## Honeywell

## Xenon ${ }^{\text {TM }}$ Ultra 196X Series Area-Imaging Scanners

Scanner Models: 1960g, 1960h


## User Guide

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## Customer Support

## Technical Assistance

To search our knowledge base for a solution or to log in to the Technical Support portal and report a problem, go to honeywell.com/PSStechnicalsupport.

For our latest contact information, see sps.honeywell.com.

## Product Service and Repair

Honeywell International Inc. provides service for all of its products through service centers throughout the world. Go to sps.honeywell.com and select Support to find a service center near you or to get a Return Material Authorization number (RMA \#) before returning a product.

## Limited Warranty

For warranty information, go to sps.honeywell.com and then select Support > Warranties.

## GET STARTED

## About This Manual

This User Guide provides installation and programming instructions for the Xenon ${ }^{\text {TM }}$ Ultra 1960 corded area-imaging scanners. Product specifications, dimensions, warranty, and customer support information are also included.

Honeywell barcode scanners are factory programmed for the most common terminal and communications settings. If you need to change these settings, programming is accomplished by scanning the barcodes in this guide.

An asterisk (*) next to an option indicates the default setting.

## Unpack Your Device

After you open the shipping carton containing the product, take the following steps:

- Check for damage during shipment. Report damage immediately to the carrier who delivered the carton.
- Make sure the items in the carton match your order.
- Save the shipping container for later storage or shipping.


## Features of the Device



## Connect the Device

## Connect with USB

A scanner can be connected to the USB port of a computer.

1. Connect the appropriate interface cable to the device first, then to the computer.

Corded Scanner USB Connection:


Note: The power supply must be ordered separately, if needed.
2. The scanner beeps.
3. Verify the scanner operation by scanning a barcode from the Sample Symbols, beginning on page 245.

The unit defaults to a USB PC Keyboard. Refer to page 11 for other USB terminal settings.

## Connect with Keyboard Wedge

A scanner can be connected between the keyboard and PC as a "keyboard wedge," where the scanner provides data output that is similar to keyboard entries. The following is an example of a keyboard wedge connection:

1. Turn off power and disconnect the keyboard cable from the back of the terminal/computer.
2. Connect the appropriate interface cable to the device and to the terminal/ computer.

## Corded Scanner Keyboard Wedge Connection:



Note: The power supply must be ordered separately, if needed.
3. Turn the terminal/computer power back on. The scanner beeps.
4. Verify the scanner operation by scanning a barcode from the Sample Symbols, beginning on page 245.

The unit defaults to an IBM PC AT and compatibles keyboard wedge interface with a USA keyboard. A carriage return (CR) suffix is added to barcode data.

## Connect with RS232 Serial Port

1. Turn off power to the terminal/computer.
2. Connect the appropriate interface cable to the scanner.

Note: For the scanner to work properly, you must have the correct cable for your type of terminal/computer.

Corded Scanner RS232 Serial Port Connection:


Note: The power supply must be ordered separately, if needed.
3. Plug the serial connector into the serial port on your computer. Tighten the two screws to secure the connector to the port.
4. Once the scanner has been fully connected, power up the computer.

This interface programs 115,200 baud, 8 data bits, no parity, and 1 stop bit.

## Reading Techniques

The Xenon Ultra scanners have a view finder that projects a bright green aiming beam that corresponds to the scanner's horizontal field of view. The aiming beam should be centered over the barcode, but it can be positioned in any direction for a good read.


## Menu Barcode Security Settings

Honeywell scanners are programmed by scanning menu barcodes or by sending serial commands to the scanner. If you want to restrict the ability to scan menu codes, you can use the Menu Barcode Security settings. Contact the nearest technical support office (see Technical Assistance on page xiii) for further information.

## Set Custom Defaults

You have the ability to create a set of menu commands as your own, custom defaults. To do so, scan the Set Custom Defaults barcode below before scanning the menu commands for your custom defaults. If a menu command requires scanning numeric codes from the Programming Chart, beginning on page 247, then a Save code, that entire sequence will be saved to your custom defaults. When you have entered all the commands you want to save for your custom defaults, scan the Save Custom Defaults barcode.


Save Custom Defaults

You may have a series of custom settings and want to correct a single setting. To do so, just scan the new setting to overwrite the old one. For example, if you had previously saved the setting for Beeper Volume at Low to your custom defaults, and decide you want the beeper volume set to High, just scan the Set Custom Defaults barcode, then scan the Beeper Volume High menu code, and then Save Custom Defaults. The rest of the custom defaults will remain, but the beeper volume setting will be updated.

## Reset the Custom Defaults

If you want the custom default settings restored to your scanner, scan the Activate Custom Defaults barcode below. This is the recommended default barcode for most users. It resets the scanner to the custom default settings. If there are no custom defaults, it will reset the scanner to the factory default settings. Any settings that have not been specified through the custom defaults will be defaulted to the factory default settings.


Activate Custom Defaults

## PROGRAM THE INTERFACE

## Introduction

This chapter describes how to program your system for the desired interface.

## Program the Interface - Plug and Play

Plug and Play barcodes provide instant scanner set up for commonly used interfaces.

Note: After you scan one of the codes, power cycle the host terminal to have the interface in effect.

## Keyboard Wedge

If you want your system programmed for an IBM PC AT and compatibles keyboard wedge interface with a USA keyboard, scan the barcode below. Keyboard wedge is the default interface.

Note: The following barcode also programs a carriage return (CR) suffix.


IBM PC AT and Cömpatibles with
CR suffix

## Laptop Direct Connect

For most laptops, scanning the Laptop Direct Connect barcode allows operation of the scanner in parallel with the integral keyboard. The following Laptop Direct Connect barcode also programs a carriage return (CR) suffix and turns on Emulate External Keyboard (page 24).
 with CR suffix

## RS232 Serial Port

The RS232 Interface barcode is used when connecting to the serial port of a PC or terminal. The following RS232 Interface barcode also programs a carriage return (CR) and a line feed (LF) suffix, baud rate, and data format as indicated below. It also changes the trigger mode to manual.

| Option | Setting |
| :--- | :--- |
| Baud Rate | $115,200 \mathrm{bps}$ |
| Data Format | 8 data bits, no parity bit, 1 stop bit |



RS232 Interface

## USB IBM SurePos

Scan one of the following "Plug and Play" codes to program the scanner for an IBM SurePos (USB handheld scanner) or IBM SurePos (USB tabletop scanner) interface.

Note: After scanning one of these codes, you must power cycle the cash register.


USB IBM SurePos (USB Handheld Scanner) Interface


PAPSPT.
USB IBM SurePos (USB Tabletop Scanner) Interface

Each barcode above also programs the following suffixes for each symbology:

| Symbology | Suffix | Symbology | Suffix |
| :--- | :--- | :--- | :--- |
| EAN 8 | OC | Code 39 | OO OA OB |
| EAN 13 | 16 | Interleaved 2 of 5 | OO OD OB |
| UPC A | OD | Code 128 * | OO OA OB |
| UPC E | OA | Code 128** | OO 18 OB |
|  |  | MaxiCode | OO 2F OB |

## USB PC or Macintosh Keyboard

Scan one of the following codes to program the scanner for USB PC Keyboard or USB Macintosh Keyboard. Scanning these codes also adds a CR suffix.


USB HID
Scan the following code to program the scanner for USB HID Barcode scanners.


If you are using a Microsoft ${ }^{\oplus}$ Windows ${ }^{\oplus}$ PC, you will need to download the latest driver from the Honeywell Technical Support Downloads Portal at honeywell.com/ PSSsoftware-downloads. The driver will use the next available COM Port number. Apple ${ }^{\circledR}$ Macintosh computers recognize the scanner as a USB CDC class device and automatically use a class driver.

After the driver is downloaded, scan the following code to program the scanner to emulate a regular RS232-based COM Port.


No extra configuration (e.g., baud rate) is necessary.
Note: If you scan the USB Serial barcode either with an older Honeywell serial driver, or no driver installed, you may no longer be able to scan barcodes. If this happens, either uninstall the older driver versions and install the latest driver, or delete the specific device entry in Device Manager.

## CTS/RTS Emulation



## ACK/NAK Mode



## High Speed USB

Note: High Speed USB is only available with cable CBL-500-120-SOO-HS and must be ordered separately.


High Speed USB On

## Verifone Ruby Terminal

Scan the following Plug and Play code to program the scanner for a Verifone Ruby terminal. This barcode sets the baud rate to 1200 bps and the data format to 8 data bits, mark parity bit, 1 stop bit. It also adds a line feed (LF) suffix and programs the following prefixes for each symbology:

| Symbology | Prefix |
| :--- | :--- |
| UPC-A | A |
| UPC-E | A |
| EAN-8 | FF |
| EAN-13 | F |



## Gilbarco ${ }^{\circ}$ Terminal

Scan the following Plug and Play code to program the scanner for a Gilbarco terminal. This barcode sets the baud rate to 2400 bps and the data format to 7 data bits, even parity, 2 stop bits. It also adds a carriage return (CR) suffix and programs the following prefixes for each symbology:

| Symbology | Prefix |
| :--- | :--- |
| UPC-A | A |
| UPC-E | EO |
| EAN-8 | FF |
| EAN-13 | F |



## Honeywell Bioptic Aux Port

Scan the following Plug and Play code to program the scanner for a Honeywell bioptic scanner auxiliary port configuration. This barcode sets the baud rate to 38400 bps and the data format to 8 data bits, no parity, 1 stop bit.


Honeywell Bioptic Settings

## Datalogic ${ }^{\text {TM }}$ Magellan ${ }^{\text {® }}$ Aux Port

Scan the following Plug and Play code to program the scanner for a Datalogic Magellan auxiliary port configuration. This barcode sets the baud rate to 9600 bps and the data format to 8 data bits, no parity, 1 stop bit.


PAPMAG.

## Datalogic Magellan Settings

## Wincor Nixdorf Terminal

Scan the following Plug and Play code to program the scanner for a Wincor Nixdorf terminal. This barcode sets the baud rate to 9600 bps and the data format to 8 data bits, no parity, 1 stop bit.


Wincor Nixdorf Terminal Settings

## Wincor Nixdorf Beetle ${ }^{\text {TM }}$ Terminal

Scan the following Plug and Play code to program the scanner for a Wincor Nixdorf Beetle terminal. The following prefixes are programmed for each symbology:

| Symbology | Prefix | Symbology | Prefix |
| :--- | :--- | :--- | :--- |
| Aztec Code | V | Interleaved 2 of 5 | I |
| Codabar | N | MaxiCode | T |
| Code 93 | L | MicroPDF417 | S |
| Code 128 | K | PDF417 | Q |
| Data Matrix | R | QR Code | U |
| EAN-8 | B | Straight 2 of 5 IATA | H |
| EAN-13 | A | UPC-A | AO |
| GS1 DataBar | E | UPC-E | C |
| GS1-128 | P | All other barcodes | M |



PAPBTL.

## Wincor Nixdorf Beetle Settings

## Wincor Nixdorf RS232 Mode A

Scan the following Plug and Play code to program the scanner for a Wincor Nixdorf RS232 Mode A terminal. This barcode sets the baud rate to 9600 bps and the data format to 8 data bits, odd parity, 1 stop bit. The following prefixes are programmed for each symbology:

| Symbology | Prefix | Symbology | Prefix |
| :--- | :--- | :--- | :--- |
| Code 128 | K | EAN-13 | A |
| Code 93 | L | GS1-128 | K |
| Codabar | N | Interleaved 2 of 5 | I |
| UPC-A | AO | Straight 2 of 5 IATA | H |
| UPC-E | C | GS1 DataBar | E |
| EAN-8 | B |  |  |
| All other barcodes | M |  |  |



## Keyboard Country Layout

If your interface is USB Keyboard or Keyboard Wedge, your keyboard layout default is a US keyboard. To change this layout, scan the appropriate Keyboard Country barcode below. By default, national character replacements are used for the following characters: \# \$ @ [ \ ] ^ ‘ \{ | \} ~. Refer to the "ISO 2022/ISO 646 Character Replacements" on page A-240 to view the character replacements for each country.

## Keyboard Countries <br>  <br> KBDCTYO. <br> * United States



KBDCTY80.
Azeri (Latin)


KBDCTY52.
Bulgaria (Cyrillic)


KBDCTY11.
Dutch (Netherlands)


## Keyboard Countries (Continued) <br> 







## Keyboard Countries (Continued)



KBDCTY30.
United States (International)


## Keyboard Wedge Modifiers

## ALT Mode

If your barcode contains special characters from the extended ASCII chart, for example, an e with an accent grave (è), you will use ALT Mode. (See Extended ASCII Characters on page 237.)

Note: Scan the ALT mode barcode after scanning the appropriate Keyboard Country code.
If your keystrokes require the ALT key and 3 or 4 characters, scan the $\mathbf{3}$ Characters or 4 Characters barcode. The data is then output with the special character(s) for values 00-255. Default = Off.


3 Characters


## Keyboard Style

This programs keyboard styles, such as Caps Lock and Shift Lock. If you have used Keyboard Conversion settings, they will override any of the following Keyboard Style settings. Default = Regular.

Regular is used when you normally have the Caps Lock key off.


Caps Lock is used when you normally have the Caps Lock key on.


Shift Lock is used when you normally have the Shift Lock key on (not common to U.S. keyboards).


Automatic Caps Lock is used if you change the Caps Lock key on and off. The software tracks and reflects if you have Caps Lock on or off. This selection can only be used with systems that have an LED that notes the Caps Lock status (AT keyboards).


Automatic Caps Lock
Autocaps via NumLock barcode should be scanned in countries (e.g., Germany, France) where the Caps Lock key cannot be used to toggle Caps Lock. The NumLock option works similarly to the regular Autocaps, but uses the NumLock key to retrieve the current state of the Caps Lock.


Autocaps via NumLock
Emulate External Keyboard should be scanned if you do not have an external keyboard (IBM AT or equivalent).


Emulate External Keyboard
Note: After scanning the Emulate External Keyboard barcode, you must power cycle your computer.

## Keyboard Conversion

Alphabetic keyboard characters can be forced to be all upper case or all lowercase. So if you have the following barcode: "abc569GK," you can make the output "ABC569GK" by scanning Convert All Characters to Upper Case, or to "abc569gk" by scanning Convert All Characters to Lower Case.

These settings override Keyboard Style selections.
Note: If your interface is a keyboard wedge, first scan the menu code for Automatic Caps Lock (page 24). Otherwise, your output may not be as expected.

Default = Keyboard Conversion Off.


* Keyboard Conversion Off


Convert All Characters to Upper Case

## Control Character Output

This selection sends a text string instead of a control character. For example, when the control character for a carriage return is expected, the output would display [CR] instead of the ASCII code of OD. Refer to ASCII Conversion Chart (Code Page 1252 ) on page 236. Only codes 00 through 1F are converted (the first column of the chart). Default $=$ Off.

Note: Control + X (Control + ASCII) Mode overrides this mode.


KBDNPE1.
Control Character Output On

## Keyboard Modifiers

This modifies special keyboard features, such as CTRL+ ASCII codes and Turbo Mode.

Control + X (Control + ASCII) Mode On: The scanner sends key combinations for ASCII control characters for values 00-1F. Windows is the preferred mode. All keyboard country codes are supported. DOS mode is a legacy mode, and it does not support all keyboard country codes. New users should use the Windows mode. Refer to ASCII Conversion Chart (Code Page 1252), page 236 for CTRL+ X Values.

Windows Mode Prefix/Suffix Off: The scanner sends key combinations for ASCII control characters for values 00-1F, but it does not translate prefix or suffix information.

Support ALT 3 Digit HEX Mode: The scanner sends key combinations for ASCII control characters for values 00-1F transmitted as the ALT key and 3 digits.

Default $=$ Control $+X$ Mode Off.


Windows Mode Control + X Mode On


Windows Mode Prefix/Suffix


DOS Mode Control + X Mode On with Windows Mode Prefix/Suffix


Turbo Mode: The scanner sends characters to a terminal faster. If the terminal drops characters, do not use Turbo Mode. Default = Off.


Turbo Mode On

Numeric Keypad Mode: Sends numeric characters as if entered from a numeric keypad. Default = Off.


* Numeric Keypad Mode Off

Automatic Direct Connect Mode: This selection can be used if you have an IBM AT style terminal and the system is dropping characters. Default = Off.


Mode On


## RS232 Modifiers

## RS232 Baud Rate

Baud Rate sends the data from the scanner to the terminal at the specified rate. The host terminal must be set for the same baud rate as the scanner. Default = 115,200.


## RS232 Word Length: Data Bits, Stop Bits, and Parity

Data Bits sets the word length at 7 or 8 bits of data per character. If an application requires only ASCII Hex characters 0 through 7F decimal (text, digits, and punctuation), select 7 data bits. For applications that require use of the full ASCII set, select 8 data bits per character. Default $=8$.

Stop Bits sets the stop bits at 1 or 2 . Default $=1$.
Parity provides a means of checking character bit patterns for validity. Default = None.

232WRD0
7 Data, 1 Stop, Parity None

7 Data, 1 Stop, Parity Odd


7 Data, 2 Stop, Parity None


232WRD5.
8 Data, 1 Stop, Parity Even


8 Data, 1 Stop, Parity Odd

## RS232 Receiver Time-Out

The unit stays awake to receive data until the RS232 Receiver Time-Out expires. A manual or serial trigger resets the time-out. When an RS232 receiver is sleeping, a character may be sent to wake up the receiver and reset the time-out. A transaction on the CTS line will also wake up the receiver. The receiver takes 300 milliseconds to completely come up. Change the RS232 receiver time-out by scanning the barcode below, then scanning digits from the Programming Chart, beginning on page 247, then scanning Save. The range is 0 to 300 seconds. Default $=0$ seconds (no time-out - always on).


## RS232 Handshake

RS232 Handshaking allows control of data transmission from the scanner using software commands from the host device. When RTS/CTS is turned Off, no data flow control is used.

Flow Control, No Timeout: The scanner asserts RTS when it has data to send, and will wait indefinitely for CTS to be asserted by the host.

Two-Direction Flow Control: The scanner asserts RTS when it is OK for the host to transmit. The host asserts CTS when it is OK for the device to transmit.

Flow Control with Timeout: The scanner asserts RTS when it has data to send and waits for a delay (see RS232 Timeout on page 31) for CTS to be asserted by the host. If the delay time expires and CTS is not asserted, the device transmit buffer is cleared and scanning may resume. Default = RTS/CTS Off.


Flow Control, No Timeout

Flow Control with Timeout

## RS232 Timeout

When using Flow Control with Timeout, you must program the length of the delay you want to wait for CTS from the host. Set the length (in milliseconds) for a timeout by scanning the barcode below, then setting the timeout (from 1-5100 milliseconds) by scanning digits from the Programming Chart, beginning on page 247, then scanning Save.


## XON/XOFF

Standard ASCII control characters can be used to tell the scanner to start sending data (XON/XOFF On) or to stop sending data (XON/XOFF Off). When the host sends the XOFF character (DC3, hex 13) to the scanner, data transmission stops. To resume transmission, the host sends the XON character (DC1, hex 11). Data transmission continues where it left off when XOFF was sent. Default = XON/XOFF Off.


* XON/XOFF Off

After transmitting data, the scanner waits for an ACK character (hex 06) or a NAK character (hex 15) response from the host. If ACK is received, the communications cycle is completed and the scanner looks for more barcodes. If NAK is received, the
last set of barcode data is retransmitted and the scanner waits for ACK/NAK again. Turn on the ACK/NAK protocol by scanning the ACK/NAK On barcode below. To turn off the protocol, scan ACK/NAK Off. Default = ACK/NAK Off.


## Scanner to Bioptic Communication

The following settings are used to set up communication between Honeywell scanners and bioptic scanners.

Note: The scanner's baud rate must be set to 38400 and the RS232 timeout must be set to 3000 in order to communicate with a bioptic scanner. See "RS232 Modifiers" on page 28, and RS232 Timeout on page 31 for further information.

## Scanner-Bioptic Packet Mode

Packet Mode On must be scanned to set the scanner's format so it is compatible with a bioptic scanner. Default = Packet Mode Off.


