115,200 baud, 8 data bits, no parity, and 1 stop bit.

# **Reading Techniques**

The Xenon Ultra scanners have a view finder that projects a bright green aiming beam that corresponds to the scanner's horizontal field of view. The aiming beam should be centered over the barcode, but it can be positioned in any direction for a good read.

Linear Barcodes



2D Matrix Symbol



# Menu Barcode Security Settings

Honeywell scanners are programmed by scanning menu barcodes or by sending serial commands to the scanner. If you want to restrict the ability to scan menu codes, you can use the Menu Barcode Security settings. Contact the nearest technical support office (see Technical Assistance on page xiii) for further information.

# **Set Custom Defaults**

You have the ability to create a set of menu commands as your own, custom defaults. To do so, scan the **Set Custom Defaults** barcode below before scanning the menu commands for your custom defaults. If a menu command requires scanning numeric codes from the Programming Chart, beginning on page 247, then a **Save** code, that entire sequence will be saved to your custom defaults. When you have entered all the commands you want to save for your custom defaults, scan the **Save Custom Defaults** barcode.





You may have a series of custom settings and want to correct a single setting. To do so, just scan the new setting to overwrite the old one. For example, if you had previously saved the setting for Beeper Volume at Low to your custom defaults, and decide you want the beeper volume set to High, just scan the **Set Custom Defaults** barcode, then scan the Beeper Volume High menu code, and then **Save Custom Defaults**. The rest of the custom defaults will remain, but the beeper volume setting will be updated.

# **Reset the Custom Defaults**

If you want the custom default settings restored to your scanner, scan the **Activate Custom Defaults** barcode below. This is the recommended default barcode for most users. It resets the scanner to the custom default settings. If there are no custom defaults, it will reset the scanner to the factory default settings. Any settings that have not been specified through the custom defaults will be defaulted to the factory default settings.



**Activate Custom Defaults** 

# 2

# PROGRAM THE INTERFACE

## Introduction

This chapter describes how to program your system for the desired interface.

# **Program the Interface - Plug and Play**

Plug and Play barcodes provide instant scanner set up for commonly used interfaces.

**Note:** After you scan one of the codes, power cycle the host terminal to have the interface in effect.

# **Keyboard Wedge**

If you want your system programmed for an IBM PC AT and compatibles keyboard wedge interface with a USA keyboard, scan the barcode below. Keyboard wedge is the default interface.

**Note:** The following barcode also programs a carriage return (CR) suffix.

PAP\_AT.

IBM PC AT and Compatibles with

# **Laptop Direct Connect**

For most laptops, scanning the **Laptop Direct Connect** barcode allows operation of the scanner in parallel with the integral keyboard. The following **Laptop Direct Connect** barcode also programs a carriage return (CR) suffix and turns on Emulate External Keyboard (page 24).



## **RS232 Serial Port**

The **RS232 Interface** barcode is used when connecting to the serial port of a PC or terminal. The following **RS232 Interface** barcode also programs a carriage return (CR) and a line feed (LF) suffix, baud rate, and data format as indicated below. It also changes the trigger mode to manual.

Option	Setting	
Baud Rate	115,200 bps	
Data Format	8 data bits, no parity bit, 1 stop bit	



RS232 Interface

# **USB IBM SurePos**

Scan one of the following "Plug and Play" codes to program the scanner for an IBM SurePos (USB handheld scanner) or IBM SurePos (USB tabletop scanner) interface.

**Note:** After scanning one of these codes, you must power cycle the cash register.

PAPSPH.

USB IBM SurePos (USB Handheld Scanner) Interface

PAPSPT.

USB IBM SurePos (USB Tabletop Scanner) Interface Each barcode above also programs the following suffixes for each symbology:

Symbology	Suffix	Symbology	Suffix
EAN 8	OC	Code 39	00 0A 0B
EAN 13	16	Interleaved 2 of 5	00 OD OB
UPC A	OD	Code 128 *	00 0A 0B
UPC E	OA	Code 128 **	00 18 0B
		MaxiCode	00 2F 0B

# **USB PC or Macintosh Keyboard**

Scan one of the following codes to program the scanner for USB PC Keyboard or USB Macintosh Keyboard. Scanning these codes also adds a CR suffix.







## **USB HID**

Scan the following code to program the scanner for USB HID Barcode scanners.



**USB HID Barcode Scanner** 

#### **USB Serial**

If you are using a Microsoft® Windows® PC, you will need to download the latest driver from the Honeywell Technical Support Downloads Portal at honeywell.com/ PSSsoftware-downloads. The driver will use the next available COM Port number. Apple® Macintosh computers recognize the scanner as a USB CDC class device and automatically use a class driver.

After the driver is downloaded, scan the following code to program the scanner to emulate a regular RS232-based COM Port.



No extra configuration (e.g., baud rate) is necessary.

**Note:** If you scan the USB Serial barcode either with an older Honeywell serial driver, or no driver installed, you may no longer be able to scan barcodes. If this happens, either uninstall the older driver versions and install the latest driver, or delete the specific device entry in Device Manager.

#### **CTS/RTS Emulation**





#### **ACK/NAK Mode**





# **High Speed USB**

**Note:** High Speed USB is only available with cable CBL-500-120-S00-HS and must be ordered separately.



\* High Speed USB Off



**High Speed USB On** 

# **Verifone® Ruby Terminal**

Scan the following Plug and Play code to program the scanner for a Verifone Ruby terminal. This barcode sets the baud rate to 1200 bps and the data format to 8 data bits, mark parity bit, 1 stop bit. It also adds a line feed (LF) suffix and programs the following prefixes for each symbology:

Symbology	Prefix
UPC-A	А
UPC-E	А
EAN-8	FF
EAN-13	F



Verifone Ruby Settings

# Gilbarco® Terminal

Scan the following Plug and Play code to program the scanner for a Gilbarco terminal. This barcode sets the baud rate to 2400 bps and the data format to 7 data bits, even parity, 2 stop bits. It also adds a carriage return (CR) suffix and programs the following prefixes for each symbology:

Symbology	Prefix
UPC-A	А
UPC-E	E0
EAN-8	FF
EAN-13	F



# **Honeywell Bioptic Aux Port**

Scan the following Plug and Play code to program the scanner for a Honeywell bioptic scanner auxiliary port configuration. This barcode sets the baud rate to 38400 bps and the data format to 8 data bits, no parity, 1 stop bit.



# **Datalogic™ Magellan® Aux Port**

Scan the following Plug and Play code to program the scanner for a Datalogic Magellan auxiliary port configuration. This barcode sets the baud rate to 9600 bps and the data format to 8 data bits, no parity, 1 stop bit.



# **Wincor Nixdorf Terminal**

Scan the following Plug and Play code to program the scanner for a Wincor Nixdorf terminal. This barcode sets the baud rate to 9600 bps and the data format to 8 data bits, no parity, 1 stop bit.



**Wincor Nixdorf Terminal Settings** 

# Wincor Nixdorf Beetle™ Terminal

Scan the following Plug and Play code to program the scanner for a Wincor Nixdorf Beetle terminal. The following prefixes are programmed for each symbology:

Symbology	Prefix	Symbology	Prefix
Aztec Code	V	Interleaved 2 of 5	1
Codabar	Ν	MaxiCode	Т
Code 93	L	MicroPDF417	S
Code 128	K	PDF417	Q
Data Matrix	R	QR Code	U
EAN-8	В	Straight 2 of 5 IATA	Н
EAN-13	А	UPC-A	AO
GS1 DataBar	Е	UPC-E	С
GS1-128	Р	All other barcodes	М



Wincor Nixdorf Beetle Settings

# Wincor Nixdorf RS232 Mode A

Scan the following Plug and Play code to program the scanner for a Wincor Nixdorf RS232 Mode A terminal. This barcode sets the baud rate to 9600 bps and the data format to 8 data bits, odd parity, 1 stop bit. The following prefixes are programmed for each symbology:

Symbology	Prefix	Symbology	Prefix
Code 128	K	EAN-13	А
Code 93	L	GS1-128	K
Codabar	Ν	Interleaved 2 of 5	1
UPC-A	AO	Straight 2 of 5 IATA	Н
UPC-E	С	GS1 DataBar	E
EAN-8	В		
All other barcodes	М		



Wincor Nixdorf RS232 Mode A Settings

# **Keyboard Country Layout**

If your interface is USB Keyboard or Keyboard Wedge, your keyboard layout default is a US keyboard. To change this layout, scan the appropriate Keyboard Country barcode below. By default, national character replacements are used for the following characters: # \$ @ [ \ ] ^ ' { | } ~. Refer to the "ISO 2022/ISO 646 Character Replacements" on page A-240 to view the character replacements for each country.

#### **Keyboard Countries**



\* United States





















Bulgaria (Latin)



Canada (French legacy)



Canada (French)



Canada (Multilingual)



















Faroese





France





















Greek (Polytonic)





Hungarian (101 key)





















Latvia



Latvia (QWERTY)





Macedonia

KBDCTY74. Malta















Romania



KBDCTY26. Russia





KBDCTY68. Russian (Typewriter)





Serbia (Cyrillic)

















Spanish variation























**Keyboard Countries (Continued)** 





## **Keyboard Wedge Modifiers**

#### **ALT Mode**

If your barcode contains special characters from the extended ASCII chart, for example, an e with an accent grave (è), you will use ALT Mode. (See Extended ASCII Characters on page 237.)

**Note:** Scan the ALT mode barcode after scanning the appropriate Keyboard Country code.

If your keystrokes require the ALT key and 3 or 4 characters, scan the **3 Characters** or **4 Characters** barcode. The data is then output with the special character(s) for values 00-255. *Default = Off*.







## **Keyboard Style**

This programs keyboard styles, such as Caps Lock and Shift Lock. If you have used Keyboard Conversion settings, they will override any of the following Keyboard Style settings. *Default = Regular*.

Regular is used when you normally have the Caps Lock key off.



**Caps Lock** is used when you normally have the Caps Lock key on.



**Shift Lock** is used when you normally have the Shift Lock key on (not common to U.S. keyboards).



**Automatic Caps Lock** is used if you change the Caps Lock key on and off. The software tracks and reflects if you have Caps Lock on or off. This selection can only be used with systems that have an LED that notes the Caps Lock status (AT keyboards).



**Autocaps via NumLock** barcode should be scanned in countries (e.g., Germany, France) where the Caps Lock key cannot be used to toggle Caps Lock. The NumLock option works similarly to the regular Autocaps, but uses the NumLock key to retrieve the current state of the Caps Lock.



**Emulate External Keyboard** should be scanned if you do not have an external keyboard (IBM AT or equivalent).



**Note:** After scanning the Emulate External Keyboard barcode, you must power cycle your computer.

## **Keyboard Conversion**

Alphabetic keyboard characters can be forced to be all upper case or all lowercase. So if you have the following barcode: "abc569GK," you can make the output "ABC569GK" by scanning **Convert All Characters to Upper Case**, or to "abc569gk" by scanning **Convert All Characters to Lower Case**.

These settings override Keyboard Style selections.

**Note:** If your interface is a keyboard wedge, first scan the menu code for Automatic Caps

Lock (page 24). Otherwise, your output may not be as expected.

Default = Keyboard Conversion Off.



\* Keyboard Conversion Off



to Upper Case



## **Control Character Output**

This selection sends a text string instead of a control character. For example, when the control character for a carriage return is expected, the output would display [CR] instead of the ASCII code of OD. Refer to ASCII Conversion Chart (Code Page 1252) on page 236. Only codes 00 through 1F are converted (the first column of the chart). Default = Off.

**Note:** Control + X (Control + ASCII) Mode overrides this mode.

KBDNPE1.
Control Character Output On

KBDNPE0.
\* Control Character Output Off

## **Keyboard Modifiers**

This modifies special keyboard features, such as CTRL+ ASCII codes and Turbo Mode.

**Control + X (Control + ASCII) Mode On**: The scanner sends key combinations for ASCII control characters for values 00-1F. Windows is the preferred mode. All keyboard country codes are supported. DOS mode is a legacy mode, and it does not support all keyboard country codes. New users should use the Windows mode. Refer to ASCII Conversion Chart (Code Page 1252), page 236 for CTRL+ X Values.

**Windows Mode Prefix/Suffix Off**: The scanner sends key combinations for ASCII control characters for values 00–1F, but it does not translate prefix or suffix information.

**Support ALT 3 Digit HEX Mode**: The scanner sends key combinations for ASCII control characters for values 00-1F transmitted as the ALT key and 3 digits.

Default = Control + X Mode Off.

KBDCAS2.
Windows Mode Control + X
Mode On

KBDCAS0.
\* Control + X Mode Off

KBDCAS1.

DOS Mode Control + X Mode On

KBDCAS3.
Windows Mode Prefix/Suffix

KBDCAS4.

DOS Mode Control + X Mode On with Windows Mode Prefix/Suffix

KBDCAS5.

**Supports ALT 3 Digit HEX Mode** 

Turbo Mode: The scanner sends characters to a terminal faster. If the terminal drops characters, do not use Turbo Mode. Default = Off.





Numeric Keypad Mode: Sends numeric characters as if entered from a numeric keypad. Default = Off.





\* Numeric Keypad Mode Off

Automatic Direct Connect Mode: This selection can be used if you have an IBM AT style terminal and the system is dropping characters. Default = Off.





### **RS232 Modifiers**

#### **RS232 Baud Rate**

Baud Rate sends the data from the scanner to the terminal at the specified rate. The host terminal must be set for the same baud rate as the scanner. *Default* = 115,200.



















\* 115.200

#### RS232 Word Length: Data Bits, Stop Bits, and Parity

Data Bits sets the word length at 7 or 8 bits of data per character. If an application requires only ASCII Hex characters 0 through 7F decimal (text, digits, and punctuation), select 7 data bits. For applications that require use of the full ASCII set, select 8 data bits per character. Default = 8.

**Stop Bits** sets the stop bits at 1 or 2. *Default* = 1.

Parity provides a means of checking character bit patterns for validity. Default = None.



7 Data, 1 Stop, Parity Even



7 Data, 1 Stop, Parity None



7 Data, 1 Stop, Parity Odd



7 Data, 2 Stop, Parity Even



7 Data, 2 Stop, Parity None



7 Data, 2 Stop, Parity Odd



8 Data, 1 Stop, Parity Even



\* 8 Data, 1 Stop, Parity None





#### **RS232 Receiver Time-Out**

The unit stays awake to receive data until the RS232 Receiver Time-Out expires. A manual or serial trigger resets the time-out. When an RS232 receiver is sleeping, a character may be sent to wake up the receiver and reset the time-out. A transaction on the CTS line will also wake up the receiver. The receiver takes 300 milliseconds to completely come up. Change the RS232 receiver time-out by scanning the barcode below, then scanning digits from the Programming Chart, beginning on page 247, then scanning **Save**. The range is 0 to 300 seconds. *Default = 0 seconds (no time-out - always on)*.



#### **RS232 Handshake**

RS232 Handshaking allows control of data transmission from the scanner using software commands from the host device. When RTS/CTS is turned Off, no data flow control is used.

**Flow Control, No Timeout**: The scanner asserts RTS when it has data to send, and will wait indefinitely for CTS to be asserted by the host.

**Two-Direction Flow Control**: The scanner asserts RTS when it is OK for the host to transmit. The host asserts CTS when it is OK for the device to transmit.

**Flow Control with Timeout**: The scanner asserts RTS when it has data to send and waits for a delay (see RS232 Timeout on page 31) for CTS to be asserted by the host. If the delay time expires and CTS is not asserted, the device transmit buffer is cleared and scanning may resume. *Default = RTS/CTS Off.* 



Flow Control, No Timeout



**Two-Direction Flow Control** 



232CTS0. \* RTS/CTS Off

**RS232 Timeout** 

When using **Flow Control with Timeout**, you must program the length of the delay you want to wait for CTS from the host. Set the length (in milliseconds) for a timeout by scanning the barcode below, then setting the timeout (from 1-5100 milliseconds) by scanning digits from the **Programming Chart**, beginning on page 247, then scanning **Save**.



#### XON/XOFF

Standard ASCII control characters can be used to tell the scanner to start sending data (XON/XOFF On) or to stop sending data (XON/XOFF Off). When the host sends the XOFF character (DC3, hex 13) to the scanner, data transmission stops. To resume transmission, the host sends the XON character (DC1, hex 11). Data transmission continues where it left off when XOFF was sent. Default = XON/XOFF Off.





#### **ACK/NAK**

After transmitting data, the scanner waits for an ACK character (hex 06) or a NAK character (hex 15) response from the host. If ACK is received, the communications cycle is completed and the scanner looks for more barcodes. If NAK is received, the

last set of barcode data is retransmitted and the scanner waits for ACK/NAK again. Turn on the ACK/NAK protocol by scanning the **ACK/NAK On** barcode below. To turn off the protocol, scan **ACK/NAK Off**. Default = ACK/NAK Off.





## **Scanner to Bioptic Communication**

The following settings are used to set up communication between Honeywell scanners and bioptic scanners.

**Note:** The scanner's baud rate must be set to 38400 and the RS232 timeout must be set to 3000 in order to communicate with a bioptic scanner. See "RS232 Modifiers" on page 28, and RS232 Timeout on page 31 for further information.

### **Scanner-Bioptic Packet Mode**

**Packet Mode On** must be scanned to set the scanner's format so it is compatible with a bioptic scanner. *Default = Packet Mode Off.* 



\* Packet Mode Off



#### Scanner-Bioptic ACK/NAK Mode

**Bioptic ACK/NAK On** must be scanned so the scanner will wait for an ACK or NAK from a bioptic scanner after each packet is sent. The Scanner-Bioptic ACK/NAK Timeout (below) controls how long the scanner will wait for a response. *Default = Bioptic ACK/NAK Off.* 

232NAK0.
\* Bioptic ACK/NAK Off

232NAK1.
Bioptic ACK/NAK On

#### **Scanner-Bioptic ACK/NAK Timeout**

This allows you to set the length (in milliseconds) for a timeout for a bioptic scanner's ACK/NAK response. Scan the barcode below, then set the timeout (from 1-30,000 milliseconds) by scanning digits from the Programming Chart, beginning on page 247, then scanning **Save**. Default = 5100.

232DLK.
ACK/NAK Timeout

## **INPUT/OUTPUT SETTINGS**

## **Power Up Beeper**

The scanner can be programmed to beep when it's powered up. Scan the **Off** barcode(s) if you don't want a power up beep. *Default = Power Up Beeper On - Scanner.* 





## **Beep on BEL Character**

You may wish to force the scanner to beep upon a command sent from the host. If you scan the **Beep on BEL On** barcode below, the scanner will beep every time a BEL character is received from the host. *Default = Beep on BEL Off.* 





## **Trigger Click**

To hear an audible click every time the scanner trigger is pressed, scan the **Trigger Click On** barcode below. Scan the **Trigger Click Off** code if you don't wish to hear the click. (This feature has no effect on serial or automatic triggering.) *Default = Trigger Click Off*.





#### **Good Read and Error Indicators**

### **Beeper - Good Read**

The beeper may be programmed **On** or **Off** in response to a good read. Turning this option off only turns off the beeper response to a good read indication. All error and menu beeps are still audible. *Default = Beeper - Good Read On*.



Beeper - Good Read Off



\* Beeper - Good Read On

### **Beeper Volume - Good Read**

The beeper volume codes modify the volume of the beep the scanner emits on a good read. *Default = High for 1960g, Low for 1960h scanners.* 







BEPLVL0.

### **Beeper Pitch - Good Read**

The beeper pitch codes modify the pitch (frequency) of the beep the scanner emits on a good read. *Default = Medium*.







## **Beeper Pitch - Error**

The beeper pitch codes modify the pitch (frequency) of the sound the scanner emits when there is a bad read or error. *Default = Razz*.







#### **Beeper Duration - Good Read**

The beeper duration codes modify the length of the beep the scanner emits on a good read. *Default = Normal*.





#### LED - Good Read

The LED indicator can be programmed **On** or **Off** in response to a good read. *Default = On.* 



\* LED - Good Read On



### **Number of Beeps - Good Read**

The number of beeps of a good read can be programmed from 1-9. The same number of beeps will be applied to the beeper and LED in response to a good read. For example, if you program this option to have five beeps, there will be five beeps and five LED flashes in response to a good read. The beeps and LED flashes are in sync with one another. To change the number of beeps, scan the barcode below and then scan a digit (1-9) barcode from the Programming Chart, beginning on page 247, then **Save.** Default = 1.



Number of Good Read Beeps/LED Flashes

## **Number of Beeps – Error**

The number of beeps and LED flashes emitted by the scanner for a bad read or error can be programmed from 1 - 9. For example, if you program this option to have five error beeps, there will be five error beeps and five LED flashes in response

to an error. To change the number of error beeps, scan the barcode below and then scan a digit (1-9) barcode from the Programming Chart, beginning on page 247, then **Save**. Default = 1.



### **Good Read Delay**

This sets the minimum amount of time before the scanner can read another barcode. *Default = 0 ms (No Delay).* 









### **User-Specified Good Read Delay**

If you want to set your own length for the good read delay, scan the barcode below, then set the delay (from 0 - 30,000 milliseconds) by scanning digits from the Programming Chart, beginning on page 247, then **Save**.



## **Trigger Modes**

#### **Manual Trigger**

When in manual trigger mode, the scanner scans until a barcode is read, or until the trigger is released. Two modes are available, **Normal** and **Enhanced**. Normal mode offers good scan speed and the longest working ranges (depth of field). Enhanced mode will give you the highest possible scan speed but slightly less range than Normal mode. Enhanced mode is best used when you require a very fast scan speed and don't require a long working range. *Default = Manual Trigger-Normal*.



\* Manual Trigger - Normal



Enhanced

### **Trigger Toggle**

Trigger Toggle mode lets you quickly hit the trigger two or three times to put the scanner into either imaging mode or centering mode, then toggle back to scanning. So, like a double-click with a mouse, you can control what the next scanner's action will be. For example, you could double-press the trigger to go into imaging mode, then the next trigger press takes the image. The scanner then reverts to scanning mode. Use the following codes to configure what action you would like the scanner to take when in Trigger Toggle mode.



\*Trigger Toggle Off



**Trigger Toggle - Image Capture** 



**Trigger Toggle - Centering** 

#### **Trigger Number**

This sets the number of trigger presses required to activate the Trigger Toggle Mode.







#### **Trigger Timing**

This sets the timing of the trigger presses in order to qualify as a trigger toggle, rather than a regular trigger press. After scanning the **Trigger Timing** barcode, set the time-out duration (from 50-2,000 milliseconds) by scanning digits from the **Programming Chart**, beginning on page 247, then **Save**. *Default = 400ms*.



#### **Trigger Toggle Timeout**

This sets the length of time the scanner stays in trigger toggle mode before reverting to scan mode. After scanning the **Trigger Toggle Timeout** barcode, set the time-out duration (from 0 to 65 seconds) by scanning digits from the **Programming Chart**, beginning on page 247, then **Save**. *Default = 5 seconds*.

**Note:** If this is set to 0, you must repeat the toggle sequence to return to the default scanning mode. For example, if 2 quick trigger presses puts the scanner into centering mode and the Trigger Timing is 0, you would have to do 2 quick presses again to go back to the default scanning mode.



#### **Serial Trigger**

You can activate the scanner either by pressing the trigger, or using a serial trigger command (see Trigger Commands on page 194). You must be in a serial interface mode in order to use serial triggering. Refer to RS232 Serial Port (page 10) or USB Serial (page 11) for further information. When in serial mode, the scanner scans until a barcode has been read or until the deactivate command is sent. The scanner can also be set to turn itself off after a specified time has elapsed (see Read Time-Out, which follows).

#### **Read Time-Out**

Use this selection to set a time-out (in milliseconds) of the scanner's trigger when using serial commands to trigger the scanner. Once the scanner has timed out, you can activate the scanner either by pressing the trigger or using a serial trigger command. After scanning the **Read Time-Out** barcode, set the time-out duration (from 0-300,000 milliseconds) by scanning digits from the Programming Chart, beginning on page 247, then **Save**. *Default = 30,000 ms*.



#### **Presentation Mode**

Presentation Mode uses ambient light and scanner illumination to detect barcodes. When in Presentation Mode, the LEDs remain dim until a barcode is presented to the scanner, then the aimer turns on and the LEDs turn up to read the code. If the light level in the room is not high enough, Presentation Mode may not work properly.

Scan the following barcode to program your scanner for Presentation Mode.



### **Object Detection Mode**

Object Detection Mode uses an infrared (IR) beam to detect when an object is in the scanner's field of view. When an object is detected, the scanner attempts to scan the barcode. Scan the **Short Range** code for a target that's approximately 6 inches (15cm) away. Or, scan the **Mid Range** code for a target that's approximately 9 inches (23cm) away. *Default = Object Detection - Short Range*.



\* Object Detection - Short Range



**Object Detection - Mid Range** 

#### **Presentation LED Behavior after Decode**

When a scanner is in presentation mode, the LED aimer dims 30 seconds after a barcode is decoded. If you wish to dim the LED aimer immediately after a barcode is decoded, scan the **LEDs Off** barcode, below. *Default = LEDs On*.





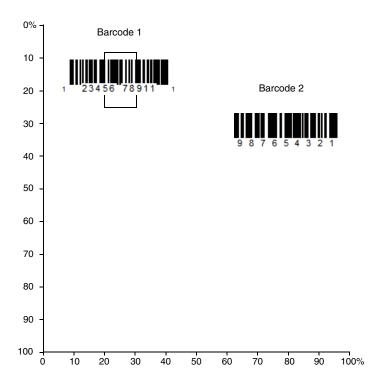
### **Presentation Centering**

Use Presentation Centering to narrow the scanner's field of view when it is in the stand to make sure the scanner reads only those barcodes intended by the user. For instance, if multiple codes are placed closely together, Presentation Centering will insure that only the desired codes are read.

**Note:** To adjust centering when the scanner is hand-held, see Centering (page 54).

If a barcode is not touched by a predefined window, it will not be decoded or output by the scanner. If Presentation Centering is turned on by scanning **Presentation Centering On**, the scanner only reads codes that pass through the centering window you specify using the **Top of Presentation Centering Window**, **Bottom of Presentation Centering Window**, **Left**, and **Right of Presentation Centering Window** barcodes.

In the example below, the white box is the centering window. The centering window has been set to 20% left, 30% right, 8% top, and 25% bottom. Since Barcode 1 passes through the centering window, it will be read. Barcode 2 does not pass through the centering window, so it will not be read.



Note: A barcode needs only to be touched by the centering window in order to be read. It does not need to pass completely through the centering window.

Scan **Presentation Centering On**, then scan one of the following barcodes to change the top, bottom, left, or right of the centering window. Then scan the percent you want to shift the centering window from the Programming Chart, beginning on page 247, then Save. Default Presentation Centering = 40% for Top and Left, 60% for Bottom and Right.

**Presentation Centering On** 

\* Presentation Centering Off

PDCTOP Top of Presentation **Centering Window** 



**Centering Window** 





#### **In-Stand Sensor Mode**

This feature senses when the scanner is removed from the stand and tells it to begin manual triggering. When **Sensor On** is enabled, the scanner defaults to Manual Trigger Mode when it is removed from the stand. *Default = Sensor On*.





**Note:** If you are taking images (see <u>Imaging Commands</u> beginning on page 167), you must set the In-Stand Sensor to **Off**.

## **Poor Quality Codes**

### **Poor Quality 1D Codes**

This setting improves the scanner's ability to read damaged or badly printed linear barcodes. When **Poor Quality 1D Reading On** is scanned, poor quality linear barcode reading is improved, but the scanner's snappiness is decreased, making it less aggressive when reading good quality barcodes. This setting does not affect 2D barcode reading. *Default = Poor Quality 1D Reading Off.* 



Poor Quality 1D Reading On



\* Poor Quality 1D Reading Off

### **Poor Quality PDF Codes**

This setting improves the scanner's ability to read damaged or badly printed PDF codes by combining information from multiple images. It is useful when a complete barcode cannot be seen in one image. This setting does not affect 1D barcode reading. *Default = Poor Quality PDF Reading On*.



\*Poor Quality PDF Reading On



**Poor Quality PDF Reading Off** 

#### **Low Resolution PDF Codes**

This setting improves the scanner's ability to read low resolution PDF codes. When **Low Resolution PDF Codes On** is scanned, poor quality PDF code reading is improved, but the scanner's snappiness is decreased, making it less aggressive when reading good quality barcodes. This setting does not affect 1D barcode reading. *Default = Low Resolution PDF Codes Off.* 



Low Resolution PDF Codes On



\* Low Resolution PDF Codes

### **CodeGate™**

When CodeGate is **On**, the trigger is used to allow decoded data to be transmitted to the host system. The scanner remains on, scanning and decoding barcodes, but the barcode data is not transmitted until the trigger is pressed. When CodeGate is **Off**, barcode data is transmitted when it is decoded. *Default = CodeGate Off Out-of-Stand*.