## Scanner-Bioptic ACK/NAK Mode

Bioptic ACK/NAK On must be scanned so the scanner will wait for an ACK or NAK from a bioptic scanner after each packet is sent. The Scanner-Bioptic ACK/NAK Timeout (below) controls how long the scanner will wait for a response. Default = Bioptic ACK/NAK Off.


## Scanner-Bioptic ACK/NAK Timeout

This allows you to set the length (in milliseconds) for a timeout for a bioptic scanner's ACK/NAK response. Scan the barcode below, then set the timeout (from 1-30,000 milliseconds) by scanning digits from the Programming Chart, beginning on page 247, then scanning Save. Default $=5100$.


232DLK.
ACK/NAK Timeout

## INPUT/OUTPUT SETTINGS

## Power Up Beeper

The scanner can be programmed to beep when it's powered up. Scan the Off barcode(s) if you don't want a power up beep. Default $=$ Power Up Beeper On Scanner.


* Power Up Beeper On Scanner


## Beep on BEL Character

You may wish to force the scanner to beep upon a command sent from the host. If you scan the Beep on BEL On barcode below, the scanner will beep every time a BEL character is received from the host. Default = Beep on BEL Off.

*Beep on BEL Off

## Trigger Click

To hear an audible click every time the scanner trigger is pressed, scan the Trigger Click On barcode below. Scan the Trigger Click Off code if you don't wish to hear the click. (This feature has no effect on serial or automatic triggering.) Default = Trigger Click Off.


## Good Read and Error Indicators

## Beeper - Good Read

The beeper may be programmed On or Off in response to a good read. Turning this option off only turns off the beeper response to a good read indication. All error and menu beeps are still audible. Default = Beeper - Good Read On.


Beeper - Good Read Off


* Beeper - Good Read On


## Beeper Volume - Good Read

The beeper volume codes modify the volume of the beep the scanner emits on a good read. Default = High for 1960 g, Low for 1960h scanners.


BEPLVL3.

* High



## Beeper Pitch - Good Read

The beeper pitch codes modify the pitch (frequency) of the beep the scanner emits on a good read. Default = Medium.


## Beeper Pitch - Error

The beeper pitch codes modify the pitch (frequency) of the sound the scanner emits when there is a bad read or error. Default = Razz.


## Beeper Duration - Good Read

The beeper duration codes modify the length of the beep the scanner emits on a good read. Default = Normal.


BEPBIP0.

* Normal Beep



## LED - Good Read

The LED indicator can be programmed On or Off in response to a good read. Default = On.


## Number of Beeps - Good Read

The number of beeps of a good read can be programmed from $1-9$. The same number of beeps will be applied to the beeper and LED in response to a good read. For example, if you program this option to have five beeps, there will be five beeps and five LED flashes in response to a good read. The beeps and LED flashes are in sync with one another. To change the number of beeps, scan the barcode below and then scan a digit (1-9) barcode from the Programming Chart, beginning on page 247 , then Save. Default $=1$.


Number of Good Read Beeps/LED Flashes

## Number of Beeps - Error

The number of beeps and LED flashes emitted by the scanner for a bad read or error can be programmed from $1-9$. For example, if you program this option to have five error beeps, there will be five error beeps and five LED flashes in response
to an error. To change the number of error beeps, scan the barcode below and then scan a digit (1-9) barcode from the Programming Chart, beginning on page 247, then Save. Default = 1 .


## Number of Error Beeps/LED Flashes

## Good Read Delay

This sets the minimum amount of time before the scanner can read another barcode. Default $=0 \mathrm{~ms}$ (No Delay).


DLYGRD1000.
Medium Delay ( $1,000 \mathrm{~ms}$ )


## User-Specified Good Read Delay

If you want to set your own length for the good read delay, scan the barcode below, then set the delay (from 0-30,000 milliseconds) by scanning digits from the Programming Chart, beginning on page 247, then Save.

User-Specified Good Read Delay

## Trigger Modes

## Manual Trigger

When in manual trigger mode, the scanner scans until a barcode is read, or until the trigger is released. Two modes are available, Normal and Enhanced. Normal mode offers good scan speed and the longest working ranges (depth of field). Enhanced mode will give you the highest possible scan speed but slightly less range than Normal mode. Enhanced mode is best used when you require a very fast scan speed and don't require a long working range. Default = Manual TriggerNormal.


* Manual Trigger - Normal


Manual Trigger -
Enhanced

## Trigger Toggle

Trigger Toggle mode lets you quickly hit the trigger two or three times to put the scanner into either imaging mode or centering mode, then toggle back to scanning. So, like a double-click with a mouse, you can control what the next scanner's action will be. For example, you could double-press the trigger to go into imaging mode, then the next trigger press takes the image. The scanner then reverts to scanning mode. Use the following codes to configure what action you would like the scanner to take when in Trigger Toggle mode.


Trigger Toggle - Image Capture


This sets the number of trigger presses required to activate the Trigger Toggle Mode.


##  <br> TRGIPC4. <br> 4 Quick Triggers

## Trigger Timing

This sets the timing of the trigger presses in order to qualify as a trigger toggle, rather than a regular trigger press. After scanning the Trigger Timing barcode, set the time-out duration (from 50-2,000 milliseconds) by scanning digits from the Programming Chart, beginning on page 247, then Save. Default $=400 \mathrm{~ms}$.


## Trigger Toggle Timeout

This sets the length of time the scanner stays in trigger toggle mode before reverting to scan mode. After scanning the Trigger Toggle Timeout barcode, set the time-out duration (from 0 to 65 seconds) by scanning digits from the Programming Chart, beginning on page 247, then Save. Default = 5 seconds.

Note: If this is set to 0 , you must repeat the toggle sequence to return to the default scanning mode. For example, if 2 quick trigger presses puts the scanner into centering mode and the Trigger Timing is 0 , you would have to do 2 quick presses again to go back to the default scanning mode.


You can activate the scanner either by pressing the trigger, or using a serial trigger command (see Trigger Commands on page 194). You must be in a serial interface mode in order to use serial triggering. Refer to RS232 Serial Port (page 10) or USB Serial (page 11) for further information. When in serial mode, the scanner scans until a barcode has been read or until the deactivate command is sent. The scanner can also be set to turn itself off after a specified time has elapsed (see Read TimeOut, which follows).

## Read Time-Out

Use this selection to set a time-out (in milliseconds) of the scanner's trigger when using serial commands to trigger the scanner. Once the scanner has timed out, you can activate the scanner either by pressing the trigger or using a serial trigger command. After scanning the Read Time-Out barcode, set the time-out duration (from 0-300,000 milliseconds) by scanning digits from the Programming Chart, beginning on page 247, then Save. Default $=30,000 \mathrm{~ms}$.


## Presentation Mode

Presentation Mode uses ambient light and scanner illumination to detect barcodes. When in Presentation Mode, the LEDs remain dim until a barcode is presented to the scanner, then the aimer turns on and the LEDs turn up to read the code. If the light level in the room is not high enough, Presentation Mode may not work properly.

Scan the following barcode to program your scanner for Presentation Mode.


## Object Detection Mode

Object Detection Mode uses an infrared (IR) beam to detect when an object is in the scanner's field of view. When an object is detected, the scanner attempts to scan the barcode. Scan the Short Range code for a target that's approximately 6 inches ( 15 cm ) away. Or, scan the Mid Range code for a target that's approximately 9 inches ( 23 cm ) away. Default = Object Detection - Short Range.

* Object Detection - Short Range

Object Detection - Mid Range

## Presentation LED Behavior after Decode

When a scanner is in presentation mode, the LED aimer dims 30 seconds after a barcode is decoded. If you wish to dim the LED aimer immediately after a barcode is decoded, scan the LEDs Off barcode, below. Default = LEDs On.


## Presentation Centering

Use Presentation Centering to narrow the scanner's field of view when it is in the stand to make sure the scanner reads only those barcodes intended by the user. For instance, if multiple codes are placed closely together, Presentation Centering will insure that only the desired codes are read.

Note: To adjust centering when the scanner is hand-held, see Centering (page 54).
If a barcode is not touched by a predefined window, it will not be decoded or output by the scanner. If Presentation Centering is turned on by scanning Presentation Centering On, the scanner only reads codes that pass through the centering window you specify using the Top of Presentation Centering Window, Bottom of Presentation Centering Window, Left, and Right of Presentation Centering Window barcodes.

In the example below, the white box is the centering window. The centering window has been set to 20\% left, 30\% right, 8\% top, and 25\% bottom. Since Barcode 1 passes through the centering window, it will be read. Barcode 2 does not pass through the centering window, so it will not be read.


Note: A barcode needs only to be touched by the centering window in order to be read. It does not need to pass completely through the centering window.

Scan Presentation Centering On, then scan one of the following barcodes to change the top, bottom, left, or right of the centering window. Then scan the percent you want to shift the centering window from the Programming Chart, beginning on page 247, then Save. Default Presentation Centering $=40 \%$ for Top and Left, $60 \%$ for Bottom and Right.


PDCWIN1.
Presentation Centering On


Top of Presentation
Centering Window


Bottom of Presentation Centering Window

## In-Stand Sensor Mode

This feature senses when the scanner is removed from the stand and tells it to begin manual triggering. When Sensor On is enabled, the scanner defaults to Manual Trigger Mode when it is removed from the stand. Default = Sensor On.


Note: If you are taking images (see Imaging Commands beginning on page 167), you must set the In-Stand Sensor to Off.

## Poor Quality Codes

## Poor Quality 1D Codes

This setting improves the scanner's ability to read damaged or badly printed linear barcodes. When Poor Quality 1D Reading On is scanned, poor quality linear barcode reading is improved, but the scanner's snappiness is decreased, making it less aggressive when reading good quality barcodes. This setting does not affect 2D barcode reading. Default = Poor Quality 1D Reading Off.


Poor Quality 1D Reading On

* Poor Quality 1D Reading Off


## Poor Quality PDF Codes

This setting improves the scanner's ability to read damaged or badly printed PDF codes by combining information from multiple images. It is useful when a complete barcode cannot be seen in one image. This setting does not affect 1D barcode reading. Default = Poor Quality PDF Reading On.

*Poor Quality PDF Reading On


Poor Quality PDF Reading Off

## Low Resolution PDF Codes

This setting improves the scanner's ability to read low resolution PDF codes. When Low Resolution PDF Codes On is scanned, poor quality PDF code reading is improved, but the scanner's snappiness is decreased, making it less aggressive when reading good quality barcodes. This setting does not affect 1D barcode reading. Default = Low Resolution PDF Codes Off.


Low Resolution PDF Codes On


* Low Resolution PDF Codes Off


## CodeGate ${ }^{\text {TM }}$

When CodeGate is On, the trigger is used to allow decoded data to be transmitted to the host system. The scanner remains on, scanning and decoding barcodes, but the barcode data is not transmitted until the trigger is pressed. When CodeGate is Off, barcode data is transmitted when it is decoded. Default = CodeGate Off Out-ofStand.


CodeGate On
Out-of-Stand

## Streaming Presentation ${ }^{\text {T"M }}$ Mode

When in Streaming Presentation mode, the scan illumination remains on all the time to continuously search for barcodes. Two modes are available, Normal and Enhanced. Normal mode offers good scan speed and the longest working ranges (depth of field). Enhanced mode will give you the highest possible scan speed but slightly less range than Normal mode. Enhanced mode is best used when you require a very fast scan speed and don't require a long working range.


PAPSPN.

## Streaming Presentation

Mode - Normal


Streaming Presentation Mode - Enhanced

When using Preferred Symbology (page 56), a lower priority symbol must be centered on the aiming pattern to be read in Streaming Presentation Mode.

## Streaming Presentation In-Stand

This option is available when using In-Stand Sensor Mode, page 45. You may program a specific Streaming Presentation Mode for in-stand scanning, and a Manual Trigger mode for out-of-stand scanning. To do this, you must first scan the preferred Streaming Presentation mode (Normal or Enhanced), then scan the Manual Trigger mode (Normal or Enhanced) you want to use.

## Hands Free Time-Out

The Scan Stand and Presentation Modes are referred to as "hands free" modes. If the scanner's trigger is pulled when using a hands free mode, the scanner changes to manual trigger mode. You can set the time the scanner should remain in manual trigger mode by setting the Hands Free Time-Out. Once the time-out value is reached, (if there have been no further trigger pulls) the scanner reverts to the original hands free mode.

Scan the Hands Free Time-Out barcode, then scan the time-out duration (from 0300,000 milliseconds) from the Programming Chart, beginning on page 247, then Save. Default $=5,000 \mathrm{~ms}$.

## Reread Delay

This sets the time period before the scanner can read the same barcode a second time. Setting a reread delay protects against accidental rereads of the same barcode. Longer delays are effective in minimizing accidental rereads. Use shorter delays in applications where repetitive barcode scanning is required. Reread Delay only works when in a Presentation Mode (see page 42). Default = Medium.


## User-Specified Reread Delay

If you want to set your own length for the reread delay, scan the barcode below, then set the delay (from 0-30,000 milliseconds) by scanning digits from the Programming Chart, beginning on page 247, then Save.


## 2D Reread Delay

Sometimes 2D barcodes can take longer to read than other barcodes. If you wish to set a separate Reread Delay for 2D barcodes, scan one of the programming codes that follows. 2D Reread Delay Off indicates that the time set for Reread Delay is used for both 1D and 2D barcodes. Default = 2D Reread Delay Off.

*2D Reread Delay Off

DLY2RR1000.
Short (1000ms)


DLY2RR2000.
Medium (2000ms)


Extra Long (4000ms)

## Character Activation

You may use a character sent from the host to trigger the scanner to begin scanning. When the activation character is received, the scanner continues scanning until either the Character Activation Timeout (page 51) is reached, the deactivation character is received (see Deactivation Character on page 51), or a
barcode is transmitted. Scan the On barcode to use character activation, then use Activation Character (page 50) to select the character you will send from the host to start scanning. Default $=$ Off.


## Activation Character

This sets the character used to trigger scanning when using Character Activation Mode. On the ASCII Conversion Chart (Code Page 1252), page 236, find the hex value that represents the character you want to use to trigger scanning. Scan the following barcode, then use the Programming Chart to read the alphanumeric combination that represents that ASCII character. Scan Save to finish. Default = 12 [DC2].


Activation Character

## End Character Activation After Good Read

After a barcode is successfully detected and read from the scanner, the illumination can be programmed either to remain on and scanning, or to turn off. When End Character Activation After Good Read is enabled, the illumination turns off and stops scanning after a good read. If you scan Do Not End Character Activation After Good Read, the illumination remains on after a good read.


Do Not End Character Activation After Good Read


## Character Activation Timeout

You can set a timeout for the length of time the illumination remains on and attempting to decode barcodes when using Character Activation Mode. Set the length (in milliseconds) for a timeout by scanning the following barcode, then setting the timeout (from 1-300,000 milliseconds) by scanning digits from the Programming Chart, beginning on page 247, then Save. Default $=30,000 \mathrm{~ms}$.


## Character Deactivation

If you have sent a character from the host to trigger the scanner to begin scanning, you can also send a deactivation character to stop scanning. Scan the following On barcode to use character deactivation, then use Deactivation Character (following) to select the character you will send from the host to terminate scanning. Default $=$ Off.


On

## Deactivation Character

This sets the character used to terminate scanning when using Character Deactivation Mode. On the ASCII Conversion Chart (Code Page 1252), page 236, find the hex value that represents the character you want to use to terminate scanning. Scan the following barcode, then use the Programming Chart, beginning on page 247 to read the alphanumeric combination that represents that ASCII character. Scan Save to finish. Default = 14 [DC4].

Deactivation Character

## Illumination Lights

If you want the illumination lights on while reading a barcode, scan the Lights On barcode, below. However, if you want to turn just the lights off, scan the Lights Off barcode. Default = Lights On.

Note: This setting does not affect the aimer light. The aiming light can be set using Aimer Mode (page 53).


## Aimer Delay

The aimer delay allows a delay time for the operator to aim the scanner before the picture is taken. Use these codes to set the time between when the trigger is pulled and when the picture is taken. During the delay time, the aiming light will appear, but the LEDs won't turn on until the delay time is over. Default = Off.


## User-Specified Aimer Delay

If you want to set your own length for the duration of the delay, scan the barcode below, then set the time-out by scanning digits ( $0-4,000 \mathrm{~ms}$ ) from the Programming Chart, beginning on page 247, then Save.


## Aimer Mode

This feature allows you to turn the aimer on and off. When the Interlaced barcode is scanned, the aimer is interlaced with the illumination LEDs. Default = Interlaced.


## Presentation Aimer Mode

This feature allows you to turn the aimer on and off while the scanner is in Presentation Mode, Presentation - Mobile Phone, Streaming Presentation Mode, or Streaming Presentation - Mobile Phone. When the Interlaced bar code is scanned, the aimer is interlaced with the illumination LEDs. Default = Aimer Off.


Interlaced


## Centering

Use Centering to narrow the scanner's field of view to make sure that when the scanner is hand-held, it reads only those barcodes intended by the user. For instance, if multiple codes are placed closely together, centering will insure that only the desired codes are read. (Centering can be used in conjunction with Aimer Delay, page 52, for the most error-free operation in applications where multiple codes are spaced closely together. Using the Aimer Delay and Centering features, the scanner can emulate the operation of older systems, such as linear laser barcode scanners.)

Note: To adjust centering when the scanner is in a stand, see Presentation Centering (page 43).

## Single Code Centering

Scan Single Code Centering to target the barcode closest to the center of the image. Singling out a barcode in this manner increases scanning accuracy when there are multiple barcodes close together.

## Custom Centering

Use the following settings to customize your centering window. If a barcode is not touched by a predefined window, it will not be decoded or output by the scanner. If centering is turned on by scanning Centering On, the scanner only reads codes
that pass through the centering window you specify using the Top of Centering Window, Bottom of Centering Window, Left, and Right of Centering Window barcodes.

Example: In the example below, the white box is the centering window. The centering window has been set to $20 \%$ left, $30 \%$ right, $8 \%$ top, and $25 \%$ bottom. Since Barcode 1 passes through the centering window, it will be read. Barcode 2 does not pass through the centering window, so it will not be read.


Note: A barcode needs only to be touched by the centering window in order to be read. It does not need to pass completely through the centering window.

Scan Centering On, then scan one of the following barcodes to change the top, bottom, left, or right of the centering window. Then scan the percent you want to shift the centering window using digits from the Programming Chart, beginning on page 247, then Save. Default Centering $=40 \%$ for Top and Left, $60 \%$ for Bottom and Right.


Top of Centering Window


Left of Centering Window


Right of Centering Window

## Preferred Symbology

The scanner can be programmed to specify one symbology as a higher priority over other symbologies in situations where both barcode symbologies appear on the same label, but the lower priority symbology cannot be disabled.

For example, you may be using the scanner in a retail setting to read U.P.C. symbols, but have occasional need to read a code on a drivers license. Since some licenses have a Code 39 symbol as well as the PDF417 symbol, you can use Preferred Symbology to specify that the PDF417 symbol be read instead of the Code 39.

Preferred Symbology classifies each symbology as high priority, low priority, or as an unspecified type. When a low priority symbology is presented, the scanner ignores it for a set period of time (see Preferred Symbology Time-out on page 57) while it searches for the high priority symbology. If a high priority symbology is located during this period, then that data is read immediately.

If the time-out period expires before a high priority symbology is read, the scanner will read any barcode in its view (low priority or unspecified). If there is no barcode in the scanner's view after the time-out period expires, then no data is reported.

Note: A low priority symbol must be centered on the aiming pattern to be read.

Scan a barcode below to enable or disable Preferred Symbology. Default $=$ Preferred Symbology Off.


* Preferred Symbology Off


## High Priority Symbology

To specify the high priority symbology, scan the High Priority Symbology barcode below. On the Symbology Charts on page 233, find the symbology you want to set as high priority. Locate the Hex value for that symbology and scan the 2 digit hex value from the Programming Chart, beginning on page 247, then Save. Default = None.