Out-of-Stand



Out-of-Stand

# **Streaming Presentation™ Mode**

When in Streaming Presentation mode, the scan illumination remains on all the time to continuously search for barcodes. Two modes are available, **Normal** and **Enhanced**. Normal mode offers good scan speed and the longest working ranges (depth of field). Enhanced mode will give you the highest possible scan speed but slightly less range than Normal mode. Enhanced mode is best used when you require a very fast scan speed and don't require a long working range.





When using Preferred Symbology (page 56), a lower priority symbol must be centered on the aiming pattern to be read in Streaming Presentation Mode.

#### **Streaming Presentation In-Stand**

This option is available when using In-Stand Sensor Mode, page 45. You may program a specific Streaming Presentation Mode for in-stand scanning, and a Manual Trigger mode for out-of-stand scanning. To do this, you must first scan the preferred Streaming Presentation mode (Normal or Enhanced), then scan the Manual Trigger mode (Normal or Enhanced) you want to use.

#### **Hands Free Time-Out**

The Scan Stand and Presentation Modes are referred to as "hands free" modes. If the scanner's trigger is pulled when using a hands free mode, the scanner changes to manual trigger mode. You can set the time the scanner should remain in manual trigger mode by setting the Hands Free Time-Out. Once the time-out value is reached, (if there have been no further trigger pulls) the scanner reverts to the original hands free mode.

Scan the **Hands Free Time-Out** barcode, then scan the time-out duration (from 0-300,000 milliseconds) from the <u>Programming Chart</u>, beginning on page 247, then **Save**. *Default = 5,000 ms*.



## **Reread Delay**

This sets the time period before the scanner can read the *same* barcode a second time. Setting a reread delay protects against accidental rereads of the same barcode. Longer delays are effective in minimizing accidental rereads. Use shorter delays in applications where repetitive barcode scanning is required. Reread Delay only works when in a Presentation Mode (see page 42). *Default = Medium*.





\* Medium (750 ms)





#### **User-Specified Reread Delay**

If you want to set your own length for the reread delay, scan the barcode below, then set the delay (from 0-30,000 milliseconds) by scanning digits from the Programming Chart, beginning on page 247, then **Save**.



### **2D Reread Delay**

Sometimes 2D barcodes can take longer to read than other barcodes. If you wish to set a separate Reread Delay for 2D barcodes, scan one of the programming codes that follows. **2D Reread Delay Off** indicates that the time set for Reread Delay is used for both 1D and 2D barcodes. *Default = 2D Reread Delay Off*.



\* 2D Reread Delay Off



DLY2RR1000. Short (1000ms)



Medium (2000ms)



Long (3000ms)



Extra Long (4000ms)

#### **Character Activation**

You may use a character sent from the host to trigger the scanner to begin scanning. When the activation character is received, the scanner continues scanning until either the Character Activation Timeout (page 51) is reached, the deactivation character is received (see Deactivation Character on page 51), or a

barcode is transmitted. Scan the **On** barcode to use character activation, then use Activation Character (page 50) to select the character you will send from the host to start scanning. *Default = Off.* 





#### **Activation Character**

This sets the character used to trigger scanning when using Character Activation Mode. On the ASCII Conversion Chart (Code Page 1252), page 236, find the hex value that represents the character you want to use to trigger scanning. Scan the following barcode, then use the Programming Chart to read the alphanumeric combination that represents that ASCII character. Scan **Save** to finish. Default = 12 [DC2].



#### **End Character Activation After Good Read**

After a barcode is successfully detected and read from the scanner, the illumination can be programmed either to remain on and scanning, or to turn off. When **End Character Activation After Good Read** is enabled, the illumination turns off and stops scanning after a good read. If you scan **Do Not End Character Activation After Good Read**, the illumination remains on after a good read.





#### **Character Activation Timeout**

You can set a timeout for the length of time the illumination remains on and attempting to decode barcodes when using Character Activation Mode. Set the length (in milliseconds) for a timeout by scanning the following barcode, then setting the timeout (from 1-300,000 milliseconds) by scanning digits from the Programming Chart, beginning on page 247, then **Save**. Default = 30,000 ms.



#### **Character Deactivation**

If you have sent a character from the host to trigger the scanner to begin scanning, you can also send a deactivation character to stop scanning. Scan the following **On** barcode to use character deactivation, then use **Deactivation Character** (following) to select the character you will send from the host to terminate scanning. *Default = Off.* 





#### **Deactivation Character**

This sets the character used to terminate scanning when using Character Deactivation Mode. On the ASCII Conversion Chart (Code Page 1252), page 236, find the hex value that represents the character you want to use to terminate scanning. Scan the following barcode, then use the Programming Chart, beginning on page 247 to read the alphanumeric combination that represents that ASCII character. Scan **Save** to finish. *Default = 14 [DC4]*.



# **Illumination Lights**

If you want the illumination lights on while reading a barcode, scan the **Lights On** barcode, below. However, if you want to turn just the lights off, scan the **Lights Off** barcode. *Default = Lights On*.

**Note:** This setting does not affect the aimer light. The aiming light can be set using Aimer Mode (page 53).





## **Aimer Delay**

The aimer delay allows a delay time for the operator to aim the scanner before the picture is taken. Use these codes to set the time between when the trigger is pulled and when the picture is taken. During the delay time, the aiming light will appear, but the LEDs won't turn on until the delay time is over. *Default = Off.* 









## **User-Specified Aimer Delay**

If you want to set your own length for the duration of the delay, scan the barcode below, then set the time-out by scanning digits (0 - 4,000 ms) from the Programming Chart, beginning on page 247, then **Save**.



### **Aimer Mode**

This feature allows you to turn the aimer on and off. When the **Interlaced** barcode is scanned, the aimer is interlaced with the illumination LEDs. *Default = Interlaced*.





### **Presentation Aimer Mode**

This feature allows you to turn the aimer on and off while the scanner is in Presentation Mode, Presentation – Mobile Phone, Streaming Presentation Mode, or Streaming Presentation – Mobile Phone. When the **Interlaced** bar code is scanned, the aimer is interlaced with the illumination LEDs. *Default = Aimer Off*.





## **Centering**

Use Centering to narrow the scanner's field of view to make sure that when the scanner is hand-held, it reads only those barcodes intended by the user. For instance, if multiple codes are placed closely together, centering will insure that only the desired codes are read. (Centering can be used in conjunction with Aimer Delay, page 52, for the most error-free operation in applications where multiple codes are spaced closely together. Using the Aimer Delay and Centering features, the scanner can emulate the operation of older systems, such as linear laser barcode scanners.)

**Note:** To adjust centering when the scanner is in a stand, see <u>Presentation Centering</u> (page 43)

#### Single Code Centering

Scan **Single Code Centering** to target the barcode closest to the center of the image. Singling out a barcode in this manner increases scanning accuracy when there are multiple barcodes close together.

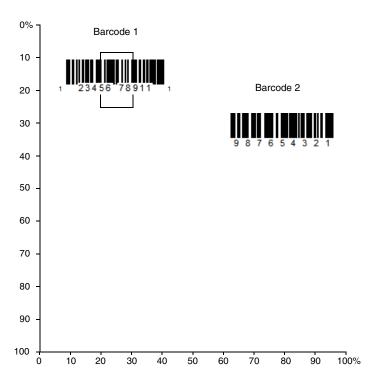


#### **Custom Centering**

Use the following settings to customize your centering window. If a barcode is not touched by a predefined window, it will not be decoded or output by the scanner. If centering is turned on by scanning **Centering On**, the scanner only reads codes

that pass through the centering window you specify using the **Top of Centering Window**, **Bottom of Centering Window**, **Left**, and **Right of Centering Window** barcodes.

**Example:** In the example below, the white box is the centering window. The centering window has been set to 20% left, 30% right, 8% top, and 25% bottom. Since Barcode 1 passes through the centering window, it will be read. Barcode 2 does not pass through the centering window, so it will not be read.



**Note:** A barcode needs only to be touched by the centering window in order to be read. It does not need to pass completely through the centering window.

Scan **Centering On**, then scan one of the following barcodes to change the top, bottom, left, or right of the centering window. Then scan the percent you want to shift the centering window using digits from the Programming Chart, beginning on page 247, then **Save**. Default Centering = 40% for Top and Left, 60% for Bottom and Right.













## **Preferred Symbology**

The scanner can be programmed to specify one symbology as a higher priority over other symbologies in situations where both barcode symbologies appear on the same label, but the lower priority symbology cannot be disabled.

For example, you may be using the scanner in a retail setting to read U.P.C. symbols, but have occasional need to read a code on a drivers license. Since some licenses have a Code 39 symbol as well as the PDF417 symbol, you can use Preferred Symbology to specify that the PDF417 symbol be read instead of the Code 39.

Preferred Symbology classifies each symbology as high priority, low priority, or as an unspecified type. When a low priority symbology is presented, the scanner ignores it for a set period of time (see Preferred Symbology Time-out on page 57) while it searches for the high priority symbology. If a high priority symbology is located during this period, then that data is read immediately.

If the time-out period expires before a high priority symbology is read, the scanner will read any barcode in its view (low priority or unspecified). If there is no barcode in the scanner's view after the time-out period expires, then no data is reported.

**Note:** A low priority symbol must be centered on the aiming pattern to be read.

Scan a barcode below to enable or disable Preferred Symbology. *Default = Preferred Symbology Off.* 





\* Preferred Symbology Off

### **High Priority Symbology**

To specify the high priority symbology, scan the **High Priority Symbology** barcode below. On the Symbology Charts on page 233, find the symbology you want to set as high priority. Locate the Hex value for that symbology and scan the 2 digit hex value from the Programming Chart, beginning on page 247, then **Save**. *Default* = *None*.



### **Low Priority Symbology**

To specify the low priority symbology, scan the **Low Priority Symbology** barcode below. On the Symbology Charts on page 233, find the symbology you want to set as low priority. Locate the Hex value for that symbology and scan the 2 digit hex value from the Programming Chart, beginning on page 247.

If you want to set additional low priority symbologies, scan **FF**, then scan the 2 digit hex value from the Programming Chart, beginning on page 247, for the next symbology. You can program up to 5 low priority symbologies. Scan **Save** to save your selection. *Default = None*.



### **Preferred Symbology Time-out**

Once you have enabled Preferred Symbology and entered the high and low priority symbologies, you must set the time-out period. This is the period of time the scanner will search for a high priority barcode after a low priority barcode has been

encountered. Scan the barcode below, then set the delay (from 1-3,000 milliseconds) by scanning digits from the Programming Chart, beginning on page 247, then **Save**. Default = 500 ms.



#### **Preferred Symbology Default**

Scan the barcode below to set all Preferred Symbology entries to their default values.



## **Output Sequence Overview**

#### **Output Sequence Editor**

This programming selection allows you to program the scanner to output data (when scanning more than one symbol) in whatever order your application requires, regardless of the order in which the barcodes are scanned. You can define up to 15 barcodes in an output sequence.

**Note:** To make Output Sequence Editor selections, you'll need to know the code I.D., code length, and character match(es) your application requires. Use the alphanumeric symbols from the Programming Chart, beginning on page 247. You must hold the trigger while reading each barcode in the sequence.

#### To Add an Output Sequence

An output sequence is created using a string of serial commands that is sent to the scanner. This string is most easily sent to the scanner using the EZConfig software tool (see EZConfig for Scanning Introduction on page 189). You can also accomplish this by scanning alphanumeric barcodes (see the Programming Chart, beginning on page 247).

1. If you are using barcodes to create your output sequence, scan Enter Output Sequence on page 62.

#### 2. **Code I.D.**

On the Symbology Charts on page 233, find the symbology to which you want to apply the output sequence format. Make a note of the hex value for that symbology. If you are using barcodes to create your output sequence, scan the 2 digit hex value from the Programming Chart, beginning on page 247.

#### 3. Length

Specify what length (up to 9999 characters) of data output will be acceptable for this symbology. Make a note of the length. If you are using barcodes to create your output sequence, scan the 4 digit data length Programming Chart, beginning on page 247. (Note: 50 characters is entered as **0050**. 9999 is a universal number, indicating all lengths.) When calculating the length, you must count any programmed prefixes, suffixes, or formatted characters as part of the length (unless using 9999).

#### 4. Character Match Sequences

On the ASCII Conversion Chart (Code Page 1252), page 236, find the hex value that represents the character(s) you want to match. Make a note of the hex value for the character(s). If you are using barcodes to create your output sequence, use the Programming Chart, beginning on page 247 to read the alphanumeric combination that represents the ASCII characters. (99 is the universal number, indicating all characters.)

#### 5. End Output Sequence Editor

Use **FF** to terminate this string or to begin another output sequence. If you are using barcodes, scan **F F.** Scan **Save** to save your entries.

### **Other Programming Selections**

If you are creating an output sequence using barcodes, scan **Discard** (page 248) to exit without saving any output sequence changes.

# **Output Sequence Editor Commands**

SEQBLK	Sequence editor start command.
SEQPRE	Add prefix to complete output sequences.
SEQSUF	Add suffix to complete output sequences.
SEQSEP	Add separators to complete output sequences.
SEQTTS1	Transmit partial sequence.
SEQSAT	Define satisfactory subsets of full output sequence.
SEQTIM	Timeout for sequence members when using SEQSAT.
SEQIPR	Add prefix to partial output sequences.
SEQISU	Add suffix to partial output sequences.
SEQISE	Add separators to partial output sequences.
TRGSTO	Timeout for partial output sequences.
FF	Termination string.
SEQ_EN1	Require output sequence on/not required.

**SEQ\_EN2** Require output sequence required.

**BEPSINO** Good read beep - each code in sequence.

**BEPSIN1** Good read click - each code in sequence.

**BEPISEO** Good read beep - partial sequence output.

**BEPISE1** Error tone - partial sequence output.

Examples outlining how to use these commands are shown below.

### **Output Sequence Example 1 - Three Symbologies**







In this example, you are scanning PDF417, Code 128, and Code 39 barcodes, but you want the scanner to output Code 39 first, Code 128 second, and PDF417 third.

Set up the sequence editor with the following command line:

SEQBLK	sequence editor start command		
62	code identifier for Code 39		
9999	code length that must match for Code 39, 9999 = all lengths		
43	start character match for Code 39, 43h = "C"		
FF	termination string for first code		
6A	code identifier for Code 128		
9999	code length that must match for Code 128, 9999 = all lengths		
54	start character match for Code 128, 54h = "T"		
FF	termination string for first code		
72	code identifier for PDF417		
9999	code length that must match for PDF417, 9999 = all lengths		
4D	start character match for PDF417, 4Dh = "M"		
FF	termination string for third code		

The whole command line would look like this:

#### SEQBLK62999943FF6A999954FF7299994DFF.



SEQDFT;SEQ\_EN1;SEQBLK62999943FF6A999954FF7299994DFF.

The data is output as:

#### CODE39SMPLTSTMSGCODE128MSGPDF417

### **Output Sequence Example 2 - Three Symbologies with <> Separators**

In this example, you are scanning the same three barcodes, but you want <> brackets and a carriage return and line feed to separate your output.







The sequence editor would use the same command line as shown in Output Sequence Example 1 - Three Symbologies (page 60):

SEQBLK	sequence editor start command		
62	code identifier for Code 39		
9999	code length that must match for Code 39, 9999 = all lengths		
43	start character match for Code 39, 43h = "C"		
FF	termination string for first code		
6A	code identifier for Code 128		
9999	code length that must match for Code 128, 9999 = all lengths		
54	start character match for Code 128, 54h = "T"		
FF	termination string for first code		
72	code identifier for PDF417		
9999	code length that must match for PDF417, 9999 = all lengths		
4D	start character match for PDF417, 4Dh = "M"		

**FF** termination string for third code

But you would add your <> separators for each sequence:

**SEQSEP99** separator for each sequence, 99 = all symbologies

**3C** left bracket (<)

**3E** right bracket (>)

And add the carriage return and line feed as a suffix:

**SEQSUF99** separator for suffixes, 99 = all symbologies

**OD** carriage return

**OA** line feed

The whole command line would look like this:

SEQBLK62999943FF6A999954FF7299994DFF;SEQSEP993C3E;SEQSUF990D 0A.



SEQDFT;SEQ\_EN1;SEQBLK6299...

SEQDFT;SEQ\_EN1;SEQBLK62999943FF6A999954FF7299994DFF;SEQSEP993C3E;SEQSUF990D0A.

The data is output as:

CODE39SMPL<>TSTMSGCODE128<>MSGPDF417 [CR] [LF]

# **Enter Output Sequence**

If you are using barcodes to create your output sequence, scan **Enter Output Sequence** to begin scanning your string.



**Enter Output Sequence** 

# **Partial Sequence**

If an output sequence operation is terminated before all your output sequence criteria are met, the barcode data acquired to that point is a "partial sequence." You can define how partial sequences are output using the same types of command strings you used to create output sequences.

# Partial Sequence Example - Three Symbologies with <> Separators, but with a Damaged Code

In this example, you are scanning PDF417, Code 128, and Code 39 barcodes, and you want the scanner to output Code 39 first, Code 128 second, and PDF417 third, in brackets, as shown below, but the Code 39 barcode has been damaged and cannot be output.







You would use the same command line as shown in Output Sequence Example 2 - Three Symbologies with <> Separators (page 61):

o dynnodiograd with	Copulators (page 51).	
SEQBLK	sequence editor start command	
62	code identifier for Code 39	
9999	code length that must match for Code 39, 9999 = all lengths	
43	start character match for Code 39, 43h = "C"	
FF	termination string for first code	
6 <b>A</b>	code identifier for Code 128	
9999	code length that must match for Code 128, 9999 = all lengths	
54	start character match for Code 128, 54h = "T"	
FF	termination string for first code	
72	code identifier for PDF417	
9999	code length that must match for PDF417, 9999 = all lengths	

FF termination string for third code

But you would add your <> separators for each sequence:

separator for each sequence, 99 = all symbologies

classification | Sequence | Sequence

start character match for PDF417, 4Dh = "M"

**3E** right bracket (>)

And add the carriage return and line feed as a suffix:

4D

SEQISU99 separator for suffixes, 99 = all symbologies

0D carriage return

**OA** line feed

And you would add **>PARTIAL<** as the prefix to note the partial sequence:

SEQTTS1	transmit partial sequence	
SEQIPR99	add partial sequence prefix, 99 = all symbologies	
3E	right bracket (>)	
50	Р	
41	Α	
52	R	
54	Т	
49	I	
41	Α	
4C	L	
3C	left bracket (<)	

The whole command line would look like this:

SEQBLK62999943FF6A999954FF7299994DFF;SEQISE993C3E;SEQISU990D0 A;SEQTTS1;SEQIPR993E5041525449414C3C.



SEQDFT;SEQ EN1;SEQBLK6299...

SEQDFT;SEQ\_EN1;SEQBLK62999943FF6A999954FF7299994DFF;SEQISE993C3E;SEQISU990D0A; SEQTTS1;SEQIPR993E5041525449414C3C.

The data is output as:

>PARTIAL<TSTMSGCODE128<>MSGPDF417 [CR] [LF]

### **Discard Partial Output Sequence**

If you want to discard partial sequences when the output sequence operation is terminated before completion, scan Discard Partial Sequence.



\* Discard Partial Sequence

### **Output Sequence Timeouts**

You can set a timeout for every code in the output sequence defined by the SEQBLK command. The scanner applies the shortest timeout corresponding to any of the codes that have been read during the current trigger session. When the timeout expires, the scanner sends all codes that it has been read in the order they appear in the sequence defined by SEQBLK.

To specify the timeout, use the SEQTIM command followed by a list of timeouts in milliseconds. Each timeout is specified as a 4-decimal digit terminated by FF. The timeout value 9999 is special and indicates that the timeout for that code is "infinite".

The number of timeouts specified should correspond to the number of codes in the sequence defined by SEQBLK. You can specify one additional timeout, which will apply to codes not matching any member of the sequence. This can be useful if Require Output Sequence is **On/Not Required**. If you do not specify an additional timeout for codes not in the defined sequence, the last timeout specified by SEQTIM will apply.

#### **Output Sequence Timeout Example**

For example, if SEQBLK defines a 4-code sequence, you can specify timeouts of 5, 6, 7, and 8 seconds for codes 1-4 respectively using the command **SEQTIM5000FF6000FF7000FF8000FF**. Codes that are not part of the defined sequence would have an implied timeout of 8 seconds in this case (the final timeout in the list). To explicitly specify a timeout for such codes, you can include one more timeout at the end of the list. For example, to include a timeout of 1 second for non-sequence codes, use the command **SEQTIM5000FF6000FF7000FF8000FF1000FF**.

### **Satisfactory Subset of Full Sequence**

You can define one or more subsets of barcodes from the complete sequence specified by SEQBLK. When you scan all the codes from one of these subsets, the scanner will transmit all the codes it has read in the sequence. The scanner sends the codes in the order defined by SEQBLK.

**Note:** To use the satisfactory subset feature, you must supply a timeout for each code in the sequence using SEQTIM.

### Satisfactory Subset of Full Sequence Timeout Example

To specify a subset, list its members using the SEQSAT command and terminate each subset with FF. The members of each subset are specified as single hex digits corresponding to their index within the full sequence, 1 being the first. For example, to specify two subsets, the first consisting of the first and second code in the sequence and the second subset consisting of the second and third code, use the command **SEQSAT12FF23FF**.

To define a subset with an odd number of codes, insert a 0 before the final code index. For example, to define a 3-code subset consisting of the first, second, and third codes, use the command **SEQSAT1203FF**.

In this example command **SEQBLK62999943FF6A999954FF7299994DFF** will set the first code in the sequence to Code 39 "C", second code to Code 128 "T", and third code to PDF417 "M".

The command **SEQSAT01FF23FF** will satisfy the sequence if either Position 1 is scanned or Position 2 and 3 are scanned, it will send out the position 1 barcode or Position 2 and 3 barcode right away.



SEQDFT;SEQ EN1;SEQBLK6299

 ${\tt SEQDFT;SEQ\_EN1;SEQBLK62999943FF6A999954FF7299994DFf;SEQSEP993D3E;SEQSUF990D0A;SEQSAT01FF23FF;SEQTIM5000FF6000FF7000FF8000FF.}$ 

Verify the below combination output sequence:

- 1. Scan Code 39. Output CODE39SMPL
- 2. Scan Code 128, and then scan Code 39 and wait for timeout. Output **CODE39SMPLTSTMSGCODE128**
- 3. Scan PDF417, and then scan Code 39 and wait for timeout. Output **CODE39SMPLMSGPD417**
- 4. Scan Code 128, and then scan PDF417. Output TSTMSGCODE128MSGPDF417
- 5. Scan PDF417, and then scan Code 128. Output TSTMSGCODE128MSGPDF417



SEQDFT;SEQ\_EN1;SEQBLK6299...

 ${\tt SEQDFT;SEQ\_EN1;SEQBLK62999943FF6A999954FF7299994DFf;SEQSEP993D3E;SEQSUF990D0A;SEQSAT01FF23Ff;SEQTIM5000FF6000FF7000FF8000Ff;SEQTTS1.}$ 

Verify the combination with SEQTTS1:

- 1. First scan Code 39. Output CODE39SMPL
- 2. First scan Code 128, and then scan Code 39 and wait for timeout. Output **CODE39SMPLTSTMSGCODE128**
- 3. First scan PDF417, and then scan Code 39 and wait for timeout. Output **CODE39SMPLMSGPDF417**

- 4. First scan Code 128, and then scan PDF417. Output **TSTMSGCODE128MSGPDF417**
- 5. First scan PDF417, and then scan Code 128. Output TSTMSGCODE128MSGPDF417

### **Default Output Sequence**

**Default Sequence** programs the scanner to all universal values. Be certain you want to delete or clear all formats before you read the **Default Sequence** symbol.



### **Require Output Sequence**

When an output sequence is **Required**, all output data must conform to an edited sequence or the scanner will not transmit the output data to the host device. When it's **On/Not Required**, the scanner will attempt to get the output data to conform to an edited sequence but, if it cannot, the scanner transmits all output data to the host device as is, or formatted according to the partial sequence output format (see Partial Sequence on page 62).

When the output sequence is **Off**, the barcode data is output to the host as the scanner decodes it. *Default = Off*.

**Note:** This selection is unavailable when the Multiple Symbols Selection is turned on.







# **Good Read Tone - Output Sequences**

The scanner may be programmed to either beep or click in response to a good read of each barcode in an output sequence, or to emit a beep or error tone for a partial sequence. Default = Good Read Click - Each Code in Sequence and Error Tone - Partial Sequence Output.



Good Read Beep - Each Code in Sequence



\* Good Read Click - Each Code in Sequence



Good Read Beep - Partial Sequence Output



\* Error Tone - Partial Sequence Output

# **Multiple Symbols**

When this programming selection is turned **On**, it allows you to read multiple symbols with a single pull of the scanner's trigger. If you press and hold the trigger, aiming the scanner at a series of symbols, it reads unique symbols once, beeping and or vibrating (if turned on) for each read. The scanner attempts to find and decode new symbols as long as the trigger is pulled. The maximum number of barcodes read is 21. When this programming selection is turned **Off**, the scanner will only read the symbol closest to the aiming beam. *Default = Off*.





### No Read

With No Read turned **On**, the scanner notifies you if a code cannot be read. If using an EZConfig-Scanning Tool Scan Data Window (see page 189), an "NR" appears when a code cannot be read. If No Read is turned **Off**, the "NR" will not appear. Default = Off.





If you want a different notation than "NR," for example, "Error," or "Bad Code," you can edit the output message (see Data Format beginning on page 83). The hex code for the No Read symbol is **9C**.

# Video Reverse

Video Reverse is used to allow the scanner to read barcodes that are inverted. The **Video Reverse Off** barcode below is an example of this type of barcode. Scan **Video Reverse Only** to read *only* inverted barcodes. Scan **Video Reverse and Standard Barcodes** to read both types of codes.

**Note:** After scanning **Video Reverse Only**, menu barcodes cannot be read. You must scan **Video Reverse Off** or **Video Reverse and Standard Barcodes** in order to read menu barcodes.

**Note:** Images downloaded from the unit are not reversed. This is a setting for decoding only.







\* Video Reverse Off

# **Working Orientation**

Some barcodes are direction-sensitive. For example, KIX codes and OCR can misread when scanned sideways or upside down. Use the working orientation settings if your direction-sensitive codes will not usually be presented upright to the scanner. *Default = Upright*.

Upright:

Vertical, Top to Bottom: (Rotate CW 90°) իրկիրկիդիդիդիդիդիկ

Upside Down:

րիսիրվրիդիդիդիր

Vertical, Bottom to Top: (Rotate CCW 90°) իրերերերերերեր



\* Upright



Vertical, Bottom to Top





Vertical, Top to Bottom

# **Extract Delay**

An extract delay of up to 5000 milliseconds (in 5ms increments) may be placed between the transmission of each barcode in the message string. Scan the **Extract Delay** barcode below, then scan the number of 5ms delays, and the **Save** barcode from the **Programming Chart**, beginning on page 247.

**Note:** The extract delay will be added to any existing delays set.

EXTDLY.

**Extract Delay** 

**CHAPTER** 

4

# **HEALTHCARE SETTINGS**

The following settings have been developed to enhance scanning in a healthcare environment. These settings are only supported by the Xenon Ultra 1960h scanner. They allow you to set quickly configure streaming presentation, and to set the scanner to quiet modes for scanning that do not disturb resting patients.

# **Quiet Operations - Combination Codes**

The following combination codes program your healthcare scanner for silent or quiet settings using a single programming code.

# **Silent Mode with Flashing LED**

Scan the following barcode to completely silence the scanner. The scanner beep, scanner power up beep, and scanner linking sounds are all silenced. When a barcode is scanned, the LED and aimer flash 5 times. Green indicates a good scan, red indicates a bad scan.



# **Silent Mode with Long LED**

Scan the following barcode to completely silence the scanner. The scanner beep, scanner power up beep, and scanner linking sounds are all silenced. When a barcode is scanned, the LED and aimer remain solidly lit for 1 second. Green indicates a good scan, red indicates a bad scan.



# Low Beeper (Daytime Mode)

The following barcode sets all sounds to on, but at a low volume. The scanner beep, scanner power up beep, and scanner linking sounds are all set to low volume.



To reset your scanner to default sounds, refer to Reset the Custom Defaults (page 195).