## Low Priority Symbology

To specify the low priority symbology, scan the Low Priority Symbology barcode below. On the Symbology Charts on page 233, find the symbology you want to set as low priority. Locate the Hex value for that symbology and scan the 2 digit hex value from the Programming Chart, beginning on page 247.

If you want to set additional low priority symbologies, scan FF, then scan the 2 digit hex value from the Programming Chart, beginning on page 247, for the next symbology. You can program up to 5 low priority symbologies. Scan Save to save your selection. Default = None.


## Preferred Symbology Time-out

Once you have enabled Preferred Symbology and entered the high and low priority symbologies, you must set the time-out period. This is the period of time the scanner will search for a high priority barcode after a low priority barcode has been
encountered. Scan the barcode below, then set the delay (from 1-3,000 milliseconds) by scanning digits from the Programming Chart, beginning on page 247 , then Save. Default $=500 \mathrm{~ms}$.


Preferred Symbology Time-out

## Preferred Symbology Default

Scan the barcode below to set all Preferred Symbology entries to their default values.


Preferred Symbology Default

## Output Sequence Overview

## Output Sequence Editor

This programming selection allows you to program the scanner to output data (when scanning more than one symbol) in whatever order your application requires, regardless of the order in which the barcodes are scanned. You can define up to 15 barcodes in an output sequence.

Note: To make Output Sequence Editor selections, you'll need to know the code I.D., code length, and character match(es) your application requires. Use the alphanumeric symbols from the Programming Chart, beginning on page 247. You must hold the trigger while reading each barcode in the sequence.

## To Add an Output Sequence

An output sequence is created using a string of serial commands that is sent to the scanner. This string is most easily sent to the scanner using the EZConfig software tool (see EZConfig for Scanning Introduction on page 189). You can also accomplish this by scanning alphanumeric barcodes (see the Programming Chart, beginning on page 247).

1. If you are using barcodes to create your output sequence, scan Enter Output Sequence on page 62.
2. Code I.D.

On the Symbology Charts on page 233, find the symbology to which you want to apply the output sequence format. Make a note of the hex value for that symbology. If you are using barcodes to create your output sequence, scan the 2 digit hex value from the Programming Chart, beginning on page 247.

## 3. Length

Specify what length (up to 9999 characters) of data output will be acceptable for this symbology. Make a note of the length. If you are using barcodes to create your output sequence, scan the 4 digit data length Programming Chart, beginning on page 247. (Note: 50 characters is entered as 0050. 9999 is a universal number, indicating all lengths.) When calculating the length, you must count any programmed prefixes, suffixes, or formatted characters as part of the length (unless using 9999).
4. Character Match Sequences

On the ASCII Conversion Chart (Code Page 1252), page 236, find the hex value that represents the character(s) you want to match. Make a note of the hex value for the character(s). If you are using barcodes to create your output sequence, use the Programming Chart, beginning on page 247 to read the alphanumeric combination that represents the ASCII characters. (99 is the universal number, indicating all characters.)
5. End Output Sequence Editor

Use FF to terminate this string or to begin another output sequence. If you are using barcodes, scan F F. Scan Save to save your entries.

## Other Programming Selections

If you are creating an output sequence using barcodes, scan Discard (page 248) to exit without saving any output sequence changes.

## Output Sequence Editor Commands

SEQBLK Sequence editor start command.
SEQPRE Add prefix to complete output sequences.
SEQSUF Add suffix to complete output sequences.
SEQSEP Add separators to complete output sequences.
SEQTTS1 Transmit partial sequence.
SEQSAT Define satisfactory subsets of full output sequence.
SEQTIM Timeout for sequence members when using SEQSAT.
SEQIPR Add prefix to partial output sequences.
SEQISU Add suffix to partial output sequences.
SEQISE Add separators to partial output sequences.
TRGSTO Timeout for partial output sequences.
FF Termination string.
SEQ_EN1 Require output sequence on/not required.

SEQ_EN2 Require output sequence required.
BEPSINO Good read beep - each code in sequence.
BEPSIN1 Good read click - each code in sequence.
BEPISEO Good read beep - partial sequence output.
BEPISE1 Error tone - partial sequence output.
Examples outlining how to use these commands are shown below.

## Output Sequence Example 1 - Three Symbologies



In this example, you are scanning PDF417, Code 128, and Code 39 barcodes, but you want the scanner to output Code 39 first, Code 128 second, and PDF417 third.

Set up the sequence editor with the following command line:

SEQBLK
62
9999

43
FF
6A
9999

54
FF
72
9999

4D
FF
sequence editor start command
code identifier for Code 39
code length that must match for Code 39, 9999 = all lengths
start character match for Code 39, 43h = "C"
termination string for first code
code identifier for Code 128
code length that must match for Code 128, $9999=$ all lengths
start character match for Code 128, 54h = "T"
termination string for first code
code identifier for PDF417
code length that must match for PDF417, $9999=$ all lengths
start character match for PDF417, 4Dh = " M "
termination string for third code

The whole command line would look like this:

## SEQBLK62999943FF6A999954FF7299994DFF.



SEQDFT;SEQ_EN1;SEQBLK6299...

The data is output as:

## CODE39SMPLTSTMSGCODE128MSGPDF417

## Output Sequence Example 2 - Three Symbologies with <> Separators

In this example, you are scanning the same three barcodes, but you want <> brackets and a carriage return and line feed to separate your output.


TSTMSGCODE128

The sequence editor would use the same command line as shown in Output Sequence Example 1 - Three Symbologies (page 60):

SEQBLK
62
9999

43
FF
6A
9999

54
FF
72
9999

4D
sequence editor start command
code identifier for Code 39
code length that must match for Code 39, $9999=$ all lengths
start character match for Code 39, 43h = "C"
termination string for first code
code identifier for Code 128
code length that must match for Code 128, $9999=$ all lengths
start character match for Code 128, 54h = "T"
termination string for first code
code identifier for PDF417
code length that must match for PDF417, $9999=$ all lengths
start character match for PDF417, 4Dh = "M"

FF
termination string for third code
But you would add your <> separators for each sequence:
SEQSEP99 separator for each sequence, 99 = all symbologies
3C left bracket (<)
3E right bracket (>)
And add the carriage return and line feed as a suffix:

| SEQSUF99 | separator for suffixes, $99=$ all symbologies |
| :--- | :--- |
| OD | carriage return |
| OA | line feed |

The whole command line would look like this:
SEQBLK62999943FF6A999954FF7299994DFF;SEQSEP993C3E;SEQSUF990D OA.


SEQDFT;SEQ_EN1;SEQBLK62999943FF6A999954FF7299994DFF;SEQSEP993C3E;SEQSUF990DOA.
The data is output as:
CODE39SMPL<>TSTMSGCODE128<>MSGPDF417 [CR][LF]

## Enter Output Sequence

If you are using barcodes to create your output sequence, scan Enter Output Sequence to begin scanning your string.


## Partial Sequence

If an output sequence operation is terminated before all your output sequence criteria are met, the barcode data acquired to that point is a "partial sequence." You can define how partial sequences are output using the same types of command strings you used to create output sequences.

## Partial Sequence Example - Three Symbologies with <> Separators, but with a Damaged Code

In this example, you are scanning PDF417, Code 128, and Code 39 barcodes, and you want the scanner to output Code 39 first, Code 128 second, and PDF417 third, in brackets, as shown below, but the Code 39 barcode has been damaged and cannot be output.


TSTMSGCODE128


You would use the same command line as shown in Output Sequence Example 2 Three Symbologies with <> Separators (page 61):

## SEQBLK sequence editor start command

62
9999

43
FF
6A
9999

54
FF
72
9999

4D
FF
code identifier for Code 39
code length that must match for Code 39, $9999=$ all lengths
start character match for Code 39, 43h = "C"
termination string for first code
code identifier for Code 128
code length that must match for Code 128, 9999 = all lengths
start character match for Code 128, 54h = "T"
termination string for first code
code identifier for PDF417
code length that must match for PDF417, $9999=$ all lengths
start character match for PDF417, 4Dh = "M"
termination string for third code
But you would add your <> separators for each sequence:
SEQISE99 separator for each sequence, 99 = all symbologies
3C
3E left bracket (<)
right bracket (>)

And add the carriage return and line feed as a suffix:

SEQISU99
OD
OA
separator for suffixes, $99=$ all symbologies carriage return line feed

And you would add >PARTIAL< as the prefix to note the partial sequence:

| SEQTTS1 | transmit partial sequence |
| :--- | :--- |
| SEQIPR99 | add partial sequence prefix, $99=$ all symbologies |
| 3E | right bracket (>) |
| 50 | P |
| 41 | A |
| 52 | R |
| 54 | T |
| 49 | I |
| 41 | A |
| 4 C | L |
| 3C | left bracket (<) |

The whole command line would look like this:

## SEQBLK62999943FF6A999954FF7299994DFF;SEQISE993C3E;SEQISU990D0

 A;SEQTTS1;SEQIPR993E5041525449414C3C.

SEQDFT;SEQ_EN1;SEQBLK62999943FF6A999954FF7299994DFF;SEQISE993C3E;SEQISU990D0A; SEQTTS1;SEQIPR993E5041525449414C3C.

The data is output as:

## >PARTIAL<TSTMSGCODE128<>MSGPDF417 [CR] [LF]

## Discard Partial Output Sequence

If you want to discard partial sequences when the output sequence operation is terminated before completion, scan Discard Partial Sequence.


* Discard Partial Sequence


## Output Sequence Timeouts

You can set a timeout for every code in the output sequence defined by the SEQBLK command. The scanner applies the shortest timeout corresponding to any of the codes that have been read during the current trigger session. When the timeout expires, the scanner sends all codes that it has been read in the order they appear in the sequence defined by SEQBLK.

To specify the timeout, use the SEQTIM command followed by a list of timeouts in milliseconds. Each timeout is specified as a 4-decimal digit terminated by FF. The timeout value 9999 is special and indicates that the timeout for that code is "infinite".

The number of timeouts specified should correspond to the number of codes in the sequence defined by SEQBLK. You can specify one additional timeout, which will apply to codes not matching any member of the sequence. This can be useful if Require Output Sequence is On/Not Required. If you do not specify an additional timeout for codes not in the defined sequence, the last timeout specified by SEQTIM will apply.

## Output Sequence Timeout Example

For example, if SEQBLK defines a 4-code sequence, you can specify timeouts of 5, 6,7 , and 8 seconds for codes $1-4$ respectively using the command SEQTIM5000FF6000FF7000FF8000FF. Codes that are not part of the defined sequence would have an implied timeout of 8 seconds in this case (the final timeout in the list). To explicitly specify a timeout for such codes, you can include one more timeout at the end of the list. For example, to include a timeout of 1 second for non-sequence codes, use the command SEQTIM5000FF6000FF7000FF8000FF1000FF.

## Satisfactory Subset of Full Sequence

You can define one or more subsets of barcodes from the complete sequence specified by SEQBLK. When you scan all the codes from one of these subsets, the scanner will transmit all the codes it has read in the sequence. The scanner sends the codes in the order defined by SEQBLK.

Note: To use the satisfactory subset feature, you must supply a timeout for each code in the sequence using SEQTIM.

## Satisfactory Subset of Full Sequence Timeout Example

To specify a subset, list its members using the SEQSAT command and terminate each subset with FF. The members of each subset are specified as single hex digits corresponding to their index within the full sequence, 1 being the first. For example, to specify two subsets, the first consisting of the first and second code in the sequence and the second subset consisting of the second and third code, use the command SEQSAT12FF23FF.

To define a subset with an odd number of codes, insert a $O$ before the final code index. For example, to define a 3 -code subset consisting of the first, second, and third codes, use the command SEQSAT1203FF.

In this example command SEQBLK62999943FF6A999954FF7299994DFF will set the first code in the sequence to Code 39 "C", second code to Code 128 " $T$ ", and third code to PDF417 " M ".

The command SEQSAT01FF23FF will satisfy the sequence if either Position 1 is scanned or Position 2 and 3 are scanned, it will send out the position 1 barcode or Position 2 and 3 barcode right away.


SEQDFT;SEQ_EN1;SEQBLK6299
SEQDFT;SEQ_EN1;SEQBLK62999943FF6A999954FF7299994DFF;SEQSEP993D3E;SEQSUF990DOA; SEQSAT01FF23FF;SEQTIM5000FF6000FF7000FF8000FF.

Verify the below combination output sequence:

1. Scan Code 39. Output CODE39SMPL
2. Scan Code 128, and then scan Code 39 and wait for timeout. Output CODE39SMPLTSTMSGCODE128
3. Scan PDF417, and then scan Code 39 and wait for timeout. Output CODE39SMPLMSGPD417
4. Scan Code 128, and then scan PDF417. Output TSTMSGCODE128MSGPDF417
5. Scan PDF417, and then scan Code 128. Output TSTMSGCODE128MSGPDF417


SEQDFT;SEQ_EN1;SEQBLK6299

## SEQDFT;SEQ_EN1;SEQBLK62999943FF6A999954FF7299994DFF;SEQSEP993D3E;SEQSUF990DOA;

 SEQSAT01FF23FF;SEQTIM5000FF6000FF7000FF8000FF;SEQTTS1.Verify the combination with SEQTTS1:

1. First scan Code 39. Output CODE39SMPL
2. First scan Code 128, and then scan Code 39 and wait for timeout. Output CODE39SMPLTSTMSGCODE128
3. First scan PDF417, and then scan Code 39 and wait for timeout. Output CODE39SMPLMSGPDF417
4. First scan Code 128, and then scan PDF417. Output TSTMSGCODE128MSGPDF417
5. First scan PDF417, and then scan Code 128. Output TSTMSGCODE128MSGPDF417

## Default Output Sequence

Default Sequence programs the scanner to all universal values. Be certain you want to delete or clear all formats before you read the Default Sequence symbol.


## Require Output Sequence

When an output sequence is Required, all output data must conform to an edited sequence or the scanner will not transmit the output data to the host device. When it's On/Not Required, the scanner will attempt to get the output data to conform to an edited sequence but, if it cannot, the scanner transmits all output data to the host device as is, or formatted according to the partial sequence output format (see Partial Sequence on page 62).
When the output sequence is Off, the barcode data is output to the host as the scanner decodes it. Default = Off.

Note: This selection is unavailable when the Multiple Symbols Selection is turned on.


## Good Read Tone - Output Sequences

The scanner may be programmed to either beep or click in response to a good read of each barcode in an output sequence, or to emit a beep or error tone for a partial sequence. Default = Good Read Click - Each Code in Sequence and Error Tone Partial Sequence Output.


* Good Read Click - Each

Code in Sequence


* Error Tone - Partial Sequence Output


## Multiple Symbols

When this programming selection is turned $\mathbf{O n}$, it allows you to read multiple symbols with a single pull of the scanner's trigger. If you press and hold the trigger, aiming the scanner at a series of symbols, it reads unique symbols once, beeping and or vibrating (if turned on) for each read. The scanner attempts to find and decode new symbols as long as the trigger is pulled. The maximum number of barcodes read is 21 . When this programming selection is turned Off, the scanner will only read the symbol closest to the aiming beam. Default = Off.


With No Read turned On, the scanner notifies you if a code cannot be read. If using an EZConfig-Scanning Tool Scan Data Window (see page 189), an "NR" appears when a code cannot be read. If No Read is turned Off, the "NR" will not appear. Default = Off.


If you want a different notation than "NR," for example, "Error," or "Bad Code," you can edit the output message (see Data Format beginning on page 83). The hex code for the No Read symbol is 9C.

## Video Reverse

Video Reverse is used to allow the scanner to read barcodes that are inverted. The
Video Reverse Off barcode below is an example of this type of barcode. Scan Video Reverse Only to read only inverted barcodes. Scan Video Reverse and Standard Barcodes to read both types of codes.

Note: After scanning Video Reverse Only, menu barcodes cannot be read. You must scan Video Reverse Off or Video Reverse and Standard Barcodes in order to read menu barcodes.

Note: Images downloaded from the unit are not reversed. This is a setting for decoding only.


VIDREV2.
Video Reverse and Standard Barcodes

##  <br> VIDREVO.

* Video Reverse Off


## Working Orientation

Some barcodes are direction-sensitive. For example, KIX codes and OCR can misread when scanned sideways or upside down. Use the working orientation settings if your direction-sensitive codes will not usually be presented upright to the scanner. Default = Upright.


ROTATN2.
Upside Down


## Extract Delay

An extract delay of up to 5000 milliseconds (in 5 ms increments) may be placed between the transmission of each barcode in the message string. Scan the Extract Delay barcode below, then scan the number of 5 ms delays, and the Save barcode from the Programming Chart, beginning on page 247.

Note: The extract delay will be added to any existing delays set.


## HEALTHCARE SETTINGS

The following settings have been developed to enhance scanning in a healthcare environment. These settings are only supported by the Xenon Ultra 1960h scanner. They allow you to set quickly configure streaming presentation, and to set the scanner to quiet modes for scanning that do not disturb resting patients.

## Quiet Operations - Combination Codes

The following combination codes program your healthcare scanner for silent or quiet settings using a single programming code.

## Silent Mode with Flashing LED

Scan the following barcode to completely silence the scanner. The scanner beep, scanner power up beep, and scanner linking sounds are all silenced. When a barcode is scanned, the LED and aimer flash 5 times. Green indicates a good scan, red indicates a bad scan.


Silent Mode with Flashing LED Corded Scanner

## Silent Mode with Long LED

Scan the following barcode to completely silence the scanner. The scanner beep, scanner power up beep, and scanner linking sounds are all silenced. When a barcode is scanned, the LED and aimer remain solidly lit for 1 second. Green indicates a good scan, red indicates a bad scan.


Silent Mode with Long LED Corded Scanner

## Low Beeper (Daytime Mode)

The following barcode sets all sounds to on, but at a low volume. The scanner beep, scanner power up beep, and scanner linking sounds are all set to low volume.


Daytime Mode Corded Scanner

To reset your scanner to default sounds, refer to Reset the Custom Defaults (page 195).

## Vibrate - Good Read

The scanner vibrates once when a barcode is successfully read, and twice when a programming barcode is successfully read. When a programming barcode is unsuccessful, the scanner emits one long vibration ( 2 times the Vibrate Duration length). Scan Vibrate - Good Read Off to keep the scanner from vibrating. Default = Vibrate - Good Read Off.


TFBGRD1
Vibrate- Good Read On

## Vibrate Duration

If you want to set the length for the good read vibration, scan the barcode below, then set the duration (from 100-2,000 milliseconds) by scanning digits from the Programming Chart, beginning on page 247, then Save. Default $=100 \mathrm{~ms}$.

Vibrate Duration

## DATA EDIT

## Prefix/Suffix Overview

When a barcode is scanned, additional information is sent to the host computer along with the barcode data. This group of barcode data and additional, user-defined data is called a "message string." The selections in this section are used to build the user-defined data into the message string.

Prefix and Suffix characters are data characters that can be sent before and after scanned data. You can specify if they should be sent with all symbologies, or only with specific symbologies. The following illustration shows the breakdown of a message string:


## Points to Keep In Mind

- It is not necessary to build a message string. The selections in this chapter are only used if you wish to alter the default settings. Default prefix = None. Default suffix $=$ None .
- A prefix or suffix may be added or cleared from one symbology or all symbologies.
- You can add any prefix or suffix from the ASCII Conversion Chart (Code Page 1252), beginning on page 236, plus Code I.D. and AIM I.D.
- You can string together several entries for several symbologies at one time.
- Enter prefixes and suffixes in the order in which you want them to appear on the output.
- When setting up for specific symbologies (as opposed to all symbologies), the specific symbology ID value counts as an added prefix or suffix character.
- The maximum size of a prefix or suffix configuration is 200 characters, which includes header information.