### Vibrate - Good Read

The scanner vibrates once when a barcode is successfully read, and twice when a programming barcode is successfully read. When a programming barcode is unsuccessful, the scanner emits one long vibration (2 times the Vibrate Duration length). Scan **Vibrate - Good Read Off** to keep the scanner from vibrating. *Default = Vibrate - Good Read Off*.



\* Vibrate- Good Read Off



Vibrate- Good Read On

### **Vibrate Duration**

If you want to set the length for the good read vibration, scan the barcode below, then set the duration (from 100 - 2,000 milliseconds) by scanning digits from the Programming Chart, beginning on page 247, then **Save**. *Default = 100 ms*.



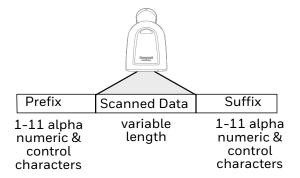
# 5

### DATA EDIT

# **Prefix/Suffix Overview**

When a barcode is scanned, additional information is sent to the host computer along with the barcode data. This group of barcode data and additional, user-defined data is called a "message string." The selections in this section are used to build the user-defined data into the message string.

Prefix and Suffix characters are data characters that can be sent before and after scanned data. You can specify if they should be sent with all symbologies, or only with specific symbologies. The following illustration shows the breakdown of a message string:



# **Points to Keep In Mind**

- It is not necessary to build a message string. The selections in this chapter are only used if you wish to alter the default settings. *Default prefix = None. Default suffix = None.*
- A prefix or suffix may be added or cleared from one symbology or all symbologies.
- You can add any prefix or suffix from the ASCII Conversion Chart (Code Page 1252), beginning on page 236, plus Code I.D. and AIM I.D.
- You can string together several entries for several symbologies at one time.

- Enter prefixes and suffixes in the order in which you want them to appear on the output.
- When setting up for specific symbologies (as opposed to all symbologies), the specific symbology ID value counts as an added prefix or suffix character.
- The maximum size of a prefix or suffix configuration is 200 characters, which includes header information.

### Add a Prefix or Suffix:

- Step 1. Scan the **Add Prefix** or **Add Suffix** symbol (page 79).
- Step 2. Determine the 2 digit hex value from the Symbology Charts (beginning on page 233) for the symbology to which you want to apply the prefix or suffix. For example, for Code 128, Code ID is "j" and Hex ID is "6A".
- Step 3. Scan the 2 hex digits from the Programming Chart, beginning on page 247, or scan **9, 9** for all symbologies.

To add the Code I.D., scan 5, C, 8, 0.

To add the AIM I.D., scan 5, C, 8, 1.

To add the serial number, scan 5, C, 8, 8.

To add a backslash (\), scan 5, C, 5, C.

**Note:** When adding a backslash (\), you must scan 5C twice – once to create the leading backslash and then to create the backslash itself.

- Step 4. Repeat Steps 2 and 3 for every prefix or suffix character.
- Step 5. Scan **Save** to exit and save, or scan **Discard** to exit without saving.

Repeat the steps above to add a prefix or suffix for another symbology.

# **Example: Add a Tab Suffix to All Symbologies**

- Step 1. Scan Add Suffix.
- Step 2. Scan **9, 9** from the Programming Chart, beginning on page 247 to apply this suffix to all symbologies.
- Step 3. Scan **0, 9** from the Programming Chart, beginning on page 247. This corresponds with the hex value for a horizontal tab, shown in the ASCII Conversion Chart (Code Page 1252), beginning on page 236.
- Step 4. Scan **Save**, or scan **Discard** to exit without saving.

### Clear One or All Prefixes or Suffixes

You can clear a single prefix or suffix, or clear all prefixes/suffixes for a symbology. If you have been entering prefixes and suffixes for single symbologies, you can use **Clear One Prefix** (**Suffix**) to delete a specific character from a symbology. When you **Clear All Prefixes** (**Suffixes**), all the prefixes or suffixes for a symbology are deleted.

- Step 1. Scan the Clear One Prefix or Clear One Suffix symbol.
- Step 2. Determine the 2 digit hex value from the Symbology Chart (included in the Symbology Charts, beginning on page 233) for the symbology from which you want to clear the prefix or suffix.
- Step 3. Scan the 2 digit hex value from the Programming Chart, beginning on page 247 or scan **9, 9** for all symbologies.

Your change is automatically saved.

# Add a Carriage Return Suffix to All Symbologies

Scan the following barcode if you wish to add a carriage return suffix to all symbologies at once. This action first clears all current suffixes, then programs a carriage return suffix for all symbologies.



Add CR Suffix All Symbologies

# **Prefix Selections**







# **Suffix Selections**







# **Function Code Transmit**

By default, all ASCII control characters are transmitted with barcode data. These non-printable characters are translated into predefined key strokes, or CTRL+X functions (see ASCII Conversion Chart (Code Page 1252), beginning on page 236). If these key strokes interfere with your host's software application, scan **Disable** to keep these ASCII control characters from being transmitted. *Default = Enable*.





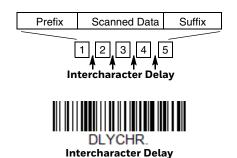
**Note:** You can also use a custom data format (see Data Format beginning on page 83) to translate these characters into a more meaningful output.

# Intercharacter, Interfunction, and Intermessage Delays

Some terminals drop information (characters) if data comes through too quickly. Intercharacter, interfunction, and intermessage delays slow the transmission of data, increasing data integrity.

## **Intercharacter Delay**

An intercharacter delay of up to 5000 milliseconds (in 5ms increments) may be placed between the transmission of each character of scanned data. Scan the **Intercharacter Delay** barcode below, then scan the number of 5ms delays from the Programming Chart, beginning on page 247, then **Save**.



To remove this delay, scan the **Intercharacter Delay** barcode, then set the number of delays to 0. Scan the **Save** barcode from the Programming Chart, beginning on page 247.

**Note:** Intercharacter delays are not supported in USB serial emulation.

# **User Specified Intercharacter Delay**

An intercharacter delay of up to 5000 milliseconds (in 5ms increments) may be placed after the transmission of a particular character of scanned data. Scan the **Delay Length** barcode below, then scan the number of 5ms delays from the **Programming Chart**, beginning on page 247, then **Save**.

Next, scan the **Character to Trigger Delay** barcode, then the 2-digit hex value for a printable character to trigger the delay (see Lower ASCII Reference Table, page 237.)

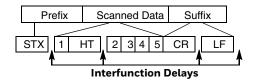




To remove this delay, scan the **Delay Length** barcode, and set the number of delays to **0**. Scan the **Save** barcode from the Programming Chart, beginning on page 247.

# **Interfunction Delay**

An interfunction delay of up to 5000 milliseconds (in 5ms increments) may be placed between the transmission of each control character in the message string. Scan the **Interfunction Delay** barcode below, then scan the number of 5ms delays, and the **Save** barcode from the **Programming Chart**, beginning on page 247.

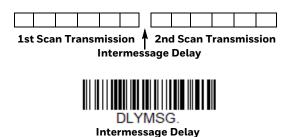




To remove this delay, scan the **Interfunction Delay** barcode, then set the number of delays to 0. Scan the **Save** barcode from the **Programming Chart**, beginning on page 247.

# **Intermessage Delay**

An intermessage delay of up to 5000 milliseconds (in 5ms increments) may be placed between each scan transmission. Scan the **Intermessage Delay** barcode below, then scan the number of 5ms delays, and the **Save** barcode from the Programming Chart, beginning on page 247.



To remove this delay, scan the **Intermessage Delay** barcode, then set the number of delays to **0**. Scan the **Save** barcode from the Programming Chart, beginning on page 247.

#### **CHAPTER**

# 6

# **DATA FORMAT**

# **Data Format Editor Introduction**

You may use the Data Format Editor to change the scanner's output. For example, you can use the Data Format Editor to insert characters at certain points in barcode data as it is scanned. The selections in the following pages are used only if you wish to alter the output. *Default Data Format setting = None*.

Normally, when you scan a barcode, it is output automatically. However, when you create a format, you must use a "send" command (see Send Commands on page 86) within the format program to output data.

Multiple formats may be programmed into the scanner. They are stacked in the order in which they are entered. However, the following list presents the order in which formats are applied:

- 1. Specific Terminal ID, Actual Code ID, Actual Length
- 2. Specific Terminal ID, Actual Code ID, Universal Length
- 3. Specific Terminal ID, Universal Code ID, Actual Length
- 4. Specific Terminal ID, Universal Code ID, Universal Length
- 5. Universal Terminal ID, Actual Code ID, Actual Length
- 6. Universal Terminal ID, Actual Code ID, Universal Length
- 7. Universal Terminal ID, Universal Code ID, Actual Length
- 8. Universal Terminal ID, Universal Code ID, Universal Length

The maximum size of a data format configuration is 2000 bytes, which includes header information.

If a barcode is read that fails the first data format, the next data format, if there is one, will be used on the barcode data. If there is no other data format, the raw data is output.

If you have changed data format settings, and wish to clear all formats and return to the factory defaults, scan the **Default Data Format** code below.



## **Show Data Format**

Scan the barcode below to show current data format settings.



### Add a Data Format

- Step 1. Scan the **Enter Data Format** symbol (page 85).
- Step 2. Select **Primary/Alternate Format**Determine if this will be your primary data format, or one of 3 alternate formats. This allows you to save a total of 4 different data formats. To program your primary format, scan **0** from the Programming Chart, beginning on page 247. If you are programming an alternate format, scan **1**, **2**, or **3**, depending on which alternate format you are programming. (See Primary/Alternate Data Formats on page 101 for further information.)
- Step 3. **Terminal Type**Refer to Terminal ID Table (page 86) and locate the Terminal ID number for your PC. Scan three numeric barcodes from the Programming Chart, beginning on page 247, to program the scanner for your terminal ID (you must enter 3 digits). For example, scan **0 0 3** for an AT wedge.

Note: 099 indicates all terminal types.

Step 4. **Code I.D.**In the Symbology Charts, beginning on page 233, find the symbology to which you want to apply the data format. Locate the Hex value for that symbology and scan the 2 digit hex value from the Programming Chart, beginning on page 247.

If you wish to create a data format for all symbologies, with the exception of some specific symbologies, refer to B8 (page 99).

If you are creating a data format for Batch Mode Quantity, use **35** for the Code I.D.

Note: 99 indicates all symbologies.

Step 5. **Length**Specify what length (up to 9999 characters) of data will be acceptable for this symbology. Scan the four digit data length from the Programming

Chart, beginning on page 247. For example, 50 characters is entered as **0050**.

Note: 9999 indicates all lengths.

Step 6. **Editor Commands** 

Refer to Data Format Editor Commands (page 86). Scan the symbols that represent the command you want to enter.

Step 7. Scan **Save** to save your data format, or **Discard** to exit without saving your changes.







# **Other Programming Selections**

#### • Clear One Data Format

This deletes one data format for one symbology. If you are clearing the primary format, scan **0** from the Programming Chart, beginning on page 247. If you are clearing an alternate format, scan **1**, **2**, or **3**, depending on the format you are clearing. Scan the Terminal Type and Code I.D. (see Symbology Charts on page 233), and the barcode data length for the specific data format that you want to delete. All other formats remain unaffected.

#### Clear all Data Formats

This clears all data formats.

#### Save

Exit and save your data format changes.

#### Discard

Exit without saving any data format changes.



DEMCA

Clear All Data Formats





### **Terminal ID Table**

Terminal	Model(s)	Terminal ID
USB	PC keyboard (HID)	124
	Mac Keyboard	125
	PC Keyboard (Japanese)	134
	Serial (COM driver required)	130
	HID POS	131
	USB SurePOS Handheld	128
	USB SurePOS Tabletop	129
Serial	RS232 TTL	000
	RS232 True	000
	RS485 (IBM-HHBCR 1+2, 46xx)	Reserved
Keyboard	PS2 compatibles	003
	AT compatibles	002

# **Data Format Editor Commands**

When working with the Data Format Editor, a virtual cursor is moved along your input data string. The following commands are used to both move this cursor to different positions, and to select, replace, and insert data into the final output.

### **Send Commands**

#### Send all characters

**F1** Include in the output message all of the characters from the input message, starting from current cursor position, followed by an insert character. Syntax = F1xx where xx stands for the insert character's hex value for its ASCII code. Refer to the ASCII Conversion Chart (Code Page 1252), beginning on page 236 for decimal, hex and character codes.

#### Send a number of characters

**F2** Include in the output message a number of characters followed by an insert character. Start from the current cursor position and continue for "nn" characters or through the last character in the input message, followed by character "xx." *Syntax* = *F2nnxx* where nn stands for the numeric value (00-99) for the number of characters, and xx stands for the insert character's hex value for its ASCII code. Refer to the ASCII Conversion Chart (Code Page 1252), beginning on page 236 for decimal, hex and character codes.

#### F2 Example: Send a number of characters



Send the first 10 characters from the barcode above, followed by a carriage return. Command string: F2100D

F2 is the "Send a number of characters" command

10 is the number of characters to send

OD is the hex value for a CR

The data is output as: 1234567890

#### F2 and F1 Example: Split characters into 2 lines

Send the first 10 characters from the barcode above, followed by a carriage return, followed by the rest of the characters.

Command string: F2100DF10D

F2 is the "Send a number of characters" command

10 is the number of characters to send for the first line

OD is the hex value for a CR

F1 is the "Send all characters" command

OD is the hex value for a CR

The data is output as:

**1234567890 ABCDEFGHIJ** 

<CR>

### Send all characters up to a particular character

F3 Include in the output message all characters from the input message, starting with the character at the current cursor position and continuing to, but not including, the search character "ss," followed by an insert character. The cursor is moved forward to the "ss" character. Syntax = F3ssxx where ss stands for the search character's hex value for its ASCII code, and xx stands for the insert character's hex value for its ASCII code. Refer to the ASCII Conversion Chart (Code Page 1252), beginning on page 236 for decimal, hex and character codes.

#### F3 Example: Send all characters up to a particular character



Using the barcode above, send all characters up to but not including "D," followed by a carriage return.

Command string: F3440D

F3 is the "Send all characters up to a particular character" command

44 is the hex value for a 'D"

OD is the hex value for a CR

The data is output as: 1234567890ABC

<CR>

### Send all characters up to a string

B9 Include in the output message all characters from the input message, starting with the character at the current cursor position and continuing to, but not including, the search string "s...s." The cursor is moved forward to the beginning of the "s...s" string. Syntax = B9nnnns...s where nnnn stands for the length of the string, and s...s stands for the string to be matched. The string is made up of hex values for the characters in the string. Refer to the ASCII Conversion Chart (Code Page 1252), beginning on page 236 for decimal, hex and character codes.

#### B9 Example: Send all characters up to a defined string



1234567890ABCDEFGHIJ

Using the barcode above, send all characters up to but not including "AB."

Command string: B900024142

B9 is the "Send all characters up to a string" command

0002 is the length of the string (2 characters)

41 is the hex value for A

42 is the hex value for B

The data is output as: 1234567890

#### Send all but the last characters

**E9** Include in the output message all but the last "nn" characters, starting from the current cursor position. The cursor is moved forward to one position past the last input message character included. Syntax = E9nn where nn stands for the numeric value (00-99) for the number of characters that will not be sent at the end of the message.

### Insert a character multiple times

**F4** Send "xx" character "nn" times in the output message, leaving the cursor in the current position. Syntax = F4xxnn where xx stands for the insert character's hex value for its ASCII code, and nn is the numeric value (00–99) for the number of times it should be sent. Refer to the ASCII Conversion Chart (Code Page 1252), beginning on page 236 for decimal, hex and character codes.

#### E9 and F4 Example: Send all but the last characters, followed by 2 tabs



Send all characters except for the last 8 from the barcode above, followed by 2 tabs.

Command string: E908F40902

E9 is the "Send all but the last characters" command

08 is the number of characters at the end to ignore

F4 is the "Insert a character multiple times" command

09 is the hex value for a horizontal tab

02 is the number of times the tab character is sent

The data is output as: 1234567890AB <tab><tab>

### **Insert a string**

**BA** Send "ss" string of "nn" length in the output message, leaving the cursor in the current position. Syntax = BAnnnns...s where nnnn stands for the length of the string, and s...s stands for the string. The string is made up of hex values for the characters in the string. Refer to the ASCII Conversion Chart (Code Page 1252), beginning on page 236 for decimal, hex and character codes.

#### B9 and BA Example: Look for the string "AB" and insert 2 asterisks (\*\*)

1234567890ABCDEFGHIJ

Using the barcode above, send all characters up to but not including "AB." Insert 2 asterisks at that point, and send the rest of the data with a carriage return after.

Command string: **B900024142BA00022A2AF10D** 

B9 is the "Send all characters up to a string" command

0002 is the length of the string (2 characters)

41 is the hex value for A

42 is the hex value for B

BA is the "Insert a string" command

0002 is the length of the string to be added (2 characters)

2A is the hex value for an asterisk (\*)

2A is the hex value for an asterisk (\*)

F1 is the "Send all characters" command

OD is the hex value for a CR

The data is output as:

1234567890\*\*ABCDEFGHIJ

<CR>

### **Insert symbology name**

B3 Insert the name of the barcode's symbology in the output message, without moving the cursor. Only symbologies with a Honeywell ID are included (see Symbology Charts on page 233). Refer to the ASCII Conversion Chart (Code Page 1252), beginning on page 236 for decimal, hex and character codes.

### **Insert barcode length**

**B4** Insert the barcode's length in the output message, without moving the cursor. The length is expressed as a numeric string and does not include leading zeros.

B3 and B4 Example: Insert the symbology name and length



Send the symbology name and length before the barcode data from the barcode

above. Break up these insertions with spaces. End with a carriage return.

Command string: **B3F42001B4F42001F10D** 

B3 is the "Insert symbology name" command

F4 is the "Insert a character multiple times" command

20 is the hex value for a space

01 is the number of times the space character is sent

B4 is the "Insert barcode length" command

F4 is the "Insert a character multiple times" command

20 is the hex value for a space

01 is the number of times the space character is sent

F1 is the "Send all characters" command

OD is the hex value for a CR

The data is output as:

Code128 20 1234567890ABCDEFGHIJ <CR>

### **Insert key strokes**

**B5** Insert a key stroke or combination of key strokes. Key strokes are dependent on your keyboard (see Keyboard Key References on page 243). Any key can be inserted, including arrows and functions. Syntax = 5CB5xxssnn where xx is the number of keys pressed (without key modifiers), ss is the key modifier from the table below, and nn is the key number from the Keyboard Key References, page 243.

Key Modifiers	Hex
No Key Modifier	00
Shift Left	01
Shift Right	02
Alt Left	04
Alt Right	80
Control Left	10
Control Right	20

For example, B501021F inserts an "A" on a 104 key, U.S. style keyboard. B5 = the command, 01 = number of key press events (without the key modifier), 02 is the key modifier for Shift Right, and 1F is the "a" key. If a lower case "a" were to be inserted, B501001F would be entered.

If there are three keystrokes, the syntax would change from B5xxssnn for one keystroke to B5xxssnnssnnssnn. An example that would insert "abc" is as follows: B503001F00320030F833.

**Note:** Key modifiers can be added together when needed. The sum is converted to

hexadecimals.

**Example:** Control Left+Shift Left = 17, converted to hexadecimal = 11.

### **Move Commands**

#### Move the cursor forward a number of characters

**F5** Move the cursor ahead "nn" characters from current cursor position. Syntax = F5nn where nn is the numeric value (00-99) for the number of characters the cursor should be moved ahead.

#### F5 Example: Move the cursor forward and send the data



Move the cursor forward 3 characters, then send the rest of the barcode data from the barcode above. End with a carriage return.

Command string: F503F10D

F5 is the "Move the cursor forward a number of characters" command

03 is the number of characters to move the cursor

F1 is the "Send all characters" command

OD is the hex value for a CR

The data is output as: **4567890ABCDEFGHIJ** 

<CR>

#### Move the cursor backward a number of characters

**F6** Move the cursor back "nn" characters from current cursor position. Syntax = F6nn where nn is the numeric value (00-99) for the number of characters the cursor should be moved back.

### Move the cursor to the beginning

**F7** Move the cursor to the first character in the input message. Syntax = F7.

#### FE and F7 Example: Manipulate barcodes that begin with a 1

Search for barcodes that begin with a 1. If a barcode matches, move the cursor back to the beginning of the data and send 6 characters followed by a carriage return. Using the barcode above:

Command string: FE31F7F2060D

FE is the "Compare characters" command

31 is the hex value for 1

F7 is the "Move the cursor to the beginning" command

F2 is the "Send a number of characters" command

06 is the number of characters to send

OD is the hex value for a CR

The data is output as:

123456

<CR>

#### Move the cursor to the end

**EA** Move the cursor to the last character in the input message. Syntax = EA.

## **Search Commands**

#### Search forward for a character

F8 Search the input message forward for "xx" character from the current cursor position, leaving the cursor pointing to the "xx" character. Syntax = F8xx where xx stands for the search character's hex value for its ASCII code. Refer to the ASCII Conversion Chart (Code Page 1252), beginning on page 236 for decimal, hex and character codes.

F8 Example: Send barcode data that starts after a particular character



Search for the letter "D" in barcodes and send all the data that follows, including the "D." Using the barcode above:

Command string: F844F10D

F8 is the "Search forward for a character" command

44 is the hex value for "D"

F1 is the "Send all characters" command

OD is the hex value for a CR

The data is output as:

DEFGHIJ

<CR>

#### Search backward for a character

**F9** Search the input message backward for "xx" character from the current cursor position, leaving the cursor pointing to the "xx" character. Syntax = F9xx where xx stands for the search character's hex value for its ASCII code.

Refer to the ASCII Conversion Chart (Code Page 1252), beginning on page 236 for decimal, hex and character codes.

### Search forward for a string

**BO** Search forward for "s" string from the current cursor position, leaving cursor pointing to "s" string. Syntax = B0nnnnS where nnnn is the string length (up to 9999), and S consists of the ASCII hex value of each character in the match string. For example, B0000454657374 will search forward for the first occurrence of the 4 character string "Test."

Refer to the ASCII Conversion Chart (Code Page 1252), beginning on page 236 for decimal, hex and character codes.

**BO Example: Send barcode data that starts after a string of characters** 



Search for the letters "FGH" in barcodes and send all the data that follows, including "FGH." Using the barcode above:

Command string: **B00003464748F10D** 

BO is the "Search forward for a string" command

0003 is the string length (3 characters)

46 is the hex value for "F"

47 is the hex value for "G"

48 is the hex value for "H"

F1 is the "Send all characters" command

OD is the hex value for a CR

The data is output as:

**FGHIJ** 

<CR>

#### Search backward for a string

**B1** Search backward for "s" string from the current cursor position, leaving cursor pointing to "s" string. Syntax = B1nnnnS where nnnn is the string length (up to 9999), and S consists of the ASCII hex value of each character in the match string. For example, B1000454657374 will search backward for the first occurrence of the 4 character string "Test."

Refer to the ASCII Conversion Chart (Code Page 1252), beginning on page 236 for decimal, hex and character codes.

#### Search forward for a non-matching character

**E6** Search the input message forward for the first non-"xx" character from the current cursor position, leaving the cursor pointing to the non-"xx" character. Syntax = E6xx where xx stands for the search character's hex value for its ASCII code. Refer to the ASCII Conversion Chart (Code Page 1252), beginning on page 236 for decimal, hex and character codes.

#### E6 Example: Remove zeros at the beginning of barcode data



This example shows a barcode that has been zero filled. You may want to ignore the zeros and send all the data that follows. E6 searches forward for the first character that is not zero, then sends all the data after, followed by a carriage return. Using the barcode above:

Command string: E630F10D

E6 is the "Search forward for a non-matching character" command

30 is the hex value for 0

F1 is the "Send all characters" command

OD is the hex value for a CR

The data is output as:

37692

<CR>

#### Search backward for a non-matching character

**E7** Search the input message backward for the first non-"xx" character from the current cursor position, leaving the cursor pointing to the non-"xx" character. Syntax = E7xx where xx stands for the search character's hex value for its ASCII code. Refer to the ASCII Conversion Chart (Code Page 1252), beginning on page 236 for decimal, hex and character codes.

#### Miscellaneous Commands

#### **Suppress characters**

FB Suppress all occurrences of up to 15 different characters, starting at the current cursor position, as the cursor is advanced by other commands. When the FC command is encountered, the suppress function is terminated. The cursor is not moved by the FB command.

Syntax = FBnnxxyy..zz where nn is a count of the number of suppressed characters in the list, and xxyy .. zz is the list of characters to be suppressed.

FB Example: Remove spaces in barcode data



This example shows a barcode that has spaces in the data. You may want to remove the spaces before sending the data. Using the barcode above:

Command string: FB0120F10D

FB is the "Suppress characters" command

01 is the number of character types to be suppressed

20 is the hex value for a space

F1 is the "Send all characters" command

OD is the hex value for a CR

The data is output as:

34567890

<CR>

#### **Stop suppressing characters**

**FC** Disables suppress filter and clear all suppressed characters. Syntax = FC.

#### **Replace characters**

**E4** Replaces up to 15 characters in the output message, without moving the cursor. Replacement continues until the E5 command is encountered. Syntax =  $E4nnxx_1xx_2yy_1yy_2...zz_1zz_2$  where nn is the total count of the number of characters in the list (characters to be replaced plus replacement characters);  $xx_1$  defines characters to be replaced and xx2 defines replacement characters, continuing through  $zz_1$  and  $zz_2$ .

E4 Example: Replace zeros with CRs in barcode data



1234056780ABC

If the barcode has characters that the host application does not want included, you can use the E4 command to replace those characters with something else. In this example, you will replace the zeros in the barcode above with carriage returns.

Command string: E402300DF10D

E4 is the "Replace characters" command

O2 is the total count of characters to be replaced, plus the replacement characters (0 is replaced by CR, so total characters = 2)

30 is the hex value for 0

OD is the hex value for a CR (the character that will replace the O)

F1 is the "Send all characters" command

OD is the hex value for a CR

The data is output as:

1234

5678

ABC

<CR>

#### Stop replacing characters

**E5** Terminates character replacement. Syntax = E5.

#### **Compare characters**

**FE** Compare the character in the current cursor position to the character "xx." If characters are equal, move the cursor forward one position. Syntax = FExx where xx stands for the comparison character's hex value for its ASCII code. Refer to the ASCII Conversion Chart (Code Page 1252), beginning on page 236 for decimal, hex and character codes.

#### **Compare string**

**B2** Compare the string in the input message to the string "s." If the strings are equal, move the cursor forward past the end of the string. Syntax = B2nnnnS where nnnn is the string length (up to 9999), and S consists of the ASCII hex value of each character in the match string. For example, B2000454657374 will compare the string at the current cursor position with the 4 character string "Test." Refer to the ASCII Conversion Chart (Code Page 1252), beginning on page 236 for decimal, hex and character codes.

#### Check for a number

**EC** Check to make sure there is an ASCII number at the current cursor position. The format is aborted if the character is not numeric.

#### EC Example: Only output the data if the barcode begins with a number

If you want only data from barcodes that begin with a number, you can use EC to check for the number.

Command string: **ECF10D** 

EC is the "Check for a number" command

F1 is the "Send all characters" command

OD is the hex value for a CR

If this barcode is read,



the next data format, if there is one, will

be used on the data. If there is no other format, the format fails and the raw data is output as AB1234.

If this barcode is read:



the data is output as:

1234AB <CR>

#### **Check for non-numeric character**

**ED** Check to make sure there is a non-numeric ASCII character at the current cursor position. The format is aborted if the character is numeric.

#### ED Example: Only output the data if the barcode begins with a letter

If you want only data from barcodes that begin with a letter, you can use ED to check for the letter.

Command string: **EDF10D** 

ED is the "Check for a non-numeric character" command

F1 is the "Send all characters" command

OD is the hex value for a CR

If this barcode is read.



the next data format, if there is one, will be

used on this data. If there is no other format, the format fails and the raw data is output as 1234AB.

If this barcode is read: || || || || || || || the data is output as:



**AB1234** <CR>

#### **Insert a delay**

**EF** Inserts a delay of up to 49,995 milliseconds (in multiples of 5), starting from the current cursor position. Syntax = EFnnnn where nnnn stands for the delay in 5ms increments, up to 9999. This command can only be used with keyboard emulation.

#### **Discard Data**

**B8** Discards types of data. For example, you may want to discard Code 128 barcodes that begin with the letter A. In step 4 (page 84), select 6A (for Code 128), and in step 5, select 9999 (for all lengths). Enter FE41B8 to compare and discard Code 128 barcodes that begin with the letter A. Syntax = B8.