## Add a Prefix or Suffix:

Step 1. Scan the Add Prefix or Add Suffix symbol (page 79).
Step 2. Determine the 2 digit hex value from the Symbology Charts (beginning on page 233) for the symbology to which you want to apply the prefix or suffix. For example, for Code 128 , Code ID is " j " and Hex ID is " 6 A ".
Step 3. Scan the 2 hex digits from the Programming Chart, beginning on page 247, or scan 9, 9 for all symbologies.
To add the Code I.D., scan 5, C, 8, $\mathbf{0}$.
To add the AIM I.D., scan 5, C, 8, 1 .
To add the serial number, scan 5, C, 8, 8.
To add a backslash ( $\backslash$ ), scan 5, C, 5, C.
Note: When adding a backslash ( $\backslash$ ), you must scan 5C twice - once to create the leading backslash and then to create the backslash itself.
Step 4. Repeat Steps 2 and 3 for every prefix or suffix character.
Step 5. Scan Save to exit and save, or scan Discard to exit without saving.
Repeat the steps above to add a prefix or suffix for another symbology.

## Example: Add a Tab Suffix to All Symbologies

Step 1. Scan Add Suffix.
Step 2. Scan 9, 9 from the Programming Chart, beginning on page 247 to apply this suffix to all symbologies.
Step 3. Scan 0,9 from the Programming Chart, beginning on page 247. This corresponds with the hex value for a horizontal tab, shown in the ASCII Conversion Chart (Code Page 1252), beginning on page 236.
Step 4. Scan Save, or scan Discard to exit without saving.

## Clear One or All Prefixes or Suffixes

You can clear a single prefix or suffix, or clear all prefixes/suffixes for a symbology. If you have been entering prefixes and suffixes for single symbologies, you can use Clear One Prefix (Suffix) to delete a specific character from a symbology. When you Clear All Prefixes (Suffixes), all the prefixes or suffixes for a symbology are deleted.

Step 1. Scan the Clear One Prefix or Clear One Suffix symbol.
Step 2. Determine the 2 digit hex value from the Symbology Chart (included in the Symbology Charts, beginning on page 233) for the symbology from which you want to clear the prefix or suffix.
Step 3. Scan the 2 digit hex value from the Programming Chart, beginning on page 247 or scan 9, 9 for all symbologies.
Your change is automatically saved.

## Add a Carriage Return Suffix to All Symbologies

Scan the following barcode if you wish to add a carriage return suffix to all symbologies at once. This action first clears all current suffixes, then programs a carriage return suffix for all symbologies.


## Prefix Selections



Clear One Prefix

## Suffix Selections



SUFCL2
Clear One Suffix

Clear All Suffixes

## Function Code Transmit

By default, all ASCII control characters are transmitted with barcode data. These non-printable characters are translated into predefined key strokes, or CTRL+X functions (see ASCII Conversion Chart (Code Page 1252), beginning on page 236). If these key strokes interfere with your host's software application, scan Disable to keep these ASCII control characters from being transmitted. Default = Enable.


Note: You can also use a custom data format (see Data Format beginning on page 83) to translate these characters into a more meaningful output.

## Intercharacter, Interfunction, and Intermessage Delays

Some terminals drop information (characters) if data comes through too quickly. Intercharacter, interfunction, and intermessage delays slow the transmission of data, increasing data integrity.

## Intercharacter Delay

An intercharacter delay of up to 5000 milliseconds (in 5 ms increments) may be placed between the transmission of each character of scanned data. Scan the Intercharacter Delay barcode below, then scan the number of 5 ms delays from the Programming Chart, beginning on page 247, then Save.


To remove this delay, scan the Intercharacter Delay barcode, then set the number of delays to 0 . Scan the Save barcode from the Programming Chart, beginning on page 247.

Note: Intercharacter delays are not supported in USB serial emulation.

## User Specified Intercharacter Delay

An intercharacter delay of up to 5000 milliseconds (in 5 ms increments) may be placed after the transmission of a particular character of scanned data. Scan the Delay Length barcode below, then scan the number of 5 ms delays from the Programming Chart, beginning on page 247, then Save.

Next, scan the Character to Trigger Delay barcode, then the 2-digit hex value for a printable character to trigger the delay (see Lower ASCII Reference Table, page 237.)


Character to Trigger Delay

To remove this delay, scan the Delay Length barcode, and set the number of delays to $\mathbf{O}$. Scan the Save barcode from the Programming Chart, beginning on page 247.

## Interfunction Delay

An interfunction delay of up to 5000 milliseconds (in 5 ms increments) may be placed between the transmission of each control character in the message string. Scan the Interfunction Delay barcode below, then scan the number of 5 ms delays, and the Save barcode from the Programming Chart, beginning on page 247.


To remove this delay, scan the Interfunction Delay barcode, then set the number of delays to 0 . Scan the Save barcode from the Programming Chart, beginning on page 247.

## Intermessage Delay

An intermessage delay of up to 5000 milliseconds (in 5 ms increments) may be placed between each scan transmission. Scan the Intermessage Delay barcode below, then scan the number of 5 ms delays, and the Save barcode from the Programming Chart, beginning on page 247.


To remove this delay, scan the Intermessage Delay barcode, then set the number of delays to 0. Scan the Save barcode from the Programming Chart, beginning on page 247.

## DATA FORMAT

## Data Format Editor Introduction

You may use the Data Format Editor to change the scanner's output. For example, you can use the Data Format Editor to insert characters at certain points in barcode data as it is scanned. The selections in the following pages are used only if you wish to alter the output. Default Data Format setting = None.

Normally, when you scan a barcode, it is output automatically. However, when you create a format, you must use a "send" command (see Send Commands on page 86) within the format program to output data.

Multiple formats may be programmed into the scanner. They are stacked in the order in which they are entered. However, the following list presents the order in which formats are applied:

1. Specific Terminal ID, Actual Code ID, Actual Length
2. Specific Terminal ID, Actual Code ID, Universal Length
3. Specific Terminal ID, Universal Code ID, Actual Length
4. Specific Terminal ID, Universal Code ID, Universal Length
5. Universal Terminal ID, Actual Code ID, Actual Length
6. Universal Terminal ID, Actual Code ID, Universal Length
7. Universal Terminal ID, Universal Code ID, Actual Length
8. Universal Terminal ID, Universal Code ID, Universal Length

The maximum size of a data format configuration is 2000 bytes, which includes header information.

If a barcode is read that fails the first data format, the next data format, if there is one, will be used on the barcode data. If there is no other data format, the raw data is output.

If you have changed data format settings, and wish to clear all formats and return to the factory defaults, scan the Default Data Format code below.

* Default Data Format


## Show Data Format

Scan the barcode below to show current data format settings.


Data Format Settings

## Add a Data Format

Step 1. Scan the Enter Data Format symbol (page 85).
Step 2. Select Primary/Alternate Format
Determine if this will be your primary data format, or one of 3 alternate formats. This allows you to save a total of 4 different data formats. To program your primary format, scan $\mathbf{0}$ from the Programming Chart, beginning on page 247. If you are programming an alternate format, scan 1, 2, or 3, depending on which alternate format you are programming. (See Primary/Alternate Data Formats on page 101 for further information.)
Step 3. Terminal Type
Refer to Terminal ID Table (page 86) and locate the Terminal ID number for your PC. Scan three numeric barcodes from the Programming Chart, beginning on page 247, to program the scanner for your terminal ID (you must enter 3 digits). For example, scan $00 \mathbf{0}$ for an AT wedge.

Note: 099 indicates all terminal types.
Step 4. Code I.D.
In the Symbology Charts, beginning on page 233, find the symbology to which you want to apply the data format. Locate the Hex value for that symbology and scan the 2 digit hex value from the Programming Chart, beginning on page 247.

If you wish to create a data format for all symbologies, with the exception of some specific symbologies, refer to B8 (page 99).

If you are creating a data format for Batch Mode Quantity, use $\mathbf{3 5}$ for the Code I.D.

Note: 99 indicates all symbologies.
Step 5. Length
Specify what length (up to 9999 characters) of data will be acceptable for this symbology. Scan the four digit data length from the Programming

Chart, beginning on page 247 . For example, 50 characters is entered as 0050.

Note: 9999 indicates all lengths.
Step 6. Editor Commands
Refer to Data Format Editor Commands (page 86). Scan the symbols that represent the command you want to enter.
Step 7. Scan Save to save your data format, or Discard to exit without saving your changes.


Enter Data Format


## Other Programming Selections

- Clear One Data Format

This deletes one data format for one symbology. If you are clearing the primary format, scan $\mathbf{0}$ from the Programming Chart, beginning on page 247. If you are clearing an alternate format, scan 1, 2, or 3, depending on the format you are clearing. Scan the Terminal Type and Code I.D. (see Symbology Charts on page 233), and the barcode data length for the specific data format that you want to delete. All other formats remain unaffected.

- Clear all Data Formats

This clears all data formats.

- Save

Exit and save your data format changes.

- Discard

Exit without saving any data format changes.


Clear One Data Format


## Terminal ID Table

| Terminal | Model(s) | Terminal ID |
| :--- | :--- | :--- |
| USB | PC keyboard (HID) | 124 |
|  | Mac Keyboard | 125 |
|  | PC Keyboard (Japanese) | 134 |
|  | Serial (COM driver required) | 130 |
|  | HID POS | 131 |
| Serial | USB SurePOS Handheld | 128 |
|  | USB SurePOS Tabletop | 129 |
|  | RS232 TTL | 000 |
|  | RS232 True | 000 |
|  | RS485 (IBM-HHBCR 1+2, 46xx) | Reserved |

## Data Format Editor Commands

When working with the Data Format Editor, a virtual cursor is moved along your input data string. The following commands are used to both move this cursor to different positions, and to select, replace, and insert data into the final output.

## Send Commands

## Send all characters

F1 Include in the output message all of the characters from the input message, starting from current cursor position, followed by an insert character. Syntax $=$ F1xx where $x x$ stands for the insert character's hex value for its ASCII code. Refer to the ASCII Conversion Chart (Code Page 1252), beginning on page 236 for decimal, hex and character codes.

## Send a number of characters

F2 Include in the output message a number of characters followed by an insert character. Start from the current cursor position and continue for "nn" characters or through the last character in the input message, followed by character "xx." Syntax = F2nnxx where nn stands for the numeric value (00-99) for the number of characters, and xx stands for the insert character's hex value for its ASCII code.
Refer to the ASCII Conversion Chart (Code Page 1252), beginning on page 236 for decimal, hex and character codes.

## F2 Example: Send a number of characters



Send the first 10 characters from the barcode above, followed by a carriage return. Command string: F2100D

F2 is the "Send a number of characters" command
10 is the number of characters to send
$O D$ is the hex value for a $C R$
The data is output as: $\mathbf{1 2 3 4 5 6 7 8 9 0}$

## F2 and F1 Example: Split characters into 2 lines

Send the first 10 characters from the barcode above, followed by a carriage return, followed by the rest of the characters.

Command string: F2100DF10D
F2 is the "Send a number of characters" command
10 is the number of characters to send for the first line
OD is the hex value for a CR
F1 is the "Send all characters" command
OD is the hex value for a CR
The data is output as:
1234567890
ABCDEFGHIJ
<CR>

## Send all characters up to a particular character

F3 Include in the output message all characters from the input message, starting with the character at the current cursor position and continuing to, but not including, the search character "ss," followed by an insert character. The cursor is moved forward to the "ss" character. Syntax = F3ssxx where ss stands for the search character's hex value for its ASCII code, and xx stands for the insert character's hex value for its ASCII code. Refer to the ASCII Conversion Chart (Code Page 1252), beginning on page 236 for decimal, hex and character codes.

## F3 Example: Send all characters up to a particular character



1234567890ABCDEFGHIJ
Using the barcode above, send all characters up to but not including "D," followed by a carriage return.

## Command string: F3440D

F3 is the "Send all characters up to a particular character" command
44 is the hex value for a ' D "
OD is the hex value for a $C R$
The data is output as:
1234567890ABC
<CR>

## Send all characters up to a string

B9 Include in the output message all characters from the input message, starting with the character at the current cursor position and continuing to, but not including, the search string "s...s." The cursor is moved forward to the beginning of the "s...s" string. Syntax = B9nnnns...s where nnnn stands for the length of the string, and s...s stands for the string to be matched. The string is made up of hex values for the characters in the string. Refer to the ASCII Conversion Chart (Code Page 1252), beginning on page 236 for decimal, hex and character codes.

B9 Example: Send all characters up to a defined string


1234567890ABCDEFGHIJ
Using the barcode above, send all characters up to but not including "AB."
Command string: B900024142
B9 is the "Send all characters up to a string" command
0002 is the length of the string ( 2 characters)
41 is the hex value for $A$

42 is the hex value for $B$
The data is output as: $\mathbf{1 2 3 4 5 6 7 8 9 0}$

## Send all but the last characters

E9 Include in the output message all but the last "nn" characters, starting from the current cursor position. The cursor is moved forward to one position past the last input message character included. Syntax = E9nn where nn stands for the numeric value (00-99) for the number of characters that will not be sent at the end of the message.

## Insert a character multiple times

F4 Send "xx" character "nn" times in the output message, leaving the cursor in the current position. Syntax = F4xxnn where xx stands for the insert character's hex value for its ASCII code, and $n n$ is the numeric value (00-99) for the number of times it should be sent. Refer to the ASCII Conversion Chart (Code Page 1252), beginning on page 236 for decimal, hex and character codes.

## E9 and F4 Example: Send all but the last characters, followed by 2 tabs

1234567890ABCDEFGHIJ
Send all characters except for the last 8 from the barcode above, followed by 2 tabs.

Command string: E908F40902
E9 is the "Send all but the last characters" command
08 is the number of characters at the end to ignore
F4 is the "Insert a character multiple times" command
09 is the hex value for a horizontal tab
02 is the number of times the tab character is sent
The data is output as: $\mathbf{1 2 3 4 5 6 7 8 9 0 A B}$ <tab><tab>

## Insert a string

BA Send "ss" string of " $n n$ " length in the output message, leaving the cursor in the current position. Syntax = BAnnnns...s where nnnn stands for the length of the string, and s...s stands for the string. The string is made up of hex values for the characters in the string. Refer to the ASCII Conversion Chart (Code Page 1252), beginning on page 236 for decimal, hex and character codes.

## B9 and BA Example: Look for the string "AB" and insert 2 asterisks (**) <br> 1234567890ABCDEFGHIJ

Using the barcode above, send all characters up to but not including "AB." Insert 2 asterisks at that point, and send the rest of the data with a carriage return after.

Command string: B900024142BA00022A2AF10D
B9 is the "Send all characters up to a string" command
0002 is the length of the string ( 2 characters)
41 is the hex value for A
42 is the hex value for $B$
BA is the "Insert a string" command
0002 is the length of the string to be added ( 2 characters)
2 A is the hex value for an asterisk (*)
2 A is the hex value for an asterisk (*)
F1 is the "Send all characters" command
$O D$ is the hex value for a $C R$
The data is output as:
1234567890**ABCDEFGHIJ
<CR>

## Insert symbology name

B3 Insert the name of the barcode's symbology in the output message, without moving the cursor. Only symbologies with a Honeywell ID are included (see Symbology Charts on page 233). Refer to the ASCII Conversion Chart (Code Page 1252), beginning on page 236 for decimal, hex and character codes.

## Insert barcode length

B4 Insert the barcode's length in the output message, without moving the cursor. The length is expressed as a numeric string and does not include leading zeros.
B3 and B4 Example: Insert the symbology name and length


Send the symbology name and length before the barcode data from the barcode above. Break up these insertions with spaces. End with a carriage return.

Command string: B3F42001B4F42001F10D

B3 is the "Insert symbology name" command
F4 is the "Insert a character multiple times" command
20 is the hex value for a space
01 is the number of times the space character is sent
B4 is the "Insert barcode length" command
F4 is the "Insert a character multiple times" command
20 is the hex value for a space
01 is the number of times the space character is sent
F1 is the "Send all characters" command
$O D$ is the hex value for a $C R$
The data is output as:

## Code128 20 1234567890ABCDEFGHIJ <CR>

## Insert key strokes

B5 Insert a key stroke or combination of key strokes. Key strokes are dependent on your keyboard (see Keyboard Key References on page 243). Any key can be inserted, including arrows and functions. Syntax $=5$ CB5xxssnn where $x x$ is the number of keys pressed (without key modifiers), ss is the key modifier from the table below, and nn is the key number from the Keyboard Key References, page 243.

| Key Modifiers | Hex |
| :--- | :--- |
| No Key Modifier | 00 |
| Shift Left | 01 |
| Shift Right | 02 |
| Alt Left | 04 |
| Alt Right | 08 |
| Control Left | 10 |
| Control Right | 20 |

For example, B501021F inserts an "A" on a 104 key, U.S. style keyboard. B5 = the command, 01 = number of key press events (without the key modifier), 02 is the key modifier for Shift Right, and 1F is the "a" key. If a lower case "a" were to be inserted, B501001F would be entered.

If there are three keystrokes, the syntax would change from B5xxssnn for one keystroke to $B 5 x x s s n n s s n n s s n n$. An example that would insert "abc" is as follows: B503001F00320030F833.

Note: Key modifiers can be added together when needed. The sum is converted to hexadecimals.

Example: Control Left+Shift Left = 17, converted to hexadecimal = 11 .

## Move Commands

## Move the cursor forward a number of characters

F5 Move the cursor ahead "nn" characters from current cursor position.
Syntax = F5nn where $n n$ is the numeric value (00-99) for the number of characters the cursor should be moved ahead.

F5 Example: Move the cursor forward and send the data


Move the cursor forward 3 characters, then send the rest of the barcode data from the barcode above. End with a carriage return.

Command string: F503F10D
F5 is the "Move the cursor forward a number of characters" command
03 is the number of characters to move the cursor
F1 is the "Send all characters" command
OD is the hex value for a $C R$
The data is output as:
4567890ABCDEFGHIJ
<CR>

## Move the cursor backward a number of characters

F6 Move the cursor back "nn" characters from current cursor position.
Syntax = F6nn where $n n$ is the numeric value (00-99) for the number of characters the cursor should be moved back.

## Move the cursor to the beginning

F7 Move the cursor to the first character in the input message. Syntax = F7.

## FE and F7 Example: Manipulate barcodes that begin with a 1



1234567890ABCDEFGHIJ
Search for barcodes that begin with a 1. If a barcode matches, move the cursor back to the beginning of the data and send 6 characters followed by a carriage return. Using the barcode above:

Command string: FE31F7F2060D
FE is the "Compare characters" command
31 is the hex value for 1
F7 is the "Move the cursor to the beginning" command
F2 is the "Send a number of characters" command
06 is the number of characters to send
$O D$ is the hex value for a $C R$
The data is output as:
123456
<CR>

## Move the cursor to the end

EA Move the cursor to the last character in the input message. Syntax = EA.

## Search Commands

## Search forward for a character

F8 Search the input message forward for "xx" character from the current cursor position, leaving the cursor pointing to the "xx" character. Syntax = F8xx where $x x$ stands for the search character's hex value for its ASCII code.
Refer to the ASCII Conversion Chart (Code Page 1252), beginning on page 236 for decimal, hex and character codes.

F8 Example: Send barcode data that starts after a particular character


1234567890ABCDEFGHIJ
Search for the letter "D" in barcodes and send all the data that follows, including the "D." Using the barcode above:

Command string: F844F10D
F8 is the "Search forward for a character" command
44 is the hex value for "D"

F1 is the "Send all characters" command
OD is the hex value for a CR
The data is output as:
DEFGHIJ
<CR>

## Search backward for a character

F9 Search the input message backward for " $x x$ " character from the current cursor position, leaving the cursor pointing to the "xx" character. Syntax = F9xx where $x x$ stands for the search character's hex value for its ASCII code.
Refer to the ASCII Conversion Chart (Code Page 1252), beginning on page 236 for decimal, hex and character codes.

## Search forward for a string

BO Search forward for "s" string from the current cursor position, leaving cursor pointing to "s" string. Syntax $=B 0 n n n n S$ where nnnn is the string length (up to 9999), and S consists of the ASCII hex value of each character in the match string. For example, B0000454657374 will search forward for the first occurrence of the 4 character string "Test."
Refer to the ASCII Conversion Chart (Code Page 1252), beginning on page 236 for decimal, hex and character codes.