**Note:** The B8 command must be entered after all other commands.

The Data Format must be **Required** (see page 99) in order for the B8 command to work.

If Data Format is On, but Not Required (page 100), barcode data that meets the B8 format is scanned and output as usual.

Because the data format needs to be **On** and **Required** (page 100) for the B8 command, you must input data formats for all barcodes you wish to discard as well as all barcodes you wish to output.

Other data format settings impact the B8 command. If Data Format Non-Match Error Tone is On (page 100), the scanner emits an error tone. If Data format Non-Match Error Tone is Off, the code is disabled for reading and no tone is sounded.

#### **Data Formatter**

When Data Formatter is turned Off, the barcode data is output to the host as read, including prefixes and suffixes.



You may wish to require the data to conform to a data format you have created and saved. The following settings can be applied to your data format:

- Data Formatter On, Not Required, Keep Prefix/Suffix
   Scanned data is modified according to your data format, and prefixes and suffixes are transmitted.
- Data Formatter On, Not Required, Drop Prefix/Suffix
   Scanned data is modified according to your data format. If a data format is found for a particular symbol, those prefixes and suffixes are not transmitted. If a data format is not found for that symbol, the prefixes and suffixes are transmitted.
- Data Format Required, Keep Prefix/Suffix
  Scanned data is modified according to your data format, and prefixes and suffixes are transmitted. Any data that does not match your data format

requirements generates an error tone and the data in that barcode is not transmitted. If you wish to process this type of barcode without generating an error tone, see Data Format Non-Match Error Tone.

#### Data Format Required, Drop Prefix/Suffix

Scanned data is modified according to your data format. If a data format is found for a particular symbol, those prefixes and suffixes are not transmitted. Any data that does not match your data format requirements generates an error tone. If you wish to process this type of barcode without generating an error tone, see Data Format Non-Match Error Tone.

Choose one of the following options. *Default = Data Formatter On, Not Required, Keep Prefix/Suffix.* 



\* Data Formatter On, Not Required, Keep Prefix/Suffix



Data Formatter On, Not Required, Drop Prefix/Suffix



DFM\_EN2.

Data Format Required,
Keep Prefix/Suffix



Data Format Required, Drop Prefix/Suffix

#### **Data Format Non-Match Error Tone**

When a barcode is encountered that doesn't match your required data format, the scanner normally generates an error tone. However, you may want to continue scanning barcodes without hearing the error tone. If you scan the **Data Format**Non-Match Error Tone Off barcode, data that doesn't conform to your data format is not transmitted, and no error tone will sound. If you wish to hear the error tone when a non-matching barcode is found, scan the **Data Format Non-Match Error**Tone On barcode. Default = Data Format Non-Match Error Tone On.



\* Data Format Non-Match Error Tone On



# **Primary/Alternate Data Formats**

You can save up to four data formats, and switch between these formats. Your primary data format is saved under **0**. Your other three formats are saved under **1**, and **3**. To set your device to use one of these formats, scan one of the barcodes below.









# **Single Scan Data Format Change**

You can also switch between data formats for a single scan. The next barcode is scanned using an alternate data format, then reverts to the format you have selected above (either Primary, 1, 2, or 3).

For example, you may have set your device to the data format you saved as Data Format 3. You can switch to Data Format 1 for a single trigger pull by scanning the **Single Scan-Data Format 1** barcode below. The next barcode that is scanned uses Data Format 1, then reverts back to Data Format 3.









# 7

# **SYMBOLOGIES**

This programming section contains the following menu selections. Refer to Chapter 10 for settings and defaults.

- All Symbologies
- Aztec Code
- China Post (Hong Kong 2 of 5)
- Chinese Sensible (Han Xin) Code
- Codabar
- Codablock A
- Codablock F
- Code 11
- Code 128
- Code 32 Pharmaceutical (PARAF)
- Code 39
- Code 93
- Coupon GS1 DataBar Output
- Data Matrix
- Digimarc Barcode<sup>™</sup>
- DotCode
- EAN/JAN-13
- EAN/JAN-8
- GS1 Composite Codes
- GS1 DataBar Expanded
- GS1 DataBar Limited
- GS1 DataBar Omnidirectional
- GS1 Emulation
- GS1-128

- Interleaved 2 of 5
- Korea Post
- Label Code
- Matrix 2 of 5
- MacroPDF417
- MaxiCode
- MicroPDF417
- MSI
- NEC 2 of 5
- Postal Codes 2D
- Postal Codes Linear
- PDF417
- QR Code
- Straight 2 of 5 IATA (two-bar start/ stop)
- Straight 2 of 5 Industrial (three-bar start/stop)
- TCIF Linked Code 39 (TLC39)
- Telepen
- Trioptic Code
- UPC-A
- UPC-A/EAN-13 with Extended Coupon Code
- UPC-E0
- UPC-E1

# **All Symbologies**

For best scanner performance, you should only enable the symbologies that you need. Scan **All Symbologies Off** to disable all symbologies, then enable the symbologies you need by scanning the **On** barcode for each symbology.



# **Message Length Description**

You are able to set the valid reading length of some of the barcode symbologies. You may wish to set the same value for minimum and maximum length to force the scanner to read fixed length barcode data. This helps reduce the chances of a misread.

**Example:** Decode only those barcodes with a count of 9-20 characters.

Min. length = 09 Max. length = 20

**Example:** Decode only those barcodes with a count of 15 characters.

Min. length = 15 Max. length = 15

For a value other than the minimum and maximum message length defaults, scan the barcodes included in the explanation of the symbology, then scan the digit value of the message length and **Save** barcodes from the Programming Chart, beginning on page 247. The minimum and maximum lengths and the defaults are included with the respective symbologies.

#### Codabar

<Default All Codabar Settings>



Codabar On/Off

CBRENA1.



#### **Codabar Start/Stop Characters**

Start/Stop characters identify the leading and trailing ends of the barcode. You may either transmit, or not transmit Start/Stop characters. *Default = Don't Transmit*.





#### **Codabar Check Character**

Codabar check characters are created using different "modulos." You can program the scanner to read only Codabar barcodes with Modulo 16 check characters.

Default = No Check Character.

**No Check Character** indicates that the scanner reads and transmits barcode data with or without a check character.

When Check Character is set to **Validate and Transmit**, the scanner will only read Codabar barcodes printed with a check character, and will transmit this character at the end of the scanned data.

When Check Character is set to **Validate, but Don't Transmit**, the unit will only read Codabar barcodes printed *with* a check character, but will not transmit the check character with the scanned data.







#### **Codabar Concatenation**

Codabar supports symbol concatenation. When you enable concatenation, the scanner looks for a Codabar symbol having a "D" start character, adjacent to a symbol having a "D" stop character. In this case the two messages are concatenated into one with the "D" characters omitted.



Select **Require** to prevent the scanner from decoding a single "D" Codabar symbol without its companion. This selection has no effect on Codabar symbols without Stop/Start D characters.







# **Codabar Message Length**

Scan the barcodes below to change the message length. Refer to Message Length Description (page 104) for additional information. Minimum and Maximum lengths = 2-60. Minimum Default = 4, Maximum Default = 60.



CBRMAX.
Maximum Message Length

< Default All Code 39 Settings >



#### Code 39 On/Off





If you are reading Code 39 barcodes, Codablock A should remain disabled. If you are enabling Codablock A (see Codablock A on page 143), you should disable Code 39.

# **Code 39 Start/Stop Characters**

Start/Stop characters identify the leading and trailing ends of the barcode. You may either transmit, or not transmit Start/Stop characters. *Default = Don't Transmit*.





#### **Code 39 Check Character**

**No Check Character** indicates that the scanner reads and transmits barcode data with or without a check character.

When Check Character is set to **Validate, but Don't Transmit**, the unit only reads Code 39 barcodes printed with a check character, but will not transmit the check character with the scanned data.

When Check Character is set to **Validate and Transmit**, the scanner only reads Code 39 barcodes printed with a check character, and will transmit this character at the end of the scanned data. *Default = No Check Character*.



\* No Check Character





# **Code 39 Message Length**

Scan the barcodes below to change the message length. Refer to Message Length Description (page 104) for additional information. Minimum and Maximum lengths = 0-48. Minimum Default = 0, Maximum Default = 48.





# Code 39 Append

This function allows the scanner to append the data from several Code 39 barcodes together before transmitting them to the host computer. When the scanner encounters a Code 39 barcode with the append trigger character(s), it buffers Code 39 barcodes until it reads a Code 39 barcode that does not have the append trigger. The data is then transmitted in the order in which the barcodes were read (FIFO). *Default = Off.* 





#### **Code 32 Pharmaceutical (PARAF)**

Code 32 Pharmaceutical is a form of the Code 39 symbology used by Italian pharmacies. This symbology is also known as PARAF.

**Note:** Trioptic Code (page 143) must be turned off while scanning Code 32 Pharmaceutical codes.





#### **Full ASCII**

If Full ASCII Code 39 decoding is enabled, certain character pairs within the barcode symbol will be interpreted as a single character. For example: \$V will be decoded as the ASCII character SYN, and /C will be decoded as the ASCII character #. Default = Off.

Full ASCII Table													
NUL %U	DLE \$P	SP	SPACE	0	0	(a)	%V	Р	Р	· ·	%W	р	+P
SOH \$A	DC1 \$Q	!	/A	1	1	Α	Α	Q	Q	а	+Α	q	+Q
STX \$B	DC2 \$R	"	/B	2	2	В	В	R	R	b	+B	r	+R
ETX \$C	DC3 \$S	#	/C	3	3	С	С	S	S	С	+C	S	+S
EOT \$D	DC4 \$T	\$	/D	4	4	D	D	Т	Τ	d	+D	t	+T
ENQ \$E	NAK \$U	%	/E	5	5	Ε	Ε	U	U	е	+E	u	+U
ACK \$F	SYN \$V	&	/F	6	6	F	F	V	V	f	+F	V	+V
BEL \$G	ETB \$W		/G	7	7	G	G	W	W	g	+G	W	+W
BS \$H	CAN \$X	(	/H	8	8	Н	Н	X	Χ	h	+H	X	+X
HT \$I	EM \$Y	)	/	9	9	1	1	Υ	Υ	i	+	У	+Y
LF \$J	SUB \$Z	*	/J	:	/Z	J	J	Z	Ζ	j	+J	Z	+Z
VT \$K	ESC %A	+	/K	;	%F	K	K	]	%K	k	+K	{	%P
FF \$L	FS %B	,	/L	<	%G	L	L	\	%L	l	+L		%Q
CR \$M	GS %C	-	-	=	%Н	М	M	]	%M	m	+M	}	%R
SO \$N	RS %D			>	%I	Ν	Ν	^	%N	n	+N	~	%S
SI \$O	US %E	/	/0	?	%J	0	0	_	%0	0	+0	DEI	_ %T

Character pairs /M and /N decode as a minus sign and period respectively. Character pairs /P through /Y decode as 0 through 9.





#### Code 39 Code Page

Code pages define the mapping of character codes to characters. If the data received does not display with the proper characters, it may be because the barcode being scanned was created using a code page that is different from the one the host program is expecting. If this is the case, scan the barcode below, select the code page with which the barcodes were created (see ISO 2022/ISO 646 Character Replacements on page 240), and scan the value and the **Save** barcode from the Programming Chart, beginning on page 247. The data characters should then appear properly.



# **Suppress Code 39**

It is recommended not to mix Code 39 barcodes with Codablock A barcodes, however if you need to scan Code 39 and Codablock A barcodes at the same time, scan the **Do Not Suppress Code 39** barcode. *Default = Suppress Code 39*.



\* Suppress Code 39



**Do Not Suppress Code 39** 

# Interleaved 2 of 5

< Default All Interleaved 2 of 5 Settings >



Interleaved 2 of 5 On/Off





# **Check Digit**

**No Check Digit** indicates that the scanner reads and transmits barcode data with or without a check digit.

When Check Digit is set to **Validate, but Don't Transmit**, the unit only reads Interleaved 2 of 5 barcodes printed with a check digit, but will not transmit the check digit with the scanned data.

When Check Digit is set to **Validate and Transmit**, the scanner only reads Interleaved 2 of 5 barcodes printed with a check digit, and will transmit this digit at the end of the scanned data. *Default = No Check Digit*.



\* No Check Digit



I25CK22. Validate and Transmit

# **Interleaved 2 of 5 Message Length**

Scan the barcodes below to change the message length. Refer to Message Length Description (page 104) for additional information. Minimum and Maximum lengths = 2-80. Minimum Default = 6, Maximum Default = 80.





#### **FEBRABAN** Decode

Scan the barcodes below to turn FEBRABAN Boleto decoding on or off. *Default = Off.* 



**FEBRABAN Decode On** 



\*FEBRABAN Decode Off

NEC 2 of 5

< Default All NEC 2 of 5 Settings >



NEC 2 of 5 On/Off





#### **Check Digit**

**No Check Digit** indicates that the scanner reads and transmits barcode data with or without a check digit.

When Check Digit is set to **Validate, but Don't Transmit**, the unit only reads NEC 2 of 5 barcodes printed with a check digit, but will not transmit the check digit with the scanned data.

When Check Digit is set to **Validate and Transmit**, the scanner only reads NEC 2 of 5 barcodes printed with a check digit, and will transmit this digit at the end of the scanned data. *Default* = **No Check Digit**.



\* No Check Digit





Validate and Transmit

#### **NEC 2 of 5 Message Length**

Scan the barcodes below to change the message length. Refer to Message Length Description (page 104) for additional information. Minimum and Maximum lengths = 2-80. Minimum Default = 4, Maximum Default = 80.



Minimum Message Length



#### Code 93

< Default All Code 93 Settings >



#### Code 93 On/Off





# **Code 93 Message Length**

Scan the barcodes below to change the message length. Refer to Message Length Description (page 104) for additional information. Minimum and Maximum lengths = 0-80. Minimum Default = 0, Maximum Default = 80.





# Code 93 Append

This function allows the scanner to append the data from several Code 93 barcodes together before transmitting them to the host computer. When this function is enabled, the scanner stores those Code 93 barcodes that start with a space (excluding the start and stop symbols), and does not immediately transmit the data. The scanner stores the data in the order in which the barcodes are read, deleting the first space from each. The scanner transmits the appended data when it reads a Code 93 barcode that starts with a character other than a space. *Default = Off.* 





#### Code 93 Code Page

Code pages define the mapping of character codes to characters. If the data received does not display with the proper characters, it may be because the barcode being scanned was created using a code page that is different from the one the host program is expecting. If this is the case, scan the barcode below, select the code page with which the barcodes were created (see ISO 2022/ISO 646 Character Replacements on page 240), and scan the value and the Save barcode from the Programming Chart, beginning on page 247. The data characters should then appear properly.



# Straight 2 of 5 Industrial (three-bar start/stop)

<Default All Straight 2 of 5 Industrial Settings>



Straight 2 of 5 Industrial On/Off





#### Straight 2 of 5 Industrial Message Length

Scan the barcodes below to change the message length. Refer to Message Length Description (page 104) for additional information. Minimum and Maximum lengths = 1-48. Minimum Default = 4, Maximum Default = 48.



R25MAX.
Maximum Message Length

# Straight 2 of 5 IATA (two-bar start/stop)

<Default All Straight 2 of 5 IATA Settings>



Straight 2 of 5 IATA On/Off





# **Straight 2 of 5 IATA Redundancy**

If you are encountering errors when reading Straight 2 of 5 IATA barcodes, you may want to adjust the redundancy count. Redundancy adjusts the number of times a barcode is decoded before transmission, which may reduce the number of errors. Note that the higher the redundancy count, the longer it will take to decode the barcode. To adjust the redundancy, scan the Straight 2 of 5 IATA Redundancy

barcode below, then scan a redundancy count between 0 and 10 on the Programming Chart, beginning on page 247. Then scan the **Save** barcode. *Default* = 0.



# Straight 2 of 5 IATA Message Length

Scan the barcodes below to change the message length. Refer to Message Length Description (page 104) for additional information. Minimum and Maximum lengths = 1-48. *Minimum Default = 4, Maximum Default = 48*.



Minimum Message Length



Maximum Message Length

Matrix 2 of 5

<Default All Matrix 2 of 5 Settings>



Matrix 2 of 5 On/Off



On



\* Off

# Matrix 2 of 5 Message Length

Scan the barcodes below to change the message length. Refer to Message Length Description (page 104) for additional information. Minimum and Maximum lengths = 1-80. Minimum Default = 4, Maximum Default = 80.





Code 11

<Default All Code 11 Settings>



Code 11 On/Off





# **Check Digits Required**

This option sets whether 1 or 2 check digits are required with Code 11 barcodes. Default = Two Check Digits.





#### **Code 11 Message Length**

Scan the barcodes below to change the message length. Refer to Message Length Description (page 104) for additional information. Minimum and Maximum lengths = 1-80. Minimum Default = 4, Maximum Default = 80.





**Code 128** 

<Default All Code 128 Settings>



Code 128 On/Off





If you are reading Code 128 barcodes, Codablock F should remain disabled. If you are enabling Codablock F (see Codablock F on page 144), you should disable Code 128.

#### **ISBT 128 Concatenation**

In 1994 the International Society of Blood Transfusion (ISBT) ratified a standard for communicating critical blood information in a uniform manner. The use of ISBT formats requires a paid license. The ISBT 128 Application Specification describes 1) the critical data elements for labeling blood products, 2) the current recommendation to use Code 128 due to its high degree of security and its space-

efficient design, 3) a variation of Code 128 that supports concatenation of neighboring symbols, and 4) the standard layout for barcodes on a blood product label. Use the barcodes below to turn concatenation on or off. *Default =Off.* 





# **Code 128 Redundancy**

If you are encountering errors when reading Code 128 barcodes, you may want to adjust the redundancy count. Redundancy adjusts the number of times a barcode is decoded before transmission, which may reduce the number of errors. Note that the higher the redundancy count, the longer it will take to decode the barcode. To adjust the redundancy, scan the Code 128 Redundancy barcode below, then scan a redundancy count between 0 and 10 on the Programming Chart, beginning on page 247. Then scan the **Save** barcode. Default = 0.



# **Code 128 Message Length**

Scan the barcodes below to change the message length. Refer to Message Length Description (page 104) for additional information. Minimum and Maximum lengths = 0-80. Minimum Default = 0, Maximum Default = 80.





# Code 128 Append

This function allows the scanner to append the data from several Code 128 barcodes together before transmitting them to the host computer. When the scanner encounters a Code 128 barcode with the append trigger character(s), it

buffers Code 128 barcodes until it reads a Code 128 barcode that does not have the append trigger. The data is then transmitted in the order in which the barcodes were read (FIFO). *Default = Off.* 





#### Code 128 Code Page

Code pages define the mapping of character codes to characters. If the data received does not display with the proper characters, it may be because the barcode being scanned was created using a code page that is different from the one the host program is expecting. If this is the case, scan the barcode below, select the code page with which the barcodes were created (see ISO 2022/ISO 646 Character Replacements on page 240), and scan the value and the **Save** barcode from the Programming Chart, beginning on page 247. The data characters should then appear properly.



**GS1-128** 

<Default All GS1-128 Settings>



GS1-128 On/Off





#### **GS1-128 Message Length**

Scan the barcodes below to change the message length. Refer to Message Length Description (page 104) for additional information. Minimum and Maximum lengths = 1-80. Minimum Default = 1, Maximum Default = 80.



GS1MAX.
Maximum Message Length

# Telepen

<Default All Telepen Settings>



# Telepen On/Off





#### **Telepen Output**

Using **AIM Telepen Output**, the scanner reads symbols with start/stop pattern 1 and decodes them as standard full ASCII (start/stop pattern 1). When **Original Telepen Output** is selected, the scanner reads symbols with start/stop pattern 1 and decodes them as compressed numeric with optional full ASCII (start/stop pattern 2). *Default = AIM Telepen Output*.





# **Telepen Message Length**

Scan the barcodes below to change the message length. Refer to Message Length Description (page 104) for additional information. Minimum and Maximum lengths = 1-60. Minimum Default = 1, Maximum Default = 60.



TELMAX.

Maximum Message Length

**UPC-A** 

<Default All UPC-A Settings>



**UPC-A On/Off** 





**Note:** To convert UPC-A barcodes to EAN-13, see Convert UPC-A to EAN-13 on page 130.

# **UPC-A Check Digit**

This selection allows you to specify whether the check digit should be transmitted at the end of the scanned data or not. *Default = On*.





# **UPC-A Number System**

The numeric system digit of a U.P.C. symbol is normally transmitted at the beginning of the scanned data, but can be programmed so it is not transmitted (**Off**). *Default = On*.





#### **UPC-A Addenda**

This selection adds 2 or 5 digits to the end of all scanned UPC-A data. Default = Off for both 2 Digit and 5 Digit Addenda.









#### **UPC-A Addenda Required**

When **Required** is scanned, the scanner will only read UPC-A barcodes that have addenda. You must then turn on a 2 or 5 digit addenda listed on page 124. *Default = Not Required.* 





#### **Addenda Timeout**

You can set a time during which the scanner looks for an addenda. If an addenda is not found within this time period, the data can be either transmitted or discarded, based on the setting you are using for UPC-A Addenda Required. Set the length (in milliseconds) for this timeout by scanning the barcode below, then setting the timeout (from 0-500 milliseconds) by scanning digits from the Programming Chart, beginning on page 247 of this manual, then **Save**. *Default = 120*.

**Note:** The Addenda Timeout setting is applied to all addenda and coupon code searches.



#### **UPC-A Addenda Separator**

When this feature is **On**, there is a space between the data from the barcode and the data from the addenda. When turned **Off**, there is no space. *Default = On*.





# **UPC-A/EAN-13** with Extended Coupon Code

Use the following codes to enable or disable UPC-A and EAN-13 with Extended Coupon Code. When left on the default setting (**Off**), the scanner treats Coupon Codes and Extended Coupon Codes as single barcodes.

If you scan the **Allow Concatenation** code, when the scanner sees the coupon code and the extended coupon code in a single scan, it transmits both as one symbologies. Otherwise, it transmits the first coupon code it reads.

If you scan the **Require Concatenation** code, the scanner must see and read the coupon code and extended coupon code in a single read to transmit the data. No data is output unless both codes are read. *Default = Off.* 







#### **Addenda Timeout**

You can set a time during which the scanner looks for an addenda. If an addenda is not found within this time period, the data can be either transmitted or discarded, based on the setting you are using for UPC-A/EAN-13 with Extended Coupon Code. Set the length (in milliseconds) for this timeout by scanning the barcode below, then setting the timeout (from 0-500 milliseconds) by scanning digits from the Programming Chart, beginning on page 247 of this manual, then **Save**. Default = 120.

**Note:** The Addenda Timeout setting is applied to all addenda and coupon code searches.



# **Coupon GS1 DataBar Output**

If you scan coupons that have both UPC and GS1 Databar codes, you may wish to scan and output only the data from the GS1 Databar code. Scan the **GS1 Output On** code below to scan and output only the GS1 Databar code data. Default = GS1 Output Off.





**UPC-EO** 

<Default All UPC-E Settings>



#### UPC-E0 On/Off

Most U.P.C. barcodes lead with the 0 number system. To read these codes, use the **UPC-EO On** selection. If you need to read codes that lead with the 1 number system, use  $\frac{UPC-E1}{E}$  (page 130). Default = On.





# **UPC-E0 Expand**

UPC-E Expand expands the UPC-E code to the 12 digit, UPC-A format. Default = Off.





# **UPC-EO Addenda Required**

When **Required** is scanned, the scanner will only read UPC-E barcodes that have addenda. *Default = Not Required*.





#### **Addenda Timeout**

You can set a time during which the scanner looks for an addenda. If an addenda is not found within this time period, the data can be either transmitted or discarded, based on the setting you are using for UPC-EO Addenda Required. Set the length (in milliseconds) for this timeout by scanning the barcode below, then setting the timeout (from 0-500 milliseconds) by scanning digits from the Programming Chart, beginning on page 247 of this manual, then **Save**. *Default* = 120.

**Note:** The Addenda Timeout setting is applied to all addenda and coupon code searches.



# **UPC-EO Addenda Separator**

When this feature is **On**, there is a space between the data from the barcode and the data from the addenda. When turned **Off**, there is no space. *Default* = *On*.





# **UPC-EO Check Digit**

Check Digit specifies whether the check digit should be transmitted at the end of the scanned data or not. Default = On.





# **UPC-EO Leading Zero**

This feature allows the transmission of a leading zero (0) at the beginning of scanned data. To prevent transmission, scan Off. Default = On.





#### **UPC-EO Addenda**

This selection adds 2 or 5 digits to the end of all scanned UPC-E data. Default = Off for both 2 Digit and 5 Digit Addenda.









#### UPC-E1

Most U.P.C. barcodes lead with the 0 number system. For these codes, use UPC-EO (page 127). If you need to read codes that lead with the 1 number system, use the **UPC-E1 On** selection. *Default = Off.* 





EAN/JAN-13

<Default All EAN/JAN Settings>



EAN/JAN-13 On/Off





#### Convert UPC-A to EAN-13

When UPC-A Converted to EAN-13 is selected, UPC-A barcodes are converted to 13 digit EAN-13 codes by adding a zero to the front. When **Do not Convert UPC-A** is selected, UPC-A codes are read as UPC-A.





\* Do not Convert UPC-A

# EAN/JAN-13 Check Digit

This selection allows you to specify whether the check digit should be transmitted at the end of the scanned data or not. Default = On.





#### EAN/JAN-13 Addenda

This selection adds 2 or 5 digits to the end of all scanned EAN/JAN-13 data. Default = Off for both 2 Digit and 5 Digit Addenda.







\* 2 Digit Addenda Off





# EAN/JAN-13 Addenda Required

When Required is scanned, the scanner will only read EAN/JAN-13 barcodes that have addenda. Default = Not Required.





EAN-13 Beginning with 290 Addenda Required

This setting programs the scanner to require a 5 digit addenda only on EAN-13 barcodes that begin with "290." The following settings can be programmed:

Require 5 Digit Addenda: All EAN-13 barcodes that begin with "290" must have a 5 digit addendum. The EAN-13 barcode with the 5 digit addendum is then transmitted as a single, concatenated barcode. If a 5 digit addendum is not found within the Addenda Timeout period, the EAN-13 barcode is discarded.

Note: If you are using EAN-13 Beginning with 290 Addenda Required (page 132), this setting will take precedence.

Don't Require 5 Digit Addenda: If you have selected Require 5 Digit Addenda, and you want to disable this feature, scan Don't Require 5 Digit Addenda. EAN-13 barcodes are transmitted, depending on the setting you are using for EAN/JAN-13 Addenda Required.

Default = Don't Require 5 Digit Addenda.



\* Don't Require 5 Digit Addenda



# EAN-13 Beginning with 378/379 Addenda Required

This setting programs the scanner to require any combination of a 2 digit addenda or a 5 digit addenda on EAN-13 barcodes that begin with a "378" or "379." The following settings can be programmed:

Require Addenda: All EAN-13 barcodes that begin with a "378" or "379" must have a 2 digit addenda, a 5 digit addenda, or a combination of these addenda. The EAN-13 barcode with the addenda is then transmitted as a single, concatenated barcode. If the required addenda is not found within the Addenda Timeout period, the EAN-13 barcode is discarded.

Don't Require Addenda: If you have selected Require Addenda, and you want to disable this feature, scan Don't Require Addenda. EAN-13 barcodes are transmitted, depending on the setting you are using for EAN/JAN-13 Addenda Required.

Default = Don't Require Addenda.



\* Don't Require Addenda







Require 2 or 5 Digit Addenda

# EAN-13 Beginning with 414/419 Addenda Required

This setting programs the scanner to require any combination of a 2 digit addenda or a 5 digit addenda on EAN-13 barcodes that begin with a "414" or "419." The following settings can be programmed:

**Require Addenda**: All EAN-13 barcodes that begin with a "414" or "419" must have a 2 digit addenda, a 5 digit addenda, or a combination of these addenda. The EAN-13 barcode with the addenda is then transmitted as a single, concatenated barcode. If the required addenda is not found within the Addenda Timeout period, the EAN-13 barcode is discarded.

**Don't Require Addenda**: If you have selected Require Addenda, and you want to disable this feature, scan **Don't Require Addenda**. EAN-13 barcodes are transmitted, depending on the setting you are using for EAN/JAN-13 Addenda Required.

Default = Don't Require Addenda.