## BO Example: Send barcode data that starts after a string of characters <br>  <br> 1234567890ABCDEFGHIJ

Search for the letters "FGH" in barcodes and send all the data that follows, including "FGH." Using the barcode above:

Command string: B00003464748F10D
BO is the "Search forward for a string" command
0003 is the string length (3 characters)
46 is the hex value for " $F$ "
47 is the hex value for " $G$ "
48 is the hex value for "H"
F1 is the "Send all characters" command
OD is the hex value for a CR
The data is output as:
FGHIJ
<CR>

## Search backward for a string

B1 Search backward for "s" string from the current cursor position, leaving cursor pointing to "s" string. Syntax = B1nnnnS where nnnn is the string length (up to 9999), and S consists of the ASCII hex value of each character in the match string. For example, B1000454657374 will search backward for the first occurrence of the 4 character string "Test."
Refer to the ASCII Conversion Chart (Code Page 1252), beginning on page 236 for decimal, hex and character codes.

## Search forward for a non-matching character

E6 Search the input message forward for the first non-"xx" character from the current cursor position, leaving the cursor pointing to the non-"xx" character. Syntax $=$ E6xx where xx stands for the search character's hex value for its ASCII code. Refer to the ASCII Conversion Chart (Code Page 1252), beginning on page 236 for decimal, hex and character codes.

E6 Example: Remove zeros at the beginning of barcode data


300037692
This example shows a barcode that has been zero filled. You may want to ignore the zeros and send all the data that follows. E6 searches forward for the first character that is not zero, then sends all the data after, followed by a carriage return. Using the barcode above:

Command string: E630F10D
E6 is the "Search forward for a non-matching character" command
30 is the hex value for 0
F1 is the "Send all characters" command
OD is the hex value for a $C R$
The data is output as:
37692
<CR>

## Search backward for a non-matching character

E7 Search the input message backward for the first non-"xx" character from the current cursor position, leaving the cursor pointing to the non-"xx" character. Syntax = E7xx where xx stands for the search character's hex value for its ASCII code. Refer to the ASCII Conversion Chart (Code Page 1252), beginning on page 236 for decimal, hex and character codes.

## Miscellaneous Commands

## Suppress characters

FB Suppress all occurrences of up to 15 different characters, starting at the current cursor position, as the cursor is advanced by other commands. When the FC command is encountered, the suppress function is terminated. The cursor is not moved by the FB command.
Syntax = FBnnxxyy . .zz where nn is a count of the number of suppressed characters in the list, and xxyy .. $z z$ is the list of characters to be suppressed.

## FB Example: Remove spaces in barcode data



This example shows a barcode that has spaces in the data. You may want to remove the spaces before sending the data. Using the barcode above:

Command string: FB0120F10D
FB is the "Suppress characters" command
01 is the number of character types to be suppressed
20 is the hex value for a space
F1 is the "Send all characters" command
$O D$ is the hex value for a $C R$
The data is output as:
34567890
<CR>

## Stop suppressing characters

FC Disables suppress filter and clear all suppressed characters. Syntax = FC.

## Replace characters

E4 Replaces up to 15 characters in the output message, without moving the cursor. Replacement continues until the E5 command is encountered. Syntax = $E 4 n n x x_{1} x x_{2} y y_{1} y y_{2} \ldots z z_{1} z z_{2}$ where $n n$ is the total count of the number of characters in the list (characters to be replaced plus replacement characters); $\mathrm{xx}_{1}$ defines characters to be replaced and $\mathrm{xx}_{2}$ defines replacement characters, continuing through $\mathrm{zz}_{1}$ and $\mathrm{zz}_{2}$.

E4 Example: Replace zeros with CRs in barcode data


If the barcode has characters that the host application does not want included, you can use the E4 command to replace those characters with something else. In this example, you will replace the zeros in the barcode above with carriage returns.

## Command string: E402300DF10D

E4 is the "Replace characters" command
02 is the total count of characters to be replaced, plus the replacement characters ( $O$ is replaced by CR, so total characters $=2$ )

30 is the hex value for 0
OD is the hex value for a CR (the character that will replace the 0 )
F1 is the "Send all characters" command
$O D$ is the hex value for a $C R$
The data is output as:
1234
5678
ABC
<CR>

## Stop replacing characters

E5 Terminates character replacement. Syntax = E5.

## Compare characters

FE Compare the character in the current cursor position to the character "xx." If characters are equal, move the cursor forward one position. Syntax $=$ FExx where xx stands for the comparison character's hex value for its ASCII code.
Refer to the ASCII Conversion Chart (Code Page 1252), beginning on page 236 for decimal, hex and character codes.

## Compare string

B2 Compare the string in the input message to the string "s." If the strings are equal, move the cursor forward past the end of the string. Syntax = B2nnnnS where nnnn is the string length (up to 9999), and S consists of the ASCII hex value of each character in the match string. For example, B2000454657374 will compare the string at the current cursor position with the 4 character string "Test." Refer to the ASCII Conversion Chart (Code Page 1252), beginning on page 236 for decimal, hex and character codes.

## Check for a number

EC Check to make sure there is an ASCII number at the current cursor position. The format is aborted if the character is not numeric.

## EC Example: Only output the data if the barcode begins with a number

If you want only data from barcodes that begin with a number, you can use EC to check for the number.

Command string: ECF10D
EC is the "Check for a number" command
F1 is the "Send all characters" command
$O D$ is the hex value for a $C R$

If this barcode is read, $\|\|\||||||||||||||||||||| |$ the next data format, if there is one, will be used on the data. If there is no other format, the format fails and the raw data is output as AB1234.

If this barcode is read: $\||\|||||||||||||||||||||| |$ the data is output as:
1234AB
1234AB
<CR>

## Check for non-numeric character

ED Check to make sure there is a non-numeric ASCII character at the current cursor position. The format is aborted if the character is numeric.
ED Example: Only output the data if the barcode begins with a letter
If you want only data from barcodes that begin with a letter, you can use ED to check for the letter.

Command string: EDF10D
ED is the "Check for a non-numeric character" command
F1 is the "Send all characters" command
$O D$ is the hex value for a CR
If this barcode is read, $\|\|\|\|\|\|\|\|\|\|\|\|\|\|\|\|$ the next data format, if there is one, will be used on this data. If there is no other format, the format fails and the raw data is output as 1234AB.

If this barcode is read: $\|\|\|\|\mid\|\|\|\|\|\|\|\|\|\|\|\|\|\|$ the data is output as:
AB1234
<CR>

## Insert a delay

EF Inserts a delay of up to 49,995 milliseconds (in multiples of 5), starting from the current cursor position. Syntax = EFnnnn where nnnn stands for the delay in 5 ms increments, up to 9999 . This command can only be used with keyboard emulation.

## Discard Data

B8 Discards types of data. For example, you may want to discard Code 128 barcodes that begin with the letter A. In step 4 (page 84), select 6A (for Code 128), and in step 5, select 9999 (for all lengths). Enter FE41B8 to compare and discard Code 128 barcodes that begin with the letter A. Syntax $=B 8$.

Note: The B8 command must be entered after all other commands.
The Data Format must be Required (see page 99) in order for the B8 command to work.
If Data Format is On, but Not Required (page 100), barcode data that meets the B8 format is scanned and output as usual.
Because the data format needs to be On and Required (page 100) for the B8 command, you must input data formats for all barcodes you wish to discard as well as all barcodes you wish to output.
Other data format settings impact the B8 command. If Data Format Non-Match Error Tone is On (page 100), the scanner emits an error tone. If Data format Non-Match Error Tone is Off, the code is disabled for reading and no tone is sounded.

## Data Formatter

When Data Formatter is turned Off, the barcode data is output to the host as read, including prefixes and suffixes.


You may wish to require the data to conform to a data format you have created and saved. The following settings can be applied to your data format:

## - Data Formatter On, Not Required, Keep Prefix/Suffix

Scanned data is modified according to your data format, and prefixes and suffixes are transmitted.

- Data Formatter On, Not Required, Drop Prefix/Suffix

Scanned data is modified according to your data format. If a data format is found for a particular symbol, those prefixes and suffixes are not transmitted. If a data format is not found for that symbol, the prefixes and suffixes are transmitted.

- Data Format Required, Keep Prefix/Suffix

Scanned data is modified according to your data format, and prefixes and suffixes are transmitted. Any data that does not match your data format
requirements generates an error tone and the data in that barcode is not transmitted. If you wish to process this type of barcode without generating an error tone, see Data Format Non-Match Error Tone.

- Data Format Required, Drop Prefix/Suffix

Scanned data is modified according to your data format. If a data format is found for a particular symbol, those prefixes and suffixes are not transmitted. Any data that does not match your data format requirements generates an error tone. If you wish to process this type of barcode without generating an error tone, see Data Format Non-Match Error Tone.

Choose one of the following options. Default = Data Formatter On, Not Required, Keep Prefix/Suffix.


* Data Formatter On, Not Required,
Keep Prefix/Suffix


Data Formatter On, Not Required, Drop Prefix/Suffix
 Keep Prefix/Suffix


Data Format Required, Drop Prefix/Suffix

## Data Format Non-Match Error Tone

When a barcode is encountered that doesn't match your required data format, the scanner normally generates an error tone. However, you may want to continue scanning barcodes without hearing the error tone. If you scan the Data Format Non-Match Error Tone Off barcode, data that doesn't conform to your data format is not transmitted, and no error tone will sound. If you wish to hear the error tone when a non-matching barcode is found, scan the Data Format Non-Match Error Tone On barcode. Default = Data Format Non-Match Error Tone On.

DFMDEC0.

* Data Format Non-Match Error Tone On


## Primary/Alternate Data Formats

You can save up to four data formats, and switch between these formats. Your primary data format is saved under $\mathbf{0}$. Your other three formats are saved under 1, 2, and 3. To set your device to use one of these formats, scan one of the barcodes below.


Data Format 1


Data Format 2


ALTFNM3.
Data Format 3

## Single Scan Data Format Change

You can also switch between data formats for a single scan. The next barcode is scanned using an alternate data format, then reverts to the format you have selected above (either Primary, 1, 2, or 3).

For example, you may have set your device to the data format you saved as Data Format 3. You can switch to Data Format 1 for a single trigger pull by scanning the Single Scan-Data Format 1 barcode below. The next barcode that is scanned uses Data Format 1, then reverts back to Data Format 3.


## SYMBOLOGIES

This programming section contains the following menu selections. Refer to Chapter 10 for settings and defaults.

- All Symbologies - Interleaved 2 of 5
- Aztec Code
- China Post (Hong Kong 2 of 5)
- Chinese Sensible (Han Xin) Code
- Codabar
- Codablock A
- Codablock F
- Code 11
- Code 128
- Code 32 Pharmaceutical (PARAF)
- Code 39
- Code 93
- Coupon GS1 DataBar Output
- Data Matrix
- Digimarc Barcode ${ }^{\text {TM }}$
- DotCode
- EAN/JAN-13
- EAN/JAN-8
- GS1 Composite Codes
- GS1 DataBar Expanded
- GS1 DataBar Limited
- GS1 DataBar Omnidirectional
- GS1 Emulation
- Korea Post
- Label Code
- Matrix 2 of 5
- MacroPDF417
- MaxiCode
- MicroPDF417
- MSI
- NEC 2 of 5
- Postal Codes - 2D
- Postal Codes - Linear
- PDF417
- QR Code
- Straight 2 of 5 IATA (two-bar start/ stop)
- Straight 2 of 5 Industrial (three-bar start/stop)
- TCIF Linked Code 39 (TLC39)
- Telepen
- Trioptic Code
- UPC-A
- UPC-A/EAN-13 with Extended Coupon Code
- UPC-EO
- UPC-E1
- GS1-128


## All Symbologies

For best scanner performance, you should only enable the symbologies that you need. Scan All Symbologies Off to disable all symbologies, then enable the symbologies you need by scanning the On barcode for each symbology.


## Message Length Description

You are able to set the valid reading length of some of the barcode symbologies. You may wish to set the same value for minimum and maximum length to force the scanner to read fixed length barcode data. This helps reduce the chances of a misread.

Example: Decode only those barcodes with a count of 9-20 characters.
Min. length = 09
Max. length $=20$
Example: Decode only those barcodes with a count of 15 characters.
Min. length $=15$
Max. length $=15$
For a value other than the minimum and maximum message length defaults, scan the barcodes included in the explanation of the symbology, then scan the digit value of the message length and Save barcodes from the Programming Chart, beginning on page 247 . The minimum and maximum lengths and the defaults are included with the respective symbologies.

## Codabar

<Default All Codabar Settings>


## Codabar On/Off



## Codabar Start/Stop Characters

Start/Stop characters identify the leading and trailing ends of the barcode. You may either transmit, or not transmit Start/Stop characters. Default = Don't Transmit.


## Codabar Check Character

Codabar check characters are created using different "modulos." You can program the scanner to read only Codabar barcodes with Modulo 16 check characters. Default = No Check Character.

No Check Character indicates that the scanner reads and transmits barcode data with or without a check character.

When Check Character is set to Validate and Transmit, the scanner will only read Codabar barcodes printed with a check character, and will transmit this character at the end of the scanned data.

When Check Character is set to Validate, but Don't Transmit, the unit will only read Codabar barcodes printed with a check character, but will not transmit the check character with the scanned data.


Validate Modulo 16, but Don't Transmit


Validate Modulo 16 and Transmit

## Codabar Concatenation

Codabar supports symbol concatenation. When you enable concatenation, the scanner looks for a Codabar symbol having a "D" start character, adjacent to a symbol having a "D" stop character. In this case the two messages are concatenated into one with the "D" characters omitted.


Select Require to prevent the scanner from decoding a single "D" Codabar symbol without its companion. This selection has no effect on Codabar symbols without Stop/Start D characters.


## Codabar Message Length

Scan the barcodes below to change the message length. Refer to Message Length Description (page 104) for additional information. Minimum and Maximum lengths = 2-60. Minimum Default $=4$, Maximum Default $=60$.


Minimum Message Length


CBRMAX
Maximum Message Length


## Code 39 On/Off



If you are reading Code 39 barcodes, Codablock A should remain disabled. If you are enabling Codablock A (see Codablock A on page 143), you should disable Code 39.

## Code 39 Start/Stop Characters

Start/Stop characters identify the leading and trailing ends of the barcode. You may either transmit, or not transmit Start/Stop characters. Default = Don't Transmit.


* Don't Transmit


## Code 39 Check Character

No Check Character indicates that the scanner reads and transmits barcode data with or without a check character.

When Check Character is set to Validate, but Don't Transmit, the unit only reads Code 39 barcodes printed with a check character, but will not transmit the check character with the scanned data.

When Check Character is set to Validate and Transmit, the scanner only reads Code 39 barcodes printed with a check character, and will transmit this character at the end of the scanned data. Default = No Check Character.


Validate, but Don't Transmit


## Code 39 Message Length

Scan the barcodes below to change the message length. Refer to Message Length Description (page 104) for additional information. Minimum and Maximum lengths $=0-48$. Minimum Default $=0$, Maximum Default $=48$.


C39MIN
Minimum Message Length


Maximum Message Length

## Code 39 Append

This function allows the scanner to append the data from several Code 39 barcodes together before transmitting them to the host computer. When the scanner encounters a Code 39 barcode with the append trigger character(s), it buffers Code 39 barcodes until it reads a Code 39 barcode that does not have the append trigger. The data is then transmitted in the order in which the barcodes were read (FIFO). Default = Off.


On


## Code 32 Pharmaceutical (PARAF)

Code 32 Pharmaceutical is a form of the Code 39 symbology used by Italian pharmacies. This symbology is also known as PARAF.

Note: Trioptic Code (page 143) must be turned off while scanning Code 32 Pharmaceutical codes.


## Full ASCII

If Full ASCII Code 39 decoding is enabled, certain character pairs within the barcode symbol will be interpreted as a single character. For example: $\$ \mathrm{~V}$ will be decoded as the ASCII character SYN, and /C will be decoded as the ASCII character \#. Default = Off.

## Full ASCII Table

| NUL \%U | DLE \$P | SP SPACE | 00 | @ \%V | $P \quad P$ | \%W | P +P |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| SOH \$A | DC1 \$Q | $!\quad / A$ | 11 | A A | Q Q | a +A | $q \quad+\mathrm{Q}$ |
| STX \$B | DC2 \$R | /B | 22 | $B \quad B$ | $\mathrm{R} \quad \mathrm{R}$ | $b \quad+B$ | +R |
| ETX \$C | DC3 \$S | \# /C | 33 | C C | S S | c + C | $s+$ S |
| EOT \$D | DC4 \$T | \$ /D | 44 | D D | T T | $\mathrm{d}+\mathrm{D}$ | $t \quad+\mathrm{T}$ |
| ENQ \$E | NAK \$ | \% /E | 55 | E E | $\cup \cup$ | e + E | $\mathrm{u}+\mathrm{U}$ |
| ACK \$F | SYN \$V | \& /F | 66 | $F \quad F$ | $V \quad$ V | f +F | V +V |
| BEL \$G | ETB \$W | /G | $7 \quad 7$ | $G \quad G$ | W W | $\mathrm{g}+\mathrm{G}$ | $w+W$ |
| BS \$H | CAN \$X | ( $/ \mathrm{H}$ | 88 | $\mathrm{H} \quad \mathrm{H}$ | $X \quad X$ | $\mathrm{h} \quad+\mathrm{H}$ | $x \quad+X$ |
| HT \$l | EM \$Y | ) $/ 1$ | 99 | 1 | $Y \quad Y$ | $+1$ | $y \quad+Y$ |
| LF \$J | SUB \$Z | * /J | /Z | $J$ J | Z Z | +J | $z \quad+Z$ |
| VT \$K | ESC \%A | + /K | \%F | K K | [ \%K | k +K | \{ \%P |
| FF \$L | FS \%B | /L | < \%G | $L \quad L$ | \ \%L | + L | \%Q |
| CR \$M | GS \%C | - - | $=\% \mathrm{H}$ | $M \quad M$ | ] \%M | $m+M$ | \%R |
| SO \$N | RS \%D | $\cdots$ | \% | N N | $\wedge \quad \% \mathrm{~N}$ | $\mathrm{n}+\mathrm{N}$ | $\sim \quad \% \mathrm{~S}$ |
| SI \$O | US \%E | $1 / 10$ | ? $\%$ | 0 O | - \% | $0 \quad+\mathrm{O}$ | DEL \%T |

Character pairs / M and / N decode as a minus sign and period respectively. Character pairs /P through /Y decode as 0 through 9.


## Code 39 Code Page

Code pages define the mapping of character codes to characters. If the data received does not display with the proper characters, it may be because the barcode being scanned was created using a code page that is different from the one the host program is expecting. If this is the case, scan the barcode below, select the code page with which the barcodes were created (see ISO 2022/ISO 646 Character Replacements on page 240), and scan the value and the Save barcode from the Programming Chart, beginning on page 247. The data characters should then appear properly.


## Suppress Code 39

It is recommended not to mix Code 39 barcodes with Codablock A barcodes, however if you need to scan Code 39 and Codablock $A$ barcodes at the same time, scan the Do Not Suppress Code 39 barcode. Default = Suppress Code 39.


Do Not Suppress Code 39

## Interleaved 2 of 5

## Interleaved 2 of 5 On/Off



* On


## Check Digit

No Check Digit indicates that the scanner reads and transmits barcode data with or without a check digit.

When Check Digit is set to Validate, but Don't Transmit, the unit only reads Interleaved 2 of 5 barcodes printed with a check digit, but will not transmit the check digit with the scanned data.

When Check Digit is set to Validate and Transmit, the scanner only reads Interleaved 2 of 5 barcodes printed with a check digit, and will transmit this digit at the end of the scanned data. Default = No Check Digit.


Validate, but Don't Transmit


## Interleaved 2 of 5 Message Length

Scan the barcodes below to change the message length. Refer to Message Length Description (page 104) for additional information. Minimum and Maximum lengths $=2-80$. Minimum Default $=6$, Maximum Default $=80$.


Minimum Message Length


Maximum Message Length

## FEBRABAN Decode

Scan the barcodes below to turn FEBRABAN Boleto decoding on or off. Default = Off.