\* Don't Require Addenda

ARQ4141.
Require 2 Digit Addenda



Require 5 Digit Addenda



Require 2 or 5 Digit Addenda

#### EAN-13 Beginning with 434/439 Addenda Required

This setting programs the scanner to require any combination of a 2 digit addenda or a 5 digit addenda on EAN-13 barcodes that begin with a "434" or "439." The following settings can be programmed:

**Require Addenda**: All EAN-13 barcodes that begin with a "434" or "439" must have a 2 digit addenda, a 5 digit addenda, or a combination of these addenda. The EAN-13 barcode with the addenda is then transmitted as a single, concatenated barcode. If the required addenda is not found within the Addenda Timeout period, the EAN-13 barcode is discarded.

**Don't Require Addenda**: If you have selected Require Addenda, and you want to disable this feature, scan **Don't Require Addenda**. EAN-13 barcodes are transmitted, depending on the setting you are using for EAN/JAN-13 Addenda Required.

Default = Don't Require Addenda.



\* Don't Require Addenda



Require 2 Digit Addenda



Require 5 Digit Addenda



Require 2 or 5 Digit Addenda

#### EAN-13 Beginning with 977 Addenda Required

This setting programs the scanner to require a 2 digit addenda only on EAN-13 barcodes that begin with "977." The following settings can be programmed:

**Require 2 Digit Addenda**: All EAN-13 barcodes that begin with "977" must have a 2 digit addendum. The EAN-13 barcode with the 2 digit addendum is then transmitted as a single, concatenated barcode. If a 2 digit addendum is not found within the Addenda Timeout period, the EAN-13 barcode is discarded.

**Don't Require 2 Digit Addenda**: If you have selected Require 2 Digit Addenda, and you want to disable this feature, scan **Don't Require 2 Digit Addenda**. EAN-13 barcodes are transmitted, depending on the setting you are using for EAN/JAN-13 Addenda Required.

Default = Don't Require 2 Digit Addenda.



\* Don't Require 2 Digit Addenda



#### EAN-13 Beginning with 978 Addenda Required

These settings program the scanner to require a 5 digit addenda only on EAN-13 barcodes that begin with "978." The following settings can be programmed:

**Require 5 Digit Addenda**: All EAN-13 barcodes that begin with "978" must have a 5 digit addendum. The EAN-13 barcode with the 5 digit addendum is then transmitted as a single, concatenated barcode. If a 5 digit addendum is not found within the Addenda Timeout period, the EAN-13 barcode is discarded.

**Don't Require 5 Digit Addenda**: If you have selected Require 5 Digit Addenda, and you want to disable this feature, scan **Don't Require 5 Digit Addenda**. EAN-13 barcodes are transmitted, depending on the setting you are using for EAN/JAN-13 Addenda Required.

Default = Don't Require 5 Digit Addenda.



\* Don't Require 5 Digit Addenda



# EAN-13 Beginning with 979 Addenda Required

These settings program the scanner to require a 5 digit addenda only on EAN-13 barcodes that begin with "979." The following settings can be programmed:

**Require 5 Digit Addenda**: All EAN-13 barcodes that begin with "979" must have a 5 digit addendum. The EAN-13 barcode with the 5 digit addendum is then transmitted as a single, concatenated barcode. If a 5 digit addendum is not found within the Addenda Timeout period, the EAN-13 barcode is discarded.

**Don't Require 5 Digit Addenda**: If you have selected Require 5 Digit Addenda, and you want to disable this feature, scan **Don't Require 5 Digit Addenda**. EAN-13 barcodes are transmitted, depending on the setting you are using for EAN/JAN-13 Addenda Required.

Default = Don't Require 5 Digit Addenda.



\* Don't Require 5 Digit Addenda



#### **Addenda Timeout**

You can set a time during which the scanner looks for an addenda. If an addenda is not found within this time period, the data can be either transmitted or discarded, based on the setting you are using for EAN/JAN-13 Addenda Required. Set the length (in milliseconds) for this timeout by scanning the barcode below, then setting the timeout (from 0-500 milliseconds) by scanning digits from the Programming Chart, beginning on page 247 of this manual, then **Save**. *Default* = 120.

**Note:** The Addenda Timeout setting is applied to all addenda and coupon code searches.



#### EAN/JAN-13 Addenda Separator

When this feature is On, there is a space between the data from the barcode and the data from the addenda. When turned Off, there is no space. *Default = On*.





**Note:** If you want to enable or disable EAN13 with Extended Coupon Code, refer to UPC-A/EAN-13 with Extended Coupon Code (page 126).

#### **ISBN** Translate

When **On** is scanned, EAN-13 Bookland symbols are translated into their equivalent ISBN number format. *Default = Off.* 





# EAN/JAN-8

<Default All EAN/JAN-8 Settings>



#### EAN/JAN-8 On/Off





# **EAN/JAN-8 Check Digit**

This selection allows you to specify whether or not the check digit should be transmitted at the end of the scanned data. *Default = On.* 





#### EAN/JAN-8 Addenda

This selection adds 2 or 5 digits to the end of all scanned EAN/JAN-8 data. Default = Off for both 2 Digit and 5 Digit Addenda.









### EAN/JAN-8 Addenda Required

When **Required** is scanned, the scanner will only read EAN/JAN-8 barcodes that have addenda. *Default = Not Required*.





#### **Addenda Timeout**

You can set a time during which the scanner looks for an addenda. If an addenda is not found within this time period, the data can be either transmitted or discarded, based on the setting you are using for EAN/JAN-8 Addenda Required. Set the length (in milliseconds) for this timeout by scanning the barcode below, then

setting the timeout (from 0-500 milliseconds) by scanning digits from the Programming Chart, beginning on page 247 of this manual, then **Save**. *Default* = 120.

**Note:** The Addenda Timeout setting is applied to all addenda and coupon code searches.



## EAN/JAN-8 Addenda Separator

When this feature is  $\mathbf{On}$ , there is a space between the data from the barcode and the data from the addenda. When turned  $\mathbf{Off}$ , there is no space. Default = On.





**MSI** 

<Default All MSI Settings>



MSI On/Off



MSIENA0.

#### **MSI Check Character**

Different types of check characters are used with MSI barcodes. You can program the scanner to read MSI barcodes with Type 10 check characters. *Default = Validate Type 10*, but Don't Transmit.

When Check Character is set to **Validate Type 10/11 and Transmit**, the scanner will only read MSI barcodes printed with the specified type check character(s), and will transmit the character(s) at the end of the scanned data.

When Check Character is set to **Validate Type 10/11**, **but Don't Transmit**, the unit will only read MSI barcodes printed with the specified type check character(s), but will not transmit the check character(s) with the scanned data.



\* Validate Type 10, but Don't Transmit

MSICHK1.
Validate Type 10 and Transmit



Validate 2 Type 10 Characters, but Don't Transmit



Validate 2 Type 10 Characters and Transmit

MSICHK4.

Validate Type 11 then Type 10 Character, but Don't Transmit



Validate Type 11 then
Type 10 Character and Transmit

MSICHK6.
Disable MSI Check Characters

# **MSI Message Length**

Scan the barcodes below to change the message length. Refer to Message Length Description (page 104) for additional information. Minimum and Maximum lengths = 4-48. *Minimum Default = 4, Maximum Default = 48*.



MSIMAX.
Maximum Message Length

# **GS1** DataBar Omnidirectional

< Default All GS1 DataBar Omnidirectional Settings >



GS1 DataBar Omnidirectional On/Off





### **GS1** DataBar Limited

< Default All GS1 DataBar Limited Settings >



GS1 DataBar Limited On/Off





# **GS1** DataBar Expanded

< Default All GS1 DataBar Expanded Settings >



**GS1** DataBar Expanded On/Off





## **GS1 DataBar Expanded Message Length**

Scan the barcodes below to change the message length. Refer to Message Length Description (page 104) for additional information. Minimum and Maximum lengths = 4-74. *Minimum Default = 4, Maximum Default = 74.* 





# **Trioptic Code**

**Note:** If you are going to scan Code 32 Pharmaceutical codes (page 109), Trioptic Code must be off.

Trioptic Code is used for labeling magnetic storage media.





# Codablock A

<Default All Codablock A Settings>



Codablock A On/Off





If you are reading Code 39 barcodes, Codablock A should remain disabled. If you are enabling Codablock A, you should disable Code 39 (see Code 39 on page 107).

#### **Codablock A Message Length**

Scan the barcodes below to change the message length. Refer to Message Length Description (page 104) for additional information. Minimum and Maximum lengths = 1-600. Minimum Default = 1, Maximum Default = 600.



Minimum Message Length



Maximum Message Length

## Codablock F

<Default All Codablock F Settings>



#### Codablock F On/Off





If you are reading Code 128 barcodes, Codablock F should remain disabled. If you are enabling Codablock F, you should disable Code 128 (see Code 128 on page 119).

## **Codablock F Message Length**

Scan the barcodes below to change the message length. Refer to Message Length Description (page 104) for additional information. Minimum and Maximum lengths = 1-2048. *Minimum Default = 1, Maximum Default = 2048*.





# **Label Code**

The standard Label Code is used in libraries. Default = Off.



On



\*Of

**PDF417** 

< Default All PDF417 Settings >



PDF417 On/Off





# PDF417 Message Length

Scan the barcodes below to change the message length. Refer to Message Length Description (page 104) for additional information. Minimum and Maximum lengths = 1-2750. *Minimum Default = 1, Maximum Default = 2750*.





# MacroPDF417

MacroPDF417 is an implementation of PDF417 capable of encoding very large amounts of data into multiple PDF417 barcodes. When this selection is enabled, these multiple barcodes are assembled into a single data string. *Default = On*.





MicroPDF417

< Default All MicroPDF417 Settings >



MicroPDF417 On/Off





# MicroPDF417 Message Length

Scan the barcodes below to change the message length. Refer to Message Length Description (page 104) for additional information. Minimum and Maximum lengths = 1-366. Minimum Default = 1, Maximum Default = 366.





# **GS1** Composite Codes

Linear codes are combined with a unique 2D composite component to form a new class called GS1 Composite symbology. GS1 Composite symbologies allow for the co-existence of symbologies already in use. *Default = Off.* 





#### **UPC/EAN Version**

Scan the **UPC/EAN Version On** barcode to decode GS1 Composite symbols that have a U.P.C. or an EAN linear component. (This does not affect GS1 Composite symbols with a GS1-128 or GS1 linear component.) *Default = UPC/EAN Version Off.* 





**Note:** If you scan coupons that have both UPC and GS1 Databar codes, you may wish to scan and output only the data from the GS1 Databar code. See Coupon GS1 DataBar Output (page 127) for further information.

# **GS1** Composite Code Message Length

Scan the barcodes below to change the message length. Refer to Message Length Description (page 104) for additional information. Minimum and Maximum lengths = 1-2435. *Minimum Default = 1, Maximum Default = 2435*.





#### **GS1** Emulation

The scanner can automatically format the output from any GS1 data carrier to emulate what would be encoded in an equivalent GS1-128 or GS1 DataBar symbol. GS1 data carriers include UPC-A and UPC-E, EAN-13 and EAN-8, ITF-14, GS1-128, and GS1 DataBar and GS1 Composites. (Any application that accepts GS1 data can be simplified since it only needs to recognize one data carrier type.)

If **GS1-128 Emulation** is scanned, all retail codes (U.P.C., UPC-E, EAN8, EAN13) are expanded out to 16 digits. If the **AIM ID** is enabled, the value will be the GS1-128 AIM ID, ]C1 (see Symbology Charts on page 233).

If **GS1 DataBar Emulation** is scanned, all retail codes (U.P.C., UPC-E, EAN8, EAN13) are expanded out to 16 digits. If the AIM ID is enabled, the value will be the GS1-DataBar AIM ID, ]em (see Symbology Charts on page 233).

If **GS1 Code Expansion Off** is scanned, retail code expansion is disabled, and UPC-E expansion is controlled by the UPC-EO Expand (page 127) setting. If the AIM ID is enabled, the value will be the GS1-128 AIM ID, ]C1 (see Symbology Charts on page 233).

If **EAN8 to EAN13 Conversion** is scanned, all EAN8 barcodes are converted to EAN13 format.

Default = GS1 Emulation Off.



EANEMU2. GS1 DataBar Emulation







# TCIF Linked Code 39 (TLC39)

This code is a composite code since it has a Code 39 linear component and a MicroPDF417 stacked code component. All barcode readers are capable of reading the Code 39 linear component. The MicroPDF417 component can only be decoded if TLC39 **On** is selected. The linear component may be decoded as Code 39 even if TLC39 is off. *Default = Off*.





# **QR** Code

< Default All QR Code Settings >



#### QR Code On/Off

This selection applies to both QR Code and Micro QR Code.





# **QR Code Message Length**

Scan the barcodes below to change the message length. Refer to Message Length Description (page 104) for additional information. Minimum and Maximum lengths = 1-7089. *Minimum Default = 1, Maximum Default = 7089*.





# **QR Code Append**

This function allows the scanner to append the data from several QR Code barcodes together before transmitting them to the host computer. When the scanner encounters an QR Code barcode with the append trigger character(s), it buffers the number of QR Code barcodes determined by information encoded in those barcodes. Once the proper number of codes is reached, the data is output in the order specified in the barcodes. There are 3 ways to scan appended QR Code:

**One Scan**: Pull the trigger one time and all appended QR Codes in the same image are decoded.

**Swipe**: Pull and hold down the trigger and scan all appended QR Codes while keeping the trigger pressed. The scanner emits short beeps for each partial QR Code that is scanned and buffered. One long beep is emitted after the last QR Code is scanned and the data is complete. Not compatible with Presentation mode.

**Point and Shoot**: Pull the trigger one time for each image. The scanner emits a short beep for each partial QR Code that is scanned and buffered. One long beep is emitted after the last QR Code is scanned and the data is complete. Not compatible with Presentation mode.

Default = One Scan.



\* One Scan







#### **QR Code Page**

QR Code pages define the mapping of character codes to characters. If the data received does not display with the proper characters, it may be because the barcode being scanned was created using a code page that is different from the one the host program is expecting. If this is the case, scan the barcode below, select the code page with which the barcodes were created (see ISO 2022/ISO 646 Character Replacements on page 240), and scan the value and the **Save** barcode from the Programming Chart, beginning on page 247. The data characters should then appear properly.



#### **Prohibit QR Code with Web Link**

Use this function to disable or enable the scanning of QR codes that contain "http" or "https".



\*On (Prohibit QR codes with web links)



Off (Allow QR codes with web links)

#### **DotCode**

< Default All DotCode Settings >



DotCode On/Off





# **Poor Quality DotCodes**

This setting improves the scanner's ability to read damaged or badly printed DotCodes. *Default = Poor Quality DotCodes Off.* 



**Poor Quality DotCodes On** 



\* Poor Quality DotCodes Off

#### **DotCode Message Length**

Scan the barcodes below to change the message length. Refer to Message Length Description (page 104) for additional information. Minimum and Maximum lengths = 1-2400. *Minimum Default = 1, Maximum Default = 2400*.





# **Digimarc Barcode™**

#### **Digimarc Decoder Attempts**

Set the number of attempts by scanning the barcode below, then setting the number of attempts (0-10) by scanning digits from the Programming Chart beginning on page 247 of this manual, the **Save**. *Minimum to Maximum attempts* = 0-10. *Default* = 3.



**Digimarc Decoder Attempts** 

#### **Digimarc Barcode**

This setting programs the scanner to decode Digimarc Barcode using Digimarc and ID decoders. When Digimarc Barcode is set to **On**, the Digimarc decoder is used on most frames and the ID decoder will read every fifth frame.

When Digimarc Barcode is set to **Uses ID Decoder then Both Decoders**, the ID decoder will read the number of attempts set by the Digimarc Decoder Attempts and then will use both ID and Digimarc decoders. When Digimarc Barcode is set to **Uses Digimarc Decoder then Both Decoders**, the Digimarc decoder will read the number of attempts set by the Digimarc Decoder Attempts and then will use both ID and Digimarc decoders.

When Digimarc Barcdoe is set to **Uses ID Decoder then Alternates Decoders**, the ID decoder will read the number of attempts set by the Digimarc Decoder Attempts and then will alternate between ID and Digimarc decoders. When Digimarc Barcode is set to **Uses Digimarc Decoder then Alternates Decoders**, the Digimarc decoder will read the number of attempts set by the Digimarc Decoder Attempts and then will alternate between ID and Digimarc decoders.

Default = Uses Digimarc Decoder then Both Decoders.



Off



On



Uses ID Decoder then Both Decoders



\* Uses Digimarc Decoder then Both Decoders



Uses ID Decoder then Alternates Decoders



Uses Digimarc Decoder then Alternates Decoders

# **Data Matrix**

< Default All Data Matrix Settings >



Data Matrix On/Off





Off

### **Direct Part Marking Decoding**

If you are having trouble reading Direct Part Marking (DPM) barcodes, scan **Dotpeen DPM Decoding** for Dotpeen codes or scan **Reflective (Etched) DPM Decoding** for reflective (etched) codes. *Default = Disable DPM Decoding*.





DPMENA2.
Reflective (Etched) DPM

# **Data Matrix Message Length**

Scan the barcodes below to change the message length. Refer to Message Length Description (page 104) for additional information. Minimum and Maximum lengths = 1-3116. *Minimum Default = 1, Maximum Default = 3116*.





### **Data Matrix Code Page**

Data Matrix Code pages define the mapping of character codes to characters. If the data received does not display with the proper characters, it may be because the barcode being scanned was created using a code page that is different from the one the host program is expecting. If this is the case, scan the barcode below, select the code page with which the barcodes were created (see ISO 2022/ISO 646

Character Replacements on page 240), and scan the value and the **Save** barcode from the Programming Chart, beginning on page 247. The data characters should then appear properly.



# **MaxiCode**

< Default All MaxiCode Settings >



MaxiCode On/Off





# MaxiCode Message Length

Scan the barcodes below to change the message length. Refer to Message Length Description (page 104) for additional information. Minimum and Maximum lengths = 1-150. Minimum Default = 1, Maximum Default = 150.





#### **Aztec Code**

< Default All Aztec Code Settings >



#### Aztec Code On/Off





# **Aztec Code Message Length**

Scan the barcodes below to change the message length. Refer to Message Length Description (page 104) for additional information. Minimum and Maximum lengths = 1-3832. *Minimum Default = 1, Maximum Default = 3832*.





### **Aztec Append**

This function allows the scanner to append the data from several Aztec barcodes together before transmitting them to the host computer. When the scanner encounters an Aztec barcode with the append trigger character(s), it buffers the number of Aztec barcodes determined by information encoded in those barcodes. Once the proper number of codes is reached, the data is output in the order specified in the barcodes. *Default = On.* 





### **Aztec Code Page**

Aztec Code pages define the mapping of character codes to characters. If the data received does not display with the proper characters, it may be because the barcode being scanned was created using a code page that is different from the one the host program is expecting. If this is the case, scan the barcode below, select the code page with which the barcodes were created (see ISO 2022/ISO 646 Character Replacements on page 240), and scan the value and the **Save** barcode from the Programming Chart, beginning on page 247. The data characters should then appear properly.



# Chinese Sensible (Han Xin) Code

< Default All Han Xin Settings >



Han Xin Code On/Off





### Han Xin Code Message Length

Scan the barcodes below to change the message length. Refer to Message Length Description (page 104) for additional information. Minimum and Maximum lengths = 1-7833. *Minimum Default = 1, Maximum Default = 7833*.





# Postal Codes - 2D

The following lists the possible 2D postal codes, and 2D postal code combinations that are allowed. Only one 2D postal code selection can be active at a time. If you scan a second 2D postal code selection, the first selection is overwritten.

Default = 2D Postal Codes Off.



# **Single 2D Postal Codes:**











Japanese Post On





Planet Code On

Also see Planet Code Check Digit, page 162.





Postnet On

Also see Postnet Check Digit, page 163.





InfoMail On

# **Combination 2D Postal Codes:**



InfoMail and British Post On



Intelligent Mail Barcode and Postnet with B and B' Fields On



Postnet and Postal-4i On



Postnet and Intelligent Mail Barcode On



Postal-4i and Intelligent Mail Barcode On



POSTAL19.

Postal-4i and
Postnet with B and B' Fields On



Planet Code and Postnet On



Planet Code and
Postnet with B and B' Fields On



Planet Code and Postal-4i On



POSTAL15.
Planet Code and
Intelligent Mail Barcode



Planet Code, Postnet, and Postal-4i On



Planet Code, Postnet, and Intelligent Mail Barcode On



POSTAL23.

Planet Code, Postal-4i, and Intelligent Mail Barcode On



Postnet,
Postal-4i, and
Intelligent Mail Barcode On



POSTAL25

Planet Code, Postal-4i, and Postnet with B and B' Fields On



POSTAL26

Planet Code, Intelligent Mail Barcode, and Postnet with B and B' Fields On



POSTAL27

Postal-4i, Intelligent Mail Barcode, and Postnet with B and B' Fields On



POSTAL 28

Planet Code, Postal-4i, Intelligent Mail Barcode, and Postnet On



POSTAL29.

Planet Code, Postal-4i, Intelligent Mail Barcode, and Postnet with B and B' Fields On

# **Planet Code Check Digit**

This selection allows you to specify whether the check digit should be transmitted at the end of Planet Code data. *Default = Don't Transmit*.



**Transmit Check Digit** 



# **Postnet Check Digit**

This selection allows you to specify whether the check digit should be transmitted at the end of Postnet data. Default = Don't Transmit.





\* Don't Transmit Check Digit

# **Australian Post Interpretation**

This option controls what interpretation is applied to customer fields in Australian 4-State symbols.

Bar Output lists the bar patterns in "0123" format.

Numeric N Table causes that field to be interpreted as numeric data using the N Table.

Alphanumeric C Table causes the field to be interpreted as alphanumeric data using the C Table. Refer to the Australian Post Specification Tables.

Combination C and N Tables causes the field to be interpreted using either the C or N Tables.



\* Bar Output



**Numeric N Table** 



Alphanumeric C Table



### **Postal Codes - Linear**

The following lists linear postal codes. Any combination of linear postal code selections can be active at a time.

# **China Post (Hong Kong 2 of 5)**

<Default All China Post (Hong Kong 2 of 5) Settings>



China Post (Hong Kong 2 of 5) On/Off





#### **China Post (Hong Kong 2 of 5) Message Length**

Scan the barcodes below to change the message length. Refer to Message Length Description (page 104) for additional information. Minimum and Maximum lengths = 2-80. Minimum Default = 4, Maximum Default = 80.





#### **Korea Post**

<Default All Korea Post Settings>



#### **Korea Post**





#### **Korea Post Message Length**

Scan the barcodes below to change the message length. Refer to Message Length Description (page 104) for additional information. Minimum and Maximum lengths = 2-80. Minimum Default = 4, Maximum Default = 48.





#### **Korea Post Check Digit**

This selection allows you to specify whether the check digit should be transmitted or not. *Default = Don't Transmit*.





\* Don't Transmit Check Digit

## 8

### **IMAGING COMMANDS**

The scanner is like a digital camera in the way it captures, manipulates, and transfers images. The following commands allow you to alter the way the scanner performs these functions.

**Note:** If you are using the scanner in a stand, you must set the In-Stand Sensor Mode to Off in order to take images (see In-Stand Sensor Mode on page 45).

### Single-Use Basis

Imaging Commands with their modifiers send instructions to the scanner on a single-use basis, and take effect for a single image capture. Once that capture is complete, the scanner reverts to its imaging default settings. If you want to permanently change a setting, you must use the serial default commands (see Chapter 10). When the serial default command is used, that selection becomes the new, permanent setting for the scanner.

### **Command Syntax**

Multiple modifiers and commands can be issued within one sequence. If additional modifiers are to be applied to the same command, just add the modifiers to that command. For example, to add 2 modifiers to the Image Snap command, such as setting the Imaging Style to 1P and the Wait for Trigger to 1T, you would enter IMGSNP1P1T.

**Note:** After processing an image capture command (IMGSNP or IMGBOX), you must follow it with an IMGSHP command if you want to see it on your terminal.

To add a command to a sequence, each new command is separated with a semicolon. For example, to add the Image Ship command to the above sequence, you would enter IMGSNP1P1T;IMGSHP.

The imaging commands are:

Image Snap - IMGSNP (page 168)

Image Ship - IMGSHP (page 171)

Intelligent Signature Capture - IMGBOX (page 180)

The modifiers for each of these commands follow the command description.

**Note:** The images included with each command description are examples only. The results you achieve may be different from those included in this manual. The quality of the output you receive will vary depending on lighting, quality of the initial image/object being captured, and distance of the scanner from the image/object. To achieve a high quality image, it is recommended that you position your scanner 4-6" (10.2-15.2 cm) away from the image/object you are capturing.

### Step 1 - Take a Picture Using IMGSNP

### **Image Snap - IMGSNP**

An image is taken whenever the hardware trigger is pressed, or when the Image Snap (IMGSNP) command is processed.

The image snap command has many different modifiers that can be used to change the look of the image in memory. Any number of modifiers may be appended to the IMGSNP command.

**Example:** You can use the following command to snap an image, increase the gain, and have the beeper sound once the snap is complete: **IMGSNP2G1B** 

### **IMGSNP Modifiers**

### P - Imaging Style

This sets the Image Snap style.

- OP **Decoding Style.** This processing allows a few frames to be taken until the exposure parameters are met. The last frame is then available for further use.
- 1P **Photo Style (default)**. This mimics a simple digital camera, and results in a visually optimized image.
- 2P **Manual Style**. This is an advanced style that should only be used by an experienced user. It allows you the most freedom to set up the scanner, and has no auto-exposure.

### **B** - Beeper

Causes a beep to sound after an image is snapped.

OB No beep (default)

1B Sounds a beep when the image is captured

### T - Wait for Trigger

Waits for a hardware trigger press before taking the image. This is only available when using Photo Style (1P).

OT Takes image immediately (default)

1T Waits for a trigger press, then takes the image

#### L - LED State

Determines if the LEDs should be on or off, and when. Ambient illumination (OL) is preferred for taking pictures of color documents, such as ID cards, especially when the scanner is in a stand. LED illumination (1L) is preferred when the scanner is handheld. LED State is not available when using Decoding Style (OP).

OL LEDs off (default)

1L LEDs on

### **E - Exposure**

Exposure is used in Manual Style only (2P), and allows you to set the exposure time. This is similar to setting a shutter speed on a camera. The exposure time determines how long the scanner takes to record an image. On a bright day, exposure times can be very short because plenty of light is available to help record an image. At nighttime, exposure time can increase dramatically due to the near absence of light. Units are 127 microseconds. (*Default = 7874*)

*n*E Range: 1 - 7874

#### Example:

Exposure at 7874E with fluorescent lighting:



Exposure at 100E with fluorescent lighting:



#### G - Gain

Gain is used in Manual Style only (2P). Like a volume control, the gain modifier boosts the signal and multiplies the pixel value. As you increase the gain, the noise in an image is also amplified.

1G No gain (default)

2G Medium gain

4G Heavy gain

8G Maximum gain

Gain at 1G: Example:



Gain at 4G:



Gain at 8G:



### W - Target White Value

Sets the target for the median grayscale value in the captured image. For capturing close-up images of high contrast documents, a lower setting, such as 75, is recommended. Higher settings result in longer exposure times and brighter images, but if the setting is too high, the image may be overexposed. Target White Value is only available when using Photo Style (1P). (Default = 125)

nW Range: 0 - 255

Example:

White Value at 75W:





White Value at 125W: White Value at 200W:



### **D** - Delta for Acceptance

This sets the allowable range for the white value setting (see W - Target White Value). Delta is only available when using Photo Style (1P). (Default = 25)

nD Range: 0 - 255

#### **U - Update Tries**

This sets the maximum number of frames the scanner should take to reach the D-Delta for Acceptance. Update Tries is only available when using Photo Style (1P). (Default = 6)

*n*U Range: 0 - 10

### % - Target Set Point Percentage

Sets the target point for the light and dark values in the captured image. A setting of 75% means 75% of the pixels are at or below the target white value, and 25% of the pixels are above the target white value. Altering this setting from the default is not recommended under normal circumstances. To alter grayscale values, W – Target White Value should be used. (Default = 50)

n% Range: 1 - 99

Example: Target Set Point Percentage at 97%:

Target Set Point Percentage at 50%:

Target Set Point Percentage at 40%:

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### Step 2 - Ship a Picture Using IMGSHP

### **Image Ship - IMGSHP**

An image is taken whenever the trigger is pressed or when the Image Snap (IMGSNP) command is processed. The last image is always stored in memory. You can "ship" the image by using the IMGSHP command.

The image ship commands have many different modifiers that can be used to change the look of the image output. Modifiers affect the image that is transmitted, but do not affect the image in memory. Any number of modifiers may be appended to the IMGSHP command.

**Example:** You can use the following command to snap and ship a bitmap image with gamma correction and document image filtering: IMGSNP;IMGSHP8F75K26U.

### **IMGSHP Modifiers**

### **A - Infinity Filter**

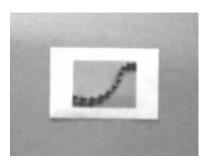
Enhances pictures taken from very long distances (greater than 10 feet or 3m). The Infinity Filter should not be used with IMGSNP Modifiers (page 168).

OA Infinity filter off (default)

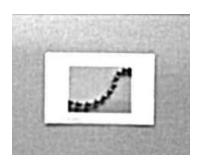
1A Infinity filter on

Example:

Infinity Filter off (0A) from approximately 12 feet (3.66m) away:



Infinity Filter on (1A) from approximately 12 feet (3.66m) away:



### **C - Compensation**

Flattens the image to account for variations in illumination across the image.

- OC Compensation disabled (default)
- 1C Compensation enabled

**Example:** Compensation at OC:



Compensation at 1C:



### **D** - Pixel Depth

Indicates the number of bits per pixel in the transmitted image (KIM or BMP format only).

- 8D 8 bits per pixel, grayscale image (default)
- 1D 1 bit per pixel, black and white image

### E - Edge Sharpen

An edge sharpen filter cleans up the edges of an image, making it look cleaner and sharper. While edge sharpening does make the image look cleaner, it also removes some fine detail from the original image. The strength of the edge sharpen filter can be entered from 1 to 24. Entering a **23E** gives the sharpest edges, but also increases noise in the image.

OE Don't sharpen image (default)

14E Apply edge sharpen for typical image

ne Apply edge sharpen using strength n (n = 1-24)

#### Example: Edge Sharpen at 0E:



Edge Sharpen at 24E:



#### F - File Format

Indicates the desired format for the image.

- OF KIM format
- 1F TIFF binary
- 2F TIFF binary group 4, compressed
- 3F TIFF grayscale
- 4F Uncompressed binary (upper left to lower right, 1 pixel/bit, 0 padded end of line)
- 5F Uncompressed grayscale (upper left to lower right, bitmap format)
- 6F JPEG image (default)
- 8F BMP format (lower right to upper left, uncompressed)
- 15F BMP Uncompressed raw image

### H - Histogram Stretch

Increases the contrast of the transmitted image. Not available with some image formats.

OH No stretch (default)

1H Histogram stretch

#### **Example:** Histogram Stretch at 0H:



Histogram Stretch at 1H:



### I - Invert Image

Invert image is used to rotate the image around the X or Y axis.

1ix Invert around the X axis (flips picture upside down)

1iy Invert around the Y axis (flips picture left to right)

Example:

Image not inverted:



Image with Invert Image set to 1ix:



Image with Invert Image set to 1iy:



#### **IF- Noise Reduction**

Used to reduce the salt and pepper noise in an image.

Oif No salt and pepper noise reduction (default)

1if Salt and pepper noise reduction

**Example:** Noise Reduction Off (0if):



Noise Reduction On (1if):



### **IR - Image Rotate**

Oir Image as snapped (rightside up) (default)

1ir Rotate image 90 degrees to the right

2ir Rotate image 180 degrees (upside down)

3ir Rotate image 90 degrees to the left

**Example:** Image Rotate set to 0ir:



Image Rotate set to 1ir:





Image Rotate set to 3ir:





### J - JPEG Image Quality

Sets the desired quality when the JPEG image format is selected. Higher numbers result in higher quality, but larger files. Smaller numbers result in greater amounts of lossy compression, faster transmission times, lower quality, but smaller files. (Default = 50)

nJ Image is compressed as much as possible while preserving quality factor of n (n = 0 - 100)

OJ worst quality (smallest file)

100J best quality (largest file)

#### **K - Gamma Correction**

Gamma measures the brightness of midtone values produced by the image. You can brighten or darken an image using gamma correction. A higher gamma correction yields an overall brighter image. The lower the setting, the darker the image. The optimal setting for text images is 50K.

OK Gamma correction off (default)

50K Apply gamma correction for brightening typical document image

nK Apply gamma correction factor n (n = 0-1,000)

#### Example: G

Gamma Correction set to 0K:



Gamma Correction set to 50K:



Gamma Correction set to 255K:



### L, R, T, B, M - Image Cropping

Ships a window of the image by specifying the left, right, top, and bottom pixel coordinates. Device columns are numbered 0 through 1279, and device rows are numbered 0 through 959.

- nL The left edge of the shipped image corresponds to column n of the image in memory. Range: 000 843. (Default = 0)
- nR The right edge of the shipped image corresponds to column n-1 of the image in memory. Range: 000-843. (Default = all columns)
- nT The top edge of the shipped image corresponds to row n of the image in memory. Range: 000 639. (Default = 0)

nΒ The bottom edge of the shipped image corresponds to row n-1 of the image in memory. Range: 000 - 639. (Default = all rows)

**Example:** 

**Uncropped Image:** 

Image Crop set to 300R:

Image Crop set to 300L:





Image Crop set to 200B:

Image Crop set to 200T:



Alternately, specify the number of pixels to cut from the outside margin of the image; thus only the center pixels are transmitted.

nΜ

Margin: cut n columns from the left, n + 1 columns from the right, n rows from the top, and n + 1 rows from the bottom of the image. Ship the remaining center pixels. Range: 0 - 238. (Default = 0, or full image)

Example:

Image Crop set to 238M:



#### P - Protocol

Used for shipping an image. Protocol covers two features of the image data being sent to the host. It addresses the protocol used to send the data (Hmodem, which is an Xmodem 1K variant that has additional header information), and the format of the image data that is sent.

ΩP None (raw data)

2P None (default for USB)

3P Hmodem compressed (default for RS232)

4P Hmodem

### S - Pixel Ship

Pixel Ship sizes an image in proportion to its original size. It decimates the image by shipping only certain, regularly spaced pixels.

**Example:** 4S would transmit every fourth pixel from every fourth line.

The smaller number of pixels shipped, the smaller the image, however, after a certain point the image becomes unusable.

- 1S ship every pixel (default)
- 2S ship every 2nd pixel, both horizontally and vertically
- 3S ship every 3rd pixel, both horizontally and vertically

**Pixel Ship** 

Example:

#### Pixel Ship set to 1S:



Pixel Ship set to 3S:



Pixel Ship



### **U - Document Image Filter**

Allows you to input parameters to sharpen the edges and smooth the area between the edges of text in an image. This filter should be used with gamma correction (see page 176), with the scanner in a stand, and the image captured using the command:

#### IMGSNP1P0L168W90%32D

This filter typically provides better JPEG compression than the standard E - Edge Sharpen command (see page 179). This filter also works well when shipping pure black and white images (1 bit per pixel). The optimal setting is 26U.

- OU Document image filter off (default)
- 26U Apply document image filter for typical document image
- nU Apply document image filter using grayscale threshold n. Use lower numbers when the image contrast is lower. 1U will have a similar effect to setting E Edge Sharpen (page 173) to 22e. Range: 0-255.

Example:

#### **Document Image Filter set to 0U:**







### V - Blur Image

Smooths transitions by averaging the pixels next to the hard edges of defined lines and shaded areas in an image.

OV Don't blur (default)

1V Blur

Example: Blur Image Off (OV):



Blur Image On (1V):



### W - Histogram Ship

A histogram gives a quick picture of the tonal range of an image, or key type. A low-key image has detail concentrated in the shadows; a high-key image has detail concentrated in the highlights; and an average-key image has detail concentrated in the midtones. This modifier ships the histogram for an image.

OW Don't ship histogram (default)

1W Ship histogram

**Example:** Image used for histogram:



Histogram of image:



### **Image Size Compatibility**

If you have applications that expect an image ship to return exactly 640x480 pixels, scan the Force VGA Resolution barcode. *Default = Native Resolution*.



Force VGA Resolution



\* Native Resolution

### **Intelligent Signature Capture - IMGBOX**

IMGBOX allows you to configure the size and location of a signature capture area relative to its proximity to a barcode. This allows you to tailor a signature capture area to a specific form. In order to use IMGBOX, you need a set form where the signature box location is in a known location relative to a barcode. You can input the overall size of the signature area, as well as specify how far the signature area is from the barcode, vertically and horizontally. You can also set the resolution and file format for the final output of the signature capture image.

**Note:** IMGBOX commands can only be triggered by one of the following types of barcodes: PDF417, Code 39, Code 128, Aztec, Codabar, and Interleaved 2 of 5. Once one of these symbologies has been read, the image is retained for a possible IMGBOX command.

### **Signature Capture Optimize**

If you will be using your scanner to capture signatures frequently, you should optimize it for this purpose. However, the speed of scanning barcodes may be slowed when this mode is enabled. Default = Off.





Below is an example of a signature capture application. In this example, the aimer is centered over the signature capture area and the trigger is pressed. A single beep is emitted, indicating that the scanner has read a Code 128 barcode and the data has been transferred to the host. An IMGBOX command may now be sent from the host to specify the coordinates of the signature capture area below that code, and indicating that only that area containing the signature should be transferred as an image to the host.

To see this example, align the aimer with the signature area (not with the barcode), then press the trigger.





Send the following IMGBOX command string after the trigger press:

Example: IMGBOX245w37h55y.

**Note:** Case is not important in the command string. It is used here only for clarity.

The following image is captured:



The IMGBOX commands have many different modifiers that can be used to change the size and appearance of the signature image output by the scanner. Modifiers affect the image that is transmitted, but do not affect the image in memory. Any number of modifiers may be appended to the IMGBOX command.

**Note:** The IMGBOX command will return a NAK unless a window size (width and height) are specified. See H - Height of Signature Capture Area (page 183) and W - Width of Signature Capture Area (page 184).

### **IMGBOX Modifiers**

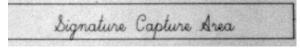
### A - Output Image Width

This option is used to size the image horizontally. If using this option, set the resolution (R) to zero.

**Example:** Image Width set to 200A:



Image Width set to 600A:



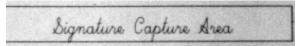
### **B - Output Image Height**

This option is used to size the image vertically. If using this option, set the resolution (R) to zero.

#### Example:

Image Height set to 50B:





### **D** - Pixel Depth

This indicates the number of bits per pixel in the transmitted image, which defines whether it will be grayscale or black and white.

- 8D 8 bits per pixel, grayscale image (default)
- 1D 1 bit per pixel, black and white image

#### F - File Format

This option indicates the type of file format in which to save the image.

- OF KIM format
- 1F TIFF binary
- 2F TIFF binary group 4, compressed
- 3F TIFF grayscale
- 4F Uncompressed Binary
- 5F Uncompressed grayscale
- 6F JPEG image (default)
- 7F Outlined image
- 8F BMP format

#### H - Height of Signature Capture Area

The height of the signature capture area must be measured in inches divided by .01. In the example, the height of the area to be captured is 3/8 inch, resulting in a value of H = .375/0.01 = 37.5.

Example: IMGBOX245w37h55y.

#### K - Gamma Correction

Gamma measures the brightness of midtone values produced by the image. You can brighten or darken an image using gamma correction. A higher gamma correction yields an overall brighter image. The lower the setting, the darker the image. The optimal setting for text images is 50K.

OK Gamma correction off (default)

50K Apply gamma correction for brightening typical document image

nK Apply gamma correction factor n (n = 1-255)

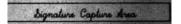
**Example:** Gamma Correction set to 0K:

Signature Capture dries

Gamma Correction set to 50K:



Gamma Correction set to 255K:



### **R - Resolution of Signature Capture Area**

The resolution is the number of pixels that the scanner outputs per each minimum bar width. The higher the value for R, the higher the quality of the image, but also the larger the file size. Values begin at 1000. The scanner automatically inserts a

decimal point between the first and second digit. For example, use 2500 to specify a resolution of 2.5. Set to zero when using the A and B modifiers (see A - Output Image Width and B - Output Image Height on page 182).

Signature Capture Area

### **S - Barcode Aspect Ratio**

All dimensions used in IMGBOX are measured as multiples of the minimum element size of the barcode. The barcode aspect ratio allows you to set the ratio of the barcode height to the narrow element width. In the example, the narrow element width is .010 inches and the barcode height is 0.400 inches, resulting in a value of S = 0.4/0.01 = 40.

### W - Width of Signature Capture Area

The width of the signature capture area must be measured in inches divided by .01. In the example, the width of the area to be captured is 2.4 inches, resulting in a value of W = 2.4/0.01 = 240. (A value of 245 was used in the example to accommodate a slightly wider image area.)

Example: IMGBOX245w37h55y.

#### X - Horizontal Barcode Offset

The horizontal barcode offset allows you to offset the horizontal center of the signature capture area. Positive values move the horizontal center to the right and negative values to the left. Measurements are in multiples of the minimum bar width.

Horizontal Offset set to 75X:

Line Caplure Area

Horizontal Offset set to -75X:

Bignature Capture A

#### Y - Vertical Barcode Offset

The vertical barcode offset allows you to offset the vertical center of the signature capture area. Negative numbers indicate that the signature capture is above the barcode, and positive numbers indicate that the area is below the barcode. Measurements are in multiples of the minimum bar width.

**Example:** Vertical Offset set to -7Y:

**Vertical Offset set to 65Y:** 

Signature Capture Area

### **RF Default Imaging Device**

The scanner supports imaging command processing (IMGSHP, IMGSNP, IMGBOX) so that EZConfig for Scanning (see page 189) and other applications are able to perform imaging functions as if they were communicating directly with a scanner. To accomplish this, the scanner uses a menu command called RF\_DID (RF Default Imaging Device). RF\_DID is the name of the scanner (BT\_NAM) that is to receive imaging commands. The default for RF\_DID is "\*"indicating that imaging commands are to be sent to all associated scanners. Change this setting to RF\_DIDscanner\_name to ensure that they are sent to a particular scanner.

### To Add a Test Code I.D. Prefix to All Symbologies

This selection allows you to turn on transmission of a Code I.D. before the decoded symbology. (See the Symbology Charts, beginning on page 233 for the single character code that identifies each symbology.) This action first clears all current prefixes, then programs a Code I.D. prefix for all symbologies. This is a temporary setting that will be removed when the unit is power cycled.



PRECA2,BK2995C80! Add Code I.D. Prefix to All Symbologies (Temporary)

### **Show Software Revision**

Scan the barcode below to output the current software revision, unit serial number, and other product information for the scanner.



Show Software Revision

### **Test Menu**

When you scan the **Test Menu On** code, then scan a programming code in this manual, the scanner displays the content of a programming code. The programming function will still occur, but in addition, the content of that programming code is output to the terminal.

**Note:** This feature should not be used during normal scanner operation.





### **TotalFreedom**

TotalFreedom is an open system architecture that makes it possible for you create applications that reside on your scanner. Decoding apps and Data Formatting apps can be created using TotalFreedom. For further information about TotalFreedom, go to our website at sps.honeywell.com.

### **Application Plug-Ins (Apps)**

Any apps that you are using can be turned off or on by scanning the following barcodes. Apps are stored in groups: Decoding, and Formatting. You can enable and disable these groups of apps by scanning that group's On or Off barcode below. You can also scan the List Apps barcode to output a list of all your apps.



\* Decoding Apps On



**Decoding Apps Off** 



\* Formatting Apps On



**Formatting Apps Off** 



**Note:** You must reset your device in order for the apps setting to take effect.

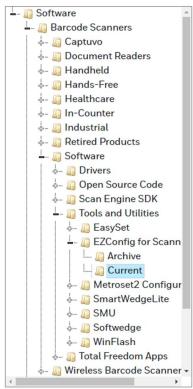
### **EZConfig for Scanning Introduction**

EZConfig for Scanning provides a wide range of PC-based programming functions that can be performed on the scanner connected to your PC. EZConfig for Scanning allows you to download upgrades to the scanner's firmware, change programmed parameters, and create and print programming barcodes. Using EZConfig for Scanning, you can even save/open the programming parameters. This saved file can be e-mailed or, if required, you can create a single barcode that contains all the customized programming parameters and mail or fax that barcode to any location. Users in other locations can scan the barcode to load in the customized programming.

### **Configure with EZConfig for Scanning**

Use the EZConfig for Scanning tool to configure your scanner online:

- 1. Access the Honeywell Technical Support Downloads Portal at honeywell.com/ PSSsoftware-downloads.
- 2. Go to Software > Barcode Scanners > Software > Tools and Utilities > EZConfig for Scanning > Current.



- 3. Download the **Setup** version of EZConfig for Scanning.
- 4. Open EZConfig to configure your scanner.

### **Reset the Factory Defaults**



**Caution:** This selection erases all your settings and resets the scanner to the original factory defaults. It also disables all plugins.

If you aren't sure what programming options are in your scanner, or you've changed some options and want to restore the scanner to factory default settings, first scan the **Remove Custom Defaults** barcode, then scan **Activate Defaults**. This resets the scanner to the factory default settings.





The Menu Commands, beginning on page 196, list the factory default settings for each of the commands (indicated by an asterisk (\*) on the programming pages).

# SERIAL PROGRAMMING COMMANDS

The serial programming commands can be used in place of the programming barcodes. Both the serial commands and the programming barcodes will program the scanner. For complete descriptions and examples of each serial programming command, refer to the corresponding programming barcode in this manual.

The device must be set to an RS232 interface (see page 10). The following commands can be sent via a PC COM port using terminal emulation software.

### **Conventions**

The following conventions are used for menu and query command descriptions:

parameter A label representing the actual value you should send as part of a

command.

[option] An optional part of a command.

{Data} Alternatives in a command.

**bold** Names of menus, menu commands, buttons, dialog boxes, and win-

dows that appear on the screen.

### **Menu Command Syntax**

Menu commands have the following syntax (spaces have been used for clarity only):

Prefix [:Name:] Tag SubTag {Data} [, SubTag {Data}] [; Tag SubTag {Data}] [...] Storage

Prefix Three ASCII characters: SYN M CR (ASCII 22,77,13).

Tag A 3 character case-insensitive field that identifies the desired menu

command group. For example, all RS232 configuration settings are

identified with a Tag of 232.

SubTag A 3 character case-insensitive field that identifies the desired menu

command within the tag group. For example, the SubTag for the

RS232 baud rate is **BAD**.

Data The new value for a menu setting, identified by the Tag and SubTag.

Storage A single character that specifies the storage table to which the com-

mand is applied. An exclamation point (!) performs the command's operation on the device's volatile menu configuration table. A period (.) performs the command's operation on the device's non-volatile menu configuration table. Use the non-volatile table only for semi-

permanent changes you want saved through a power cycle.

### **Query Commands**

Several special characters can be used to query the device about its settings.

- Mhat is the default value for the setting(s).
- > What is the PAP sub command.

**Note:** When using the >, all other commands will return NAK.

- ? What is the device's current value for the setting(s).
- \* What is the range of possible values for the setting(s). (The device's response uses a dash (-) to indicate a continuous range of values. A pipe (|) separates items in a list of non-continuous values.)

### **Tag Field Usage**

When a query is used in place of a Tag field, the query applies to the *entire* set of commands available for the particular storage table indicated by the Storage field of the command. In this case, the SubTag and Data fields should not be used because they are ignored by the device.

### SubTag Field Usage

When a query is used in place of a SubTag field, the query applies only to the subset of commands available that match the Tag field. In this case, the Data field should not be used because it is ignored by the device.

### **Data Field Usage**

When a query is used in place of the Data field, the query applies only to the specific command identified by the Tag and SubTag fields.

### **Concatenation of Multiple Commands**

Multiple commands can be issued within one Prefix/Storage sequence. Only the Tag, SubTag, and Data fields must be repeated for each command in the sequence. If additional commands are to be applied to the same Tag, then the new command sequence is separated with a comma (,) and only the SubTag and Data fields of the additional command are issued. If the additional command requires a different Tag field, the command is separated from previous commands by a semicolon (;).

### Responses

The device responds to serial commands with one of three responses:

**ACK** Indicates a good command which has been processed.

**ENQ** Indicates an invalid Tag or SubTag command.

**NAK** Indicates the command was good, but the Data field entry was out of

the allowable range for this Tag and SubTag combination, e.g., an entry for a minimum message length of 100 when the field will only

accept 2 characters.

When responding, the device echoes back the command sequence with the status character inserted directly before each of the punctuation marks (the period, exclamation point, comma, or semicolon) in the command.

### **Examples of Query Commands**

In the following examples, a bracketed notation [ ] depicts a non-displayable response.

**Example:** What is the range of possible values for Codabar Coding Enable?

Enter: cbrena\*.

Response: CBRENA0-1[ACK]

This response indicates that Codabar Coding Enable (CBRENA) has a range of values from 0 to 1 (off and on).

**Example:** What is the default value for Codabar Coding Enable?

Enter: cbrena^.

Response: CBRENA1[ACK]

This response indicates that the default setting for Codabar Coding Enable (CBRENA) is 1, or on.

**Example:** What is the device's current setting for Codabar Coding Enable?

Enter: cbrena?.

Response: CBRENA1[ACK]

This response indicates that the device's Codabar Coding Enable (CBRENA) is set to 1, or on.

**Example:** What are the device's settings for all Codabar selections?

Enter: cbr?.

Response: CBRENA1[ACK],

SSX0[ACK], CK20[ACK], CCT1[ACK], MIN2[ACK], MAX60[ACK], DFT[ACK].

This response indicates that the device's Codabar Coding Enable (CBRENA) is set to 1. or on:

the Start/Stop Character (SSX) is set to 0, or Don't Transmit; the Check Character (CK2) is set to 0, or Not Required; concatenation (CCT) is set to 1, or Enabled;

the Minimum Message Length (MIN) is set to 2 characters; the Maximum Message Length (MAX) is set to 60 characters;

and the Default setting (DFT) has no value.

### **Trigger Commands**

You can activate and deactivate the scanner with serial trigger commands. First, the scanner must be put in Manual Trigger Mode by scanning a Manual Trigger Mode barcode (page 40), or by sending a serial menu command for triggering (page 42). Once the scanner is in serial trigger mode, the trigger is activated and deactivated by sending the following commands:

Activate: SYN T CR

Deactivate: SYN U CR

The scanner scans until a barcode has been read, until the deactivate command is sent, or until the serial time-out has been reached (see Read Time-Out on page 42 for a description, and the serial command on page 202).

### **Reset the Custom Defaults**

If you want the custom default settings restored to your scanner, scan the **Activate Custom Defaults** barcode below. This resets the scanner to the custom default settings. If there are no custom defaults, it will reset the scanner to the factory default settings. Any settings that have not been specified through the custom defaults will be defaulted to the factory default settings.

DEFALT

**Activate Custom Defaults** 

The charts on the following pages list the factory default settings for each of the commands (indicated by an asterisk (\*) on the programming pages).

### **Menu Commands**

Selection	Setting * Indicates default	Serial Command # Indicates a numeric entry	Page
Product Default Settings			1
Set Custom Defaults	Set Custom Defaults	MNUCDP	6
	Save Custom Defaults	MNUCDS	6
Reset the Custom Defaults	Activate Custom Defaults	DEFALT	6
Program the Interface			•
Plug and Play Codes	Keyboard Wedge: IBM PC AT and Compatibles with CR suffix	PAP_AT	9
	Laptop Direct Connect with CR suffix	PAPLTD	10
	RS232 Serial Port	PAP232	10
High Speed USB	*Off	USBSPD0	10
	On	USBSPD1	10
Plug and Play Codes: IBM SurePos	USB IBM SurePos Handheld	PAPSPH	10
	USB IBM SurePos Tabletop	PAPSPT	10
Plug and Play Codes: USB	USB Keyboard (PC)	PAP124	11
	USB Keyboard (Mac)	PAP125	11
	USB Japanese Keyboard (PC)	TRMUSB134	11
	USB HID	PAP131	11
	USB Serial	TRMUSB130	12
	CTS/RTS Emulation On	USBCTS1	12
	*CTS/RTS Emulation Off	USBCTS0	12
	ACK/NAK Mode On	USBACK1	12
	*ACK/NAK Mode Off	USBACKO	12
Plug and Play Codes	Verifone Ruby Terminal	PAPRBY	12
	Gilbarco Terminal	PAPGLB	13
	Honeywell Bioptic Aux Port	PAPBIO	14
	Datalogic Magellan Aux Port	PAPMAG	14
	Wincor Nixdorf Terminal	PAPWNX	14
	Wincor Nixdorf Beetle	PAPBTL	15
	Wincor Nixdorf RS232 Mode A	PAPWMA	15
Program Keyboard Country	*United States	KBDCTYO	16
	Albania	KBDCTY35	16
	Azeri (Cyrillic)	KBDCTY81	16
	Azeri (Latin)	KBDCTY80	16
	Belarus	KBDCTY82	16

Selection	Setting * Indicates default	Serial Command # Indicates a numeric entry	Page
	Belgium	KBDCTY1	16
	Bosnia	KBDCTY33	16
	Brazil	KBDCTY16	16
	Brazil (MS)	KBDCTY59	16
	Bulgaria (Cyrillic)	KBDCTY52	16
	Bulgaria (Latin)	KBDCTY53	17
	Canada (French legacy)	KBDCTY54	17
	Canada (French)	KBDCTY18	17
	Canada (Multilingual)	KBDCTY55	17
	Croatia	KBDCTY32	17
	Czech	KBDCTY15	17
	Czech (Programmers)	KBDCTY40	17
	Czech (QWERTY)	KBDCTY39	17
	Czech (QWERTZ)	KBDCTY38	17
	Denmark	KBDCTY8	17
	Dutch (Netherlands)	KBDCTY11	17
	Estonia	KBDCTY41	17
	Faroese	KBDCTY83	18
	Finland	KBDCTY2	18
	France	KBDCTY3	18
	Gaelic	KBDCTY84	18
	Germany	KBDCTY4	18
	Greek	KBDCTY17	18
	Greek (220 Latin)	KBDCTY64	18
	Greek (220)	KBDCTY61	18
	Greek (319 Latin)	KBDCTY65	18
	Greek (319)	KBDCTY62	18
	Greek (Latin)	KBDCTY63	18
	Greek (MS)	KBDCTY66	18
	Greek (Polytonic)	KBDCTY60	19
	Hebrew	KBDCTY12	19
	Hungarian (101 key)	KBDCTY50	19
	Hungary	KBDCTY19	19
	Iceland	KBDCTY75	19
	Irish	KBDCTY73	19
	Italian (142)	KBDCTY56	19
	Italy	KBDCTY5	19

Selection	Setting * Indicates default	Serial Command # Indicates a numeric entry	Page
	Japan ASCII	KBDCTY28	19
	Kazakh	KBDCTY78	19
	Kyrgyz (Cyrillic)	KBDCTY79	19
	Latin America	KBDCTY14	19
	Latvia	KBDCTY42	20
	Latvia (QWERTY)	KBDCTY43	20
	Lithuania	KBDCTY44	20
	Lithuania (IBM)	KBDCTY45	20
	Macedonia	KBDCTY34	20
	Malta	KBDCTY74	20
	Mongolian (Cyrillic)	KBDCTY86	20
	Norway	KBDCTY9	20
	Poland	KBDCTY20	20
	Polish (214)	KBDCTY57	20
	Polish (Programmers)	KBDCTY58	20
	Portugal	KBDCTY13	20
	Romania	KBDCTY25	21
	Russia	KBDCTY26	21
	Russian (MS)	KBDCTY67	21
	Russian (Typewriter)	KBDCTY68	21
	SCS	KBDCTY21	21
	Serbia (Cyrillic)	KBDCTY37	21
	Serbia (Latin)	KBDCTY36	21
	Slovakia	KBDCTY22	21
	Slovakia (QWERTY)	KBDCTY49	21
	Slovakia (QWERTZ)	KBDCTY48	21
	Slovenia	KBDCTY31	21
	Spain	KBDCTY10	21
	Spanish variation	KBDCTY51	22
	Sweden	KBDCTY23	22
	Switzerland (French)	KBDCTY29	22
	Switzerland (German)	KBDCTY6	22
	Tatar	KBDCTY85	22
	Turkey F	KBDCTY27	22
	Turkey Q	KBDCTY24	22
	Ukrainian	KBDCTY76	22
	United Kingdom	KBDCTY7	22