FEBRABAN Decode On

*FEBRABAN Decode Off

## NEC 2 of 5

< Default All NEC 2 of 5 Settings >


## NEC 2 of 5 On/Off



## Check Digit

No Check Digit indicates that the scanner reads and transmits barcode data with or without a check digit.

When Check Digit is set to Validate, but Don't Transmit, the unit only reads NEC 2 of 5 barcodes printed with a check digit, but will not transmit the check digit with the scanned data.

When Check Digit is set to Validate and Transmit, the scanner only reads NEC 2 of 5 barcodes printed with a check digit, and will transmit this digit at the end of the scanned data. Default = No Check Digit.


N25CK20

* No Check Digit


Validate, but Don't Transmit

## NEC 2 of 5 Message Length

Scan the barcodes below to change the message length. Refer to Message Length Description (page 104) for additional information. Minimum and Maximum lengths $=2-80$. Minimum Default $=4$, Maximum Default $=80$.

Minimum Message Length

Maximum Message Length
< Default All Code 93 Settings >


## Code 93 On/Off



## Code 93 Message Length

Scan the barcodes below to change the message length. Refer to Message Length Description (page 104) for additional information. Minimum and Maximum lengths $=0-80$. Minimum Default $=0$, Maximum Default $=80$.


Maximum Message Length

## Code 93 Append

This function allows the scanner to append the data from several Code 93 barcodes together before transmitting them to the host computer. When this function is enabled, the scanner stores those Code 93 barcodes that start with a space (excluding the start and stop symbols), and does not immediately transmit the data. The scanner stores the data in the order in which the barcodes are read, deleting the first space from each. The scanner transmits the appended data when it reads a Code 93 barcode that starts with a character other than a space. Default = Off.


On

## Code 93 Code Page

Code pages define the mapping of character codes to characters. If the data received does not display with the proper characters, it may be because the barcode being scanned was created using a code page that is different from the one the host program is expecting. If this is the case, scan the barcode below, select the code page with which the barcodes were created (see ISO 2022/ISO 646 Character Replacements on page 240), and scan the value and the Save barcode from the Programming Chart, beginning on page 247. The data characters should then appear properly.


## Straight 2 of 5 Industrial (three-bar start/stop)

<Default All Straight 2 of 5 Industrial Settings>


R25DFT.

## Straight 2 of 5 Industrial On/Off



R25ENA1.
On


## Straight 2 of 5 Industrial Message Length

Scan the barcodes below to change the message length. Refer to Message Length Description (page 104) for additional information. Minimum and Maximum lengths = 1-48. Minimum Default = 4, Maximum Default $=48$.


Minimum Message Length


Maximum Message Length

## Straight 2 of 5 IATA (two-bar start/stop)

<Default All Straight 2 of 5 IATA Settings>


## Straight 2 of 5 IATA On/Off <br>  <br> A25ENA1. <br> On



## Straight 2 of 5 IATA Redundancy

If you are encountering errors when reading Straight 2 of 5 IATA barcodes, you may want to adjust the redundancy count. Redundancy adjusts the number of times a barcode is decoded before transmission, which may reduce the number of errors. Note that the higher the redundancy count, the longer it will take to decode the barcode. To adjust the redundancy, scan the Straight 2 of 5 IATA Redundancy
barcode below, then scan a redundancy count between 0 and 10 on the Programming Chart, beginning on page 247. Then scan the Save barcode. Default $=0$.


## Straight 2 of 5 IATA

Redundancy

## Straight 2 of 5 IATA Message Length

Scan the barcodes below to change the message length. Refer to Message Length Description (page 104) for additional information. Minimum and Maximum lengths $=1-48$. Minimum Default $=4$, Maximum Default $=48$.


A25MIN.
Minimum Message Length


## Matrix 2 of 5

<Default All Matrix 2 of 5 Settings>


## Matrix 2 of 5 On/Off



## Matrix 2 of 5 Message Length

Scan the barcodes below to change the message length. Refer to Message Length Description (page 104) for additional information. Minimum and Maximum lengths = 1-80. Minimum Default $=4$, Maximum Default $=80$.


Minimum Message Length

## Code 11

<Default All Code 11 Settings>


## Code 11 On/Off



On


## Check Digits Required

This option sets whether 1 or 2 check digits are required with Code 11 barcodes. Default = Two Check Digits.


## Code 11 Message Length

Scan the barcodes below to change the message length. Refer to Message Length Description (page 104) for additional information. Minimum and Maximum lengths $=1-80$. Minimum Default $=4$, Maximum Default $=80$.


C11MIN.
Minimum Message Length


Code 128
<Default All Code 128 Settings>


## Code 128 On/Off



If you are reading Code 128 barcodes, Codablock $F$ should remain disabled. If you are enabling Codablock F (see Codablock F on page 144), you should disable Code 128.

## ISBT 128 Concatenation

In 1994 the International Society of Blood Transfusion (ISBT) ratified a standard for communicating critical blood information in a uniform manner. The use of ISBT formats requires a paid license. The ISBT 128 Application Specification describes 1) the critical data elements for labeling blood products, 2 ) the current recommendation to use Code 128 due to its high degree of security and its space-
efficient design, 3) a variation of Code 128 that supports concatenation of neighboring symbols, and 4) the standard layout for barcodes on a blood product label. Use the barcodes below to turn concatenation on or off. Default =Off.


ISBENA1.
On


## Code 128 Redundancy

If you are encountering errors when reading Code 128 barcodes, you may want to adjust the redundancy count. Redundancy adjusts the number of times a barcode is decoded before transmission, which may reduce the number of errors. Note that the higher the redundancy count, the longer it will take to decode the barcode. To adjust the redundancy, scan the Code 128 Redundancy barcode below, then scan a redundancy count between 0 and 10 on the Programming Chart, beginning on page 247. Then scan the Save barcode. Default = 0 .


## Code 128 Message Length

Scan the barcodes below to change the message length. Refer to Message Length Description (page 104) for additional information. Minimum and Maximum lengths = 0-80. Minimum Default = 0, Maximum Default $=80$.


Minimum Message Length


128MAX
Maximum Message Length

## Code 128 Append

This function allows the scanner to append the data from several Code 128 barcodes together before transmitting them to the host computer. When the scanner encounters a Code 128 barcode with the append trigger character(s), it
buffers Code 128 barcodes until it reads a Code 128 barcode that does not have the append trigger. The data is then transmitted in the order in which the barcodes were read (FIFO). Default = Off.


## Code 128 Code Page

Code pages define the mapping of character codes to characters. If the data received does not display with the proper characters, it may be because the barcode being scanned was created using a code page that is different from the one the host program is expecting. If this is the case, scan the barcode below, select the code page with which the barcodes were created (see ISO 2022/ISO 646 Character Replacements on page 240), and scan the value and the Save barcode from the Programming Chart, beginning on page 247. The data characters should then appear properly.

<Default All GS1-128 Settings>


## GS1-128 On/Off



## GS1-128 Message Length

Scan the barcodes below to change the message length. Refer to Message Length Description (page 104) for additional information. Minimum and Maximum lengths = 1-80. Minimum Default =1, Maximum Default $=80$.


Minimum Message Length


Maximum Message Length

## Telepen

## <Default All Telepen Settings>



## Telepen 0n/Off



On


## Telepen Output

Using AIM Telepen Output, the scanner reads symbols with start/stop pattern 1 and decodes them as standard full ASCII (start/stop pattern 1). When Original Telepen Output is selected, the scanner reads symbols with start/stop pattern 1 and decodes them as compressed numeric with optional full ASCII (start/stop pattern 2). Default = AIM Telepen Output.


## Telepen Message Length

Scan the barcodes below to change the message length. Refer to Message Length Description (page 104) for additional information. Minimum and Maximum lengths = 1-60. Minimum Default $=1$, Maximum Default $=60$.


Minimum Message Length

## UPC-A

<Default All UPC-A Settings>


## UPC-A On/Off



Note: To convert UPC-A barcodes to EAN-13, see Convert UPC-A to EAN-13 on page 130.

## UPC-A Check Digit

This selection allows you to specify whether the check digit should be transmitted at the end of the scanned data or not. Default $=$ On.


## UPC-A Number System

The numeric system digit of a U.P.C. symbol is normally transmitted at the beginning of the scanned data, but can be programmed so it is not transmitted (Off). Default = On.


## UPC-A Addenda

This selection adds 2 or 5 digits to the end of all scanned UPC-A data. Default = Off for both 2 Digit and 5 Digit Addenda.


UPAAD20.

* 2 Digit Addenda Off



## UPC-A Addenda Required

When Required is scanned, the scanner will only read UPC-A barcodes that have addenda. You must then turn on a 2 or 5 digit addenda listed on page 124. Default = Not Required.


UPAARQ0.

* Not Required


## Addenda Timeout

You can set a time during which the scanner looks for an addenda. If an addenda is not found within this time period, the data can be either transmitted or discarded, based on the setting you are using for UPC-A Addenda Required. Set the length (in milliseconds) for this timeout by scanning the barcode below, then setting the timeout (from 0-500 milliseconds) by scanning digits from the Programming Chart, beginning on page 247 of this manual, then Save. Default $=120$.

Note: The Addenda Timeout setting is applied to all addenda and coupon code searches.


## UPC-A Addenda Separator

When this feature is $\mathbf{O n}$, there is a space between the data from the barcode and the data from the addenda. When turned Off, there is no space. Default = On.


## UPC-A/EAN-13 with Extended Coupon Code

Use the following codes to enable or disable UPC-A and EAN-13 with Extended Coupon Code. When left on the default setting (Off), the scanner treats Coupon Codes and Extended Coupon Codes as single barcodes.

If you scan the Allow Concatenation code, when the scanner sees the coupon code and the extended coupon code in a single scan, it transmits both as one symbologies. Otherwise, it transmits the first coupon code it reads.

If you scan the Require Concatenation code, the scanner must see and read the coupon code and extended coupon code in a single read to transmit the data. No data is output unless both codes are read. Default = Off.


## Addenda Timeout

You can set a time during which the scanner looks for an addenda. If an addenda is not found within this time period, the data can be either transmitted or discarded, based on the setting you are using for UPC-A/EAN-13 with Extended Coupon Code. Set the length (in milliseconds) for this timeout by scanning the barcode below, then setting the timeout (from 0-500 milliseconds) by scanning digits from the Programming Chart, beginning on page 247 of this manual, then Save. Default $=120$.

Note: The Addenda Timeout setting is applied to all addenda and coupon code searches.


Addenda Timeout

## Coupon GS1 DataBar Output

If you scan coupons that have both UPC and GS1 Databar codes, you may wish to scan and output only the data from the GS1 Databar code. Scan the GS1 Output On code below to scan and output only the GS1 Databar code data. Default = GS1 Output Off.


CPNGS10.

* GS1 Output Off


UPC-EO
<Default All UPC-E Settings>


## UPC-EO On/Off

Most U.P.C. barcodes lead with the 0 number system. To read these codes, use the UPC-EO On selection. If you need to read codes that lead with the 1 number system, use UPC-E1 (page 130). Default = On.


## UPC-EO Expand

UPC-E Expand expands the UPC-E code to the 12 digit, UPC-A format. Default = Off.


UPEEXP1.
On

## UPC-EO Addenda Required

When Required is scanned, the scanner will only read UPC-E barcodes that have addenda. Default $=$ Not Required.


## Required



## Addenda Timeout

You can set a time during which the scanner looks for an addenda. If an addenda is not found within this time period, the data can be either transmitted or discarded, based on the setting you are using for UPC-EO Addenda Required. Set the length (in milliseconds) for this timeout by scanning the barcode below, then setting the timeout (from 0-500 milliseconds) by scanning digits from the Programming Chart, beginning on page 247 of this manual, then Save. Default $=120$.

Note: The Addenda Timeout setting is applied to all addenda and coupon code searches.


## UPC-EO Addenda Separator

When this feature is $\mathbf{O n}$, there is a space between the data from the barcode and the data from the addenda. When turned Off, there is no space. Default = On.


## UPC-EO Check Digit

Check Digit specifies whether the check digit should be transmitted at the end of the scanned data or not. Default $=$ On.


## UPC-EO Leading Zero

This feature allows the transmission of a leading zero ( 0 ) at the beginning of scanned data. To prevent transmission, scan Off. Default = On.


## UPC-EO Addenda

This selection adds 2 or 5 digits to the end of all scanned UPC-E data. Default $=$ Off for both 2 Digit and 5 Digit Addenda.


UPEAD20.

* 2 Digit Addenda Off

* 5 Digit Addenda Off

Most U.P.C. barcodes lead with the 0 number system. For these codes, use UPC-EO (page 127). If you need to read codes that lead with the 1 number system, use the UPC-E1 On selection. Default = Off.


## EAN/JAN-13



## EAN/JAN-13 On/Off <br> 



## Convert UPC-A to EAN-13

When UPC-A Converted to EAN-13 is selected, UPC-A barcodes are converted to 13 digit EAN-13 codes by adding a zero to the front. When Do not Convert UPC-A is selected, UPC-A codes are read as UPC-A.


## EAN/JAN-13 Check Digit

This selection allows you to specify whether the check digit should be transmitted at the end of the scanned data or not. Default $=$ On.


## EAN/JAN-13 Addenda

This selection adds 2 or 5 digits to the end of all scanned EAN/JAN-13 data. Default = Off for both 2 Digit and 5 Digit Addenda.


2 Digit Addenda On


5 Digit Addenda On


## EAN/JAN-13 Addenda Required

When Required is scanned, the scanner will only read EAN/JAN-13 barcodes that have addenda. Default = Not Required.


## EAN-13 Beginning with 290 Addenda Required

This setting programs the scanner to require a 5 digit addenda only on EAN-13 barcodes that begin with "290." The following settings can be programmed:

Require 5 Digit Addenda: All EAN-13 barcodes that begin with "290" must have a 5 digit addendum. The EAN-13 barcode with the 5 digit addendum is then transmitted as a single, concatenated barcode. If a 5 digit addendum is not found within the Addenda Timeout period, the EAN-13 barcode is discarded.

Note: If you are using EAN-13 Beginning with 290 Addenda Required (page 132), this setting will take precedence.

Don't Require 5 Digit Addenda: If you have selected Require 5 Digit Addenda, and you want to disable this feature, scan Don't Require 5 Digit Addenda. EAN-13 barcodes are transmitted, depending on the setting you are using for EAN/JAN-13 Addenda Required.

Default $=$ Don't Require 5 Digit Addenda.


ARQ2900.

* Don't Require 5 Digit Addenda


Require 5 Digit Addenda

## EAN-13 Beginning with 378/379 Addenda Required

This setting programs the scanner to require any combination of a 2 digit addenda or a 5 digit addenda on EAN-13 barcodes that begin with a "378" or " 379 ." The following settings can be programmed:

Require Addenda: All EAN-13 barcodes that begin with a " 378 " or " 379 " must have a 2 digit addenda, a 5 digit addenda, or a combination of these addenda. The EAN13 barcode with the addenda is then transmitted as a single, concatenated barcode. If the required addenda is not found within the Addenda Timeout period, the EAN-13 barcode is discarded.

Don't Require Addenda: If you have selected Require Addenda, and you want to disable this feature, scan Don't Require Addenda. EAN-13 barcodes are transmitted, depending on the setting you are using for EAN/JAN-13 Addenda Required.

Default = Don't Require Addenda.

* Don't Require Addenda


Require 2 Digit Addenda


Require 5 Digit Addenda


Require 2 or 5 Digit Addenda

## EAN-13 Beginning with 414/419 Addenda Required

This setting programs the scanner to require any combination of a 2 digit addenda or a 5 digit addenda on EAN-13 barcodes that begin with a "414" or "419." The following settings can be programmed:

Require Addenda: All EAN-13 barcodes that begin with a "414" or "419" must have a 2 digit addenda, a 5 digit addenda, or a combination of these addenda. The EAN13 barcode with the addenda is then transmitted as a single, concatenated barcode. If the required addenda is not found within the Addenda Timeout period, the EAN-13 barcode is discarded.

Don't Require Addenda: If you have selected Require Addenda, and you want to disable this feature, scan Don't Require Addenda. EAN-13 barcodes are transmitted, depending on the setting you are using for EAN/JAN-13 Addenda Required.

Default $=$ Don't Require Addenda.


* Don't Require Addenda

Require 2 or 5 Digit Addenda

## EAN-13 Beginning with 434/439 Addenda Required

This setting programs the scanner to require any combination of a 2 digit addenda or a 5 digit addenda on EAN-13 barcodes that begin with a "434" or " 439 ." The following settings can be programmed:

Require Addenda: All EAN-13 barcodes that begin with a "434" or "439" must have a 2 digit addenda, a 5 digit addenda, or a combination of these addenda. The EAN13 barcode with the addenda is then transmitted as a single, concatenated barcode. If the required addenda is not found within the Addenda Timeout period, the EAN-13 barcode is discarded.

Don't Require Addenda: If you have selected Require Addenda, and you want to disable this feature, scan Don't Require Addenda. EAN-13 barcodes are transmitted, depending on the setting you are using for EAN/JAN-13 Addenda Required.

Default = Don't Require Addenda.


* Don't Require Addenda



## EAN-13 Beginning with 977 Addenda Required

This setting programs the scanner to require a 2 digit addenda only on EAN-13 barcodes that begin with " 977 ." The following settings can be programmed:

Require 2 Digit Addenda: All EAN-13 barcodes that begin with " 977 " must have a 2 digit addendum. The EAN-13 barcode with the 2 digit addendum is then transmitted as a single, concatenated barcode. If a 2 digit addendum is not found within the Addenda Timeout period, the EAN-13 barcode is discarded.

Don't Require 2 Digit Addenda: If you have selected Require 2 Digit Addenda, and you want to disable this feature, scan Don't Require 2 Digit Addenda. EAN-13 barcodes are transmitted, depending on the setting you are using for EAN/JAN-13 Addenda Required.

Default = Don't Require 2 Digit Addenda.


* Don't Require 2 Digit Addenda


## EAN-13 Beginning with 978 Addenda Required

These settings program the scanner to require a 5 digit addenda only on EAN-13 barcodes that begin with "978." The following settings can be programmed:

Require 5 Digit Addenda: All EAN-13 barcodes that begin with " 978 " must have a 5 digit addendum. The EAN-13 barcode with the 5 digit addendum is then transmitted as a single, concatenated barcode. If a 5 digit addendum is not found within the Addenda Timeout period, the EAN-13 barcode is discarded.

Don't Require 5 Digit Addenda: If you have selected Require 5 Digit Addenda, and you want to disable this feature, scan Don't Require 5 Digit Addenda. EAN-13 barcodes are transmitted, depending on the setting you are using for EAN/JAN-13 Addenda Required.

Default = Don't Require 5 Digit Addenda.


* Don't Require 5 Digit Addenda



## EAN-13 Beginning with 979 Addenda Required

These settings program the scanner to require a 5 digit addenda only on EAN-13 barcodes that begin with "979." The following settings can be programmed:

Require 5 Digit Addenda: All EAN-13 barcodes that begin with "979" must have a 5 digit addendum. The EAN-13 barcode with the 5 digit addendum is then transmitted as a single, concatenated barcode. If a 5 digit addendum is not found within the Addenda Timeout period, the EAN-13 barcode is discarded.

Don't Require 5 Digit Addenda: If you have selected Require 5 Digit Addenda, and you want to disable this feature, scan Don't Require 5 Digit Addenda. EAN-13 barcodes are transmitted, depending on the setting you are using for EAN/JAN-13 Addenda Required.

Default = Don't Require 5 Digit Addenda.


* Don't Require 5 Digit Addenda



## Addenda Timeout

You can set a time during which the scanner looks for an addenda. If an addenda is not found within this time period, the data can be either transmitted or discarded, based on the setting you are using for EAN/JAN-13 Addenda Required. Set the length (in milliseconds) for this timeout by scanning the barcode below, then setting the timeout (from 0-500 milliseconds) by scanning digits from the Programming Chart, beginning on page 247 of this manual, then Save. Default = 120.

Note: The Addenda Timeout setting is applied to all addenda and coupon code searches.