Selection	Setting * Indicates default	Serial Command # Indicates a numeric entry	Page
	United Stated (Dvorak right)	KBDCTY89	22
	United States (Dvorak left)	KBDCTY88	22
	United States (Dvorak)	KBDCTY87	22
	United States (International)	KBDCTY30	23
	Uzbek (Cyrillic)	KBDCTY77	23
ALT Mode	* Off	KBDALTO	23
	3 Characters	KBDALT6	23
	4 Characters	KBDALT7	23
Keyboard Style	*Regular	KBDSTY0	24
	Caps Lock	KBDSTY1	24
	Shift Lock	KBDSTY2	24
	Automatic Caps Lock	KBDSTY6	24
	Autocaps via Num Lock	KBDSTY7	24
	Emulate External Keyboard	KBDSTY5	24
Keyboard Conversion	*Keyboard Conversion Off	KBDCNVO	25
	Convert all Characters to Upper Case	KBDCNV1	25
	Convert all Characters to Lower Case	KBDCNV2	25
Control Character Output	*Control Character Output Off	KBDNPEO	25
	Control Character Output On	KBDNPE1	25

Selection	Setting * Indicates default	Serial Command # Indicates a numeric entry	Page
Keyboard Modifiers	*Control + X Off	KBDCASO	26
	DOS Mode Control + X	KBDCAS1	26
	Windows Mode Control + X	KBDCAS2	26
	Windows Mode Prefix/Suffix Off	KBDCAS3	26
	DOS Mode Control + X Mode On with Windows Mode Prefix/Suffix	KBDCAS4	26
	Supports ALT 3 Digit HEX Mode	KBDCAS5	26
	*Turbo Mode Off	KBDTMD0	27
	Turbo Mode On	KBDTMD1	27
	*Numeric Keypad Off	KBDNPS0	27
	Numeric Keypad On	KBDNPS1	27
	*Auto Direct Connect Off	KBDADCO	27
	Auto Direct Connect On	KBDADC1	27
Baud Rate	300 BPS	232BAD0	28
	600 BPS	232BAD1	28
	1200 BPS	232BAD2	28
	2400 BPS	232BAD3	28
	4800 BPS	232BAD4	28
	9600 BPS	232BAD5	29
	19200 BPS	232BAD6	28
	38400 BPS	232BAD7	28
	57600 BPS	232BAD8	28
	*115200 BPS	232BAD9	29
Word Length: Data Bits, Stop Bits, and Parity	7 Data, 1 Stop, Parity Even	232WRD3	29
	7 Data, 1 Stop, Parity None	232WRD0	29
	7 Data, 1 Stop, Parity Odd	232WRD6	29
	7 Data, 2 Stop, Parity Even	232WRD4	29
	7 Data, 2 Stop, Parity None	232WRD1	29
	7 Data, 2 Stop, Parity Odd	232WRD7	29
	8 Data, 1 Stop, Parity Even	232WRD5	29
	*8 Data, 1 Stop, Parity None	232WRD2	29
	8 Data, 1 Stop, Parity Odd	232WRD8	30
	8 Data, 1 Stop, Parity Mark	232WRD14	30
RS232 Receiver Time-out	Range 0 - 300 seconds *0	232LPT###	30

Selection	Setting * Indicates default	Serial Command # Indicates a numeric entry	Page
RS232 Handshaking	*RTS/CTS Off	232CTS0	31
	Flow Control, No Timeout	232CTS1	30
	Two-Direction Flow Control	232CTS2	30
	Flow Control with Timeout	232CTS3	31
	RS232 Timeout (1-5100 milliseconds)	232DEL####	31
	*XON/XOFF Off	232XON0	31
	XON/XOFF On	232XON1	31
	*ACK/NAK Off	232ACKO	32
	ACK/NAK On	232ACK1	32
Scanner-Bioptic Packet Mode	*Packet Mode Off	232PKT0	32
	Packet Mode On	232PKT2	32
Scanner-Bioptic ACK/NAK Mode	*Bioptic ACK/NAK Off	232NAK0	33
	Bioptic ACK/NAK On	232NAK1	33
Scanner-Bioptic ACK/NAK Timeout	ACK/NAK Timeout (1-30000 milliseconds) *5100	232DLK#####	33
Input/Output Selections			
Power Up Beeper	Power Up Beeper Off - Scanner	BEPPWR0	35
	*Power Up Beeper On - Scanner	BEPPWR1	35
Beep on BEL Character	Beep on BEL On	BELBEP1	35
	*Beep on BEL Off	BELBEP0	35
Trigger Click	On	BEPTRG1	36
	*Off	BEPTRG0	36
Beeper - Good Read	Off	BEPBEP0	36
	*On	BEPBEP1	36
Beeper Volume - Good Read	Off	BEPLVLO	36
	*Low (Default - 1960h)	BEPLVL1	36
	Medium	BEPLVL2	36
	*High (Default - 1960g)	BEPLVL3	37
Beeper Pitch - Good Read (Frequency)	Low (1600 Hz) (min 400 Hz)	BEPFQ11600	37
	*Medium (2700 Hz)	BEPFQ12700	37
	High (4200 Hz) (max 9000 Hz)	BEPFQ14200	37
Beeper Pitch - Error (Frequency)	*Razz (250 Hz) (min 200 Hz)	BEPFQ2250	37
	Medium (3250 Hz)	BEPFQ23250	37
	High (4200 Hz) (max 9000 Hz)	BEPFQ24200	37
Beeper Duration - Good Read	*Normal Beep	BEPBIPO	38
	Short Beep	BEPBIP1	38

Selection	Setting * Indicates default	Serial Command # Indicates a numeric entry	Page
LED - Good Read	Off	BEPLEDO	38
	*On	BEPLED1	38
Number of Beeps - Good Read	(Range 1 - 9) *1	BEPRPT#	38
Number of Beeps - Error	(Range 1 - 9) *1	BEPERR#	38
Good Read Delay	*No Delay	DLYGRDO	39
	Short Delay (500 ms)	DLYGRD500	39
	Medium Delay (1000 ms)	DLYGRD1000	39
	Long Delay (1500 ms)	DLYGRD1500	39
User-Specified Good Read Delay	Range 0 - 30,000 ms	DLYGRD####	39
Trigger Modes	*Manual Trigger - Normal	PAPHHF	40
	Manual Trigger - Enhanced	PAPHHS	40
Trigger Toggle	*Trigger Toggle Off	TRGTGMO	40
	Trigger Toggle - Image Capture	TRGTGM1	40
	Trigger Toggle Off - Centering	TRGTGM3	40
Trigger Number	2 Quick Triggers	TRGTPC2	41
	3 Quick Triggers	TRGTPC3	41
	4 Quick Triggers	TRGTPC4	41
Trigger Timing	Trigger Timing (Range 50 - 2000) *400	TRGTTI####	41
Trigger Toggle Timeout	Trigger Toggle Timeout (Range 0 - 65) *5	TRGTGT##	41
Serial Trigger Mode	Read Time-Out (0 - 300,000 ms) *30,000	TRGSTO####	42
Presentation Mode	Presentation Mode	PAPTPR	42
Object Detection Mode	*Short Range	AOSRNG1	42
	Mid Range	AOSRNG2	42
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Selection	Setting * Indicates default	Serial Command # Indicates a numeric entry	Page
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Selection	Setting * Indicates default	Serial Command # Indicates a numeric entry	Page
	Low Beeper (Daytime Mode) - Corded Scanner	beplfn0;beplfr10;beppwr1;beplv l1;bepbip0;bepFQ12700;beplot 0.	74
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NEC 2 of 5	Default All NEC 2 of 5 Settings	N25DFT	112
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Code 93	Default All Code 93 Settings	C93DFT	114
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	*On	C93ENA1	114
Code 93 Message Length	Minimum (0 - 80) *0	C93MIN##	114
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Straight 2 of 5 IATA	Default All Straight 2 of 5 IATA Settings	A25DFT	116
Straight 2 of 5 IATA	*Off	A25ENA0	116
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Straight 2 of 5 IATA Message	Minimum (1 - 48) *4	A25MIN##	117
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	*Off	X25ENAO	117
	On	X25ENA1	117
Matrix 2 of 5 Message Length	Minimum (1 - 80) *4	X25MIN##	118
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Code 11 Check Digits Required	1 Check Digit	C11CK20	118
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ISBT Concatenation	*Off	ISBENA0	119
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Code 128 Message Length	Minimum (0 - 80) *0	128MIN##	120
	Maximum (0 - 80) *80	128MAX##	120
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	On	TELENA1	122
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	Original Telepen Output	TELOLD1	122
Telepen Message Length	Minimum (1 - 60) *1	TELMIN##	123
	Maximum (1 - 60) *60	TELMAX##	123
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	*On	UPBENA1	123
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_	*On	UPACKX1	124
UPC-A Number System	Off	UPANSX0	124
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UPC-A 2 Digit Addenda	*Off	UPAAD20	124
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UPC-A Addenda Required	*Not Required	UPAARQO	125
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Coupon Code	Allow Concatenation	CPNENA1	126
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	*On	UPEEN01	127

Selection	Setting * Indicates default	Serial Command # Indicates a numeric entry	Page
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UPC-E0 Addenda Required	Required	UPEARQ1	128
	*Not Required	UPEARQO	128
Addenda Timeout	Range (0 - 500) *120	DLYADD#####	128
UPC-E0 Addenda Separator	*On	UPEADS1	128
	Off	UPEADS0	128
UPC-E0 Check Digit	Off	UPECKX0	129
	*On	UPECKX1	129
UPC-E0 Leading Zero	Off	UPENSX0	129
	*On	UPENSX1	129
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	5 Digit Addenda On	UPEAD51	129
	*5 Digit Addenda Off	UPEAD50	129
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	On	UPEEN11	130
EAN/JAN-13	Default All EAN/JAN Settings	E13DFT	130
	Off	E13ENAO	130
	*On	E13ENA1	130
Convert UPC-A to EAN-13	UPC-A Converted to EAN-13	UPAENAO	130
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EAN/JAN-13 Check Digit	Off	E13CKX0	131
	*On	E13CKX1	131
EAN/JAN-13 Addenda	2 Digit Addenda On	E13AD21	131
	*2 Digit Addenda Off	E13AD20	131
	5 Digit Addenda On	E13AD51	131
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EAN/JAN-13 Addenda Required	*Not Required	E13ARQ0	131
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Addenda Required	Require 5 Digit Addenda	ARQ2901	132
EAN-13 Beginning with 378/379	*Don't Require Addenda	ARQ3780	132
Addenda Required	Require 2 Digit Addenda	ARQ3781	132
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Selection	Setting * Indicates default	Serial Command # Indicates a numeric entry	Page
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Addenda Required	Require 2 Digit Addenda	ARQ4141	133
	Require 5 Digit Addenda	ARQ4142	133
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EAN-13 Beginning with 434/439	*Don't Require Addenda	ARQ4340	134
Addenda Required	Require 2 Digit Addenda	ARQ4341	134
	Require 5 Digit Addenda	ARQ4342	134
	Require 2 or 5 Digit Addenda	ARQ4343	134
EAN-13 Beginning with 977	*Don't Require 2 Digit Addenda	ARQ9770	134
Addenda Required	Require 2 Digit Addenda	ARQ9771	134
EAN-13 Beginning with 978	*Don't Require 5 Digit Addenda	ARQ9780	135
Addenda Required	Require 5 Digit Addenda	ARQ9781	135
EAN-13 Beginning with 979	*Don't Require 5 Digit Addenda	ARQ9790	135
Addenda Required	Require 5 Digit Addenda	ARQ9791	135
Addenda Timeout	Range (0 - 500) *120	DLYADD#####	136
EAN/JAN-13 Addenda	Off	E13ADS0	136
Separator	*On	E13ADS1	136
ISBN Translate	*Off	E13ISB0	137
	On	E13ISB1	137
EAN/JAN-8	Default All EAN/JAN-8 Settings	EA8DFT	137
	Off	EA8ENAO	137
	*On	EA8ENA1	137
EAN/JAN-8 Check Digit	Off	EA8CKX0	137
	*On	EA8CKX1	137
EAN/JAN-8 Addenda	*2 Digit Addenda Off	EA8AD20	138
	2 Digit Addenda On	EA8AD21	138
	*5 Digit Addenda Off	EA8AD50	138
	5 Digit Addenda On	EA8AD51	138
EAN/JAN-8 Addenda Required	*Not Required	EA8ARQ0	138
	Required	EA8ARQ1	138
Addenda Timeout	Range (0 - 500) *120	DLYADD#####	138
EAN/JAN-8 Addenda Separator	Off	EA8ADS0	139
	*On	EA8ADS1	139
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	*Off	MSIENAO	139
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Selection	Setting * Indicates default	Serial Command # Indicates a numeric entry	Page
MSI Check Character	*Validate Type 10, but Don't Transmit	MSICHKO	140
	Validate Type 10 and Transmit	MSICHK1	140
	Validate 2 Type 10 Chars, but Don't Transmit	MSICHK2	140
	Validate 2 Type 10 Chars and Transmit	MSICHK3	140
	Validate Type 11 then Type 10 Char, but Don't Transmit	MSICHK4	140
	Validate Type 11 then Type 10 Char and Transmit	MSICHK5	140
	Disable MSI Check Characters	MSICHK6	140
MSI Message Length	Minimum (4 - 48) *4	MSIMIN##	141
	Maximum (4 - 48) *48	MSIMAX##	141
GS1 DataBar Omnidirectional	Default All GS1 DataBar Omnidirectional Settings	RSSDFT	141
	Off	RSSENAO	141
	*On	RSSENA1	141
GS1 DataBar Limited	Default All GS1 DataBar Limited Settings	RSLDFT	142
	Off	RSLENAO	142
	*On	RSLENA1	142
GS1 DataBar Expanded	Default All GS1 DataBar Expanded Settings	RSEDFT	142
	Off	RSEENAO	142
	*On	RSEENA1	142
GS1 DataBar Expanded Msg.	Minimum (4 - 74) *4	RSEMIN##	142
Length	Maximum (4 - 74) *74	RSEMAX##	142
Trioptic Code	*Off	TRIENAO	143
	On	TRIENA1	143
Codablock A	Default All Codablock A Settings	CBADFT	143
	*Off	CBAENAO	143
	On	CBAENA1	143
Codablock A Msg. Length	Minimum (1 - 600) *1	CBAMIN###	144
	Maximum (1 - 600) *600	CBAMAX###	144
Codablock F	Default All Codablock F Settings	CBFDFT	144
	*Off	CBFENAO	144
	On	CBFENA1	144
Codablock F Msg. Length	Minimum (1 - 2048) *1	CBFMIN####	144
	Maximum (1 - 2048) *2048	CBFMAX####	144

Selection	Setting * Indicates default	Serial Command # Indicates a numeric entry	Page
Label Code	On	LBLENA1	145
	*Off	LBLENA0	145
PDF417	Default All PDF417 Settings	PDFDFT	145
	*On	PDFENA1	145
	Off	PDFENAO	145
PDF417 Msg. Length	Minimum (1-2750) *1	PDFMIN####	146
	Maximum (1-2750) *2750	PDFMAX####	146
MacroPDF417	*On	PDFMAC1	146
	Off	PDFMACO	146
MicroPDF417	Default All Micro PDF417 Settings	MPDDFT	146
	On	MPDENA1	146
	*Off	MPDENAO	146
MicroPDF417 Msg. Length	Minimum (1-366) *1	MPDMIN###	147
	Maximum (1-366) *366	MPDMAX###	147
GS1 Composite Codes	On	COMENA1	147
	*Off	COMENAO	147
UPC/EAN Version	On	COMUPC1	148
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GS1 Composite Codes Msg. Length	Minimum (1-2435) *1	COMMIN####	148
	Maximum (1-2435) *2435	COMMAX####	148
GS1 Emulation	GS1-128 Emulation	EANEMU1	148
	GS1 DataBar Emulation	EANEMU2	147
	GS1 Code Expansion Off	EANEMU3	149
	EAN8 to EAN13 Conversion	EANEMU4	149
	*GS1 Emulation Off	EANEMUO	149
TCIF Linked Code 39	On	T39ENA1	149
	*Off	T39ENAO	149
QR Code	Default All QR Code Settings	QRCDFT	150
	*On	QRCENA1	150
	Off	QRCENAO	150
QR Code Msg. Length	Minimum (1-7089) *1	QRCMIN####	150
5 5	Maximum (1-7089) *7089	QRCMAX####	150
QR Code Append	*One Scan	QRCAPP1	150
	Swipe	QRCAPP2	150
	Point & Shoot	QRCAPP3	150
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Selection	Setting * Indicates default	Serial Command # Indicates a numeric entry	Page
Prohibit QR Code with Web Link	*On	WRCWEB1	152
	Off	WRCWEB0	152
DotCode	Default All DotCode Settings	DOTDFT	152
	On	DOTENA1	152
	*Off	DOTENAO	152
Poor Quality DotCodes	Poor Quality DotCodes On	DOTEXS1	152
	*Poor Quality DotCodes Off	DOTEXS0	152
DotCode Msg. Length	Minimum (1- 2400) *1	DOTMIN####	153
	Maximum (1- 2400) *2400	DOTMAX####	153
Digimarc Barcode	Decoder Attempts (0-10) *3	DIGSTR##	153
	Off	DIGENAO	153
	On	DIGENA1	153
	Uses ID Decoder then Both Decoders	DIGENA2	153
	*Uses Digimarc Decoder then Both Decoders	DIGENA3	153
	Uses ID Decoder then Alternates Decoders	DIGENA4	153
	Uses Digimarc Decoder then Alternates Decoders	DIGENA5	153
Data Matrix	Default All Data Matrix Settings	IDMDFT	153
	*On	IDMENA1	153
	Off	IDMENA0	153
Direct Part Marking (DPM)	Dotpeen DPM Decoding	DPMENA1	155
Decoding	*Disable DPM Decoding	DPMENAO	155
	Reflective (Etched) DPM Decoding	DPMENA2	155
Data Matrix Msg. Length	Minimum (1-3116) *1	IDMMIN####	155
	Maximum (1-3116) *3116	IDMMAX####	155
Data Matrix Code Page	Data Matrix Code Page (*51)	IDMDCP##	155
MaxiCode	Default All MaxiCode Settings	MAXDFT	156
	On	MAXENA1	156
	*Off	MAXENAO	156
MaxiCode Msg. Length	Minimum (1-150) *1	MAXMIN###	156
	Maximum (1-150) *150	MAXMAX###	156
Aztec Code	Default All Aztec Code Settings	AZTDFT	157
	*On	AZTENA1	157
	Off	AZTENAO	157

Selection	Setting * Indicates default	Serial Command # Indicates a numeric entry	Page
Aztec Code Msg. Length	Minimum (1-3832) *1	AZTMIN####	157
	Maximum (1-3832) *3832	AZTMAX####	157
Aztec Append	*On	AZTAPP1	157
	Off	AZTAPPO	157
Aztec Code Page	Aztec Code Page (*51)	AZTDCP##	158
Chinese Sensible (Han Xin) Code	Default All Han Xin Code Settings	HX_DFT	158
	On	HX_ENA1	158
	*Off	HX_ENA0	158
Chinese Sensible (Han Xin) Code	Minimum (1-7833) *1	HX_MIN####	159
Msg. Length	Maximum (1-7833) *7833	HX_MAX####	159
Postal Codes - 2D			
2D Postal Codes	*Off	POSTALO	159
Single 2D Postal Codes	Australian Post On	POSTAL1	159
	British Post On	POSTAL7	159
	Canadian Post On	POSTAL30	159
	Intelligent Mail Barcode On	POSTAL10	159
	Japanese Post On	POSTAL3	160
	KIX Post On	POSTAL4	160
	Planet Code On	POSTAL5	160
	Postal-4i On	POSTAL9	160
	Postnet On	POSTAL6	160
	Postnet with B and B' Fields On	POSTAL11	160
	InfoMail On	POSTAL2	160
Combination 2D Postal Codes	InfoMail and British Post On	POSTAL8	160
	Intelligent Mail Barcode and Postnet with B and B' Fields On	POSTAL20	160
	Postnet and Postal-4i On	POSTAL14	161
	Postnet and Intelligent Mail Barcode On	POSTAL16	161
	Postal-4i and Intelligent Mail Barcode On	POSTAL17	161
	Postal-4i and Postnet with B and B' Fields On	POSTAL19	161
	Planet and Postnet On	POSTAL12	161
	Planet and Postnet with B and B' Fields On	POSTAL18	161
	Planet and Postal-4i On	POSTAL13	161
	Planet and Intelligent Mail Barcode On	POSTAL15	161

Selection	Setting * Indicates default	Serial Command # Indicates a numeric entry	Page
	Planet, Postnet, and Postal-4i On	POSTAL21	161
	Planet, Postnet, and Intelligent Mail Barcode On	POSTAL22	161
	Planet, Postal-4i, and Intelligent Mail Barcode On	POSTAL23	162
	Postnet, Postal-4i, and Intelligent Mail Barcode On	POSTAL24	162
	Planet, Postal-4i, and Postnet with B and B' Fields On	POSTAL25	162
	Planet, Intelligent Mail Barcode, and Postnet with B and B' Fields On	POSTAL26	162
	Postal-4i, Intelligent Mail Barcode, and Postnet with B and B' Fields On	POSTAL27	162
	Planet, Postal-4i, Intelligent Mail Barcode, and Postnet On	POSTAL28	162
	Planet, Postal-4i, Intelligent Mail Barcode, and Postnet with B and B' Fields On	POSTAL29	162
Planet Code Check Digit	Transmit	PLNCKX1	162
	*Don't Transmit	PLNCKXO	163
Postnet Check Digit	Transmit	NETCKX1	163
	*Don't Transmit	NETCKXO	163
Australian Post Interpretation	*Bar Output	AUSINTO	163
	Numeric N Table	AUSINT1	163
	Alphanumeric C Table	AUSINT2	163
	Combination N and C Tables	AUSINT3	164
Postal Codes - Linear			
China Post (Hong Kong 2 of 5)	Default All China Post (Hong Kong 2 of 5) Settings	CPCDFT	164
	*Off	CPCENAO	164
	On	CPCENA1	164
China Post (Hong Kong 2 of 5)	Minimum (2 - 80) *4	CPCMIN##	164
Msg. Length	Maximum (2 - 80) *80	CPCMAX##	164
Korea Post	Default All Korea Post Settings	KPCDFT	165
	*Off	KPCENAO	165
	On	KPCENA1	165
Korea Post Msg. Length	Minimum (2 - 80) *4	KPCMIN##	165
	Maximum (2 - 80) *48	KPCMAX##	165

Selection	Setting * Indicates default	Serial Command # Indicates a numeric entry	Page
Korea Post Check Digit	Transmit Check Digit	KPCCHK1	165
	*Don't Transmit Check Digit	КРССНКО	165
Imaging Default Comman	ds		
Image Snap	Default all Imaging Commands	IMGDFT	167
-	Imaging Style - Decoding	SNPSTY0	168
	*Imaging Style - Photo	SNPSTY1	168
	Imaging Style - Manual	SNPSTY2	168
	Beeper On	SNPBEP1	168
	*Beeper Off	SNPBEP0	168
	*Wait for Trigger Off	SNPTRGO	169
	Wait for Trigger On	SNPTRG1	169
	*LED State - Off	SNPLED0	169
	LED State - On	SNPLED1	169
	Exposure (1-7874 microseconds) *7874	SNPEXP	169
	*Gain - None	SNPGAN1	170
	Gain - Medium	SNPGAN2	170
	Gain - Heavy	SNPGAN4	170
	Gain - Maximum	SNPGAN8	170
	Target White Value (0-255) *125	SNPWHT###	170
	Delta for Acceptance (0-255) *25	SNPDEL###	170
	Update Tries (0-10) *6	SNPTRY##	171
	Target Set Point Percentage (1-99) *50	SNPPCT##	171
mage Ship	*Infinity Filter - Off	IMGINFO	172
	Infinity Filter - On	IMGINF1	172
	*Compensation Off	IMGCORO	172
	Compensation On	IMGCOR1	172
	*Pixel Depth - 8 bits/pixel (grayscale)	IMGBPP8	172
	Pixel Depth - 1 bit/pixel (B&W)	IMGBPP1	172
	*Don't Sharpen Edges	IMGEDG0	173
	Sharpen Edges (0-23)	IMGEDG##	173
	*File Format - JPEG	IMGFMT6	173
	File Format - KIM	IMGFMTO	173
	File Format - TIFF binary	IMGFMT1	173
	File Format - TIFF binary group 4, compressed	IMGFMT2	173
	File Format - TIFF grayscale	IMGFMT3	173

Selection	Setting * Indicates default	Serial Command # Indicates a numeric entry	Page
	File Format - Uncompressed binary	IMGFMT4	173
	File Format - Uncompressed grayscale	IMGFMT5	173
	File Format - BMP	IMGFMT8	173
	File Format - BMP Uncompressed raw image	IMGFMT15	173
	*Histogram Stretch Off	IMGHIS0	174
	Histogram Stretch On	IMGHIS1	174
	*Noise Reduction Off	IMGFSP0	175
	Noise Reduction On	IMGFSP1	175
	Invert Image around X axis	IMGNVX1	174
	Invert Image around Y axis	IMGNVY1	174
	*Rotate Image none	IMGROTO	175
	Rotate Image 90° right	IMGROT1	175
	Rotate Image 180° right	IMGROT2	175
	Rotate Image 90° left	IMGROT3	175
	JPEG Image Quality (0-100) *50	IMGJQF###	176
	*Gamma Correction Off	IMGGAMO	176
	Gamma Correction On (0-1000)	IMGGAM###	176
	Image Crop - Left (0-843) *0	IMGWNL###	176
	Image Crop - Right (0-843) *843	IMGWNR###	176
	Image Crop - Top (0-639) *0	IMGWNT###	176
	Image Crop - Bottom (0-639) *639	IMGWNB###	177
	Image Crop - Margin (1-238) *0	IMGMAR###	177
	Protocol - None (raw)	IMGXFR0	177
	Protocol - None (default USB)	IMGXFR2	177
	Protocol - Hmodem Compressed (default RS232)	IMGXFR3	177
	Protocol - Hmodem	IMGXFR4	177
	*Ship Every Pixel	IMGSUB1	178
	Ship Every 2nd Pixel	IMGSUB2	178
	Ship Every 3rd Pixel	IMGSUB3	178
	*Document Image Filter Off	IMGUSH0	178
	Document Image Filter On (0-255)	IMGUSH###	178
	*Don't Ship Histogram	IMGHST0	179
	Ship Histogram	IMGHST1	179

Selection Setting * Indicates default		Serial Command # Indicates a numeric entry	Page	
Image Size Compatibility	Force VGA Resolution	IMGVGA1	179	
	*Native Resolution	IMGVGA0	180	
Intelligent Signature Capture	Optimize On	DECBND1	180	
	*Optimize Off	DECBNDO	180	
Utilities	·			
Add Code I.D. Prefix to All Symbol	ogies (Temporary)	PRECA2,BK2995C80!	187	
Show Software Revision		REVINF	187	
Test Menu	On	TSTMNU1	188	
	*Off	TSTMNUO	188	
Application Plug-Ins (Apps)	*Decoding Apps On	PLGDCE1	188	
	Decoding Apps Off	PLGDCEO	188	
	*Formatting Apps On	PLGF0E1	188	
	Formatting Apps Off	PLGF0E0	188	
	List Apps	PLGINF	188	
Reset the Factory Defaults	Remove Custom Defaults	DEFOVR	190	
	Activate Defaults	DEFALT	190	

## PRODUCT SPECIFICATIONS

## Xenon Ultra 1960g/1960h Corded Scanner Product Specifications

Parameter	Specification
Mechanical	'
Height	6.3 inches (160.2mm)
Length	4.3 inches (108.2mm)
Width	2.8 inches (70.4mm)
Weight	147.2 g (5.2 oz.)
Electrical	
Voltage Requirements	4.75 to 5.25 VDC at input of the scanner
Current Draw	Scanning MAX 500mA @ 5VDC
Illumination LED:	
Peak Wavelength	442nm, 552nm (white LED) IEC 62471: "Exempt Risk Group"
Aiming:	
Peak Wavelength LED	525nm ± 18nm (green LED) IEC 62471: "Exempt Risk Group"
Environmental	
Temperature Ranges:	
Operating	32°F to 122°F (0°C to 50°C)
Storage	-40°F to 158°F (-40°C to 70°C)
Humidity	0 to 95% non-condensing
Mechanical Drop	Operational after 50 drops from 6 feet (1.8m) to concrete, 10' MIL DROP SPEC
ESD Tolerance	Up to 15kV direct air Up to 8 kV indirect coupling plane
Sealant Rating	IP52

Parameter (Continued)	Specification
Image	
Image Size	1280 x 1080 pixels
Scan Performance	
Skew Angle	<u>+</u> 65°
Pitch Angle	±65°
Motion Tolerance	Up to 4.0 m/s (157 in/s) for 13 mil UPC at optimal focus
Symbol Contrast	15% or greater (Grade A)
Scan Angle (Minimum) 1960g SR 1960h SR 1960h HD	Horizontal: 42°; Vertical: 36° Horizontal: 42°; Vertical 36° Horizontal: 42°; Vertical 36°

## **Depth of Field Charts**

## 1960g/1960h Typical Performance

Focus		Standard Ra	ange	High Densit	у
Symbology		Near Far Near Distance Distance Distance		Far Distance	
2 mil Code 39	mm	-	-	-	-
	in.	-	-	-	-
3 mil Code 39	mm	34	174	18	174
	in.	1.34	6.85311	0.71	6.85
5 mil Code 39	mm	23	311	7	295
	in.	0.91	12.24	0.28	11.61
10 mil Code 39	mm	0	697	0	548
	in.	0	27.44	0	21.57
13 mil UPC	mm	0	654	0	502
	in.	0	25.75	0	19.76
7.5 mil Code 128	mm	6	367	0	345
	in.	0.24	14.45	0	13.58
15 mil Code 128	mm	0	728	0	563
	in.	0	28.66	0	22.17
20 mil Code 39	mm	4	1115	4	814
	in.	0.16	43.9	0.16	32.05
5 mil PDF417	mm	45	176	22	173
	in.	1.77	6.93	0.87	6.81
6.7 mil PDF417	mm	22	249	8	237
	in.	0.87	9.80	0.31	9.33
5 mil Data Matrix	mm	-	-	35	113
	in.	-	-	1.38	4.45
7.5 mil Data Matrix	mm	34	188	16	183
	in.	1.34	7.40	0.63	7.20
10 mil Data Matrix	mm	12	273	2	249
	in.	0.47	10.75	0.08	9.8
4 mil QR Code	mm	-	-	-	-
	in.	-	-	-	-
10 mil QR Code	mm	11	262	1	230
	in.	0.43	10.32	0.04	9.06
20 mil QR Code	mm	0	495	0	392
	in.	0	19.49	0	15.43

Focus (Continued)	Standard Range		High Density	
Symbology (Continued)	Near Distance	Far Distance	Near Distance	Far Distance
Resolution (1D)	2.5 mil		2 mil	
Resolution (2D)	5 mil		5 mil	

## 1960g/1960h Guaranteed Performance

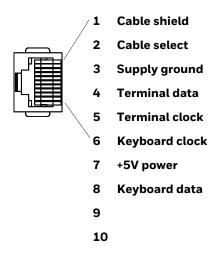
Focus		Standard Ra	ange	High Densit	у
Symbology		Near Distance	Far Distance	Near Distance	Far Distance
2 mil Code 39	mm	-	-	-	-
	in.	_	-	-	-
3 mil Code 39	mm	52	154	28	144
	in.	2.05	6.06	1.1	5.67
5 mil Code 39	mm	30	283	13	258
	in.	1.81	11.14	0.51	10.16
10 mil Code 39	mm	0	651	0	427
	in.	0	25.63	0	16.81
13 mil UPC	mm	0	569	0	355
	in.	0	22.4	0	13.98
7.5 mil Code 128	mm	16	338	0	292
	in.	0.63	13.31	0	11.5
15 mil Code 128	mm	0	657	0	395
	in.	0	25.87	0	15.55
20 mil Code 39	mm	6	973	7	563
	in.	0.24	38.31	0.28	22.17
5 mil PDF417	mm	69	168	32	164
	in.	2.71	6.61	1.26	6.46
6.7 mil PDF417	mm	38	241	16	227
	in.	1.5	9.49	0.63	8.94
5 mil Data Matrix	mm	-	-	43	104
	in.	-	-	1.7	4.09
7.5 mil Data Matrix	mm	49	178	23	172
	in.	1.93	7.01	0.91	6.77
10 mil Data Matrix	mm	26	262	6	227
	in.	1.02	10.32	0.24	8.94
4 mil QR Code	mm	-	-	-	-
	in.	-	-	-	-
10 mil QR Code	mm	22	248	4	210
	in.	0.87	9.76	0.16	8.27
20 mil QR Code	mm	0	460	0	332
	in.	0	18.11	0	13.07

#### **Standard Connector Pinouts**

**Note:** The following pin assignments are not compatible with some Honeywell legacy products. Use of a cable with improper pin assignments may lead to damage to the unit. Use of any cables not provided by the manufacturer may result in damage not covered by your warranty.

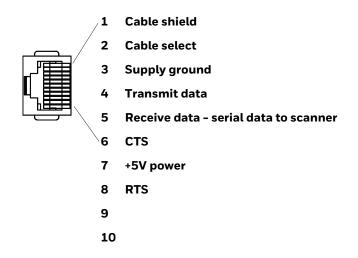
#### **Keyboard Wedge**

10 Pin RJ41 Modular Plug - connects to the base



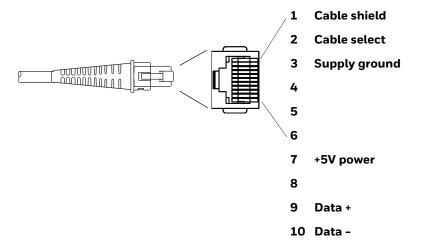
#### **Serial Output**

10 Pin RJ41 Modular Plug - connects to the base



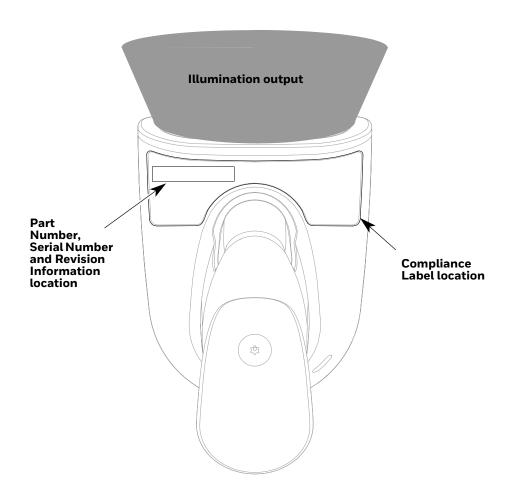
#### **USB**

#### 10 Pin Modular Plug - connects to the base



## **Required Safety Labels**

#### Scanner



# 12 MAINTENANCE AND TROUBLESHOOTING

## Repairs

Repairs and/or upgrades are not to be performed on this product. These services are to be performed only by an authorized service center (see Customer Support on page xiii).

#### **Maintenance**

Your device provides reliable and efficient operation with a minimum of care. Although specific maintenance is not required, the following sections describe periodic checks to ensure dependable operation.

#### Clean the Scanner

The scanner housing and scanner window may be cleaned with a soft cloth dampened with water or a mild detergent-water solution. If a mild detergent solution is used, wipe the scanner with a clean cloth dampened only with water to remove any detergent residue.

**Note:** Reading performance may degrade if the scanner's window is not clean. If the window is visibly dirty, or if the scanner isn't operating well, clean the window.

A

Caution: Do not submerge the scanner in water or cleaning solution.

Do not use abrasive wipes or cloths on the scanner's window.

Abrasive wipes may scratch the window. Never use solvents

(e.g., acetone) on the housing or window. Solvents may damage

the finish or the window.

Caution: Ensure all components are dry prior to mating the scanner with charging accessories or other peripheral devices. Mating wet components may cause damage not covered by the warranty.

#### **About Disinfectant-ready Models**

Xenon Ultra scanners are equipped with an external plastic housing that is designed to resist the effects of harsh chemicals and disinfectant-ready housings (DRH) for the healthcare and general-purpose markets.

Please refer to the Honeywell Safety and Productivity Solutions website for specific details on how to clean Xenon Ultra scanners. Helpful information on the care of these specialty products can be found in the following articles:

- Learn to Clean Honeywell Healthcare Disinfectant-ready Products
- Honeywell Instructions for Cleaning General Purpose Disinfectant-ready Housing Devices
- Disinfectant-Ready Application Brief

#### **Inspect Cords and Connectors**

Inspect the interface cable and connector for wear or other signs of damage. A badly worn cable or damaged connector may interfere with scanner operation. Contact your distributor for information about cable replacement. Cable replacement instructions are on page 230.

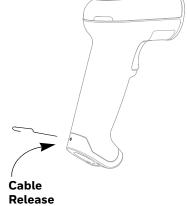
## **Replace Cables in Corded Scanners**

The standard interface cable is attached to the scanner with an 10-pin modular connector. When properly seated, the connector is held in the scanner's handle by a flexible retention tab. The interface cable is designed to be field replaceable.

- Order replacement cables from Honeywell or from an authorized distributor.
- When ordering a replacement cable, specify the cable part number of the original interface cable.

#### Replace an Interface Cable

- 1. Turn off the power to the host system.
- 2. Disconnect the scanner's cable from the terminal or computer.
- 3. Locate the small hole on the back of the scanner's handle. This is the cable release.
- 4. Straighten one end of a paper clip.
- 5. Insert the end of the paper clip into the small hole and press in. This depresses the retention tab, releasing the connector. Pull the connector out while maintaining pressure on the paper clip, then remove the paper clip.



6. Replace with the new cable. Insert the connector into the opening and press firmly. The connector is keyed to go in only one way, and will click into place.

#### **Troubleshoot a Corded Scanner**

The scanner automatically performs self-tests whenever you turn it on. If your scanner is not functioning properly, review the following Troubleshooting Guide to try to isolate the problem.

#### Is the power on? Is the aimer on?

If the aimer isn't illuminated, check that:

- The cable is connected properly.
- The host system power is on (if external power isn't used).
- The trigger works.

#### Is the scanner having trouble reading your symbols?

If the scanner isn't reading symbols well, check that the symbols:

- Aren't smeared, rough, scratched, or exhibiting voids.
- Aren't coated with frost or water droplets on the surface.
- Are enabled in the scanner or in the decoder to which the scanner connects.

#### Is the barcode displayed but not entered?

The barcode is displayed on the host device correctly, but you still have to press a key to enter it (the Enter/Return key or the Tab key, for example).

• You need to program a suffix. Programming a suffix enables the scanner to output the barcode data plus the key you need (such as "CR") to enter the data

into your application. Refer to Prefix/Suffix Overview on page 77 for further information.

If you aren't sure what programming options have been set in the scanner, or if you want the factory default settings restored, refer to Reset the Factory Defaults on page 190.



#### REFERENCE CHARTS

## **Symbology Charts**

**Note:** "m" represents the AIM modifier character. Refer to International Technical Specification, Symbology Identifiers, for AIM modifier character details.

Prefix/Suffix entries for specific symbologies override the universal (All Symbologies, 99) entry.

Refer to Data Edit beginning on page 77 and Data Format beginning on page 83 for information about using Code ID and AIM ID.

## **Linear Symbologies**

	AIM		Honeywe	u
Linear Symbology	ID	Possible modifiers (m)	ID	Hex
All Symbologies				99
Codabar	]Fm	0-1	а	61
Code 11	]H3		h	68
Code 128	]Cm	0, 1, 2, 4	j	6A
Code 32 Pharmaceutical (PARAF)	]X0		<	3C
Code 39 (supports Full ASCII mode)	]Am	0, 1, 3, 4, 5, 7	b	62
TCIF Linked Code 39 (TLC39)	]L2		Т	54
Code 93 and 93i	]Gm	0-9, A-Z, a-m	i	69
EAN	]Em	0, 1, 3, 4	d	64
EAN-13 (including Bookland EAN)	]E0		d	64
EAN-13 with Add-On	]E3		d	64
EAN-13 with Extended Coupon Code	]E3		d	64
EAN-8	]E4		D	44

	AIM		Honey	well
Linear Symbology	ID	Possible modifiers (m)	ID	Hex
EAN-8 with Add-On	]E3		D	44
GS1				
GS1 DataBar	]em	0	У	79
GS1 DataBar Limited	]em		{	7B
GS1 DataBar Expanded	]em		}	7D
GS1-128	]C1		Ι	49
2 of 5				
China Post (Hong Kong 2 of 5)	]XO		Q	51
Interleaved 2 of 5	]lm	0, 1, 3	е	65
Matrix 2 of 5	]XO		m	6D
NEC 2 of 5	]XO		Υ	59
Straight 2 of 5 IATA	]Rm	0, 1, 3	f	66
Straight 2 of 5 Industrial	]S0		f	66
MSI	]M <i>m</i>	0, 1	g	67
Telepen	]Bm		t	74
UPC		0, 1, 2, 3, 8, 9, A, B, C		
UPC-A	]EO		С	63
UPC-A with Add-On	]E3		С	63
UPC-A with Extended Coupon Code	]E3		С	63
UPC-E	]EO		E	45
UPC-E with Add-On	]E3		E	45
UPC-E1	]XO		Е	45
Add Honeywell Code ID				5C80
Add AIM Code ID				5C81
Add Backslash				5C5C
Batch mode quantity			5	35

## **2D Symbologies**

	ID Possible modifiers (m)		Honeywell	
2D Symbology			ID	Hex
All Symbologies				99
Aztec Code	]zm	0-9, A-C	Z	7A

	AIM		Honeywell		
2D Symbology	ID	Possible modifiers (m)	ID	Hex	
Chinese Sensible Code (Han Xin Code)	]XO		Н	48	
Codablock A	]06	0, 1, 4, 5, 6	V	56	
Codablock F	]O <i>m</i>	0, 1, 4, 5, 6	q	71	
Code 49	]T <i>m</i>	0, 1, 2, 4	l	6C	
Data Matrix	]d <i>m</i>	0-6	W	77	
Dot Code	JNO			2E	
GS1	]e <i>m</i>	0-3	у	79	
GS1 Composite	]e <i>m</i>	0-3	у	79	
GS1 DataBar Omnidirectional	]e <i>m</i>	0-3	у	79	
MaxiCode	]Um	0-3	Х	78	
PDF417	]Lm	0-2	r	72	
MicroPDF417	]Lm	0-5	R	52	
QR Code	]Qm	0-6	S	73	
Micro QR Code	]Qm		S	73	

## **Postal Symbologies**

	AIM		Honeywe	u
Postal Symbology	ID	Possible modifiers (m)	ID	Hex
All Symbologies				99
Australian Post	]XO		А	41
British Post	]XO		В	42
Canadian Post	JXO		С	43
China Post	]XO		Q	51
InfoMail	]XO		,	2c
Intelligent Mail Barcode	JXO		М	4D
Japanese Post	]XO		J	4A
KIX (Netherlands) Post	]XO		K	4B
Korea Post	]XO		?	3F
Planet Code	]X0		L	4C
Postal-4i	]XO		N	4E
Postnet	]XO		Р	50

## **ASCII Conversion Chart (Code Page 1252)**

In keyboard applications, ASCII Control Characters can be represented in 3 different ways, as shown below. The CTRL+X function is OS and application dependent. The following table lists some commonly used Microsoft functionality. This table applies to U.S. style keyboards. Certain characters may differ depending on your Country Code/PC regional settings.

Non-pr control	intable characters	ASCII	Keyboard Control + AS	Keyboard Control + ASCII (CTRL+X) Mode			
			Control + X Mode Off	Windows Mode Control + X Mode On (KBDCAS2)			
DEC	HEX	Char	(KBDCASO)	CTRL + X	CTRL + X function		
0	00	NUL	Reserved	CTRL+@			
1	01	SOH	NP Enter	CTRL+ A	Select all		
2	02	STX	Caps Lock	CTRL+ B	Bold		
3	03	ETX	ALT Make	CTRL+ C	Сору		
4	04	EOT	ALT Break	CTRL+ D	Bookmark		
5	05	ENQ	CTRL Make	CTRL+ E	Center		
6	06	ACK	CTRL Break	CTRL+ F	Find		
7	07	BEL	Enter / Ret	CTRL+ G			
8	08	BS	(Apple Make)	CTRL+ H	History		
9	09	HT	Tab	CTRL+ I	Italic		
10	0A	LF	(Apple Break)	CTRL+ J	Justify		
11	0B	VT	Tab	CTRL+ K	hyperlink		
12	0C	FF	Delete	CTRL+ L	list, left align		
13	0D	CR	Enter / Ret	CTRL+ M			
14	0E	so	Insert	CTRL+ N	New		
15	0F	SI	ESC	CTRL+ O	Open		
16	10	DLE	F11	CTRL+ P	Print		
17	11	DC1	Home	CTRL+ Q	Quit		
18	12	DC2	PrtScn	CTRL+ R			
19	13	DC3	Backspace	CTRL+ S	Save		
20	14	DC4	Back Tab	CTRL+ T			
21	15	NAK	F12	CTRL+ U			
22	16	SYN	F1	CTRL+ V	Paste		
23	17	ETB	F2	CTRL+ W			
24	18	CAN	F3	CTRL+ X			
25	19	EM	F4	CTRL+ Y			
26	1A	SUB	F5	CTRL+ Z			
27	1B	ESC	F6	CTRL+[			
28	1C	FS	F7	CTRL+\			
29	1D	GS	F8	CTRL+]			
30	1E	RS	F9	CTRL+ ^			
31	1F	US	F10	CTRL+ -			
127	7F	Δ	NP Enter				

## **Lower ASCII Reference Table**

**Note:** Windows Code page 1252 and lower ASCII use the same characters.

	Printable Characters							
DEC	HEX	Character	DEC	HEX	Character	DEC	HEX	Character
32	20	<space></space>	64	40	@	96	60	`
33	21	!	65	41	A	97	61	а
34	22	"	66	42	В	98	62	b
35	23	#	67	43	С	99	63	С
36	24	\$	68	44	D	100	64	d
37	25	%	69	45	E	101	65	е
38	26	&	70	46	F	102	66	f
39	27	'	71	47	G	103	67	g
40	28	(	72	48	Н	104	68	h
41	29	)	73	49	1	105	69	i
42	2A	*	74	4A	J	106	6A	j
43	2B	+	75	4B	K	107	6B	k
44	2C	,	76	4C	L	108	6C	I
45	2D	-	77	4D	M	109	6D	m
46	2E		78	4E	N	110	6E	n
47	2F	/	79	4F	0	111	6F	О
48	30	0	80	50	Р	112	70	р
49	31	1	81	51	Q	113	71	q
50	32	2	82	52	R	114	72	r
51	33	3	83	53	S	115	73	s
52	34	4	84	54	T	116	74	t
53	35	5	85	55	U	117	75	u
54	36	6	86	56	V	118	76	V
55	37	7	87	57	W	119	77	w
56	38	8	88	58	Х	120	78	х
57	39	9	89	59	Y	121	79	у
58	3A	:	90	5A	Z	122	7A	z
59	3B	;	91	5B	[	123	7B	{
60	3C	<	92	5C	1	124	7C	1
61	3D	=	93	5D	]	125	7D	}
62	3E	>	94	5E	۸	126	7E	~
63	3F	?	95	5F		127	7F	Δ

Extend	Extended ASCII Characters						
DEC	HEX	CP 1252	ASCII	Alternate Extended	PS2 Scan Code		
128	80	€	Ç	up arrow ↑	0x48		
129	81		ü	down arrow ↓	0x50		
130	82	,	é	right arrow →	0x4B		
131	83	f	â	left arrow ←	0x4D		
132	84	,,	ä	Insert	0x52		
133	85		à	Delete	0x53		
134	86	†	å	Home	0x47		
135	87	‡	ç	End	0x4F		
136	88	^	ê	Page Up	0x49		
137	89	‰	ë	Page Down	0x51		
138	8A	Š	è	Right ALT	0x38		
139	8B	(	Ϊ	Right CTRL	0x1D		

		I Character		ued)	
DEC	HEX	CP 1252	ASCII	Alternate Extended	PS2 Scan Code
140	8C	Œ	î	Reserved	n/a
141	8D		ì	Reserved	n/a
142	8E	Ž	Ä	Numeric Keypad Enter	0x1C
143	8F		Å	Numeric Keypad /	0x35
144	90		É	F1	0x3B
145	91	4	æ	F2	0x3C
146	92	,	Æ	F3	0x3D
147	93	u	ô	F4	0x3E
148	94	,,	Ö	F5	0x3F
149	95		Ò	F6	0x40
150	96		û	F7	0x40
151	97	_	ù	F8	0x42
152	98			F9	0x42 0x43
	99	TM	ÿ Ö	F10	
153			Ü		0x44
154	9A	Š		F11	0x57
155	9B	>	¢	F12	0x58
156	9C	œ	£	Numeric Keypad +	0x4E
157	9D		¥	Numeric Keypad -	0x4A
158	9E	ž	Pts	Numeric Keypad *	0x37
159	9F	Ϋ	f	Caps Lock	0x3A
160	A0		á	Num Lock	0x45
161	A1	i	ĺ	Left Alt	0x38
162	A2	¢	ó	Left Ctrl	0x1D
163	A3	£	ú	Left Shift	0x2A
164	A4	¤	ñ	Right Shift	0x36
165	A5	¥	Ñ	Print Screen	n/a
166	A6		а	Tab	0x0F
167	A7	§	0	Shift Tab	0x8F
168	A8		į	Enter	0x1C
169	A9	©	г	Esc	0x01
170	AA	а	7	Alt Make	0x36
171	AB	«	1/2	Alt Break	0xB6
172	AC	7	1/4	Control Make	0x1D
173	AD		i	Control Break	0x9D
174	AE	®	<b>«</b>	Alt Sequence with 1 Character	0x36
175	AF	<u> </u>	»	Ctrl Sequence with 1 Character	0x1D
176	B0	0		1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	-
177	B1	±			
178	B2	2			
179	B3	3			
180	B4				
181	B5	μ			
182	B6	¶	11		
183	B7	11	1		
184	B8	-	1		
		1	<del> </del>		
185	B9	0	1		
186	BA		1		
187	BB	»	17		
188	BC	1/4	1		
189	BD	1/2	Ш		
190	BE	3/4	]		
191	BF	ن	1		
192	C0	À	L		
193	C1	Á	1		

Extend	led ASCI	I Character	s (Continu	ied)	
DEC	HEX	CP 1252	ASCII	Alternate Extended	PS2 Scan Code
194	C2	Â	Т		
195	C3	Ã	i i		
196	C4	Ä	1-		
197	C5	Å	ĺ		
198	C6	Æ	F		
199	C7	Ç	† <u> </u>		
200	C8	È	† Ľ		
201	C9	É			
202	CA	Ê	<u> </u>		
203	CB	Ë			
204	CC	ì	Tr  -  -		
205	CD	ĺ	Ir		
206	CE	Î			
207	CF	Ï	# 		
208	D0		1		
208	D1	Đ	+		
		Ñ Ò	<b>├</b> च्		
210	D2		I		
211	D3	Ó	E		
212	D4	Ô			
213	D5	Õ	F		
214	D6	Ö	II.		
215	D7	×	#		
216	D8	Ø	‡		
217	D9	Ù	J		
218	DA	Ú	<u></u>		
219	DB	Û			
220	DC	Ü			
221	DD	Ý	<u> </u>		
222	DE	Þ			
223	DF	ß			
224	E0	à	α		
225	E1	á	ß		
226	E2	â	Γ		
227	E3	ã	π		
228	E4	ä	Σ		
229	E5	å	σ		
230	E6	æ	μ		
231	E7	ç	T		
232	E8	è	Φ		
233	E9	é	Θ		
234	EA	ê	Ω		
235	EB	ë	δ		
236	EC	ì	∞		
237	ED	ĺ	φ		
238	EE	î	ε		
239	EF	ï	n		
240	F0	ð	=		
241	F1	ñ	±		
242	F2	ò	≥		
243	F3	ó	≤		
244	F4	ô	1-		
245	F5	õ	1		
246	F6	Ö	÷		
247	F7	÷	≈		
41	1 /		1~		

Extended ASCII Characters (Continued)								
DEC	HEX	CP 1252	ASCII	Alternate Extended	PS2 Scan Code			
248	F8	Ø	۰					
249	F9	ù						
250	FA	ú	-					
251	FB	û	$\sqrt{}$					
252	FC	ü	n					
253	FD	ý	2					
254	FE	þ	•					
255	FF	ÿ						

# ISO 2022/ISO 646 Character Replacements

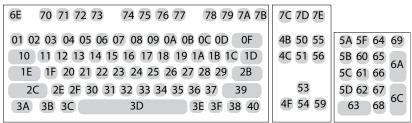
Code pages define the mapping of character codes to characters. If the data received does not display with the proper characters, it may be because the barcode being scanned was created using a code page that is different from the one the host program is expecting. If this is the case, select the code page with which the barcodes were created. The data characters should then appear properly.

Code Page Selection Method/ Country	Standard	Keyboard Country	Honeywell Code Page Option	
United States (standard ASCII)	ISO/IEC 646-IRV	n/a	1	
Automatic National Character Replacement	ISO/IEC 2022	n/a	2 (default)	
Binary Code page	n/a	n/a	3	
Default "Automatic National Characte Page options for Code128, Code 39 an		ect the below Honey	well Code	
United States	ISO/IEC 646-06	0	1	
Canada	ISO /IEC 646-121	54	95	
Canada	ISO /IEC 646-122	18	96	
Japan	ISO/IEC 646-14	28	98	
China	ISO/IEC 646-57	92	99	
Great Britain (UK)	ISO /IEC 646-04	7	87	
France	ISO /IEC 646-69	3	83	
Germany	ISO/IEC646-21	4	84	
Switzerland	ISO /IEC 646-CH	6	86	
Sweden / Finland (extended Annex C)	ISO/IEC 646-11	2	82	
Ireland	ISO /IEC 646-207	73	97	
Denmark	ISO/IEC 646-08	8	88	
Norway	ISO/IEC 646-60	9	94	
Italy	ISO/IEC 646-15	5	85	
Portugal	ISO/IEC 646-16	13	92	

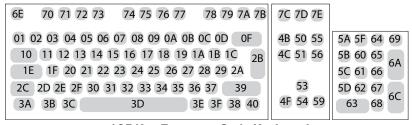
Code Page Selection Method/ Country	Standard	Keyboard Country	Honeywell Code Page Option	
Spain	ISO/IEC 646-17	10	90	
Spain	ISO/IEC 646-85	51	91	

Dec		35	36	64	91	92	93	94	96	123	124	125	126	
Hex	Hex			24	40	5B	5C	5D	5E	60	7B	7C	7D	7E
US	0	1	#	\$	@	[	١	]	۸	,	{	- 1	}	~
CA	54	95	#	\$	à	â	ç	ê	î	ô	é	ù	è	û
CA	18	96	#	\$	à	â	ç	ê	É	ô	é	ù	è	û
JP	28	98	#	\$	@	[	¥	]	۸	`	{		}	-
CN	92	99	#	¥	@	[	\	]	۸	`	{		}	-
GB	7	87	£	\$	@	[	\	]	۸	`	{		}	~
FR	3	83	£	\$	à	o	ç	§	۸	μ	é	ù	è	
DE	4	84	#	\$	§	Ä	Ö	Ü	۸	`	ä	Ö	ü	ß
СН	6	86	ù	\$	à	é	ç	ê	î	ô	ä	ö	ü	û
SE/FI	2	82	#	¤	É	Ä	Ö	Å	Ü	é	ä	ö	å	ü
DK	8	88	#	\$	@	Æ	Ø	Å	۸	`	æ	ø	å	~
NO	9	94	#	\$	@	Æ	Ø	Å	۸	`	æ	ø	å	-
IE	73	97	£	\$	Ó	É	ĺ	Ú	Á	ó	é	í	ú	á
IT	5	85	£	\$	§	o	ç	é	۸	ù	à	ò	è	ì
PT	13	92	#	\$	§	Ã	Ç	Õ	۸	`	ã	ç	õ	o
ES	10	90	#	\$	§	i	Ñ	غ	۸	•	0	ñ	ç	~
ES	51	91	#	\$		i	Ñ	Ç	خ	•	,	ñ	ç	
COUNTRY	Country Keyboard	Honeywell CodePage	ISO / IEC 646 National Character Replacements											

## **Keyboard Key References**



104 Key U.S. Style Keyboard



105 Key European Style Keyboard

### **SAMPLE SYMBOLS**

**UPC-A** 



Interleaved 2 of 5



**EAN-13** 





Code 39



Codabar



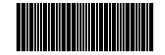
A13579B



Code 93



Straight 2 of 5 Industrial



Matrix 2 of 5



**PDF417** 



**Car Registration** 

**RSS-14** 



## SAMPLE SYMBOLS (CONTINUED)





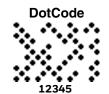


Numbers

MaxiCode

Test Message





#### **PROGRAMMING CHART**





















## PROGRAMMING CHART (CONTINUED)



















**Note:** If you make an error while scanning the letters or digits (before scanning **Save**), scan **Discard**, scan the correct letters or digits, and **Save** again.

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