## EAN/JAN-13 Addenda Separator

When this feature is On, there is a space between the data from the barcode and the data from the addenda. When turned Off, there is no space. Default = On.


Note: If you want to enable or disable EAN13 with Extended Coupon Code, refer to UPC-A/ EAN-13 with Extended Coupon Code (page 126).

## ISBN Translate

When On is scanned, EAN-13 Bookland symbols are translated into their equivalent ISBN number format. Default = Off.


EAN/JAN-8
<Default All EAN/JAN-8 Settings>


## EAN/JAN-8 On/Off



## EAN/JAN-8 Check Digit

This selection allows you to specify whether or not the check digit should be transmitted at the end of the scanned data. Default $=$ On.


## EAN/JAN-8 Addenda

This selection adds 2 or 5 digits to the end of all scanned EAN/JAN-8 data. Default = Off for both 2 Digit and 5 Digit Addenda.


* 2 Digit Addenda Off



## EAN/JAN-8 Addenda Required

When Required is scanned, the scanner will only read EAN/JAN-8 barcodes that have addenda. Default = Not Required.


## Addenda Timeout

You can set a time during which the scanner looks for an addenda. If an addenda is not found within this time period, the data can be either transmitted or discarded, based on the setting you are using for EAN/JAN-8 Addenda Required. Set the length (in milliseconds) for this timeout by scanning the barcode below, then
setting the timeout (from 0-500 milliseconds) by scanning digits from the Programming Chart, beginning on page 247 of this manual, then Save. Default = 120.

Note: The Addenda Timeout setting is applied to all addenda and coupon code searches.


## EAN/JAN-8 Addenda Separator

When this feature is $\mathbf{O n}$, there is a space between the data from the barcode and the data from the addenda. When turned Off, there is no space. Default = On.




On


## MSI Check Character

Different types of check characters are used with MSI barcodes. You can program the scanner to read MSI barcodes with Type 10 check characters. Default = Validate Type 10, but Don't Transmit.

When Check Character is set to Validate Type 10/11 and Transmit, the scanner will only read MSI barcodes printed with the specified type check character(s), and will transmit the character(s) at the end of the scanned data.

When Check Character is set to Validate Type 10/11, but Don't Transmit, the unit will only read MSI barcodes printed with the specified type check character(s), but will not transmit the check character(s) with the scanned data.


Validate Type 10 and Transmit


Validate 2 Type 10 Characters
and Transmit


Validate Type 11 then Type 10 Character and Transmit


Disable MSI Check Characters

## MSI Message Length

Scan the barcodes below to change the message length. Refer to Message Length Description (page 104) for additional information. Minimum and Maximum lengths $=4-48$. Minimum Default $=4$, Maximum Default $=48$.

Minimum Message Length

Maximum Message Length

## GS1 DataBar Omnidirectional

< Default All GS1 DataBar Omnidirectional Settings >


## GS1 DataBar Omnidirectional On/Off



## GS1 DataBar Limited

< Default All GS1 DataBar Limited Settings >


## GS1 DataBar Limited On/Off <br> 



## GS1 DataBar Expanded <br> < Default All GS1 DataBar Expanded Settings > <br> 

## GS1 DataBar Expanded On/Off



* On


Off

## GS1 DataBar Expanded Message Length

Scan the barcodes below to change the message length. Refer to Message Length Description (page 104) for additional information. Minimum and Maximum lengths $=4-74$. Minimum Default $=4$, Maximum Default $=74$.


## Trioptic Code

Note: If you are going to scan Code 32 Pharmaceutical codes (page 109), Trioptic Code must be off.

Trioptic Code is used for labeling magnetic storage media.


TRIENA1.
On


## Codablock A

<Default All Codablock A Settings>


## Codablock A On/Off



If you are reading Code 39 barcodes, Codablock A should remain disabled. If you are enabling Codablock A, you should disable Code 39 (see Code 39 on page 107).

## Codablock A Message Length

Scan the barcodes below to change the message length. Refer to Message Length Description (page 104) for additional information. Minimum and Maximum lengths = 1-600. Minimum Default =1, Maximum Default = 600.


Minimum Message Length


## Codablock F

<Default All Codablock F Settings>


## Codablock F On/Off <br> 



If you are reading Code 128 barcodes, Codablock $F$ should remain disabled. If you are enabling Codablock F, you should disable Code 128 (see Code 128 on page 119).

## Codablock F Message Length

Scan the barcodes below to change the message length. Refer to Message Length Description (page 104) for additional information. Minimum and Maximum lengths $=1$-2048. Minimum Default $=1$, Maximum Default $=2048$.



CBFMAX
Maximum Message Length

## Label Code

The standard Label Code is used in libraries. Default = Off.


PDF417
< Default All PDF417 Settings >


PDFDFT.

## PDF417 On/Off



## PDF417 Message Length

Scan the barcodes below to change the message length. Refer to Message Length Description (page 104) for additional information. Minimum and Maximum lengths = 1-2750. Minimum Default $=1$, Maximum Default $=2750$.


Minimum Message Length


## Maximum Message Length

## MacroPDF417

MacroPDF417 is an implementation of PDF417 capable of encoding very large amounts of data into multiple PDF417 barcodes. When this selection is enabled, these multiple barcodes are assembled into a single data string. Default $=$ On.


## MicroPDF417

> < Default All MicroPDF417 Settings >


## MicroPDF417 On/Off



## MicroPDF417 Message Length

Scan the barcodes below to change the message length. Refer to Message Length Description (page 104) for additional information. Minimum and Maximum lengths = 1-366. Minimum Default $=1$, Maximum Default $=366$.


MPDMIN.
Minimum Message Length

Maximum Message Length

## GS1 Composite Codes

Linear codes are combined with a unique 2D composite component to form a new class called GS1 Composite symbology. GS1 Composite symbologies allow for the co-existence of symbologies already in use. Default = Off.


On


## UPC/EAN Version

Scan the UPC/EAN Version On barcode to decode GS1 Composite symbols that have a U.P.C. or an EAN linear component. (This does not affect GS1 Composite symbols with a GS1-128 or GS1 linear component.) Default = UPC/EAN Version Off.


Note: If you scan coupons that have both UPC and GS1 Databar codes, you may wish to scan and output only the data from the GS1 Databar code. See Coupon GS1 DataBar Output (page 127) for further information.

## GS1 Composite Code Message Length

Scan the barcodes below to change the message length. Refer to Message Length Description (page 104) for additional information. Minimum and Maximum lengths = 1-2435. Minimum Default $=1$, Maximum Default $=2435$.


Minimum Message Length


## GS1 Emulation

The scanner can automatically format the output from any GS1 data carrier to emulate what would be encoded in an equivalent GS1-128 or GS1 DataBar symbol. GS1 data carriers include UPC-A and UPC-E, EAN-13 and EAN-8, ITF-14, GS1128, and GS1 DataBar and GS1 Composites. (Any application that accepts GS1 data can be simplified since it only needs to recognize one data carrier type.)

If GS1-128 Emulation is scanned, all retail codes (U.P.C., UPC-E, EAN8, EAN13) are expanded out to 16 digits. If the AIM ID is enabled, the value will be the GS1128 AIM ID, JC1 (see Symbology Charts on page 233).

If GS1 DataBar Emulation is scanned, all retail codes (U.P.C., UPC-E, EAN8, EAN13) are expanded out to 16 digits. If the AIM ID is enabled, the value will be the GS1-DataBar AIM ID, Jem (see Symbology Charts on page 233).

If GS1 Code Expansion Off is scanned, retail code expansion is disabled, and UPCE expansion is controlled by the UPC-EO Expand (page 127) setting. If the AIM ID is enabled, the value will be the GS1-128 AIM ID, ]C1 (see Symbology Charts on page 233).

If EAN8 to EAN13 Conversion is scanned, all EAN8 barcodes are converted to EAN13 format.

Default = GS1 Emulation Off.


## TCIF Linked Code 39 (TLC39)

This code is a composite code since it has a Code 39 linear component and a MicroPDF417 stacked code component. All barcode readers are capable of reading the Code 39 linear component. The MicroPDF417 component can only be decoded if TLC39 On is selected. The linear component may be decoded as Code 39 even if TLC39 is off. Default = Off.



## QR Code On/Off

This selection applies to both QR Code and Micro QR Code.


## QR Code Message Length

Scan the barcodes below to change the message length. Refer to Message Length Description (page 104) for additional information. Minimum and Maximum lengths $=1$-7089. Minimum Default $=1$, Maximum Default $=7089$.


Minimum Message Length


Maximum Message Length

## QR Code Append

This function allows the scanner to append the data from several QR Code barcodes together before transmitting them to the host computer. When the scanner encounters an QR Code barcode with the append trigger character(s), it buffers the number of QR Code barcodes determined by information encoded in those barcodes. Once the proper number of codes is reached, the data is output in the order specified in the barcodes. There are 3 ways to scan appended QR Code:

One Scan: Pull the trigger one time and all appended QR Codes in the same image are decoded.

Swipe: Pull and hold down the trigger and scan all appended QR Codes while keeping the trigger pressed. The scanner emits short beeps for each partial QR Code that is scanned and buffered. One long beep is emitted after the last QR Code is scanned and the data is complete. Not compatible with Presentation mode.

Point and Shoot: Pull the trigger one time for each image. The scanner emits a short beep for each partial QR Code that is scanned and buffered. One long beep is emitted after the last QR Code is scanned and the data is complete. Not compatible with Presentation mode.

Default = One Scan.


Point and Shoot


Off

## QR Code Page

QR Code pages define the mapping of character codes to characters. If the data received does not display with the proper characters, it may be because the barcode being scanned was created using a code page that is different from the one the host program is expecting. If this is the case, scan the barcode below, select the code page with which the barcodes were created (see ISO 2022/ISO 646 Character Replacements on page 240), and scan the value and the Save barcode from the Programming Chart, beginning on page 247. The data characters should then appear properly.


## Prohibit QR Code with Web Link

Use this function to disable or enable the scanning of QR codes that contain "http" or "https".

*On
(Prohibit QR codes with web links)

(Allow QR codes with web links)

## DotCode

< Default All DotCode Settings >


## DotCode On/Off



## Poor Quality DotCodes

This setting improves the scanner's ability to read damaged or badly printed DotCodes. Default = Poor Quality DotCodes Off.


* Poor Quality DotCodes Off


## DotCode Message Length

Scan the barcodes below to change the message length. Refer to Message Length Description (page 104) for additional information. Minimum and Maximum lengths $=1-2400$. Minimum Default $=1$, Maximum Default $=2400$.


Minimum Message Length


## Digimarc Barcode ${ }^{T M}$

## Digimarc Decoder Attempts

Set the number of attempts by scanning the barcode below, then setting the number of attempts ( $0-10$ ) by scanning digits from the Programming Chart beginning on page 247 of this manual, the Save. Minimum to Maximum attempts = 0-10. Default = 3 .


Digimarc Decoder Attempts

## Digimarc Barcode

This setting programs the scanner to decode Digimarc Barcode using Digimarc and ID decoders. When Digimarc Barcode is set to On, the Digimarc decoder is used on most frames and the ID decoder will read every fifth frame.

When Digimarc Barcode is set to Uses ID Decoder then Both Decoders, the ID decoder will read the number of attempts set by the Digimarc Decoder Attempts and then will use both ID and Digimarc decoders. When Digimarc Barcode is set to Uses Digimarc Decoder then Both Decoders, the Digimarc decoder will read the number of attempts set by the Digimarc Decoder Attempts and then will use both ID and Digimarc decoders.

When Digimarc Barcdoe is set to Uses ID Decoder then Alternates Decoders, the ID decoder will read the number of attempts set by the Digimarc Decoder Attempts and then will alternate between ID and Digimarc decoders. When Digimarc Barcode is set to Uses Digimarc Decoder then Alternates Decoders, the Digimarc decoder will read the number of attempts set by the Digimarc Decoder Attempts and then will alternate between ID and Digimarc decoders.

Default $=$ Uses Digimarc Decoder then Both Decoders.


On


Uses ID Decoder then Both Decoders


* Uses Digimarc Decoder then Both Decoders


Uses ID Decoder then Alternates Decoders


## Data Matrix

< Default All Data Matrix Settings >


IDMDFT.

## Data Matrix On/Off <br>  <br> * On



## Direct Part Marking Decoding

If you are having trouble reading Direct Part Marking (DPM) barcodes, scan Dotpeen DPM Decoding for Dotpeen codes or scan Reflective (Etched) DPM Decoding for reflective (etched) codes. Default = Disable DPM Decoding.


* Disable DPM Decoding


Reflective (Etched) DPM Decoding

## Data Matrix Message Length

Scan the barcodes below to change the message length. Refer to Message Length Description (page 104) for additional information. Minimum and Maximum lengths = 1-3116. Minimum Default = 1, Maximum Default = 3116.


Minimum Message Length


Maximum Message Length

## Data Matrix Code Page

Data Matrix Code pages define the mapping of character codes to characters. If the data received does not display with the proper characters, it may be because the barcode being scanned was created using a code page that is different from the one the host program is expecting. If this is the case, scan the barcode below, select the code page with which the barcodes were created (see ISO 2022/ISO 646

Character Replacements on page 240), and scan the value and the Save barcode from the Programming Chart, beginning on page 247. The data characters should then appear properly.


## MaxiCode

< Default All MaxiCode Settings >


## MaxiCode On/Off



On


## MaxiCode Message Length

Scan the barcodes below to change the message length. Refer to Message Length Description (page 104) for additional information. Minimum and Maximum lengths = 1-150. Minimum Default =1, Maximum Default $=150$.


Minimum Message Length

## Aztec Code On/Off



## Aztec Code Message Length

Scan the barcodes below to change the message length. Refer to Message Length Description (page 104) for additional information. Minimum and Maximum lengths $=1$-3832. Minimum Default $=1$, Maximum Default $=3832$.


AZTMIN.
Minimum Message Length


## Aztec Append

This function allows the scanner to append the data from several Aztec barcodes together before transmitting them to the host computer. When the scanner encounters an Aztec barcode with the append trigger character(s), it buffers the number of Aztec barcodes determined by information encoded in those barcodes. Once the proper number of codes is reached, the data is output in the order specified in the barcodes. Default $=$ On.


## Aztec Code Page

Aztec Code pages define the mapping of character codes to characters. If the data received does not display with the proper characters, it may be because the barcode being scanned was created using a code page that is different from the one the host program is expecting. If this is the case, scan the barcode below, select the code page with which the barcodes were created (see ISO 2022/ISO 646 Character Replacements on page 240), and scan the value and the Save barcode from the Programming Chart, beginning on page 247. The data characters should then appear properly.


Aztec Code Page

## Chinese Sensible (Han Xin) Code

 < Default All Han Xin Settings >

## Han Xin Code On/Off



## Han Xin Code Message Length

Scan the barcodes below to change the message length. Refer to Message Length Description (page 104) for additional information. Minimum and Maximum lengths $=1-7833$. Minimum Default $=1$, Maximum Default $=7833$.


Minimum Message Length


Maximum Message Length

## Postal Codes - 2D

The following lists the possible 2D postal codes, and 2D postal code combinations that are allowed. Only one 2D postal code selection can be active at a time. If you scan a second 2D postal code selection, the first selection is overwritten. Default = 2D Postal Codes Off.


## Single 2D Postal Codes:



Australian Post On


Canadian Post On



Also see Planet Code Check Digit, page 162.


Also see Postnet Check Digit, page 163.


Postnet with B and B' Fields On


## Combination 2D Postal Codes:



Post On


Intelligent Mail Barcode and Postnet with B and B' Fields On



Planet Code,
Postal-4i, and
Postnet with B and B' Fields On

POSTAL26.
Planet Code,
Intelligent Mail Barcode, and Postnet with B and B' Fields On

POSTAL27
Postal-4i,
Intelligent Mail Barcode, and Postnet with B and B' Fields On

## Planet Code Check Digit

This selection allows you to specify whether the check digit should be transmitted at the end of Planet Code data. Default = Don't Transmit.


Transmit Check Digit

## Postnet Check Digit

This selection allows you to specify whether the check digit should be transmitted at the end of Postnet data. Default = Don't Transmit.


* Don't Transmit Check Digit


## Australian Post Interpretation

This option controls what interpretation is applied to customer fields in Australian 4 -State symbols.

Bar Output lists the bar patterns in "O123" format.
Numeric $\mathbf{N}$ Table causes that field to be interpreted as numeric data using the N Table.

Alphanumeric C Table causes the field to be interpreted as alphanumeric data using the C Table. Refer to the Australian Post Specification Tables.

Combination C and $\mathbf{N}$ Tables causes the field to be interpreted using either the C or N Tables.


Numeric $\mathbf{N}$ Table


Combination $\mathbf{C}$ and $\mathbf{N}$ Tables

## Postal Codes - Linear

The following lists linear postal codes. Any combination of linear postal code selections can be active at a time.

## China Post (Hong Kong 2 of 5)

<Default All China Post (Hong Kong 2 of 5) Settings>


## China Post (Hong Kong 2 of 5) On/Off



## China Post (Hong Kong 2 of 5) Message Length

Scan the barcodes below to change the message length. Refer to Message Length Description (page 104) for additional information. Minimum and Maximum lengths $=2-80$. Minimum Default $=4$, Maximum Default $=80$.



Korea Post


## Korea Post Message Length

Scan the barcodes below to change the message length. Refer to Message Length Description (page 104) for additional information. Minimum and Maximum lengths $=2-80$. Minimum Default $=4$, Maximum Default $=48$.


Minimum Message Length


Maximum Message Length

## Korea Post Check Digit

This selection allows you to specify whether the check digit should be transmitted or not. Default = Don't Transmit.


Transmit Check Digit

KPCCHK0.

* Don't Transmit Check Digit


## IMAGING COMMANDS

The scanner is like a digital camera in the way it captures, manipulates, and transfers images. The following commands allow you to alter the way the scanner performs these functions.

Note: If you are using the scanner in a stand, you must set the In-Stand Sensor Mode to Off in order to take images (see In-Stand Sensor Mode on page 45).

## Single-Use Basis

Imaging Commands with their modifiers send instructions to the scanner on a single-use basis, and take effect for a single image capture. Once that capture is complete, the scanner reverts to its imaging default settings. If you want to permanently change a setting, you must use the serial default commands (see Chapter 10). When the serial default command is used, that selection becomes the new, permanent setting for the scanner.

## Command Syntax

Multiple modifiers and commands can be issued within one sequence. If additional modifiers are to be applied to the same command, just add the modifiers to that command. For example, to add 2 modifiers to the Image Snap command, such as setting the Imaging Style to 1P and the Wait for Trigger to 1 T, you would enter IMGSNP1P1T.

Note: After processing an image capture command (IMGSNP or IMGBOX), you must follow it with an IMGSHP command if you want to see it on your terminal.

To add a command to a sequence, each new command is separated with a semicolon. For example, to add the Image Ship command to the above sequence, you would enter IMGSNP1P1T;IMGSHP.

The imaging commands are:
Image Snap - IMGSNP (page 168)

Image Ship - IMGSHP (page 171)
Intelligent Signature Capture - IMGBOX (page 180)
The modifiers for each of these commands follow the command description.
Note: The images included with each command description are examples only. The results you achieve may be different from those included in this manual. The quality of the output you receive will vary depending on lighting, quality of the initial image/object being captured, and distance of the scanner from the image/object. To achieve a high quality image, it is recommended that you position your scanner 4-6" (10.2-15.2 cm) away from the image/object you are capturing.

## Step 1 - Take a Picture Using IMGSNP

## Image Snap - IMGSNP

An image is taken whenever the hardware trigger is pressed, or when the Image Snap (IMGSNP) command is processed.

The image snap command has many different modifiers that can be used to change the look of the image in memory. Any number of modifiers may be appended to the IMGSNP command.

Example: You can use the following command to snap an image, increase the gain, and have the beeper sound once the snap is complete: IMGSNP2G1B

## IMGSNP Modifiers

## P - Imaging Style

This sets the Image Snap style.
OP Decoding Style. This processing allows a few frames to be taken until the exposure parameters are met. The last frame is then available for further use.

1P Photo Style (default). This mimics a simple digital camera, and results in a visually optimized image.

2P Manual Style. This is an advanced style that should only be used by an experienced user. It allows you the most freedom to set up the scanner, and has no auto-exposure.

Causes a beep to sound after an image is snapped.
OB No beep (default)
1B Sounds a beep when the image is captured

## T- Wait for Trigger

Waits for a hardware trigger press before taking the image. This is only available when using Photo Style (1P).

OT Takes image immediately (default)
1T Waits for a trigger press, then takes the image

Determines if the LEDs should be on or off, and when. Ambient illumination (OL) is preferred for taking pictures of color documents, such as ID cards, especially when the scanner is in a stand. LED illumination (1L) is preferred when the scanner is handheld. LED State is not available when using Decoding Style (OP).

OL LEDs off (default)
1L LEDs on

## E-Exposure

Exposure is used in Manual Style only (2P), and allows you to set the exposure time. This is similar to setting a shutter speed on a camera. The exposure time determines how long the scanner takes to record an image. On a bright day, exposure times can be very short because plenty of light is available to help record an image. At nighttime, exposure time can increase dramatically due to the near absence of light. Units are 127 microseconds. (Default = 7874)
$n E \quad$ Range: 1-7874
Example:
Exposure at 7874E with Exposure at 100E with fluorescent lighting:
fluorescent lighting:


Gain is used in Manual Style only (2P). Like a volume control, the gain modifier boosts the signal and multiplies the pixel value. As you increase the gain, the noise in an image is also amplified.

| 1G | No gain (default) |
| :---: | :--- |
| 2G | Medium gain |
| 4G | Heavy gain |
| 8G | Maximum gain |

Example:
Gain at 1G:


Gain at 4G:


Gain at 8G:


## W - Target White Value

Sets the target for the median grayscale value in the captured image. For capturing close-up images of high contrast documents, a lower setting, such as 75 , is recommended. Higher settings result in longer exposure times and brighter images, but if the setting is too high, the image may be overexposed. Target White Value is only available when using Photo Style (1P). (Default = 125)
nW Range: 0-255

Example: White Value at 75W: White Value at 125W: White Value at 200W:


## D - Delta for Acceptance

This sets the allowable range for the white value setting (see W - Target White Value). Delta is only available when using Photo Style (1P). (Default = 25)
nD Range: 0-255

## U - Update Tries

This sets the maximum number of frames the scanner should take to reach the DDelta for Acceptance. Update Tries is only available when using Photo Style (1P).
(Default = 6)
nU Range: 0-10

## \% - Target Set Point Percentage

Sets the target point for the light and dark values in the captured image. A setting of $75 \%$ means $75 \%$ of the pixels are at or below the target white value, and $25 \%$ of the pixels are above the target white value. Altering this setting from the default is not recommended under normal circumstances. To alter grayscale values, W Target White Value should be used. (Default = 50)
n\% Range: 1-99
Example:

| Target Set Point Percentage at 97\%: | Target Set Point Percentage at 50\%: | Target Set Point Percentage at 40\%: |
| :---: | :---: | :---: |
|  |  | Lorem ipsum dolor sit amet, consectetuer adip scing elit. Curabitur massa. Lorem ipsum dolor interdum volutpat arcu. Proin sed turpis. Dones |

## Step 2 - Ship a Picture Using IMGSHP

## Image Ship - IMGSHP

An image is taken whenever the trigger is pressed or when the Image Snap (IMGSNP) command is processed. The last image is always stored in memory. You can "ship" the image by using the IMGSHP command.

The image ship commands have many different modifiers that can be used to change the look of the image output. Modifiers affect the image that is transmitted, but do not affect the image in memory. Any number of modifiers may be appended to the IMGSHP command.

Example: You can use the following command to snap and ship a bitmap image with gamma correction and document image filtering: IMGSNP;IMGSHP8F75K26U.

## IMGSHP Modifiers

## A - Infinity Filter

Enhances pictures taken from very long distances (greater than 10 feet or 3 m ). The Infinity Filter should not be used with IMGSNP Modifiers (page 168).

OA Infinity filter off (default)
1A Infinity filter on

Example: Infinity Filter off (OA) Infinity Filter on (1A)
from approximately 12 feet (3.66m) away:
from approximately 12 feet ( 3.66 m ) away:


## C - Compensation

Flattens the image to account for variations in illumination across the image.
OC Compensation disabled (default)
1C Compensation enabled
Example:

Compensation at OC:


Compensation at 1C:


## D - Pixel Depth

Indicates the number of bits per pixel in the transmitted image (KIM or BMP format only).

8D 8 bits per pixel, grayscale image (default)
1D 1 bit per pixel, black and white image

## E-Edge Sharpen

An edge sharpen filter cleans up the edges of an image, making it look cleaner and sharper. While edge sharpening does make the image look cleaner, it also removes some fine detail from the original image. The strength of the edge sharpen filter can be entered from 1 to 24 . Entering a 23E gives the sharpest edges, but also increases noise in the image.

OE Don't sharpen image (default)
14E Apply edge sharpen for typical image
ne Apply edge sharpen using strength $n(n=1-24)$

## Example:

dge Sharpen at OE:


Edge Sharpen at 24E:


## F - File Format

Indicates the desired format for the image.
OF KIM format
1F TIFF binary
2F TIFF binary group 4, compressed
3F TIFF grayscale
4F Uncompressed binary (upper left to lower right, 1 pixel/bit, 0 padded end of line)

5F Uncompressed grayscale (upper left to lower right, bitmap format)
6F JPEG image (default)
8F BMP format (lower right to upper left, uncompressed)
15F BMP Uncompressed raw image

## H - Histogram Stretch

Increases the contrast of the transmitted image. Not available with some image formats.

| OH | No stretch (default) |
| :---: | :--- |
| 1H | Histogram stretch |

Example:

Histogram Stretch at OH:


Histogram Stretch at 1H:


## I - Invert Image

Invert image is used to rotate the image around the X or Y axis.
1ix Invert around the $X$ axis (flips picture upside down)
1iy Invert around the Y axis (flips picture left to right)
Example: Image not inverted:

Image with Invert Image set to 1ix:


Image with Invert Image set to 1iy:


## IF- Noise Reduction

Used to reduce the salt and pepper noise in an image.
Oif No salt and pepper noise reduction (default)
1if Salt and pepper noise reduction
Example:

Noise Reduction Off (Oif):


Noise Reduction On (1if):


## IR - Image Rotate

Oir Image as snapped (rightside up) (default)
1ir Rotate image 90 degrees to the right
2ir Rotate image 180 degrees (upside down)
3ir Rotate image 90 degrees to the left
Example:

Image Rotate set to Oir:


Image Rotate set to 1ir:


Image Rotate set to 2ir:


Image Rotate set to 3ir:


## J - JPEG Image Quality

Sets the desired quality when the JPEG image format is selected. Higher numbers result in higher quality, but larger files. Smaller numbers result in greater amounts of lossy compression, faster transmission times, lower quality, but smaller files. (Default = 50)
nJ Image is compressed as much as possible while preserving quality factor of $n(n=0-100)$

OJ worst quality (smallest file)
100J best quality (largest file)

## K - Gamma Correction

Gamma measures the brightness of midtone values produced by the image. You can brighten or darken an image using gamma correction. A higher gamma correction yields an overall brighter image. The lower the setting, the darker the image. The optimal setting for text images is 50 K .

OK Gamma correction off (default)
50K Apply gamma correction for brightening typical document image
$n K \quad$ Apply gamma correction factor $n(n=0-1,000)$

## Example:



Gamma Correction set to 50K:


Gamma Correction set to 255 K :


## L, R, T, B, M - Image Cropping

Ships a window of the image by specifying the left, right, top, and bottom pixel coordinates. Device columns are numbered 0 through 1279, and device rows are numbered 0 through 959.
$n \mathrm{~L} \quad$ The left edge of the shipped image corresponds to column $n$ of the image in memory. Range: 000-843. (Default = 0)
$n \mathrm{R}$ The right edge of the shipped image corresponds to column n-1 of the image in memory. Range: 000-843. (Default = all columns)
$n T \quad$ The top edge of the shipped image corresponds to row $n$ of the image in memory. Range: 000-639. (Default = 0)
$n B \quad$ The bottom edge of the shipped image corresponds to row $n-1$ of the image in memory. Range: 000-639. (Default = all rows)

Example:

Uncropped Image:


Image Crop set to 200B:


Image Crop set to 300R:


Image Crop set to 300L:


Image Crop set to 200T:


Alternately, specify the number of pixels to cut from the outside margin of the image; thus only the center pixels are transmitted.
$n M \quad$ Margin: cut $n$ columns from the left, $n+1$ columns from the right, $n$ rows from the top, and $n+1$ rows from the bottom of the image. Ship the remaining center pixels. Range: 0-238.
(Default $=0$, or full image)

## Example: Image Crop set to 238M:



## P- Protocol

Used for shipping an image. Protocol covers two features of the image data being sent to the host. It addresses the protocol used to send the data (Hmodem, which is an Xmodem 1 K variant that has additional header information), and the format of the image data that is sent.

OP None (raw data)
2P None (default for USB)
3P Hmodem compressed (default for RS232)
4P Hmodem

## S-Pixel Ship

Pixel Ship sizes an image in proportion to its original size. It decimates the image by shipping only certain, regularly spaced pixels.

Example: 4S would transmit every fourth pixel from every fourth line.

The smaller number of pixels shipped, the smaller the image, however, after a certain point the image becomes unusable.

1S ship every pixel (default)
2S ship every 2nd pixel, both horizontally and vertically
3S ship every 3rd pixel, both horizontally and vertically

Example:

 set to 2S:


Pixel Ship set to 3 S :


Pixel Ship set to 4S:


## U- Document Image Filter

Allows you to input parameters to sharpen the edges and smooth the area between the edges of text in an image. This filter should be used with gamma correction (see page 176), with the scanner in a stand, and the image captured using the command:

## IMGSNP1P0L168W90\%32D

This filter typically provides better JPEG compression than the standard E - Edge Sharpen command (see page 179). This filter also works well when shipping pure black and white images ( 1 bit per pixel). The optimal setting is $26 U$.

OU Document image filter off (default)
26 U Apply document image filter for typical document image
$n \mathrm{U} \quad$ Apply document image filter using grayscale threshold $n$. Use lower numbers when the image contrast is lower. 1U will have a similar effect to setting E - Edge Sharpen (page 173) to 22e. Range: 0-255.

## Example: <br> Document Image Filter set to OU: Document Image Filter set to 26U:



Smooths transitions by averaging the pixels next to the hard edges of defined lines and shaded areas in an image.

OV Don't blur (default)
1V Blur
Example:

Blur Image Off (OV):


Blur Image On (1V):


## W - Histogram Ship

A histogram gives a quick picture of the tonal range of an image, or key type. A lowkey image has detail concentrated in the shadows; a high-key image has detail concentrated in the highlights; and an average-key image has detail concentrated in the midtones. This modifier ships the histogram for an image.

OW Don't ship histogram (default)
1W Ship histogram
Example: Image used for histogram:


Histogram of image:


## Image Size Compatibility

If you have applications that expect an image ship to return exactly $640 \times 480$ pixels, scan the Force VGA Resolution barcode. Default = Native Resolution.


## Force VGA Resolution

* Native Resolution


## Intelligent Signature Capture - IMGBOX

IMGBOX allows you to configure the size and location of a signature capture area relative to its proximity to a barcode. This allows you to tailor a signature capture area to a specific form. In order to use IMGBOX, you need a set form where the signature box location is in a known location relative to a barcode. You can input the overall size of the signature area, as well as specify how far the signature area is from the barcode, vertically and horizontally. You can also set the resolution and file format for the final output of the signature capture image.

Note: IMGBOX commands can only be triggered by one of the following types of barcodes: PDF417, Code 39, Code 128, Aztec, Codabar, and Interleaved 2 of 5. Once one of these symbologies has been read, the image is retained for a possible IMGBOX command.

## Signature Capture Optimize

If you will be using your scanner to capture signatures frequently, you should optimize it for this purpose. However, the speed of scanning barcodes may be slowed when this mode is enabled. Default = Off.


Below is an example of a signature capture application. In this example, the aimer is centered over the signature capture area and the trigger is pressed. A single beep is emitted, indicating that the scanner has read a Code 128 barcode and the data has been transferred to the host. An IMGBOX command may now be sent from the host to specify the coordinates of the signature capture area below that code, and indicating that only that area containing the signature should be transferred as an image to the host.

To see this example, align the aimer with the signature area (not with the barcode), then press the trigger.

$\square$
Send the following IMGBOX command string after the trigger press:
Example: IMGBOX245w37h55y.
Note: Case is not important in the command string. It is used here only for clarity.
The following image is captured:
Signature Caphure Avea

The IMGBOX commands have many different modifiers that can be used to change the size and appearance of the signature image output by the scanner. Modifiers affect the image that is transmitted, but do not affect the image in memory. Any number of modifiers may be appended to the IMGBOX command.

Note: The IMGBOX command will return a NAK unless a window size (width and height) are specified. See H-Height of Signature Capture Area (page 183) and W - Width of Signature Capture Area (page 184).

## IMGBOX Modifiers

## A - Output Image Width

This option is used to size the image horizontally. If using this option, set the resolution ( $R$ ) to zero.

Example: Image Width set to 200A:


Image Width set to 600A:


## B - Output Image Height

This option is used to size the image vertically. If using this option, set the resolution ( R ) to zero.

## Example:

Image Height set to 50B:
Signature Capture Area

Image Height set to 100B:
Signature Capture Area

## D - Pixel Depth

This indicates the number of bits per pixel in the transmitted image, which defines whether it will be grayscale or black and white.

8D 8 bits per pixel, grayscale image (default)
1D 1 bit per pixel, black and white image

## F - File Format

This option indicates the type of file format in which to save the image.
OF KIM format
1F TIFF binary
2F TIFF binary group 4, compressed
3F TIFF grayscale
4F Uncompressed Binary
5F Uncompressed grayscale
6F JPEG image (default)
7F Outlined image
8F BMP format

## H - Height of Signature Capture Area

The height of the signature capture area must be measured in inches divided by .01. In the example, the height of the area to be captured is $3 / 8$ inch, resulting in a value of $\mathrm{H}=.375 / 0.01=37.5$.

Example: IMGBOX245w37h55y.

## K - Gamma Correction

Gamma measures the brightness of midtone values produced by the image. You can brighten or darken an image using gamma correction. A higher gamma correction yields an overall brighter image. The lower the setting, the darker the image. The optimal setting for text images is 50 K .

OK Gamma correction off (default)
50K Apply gamma correction for brightening typical document image
nK Apply gamma correction factor $n(n=1-255)$
Example: Gamma Correction set to OK:
Syrative Caphore dive
Gamma Correction set to 50K:
Signatune Capture Arwa
Gamma Correction set to 255K:
Signatura Captune dwa

## R - Resolution of Signature Capture Area

The resolution is the number of pixels that the scanner outputs per each minimum bar width. The higher the value for R, the higher the quality of the image, but also the larger the file size. Values begin at 1000. The scanner automatically inserts a
decimal point between the first and second digit. For example, use 2500 to specify a resolution of 2.5 . Set to zero when using the $A$ and $B$ modifiers (see $A$ - Output Image Width and B - Output Image Height on page 182).

## Example: Resolution set to OR:

## Signature Capture Area

## Resolution set to 1000R:

Signature Caphere Area
Resolution set to 2000R:
Signature Captwne drea

## S - Barcode Aspect Ratio

All dimensions used in IMGBOX are measured as multiples of the minimum element size of the barcode. The barcode aspect ratio allows you to set the ratio of the barcode height to the narrow element width. In the example, the narrow element width is .010 inches and the barcode height is 0.400 inches, resulting in a value of $\mathrm{S}=0.4 / 0.01=40$.

## W - Width of Signature Capture Area

The width of the signature capture area must be measured in inches divided by .01 . In the example, the width of the area to be captured is 2.4 inches, resulting in a value of $W=2.4 / 0.01=240$. (A value of 245 was used in the example to accommodate a slightly wider image area.)


## X - Horizontal Barcode Offset

The horizontal barcode offset allows you to offset the horizontal center of the signature capture area. Positive values move the horizontal center to the right and negative values to the left. Measurements are in multiples of the minimum bar width.

## Example:

```
Horizontal Offset set to 75X:
hre Caphere Avea
```

Horizontal Offset set to -75X:
Signature Capture A

## Y - Vertical Barcode Offset

The vertical barcode offset allows you to offset the vertical center of the signature capture area. Negative numbers indicate that the signature capture is above the barcode, and positive numbers indicate that the area is below the barcode. Measurements are in multiples of the minimum bar width.

## Example: Vertical Offset set to -7Y: <br>  <br> Vertical Offset set to 65Y: <br> Sipratiure Captiore Area

## RF Default Imaging Device

The scanner supports imaging command processing (IMGSHP, IMGSNP, IMGBOX) so that EZConfig for Scanning (see page 189) and other applications are able to perform imaging functions as if they were communicating directly with a scanner. To accomplish this, the scanner uses a menu command called RF_DID (RF Default Imaging Device). RF_DID is the name of the scanner (BT_NAM) that is to receive imaging commands. The default for RF_DID is "*"indicating that imaging commands are to be sent to all associated scanners. Change this setting to RF_DIDscanner_name to ensure that they are sent to a particular scanner.

## UTILITIES

## To Add a Test Code I.D. Prefix to All Symbologies

This selection allows you to turn on transmission of a Code I.D. before the decoded symbology. (See the Symbology Charts, beginning on page 233 for the single character code that identifies each symbology.) This action first clears all current prefixes, then programs a Code I.D. prefix for all symbologies. This is a temporary setting that will be removed when the unit is power cycled.


Add Code I.D. Prefix to
All Symbologies (Temporary)

## Show Software Revision

Scan the barcode below to output the current software revision, unit serial number, and other product information for the scanner.


## Test Menu

When you scan the Test Menu On code, then scan a programming code in this manual, the scanner displays the content of a programming code. The programming function will still occur, but in addition, the content of that programming code is output to the terminal.

Note: This feature should not be used during normal scanner operation.


## TotalFreedom

TotalFreedom is an open system architecture that makes it possible for you create applications that reside on your scanner. Decoding apps and Data Formatting apps can be created using TotalFreedom. For further information about TotalFreedom, go to our website at sps.honeywell.com.

## Application Plug-Ins (Apps)

Any apps that you are using can be turned off or on by scanning the following barcodes. Apps are stored in groups: Decoding, and Formatting. You can enable and disable these groups of apps by scanning that group's On or Off barcode below. You can also scan the List Apps barcode to output a list of all your apps.


PLGDCEO.
Decoding Apps Off


Note: You must reset your device in order for the apps setting to take effect.

## EZConfig for Scanning Introduction

EZConfig for Scanning provides a wide range of PC-based programming functions that can be performed on the scanner connected to your PC. EZConfig for Scanning allows you to download upgrades to the scanner's firmware, change programmed parameters, and create and print programming barcodes. Using EZConfig for Scanning, you can even save/open the programming parameters. This saved file can be e-mailed or, if required, you can create a single barcode that contains all the customized programming parameters and mail or fax that barcode to any location. Users in other locations can scan the barcode to load in the customized programming.

## Configure with EZConfig for Scanning

Use the EZConfig for Scanning tool to configure your scanner online:

1. Access the Honeywell Technical Support Downloads Portal at honeywell.com/ PSSsoftware-downloads.
2. Go to Software > Barcode Scanners > Software > Tools and Utilities > EZConfig for Scanning > Current.

3. Download the Setup version of EZConfig for Scanning.
4. Open EZConfig to configure your scanner.

## Reset the Factory Defaults

Caution: This selection erases all your settings and resets the scanner to the original factory defaults. It also disables all plugins.

If you aren't sure what programming options are in your scanner, or you've changed some options and want to restore the scanner to factory default settings, first scan the Remove Custom Defaults barcode, then scan Activate Defaults.
This resets the scanner to the factory default settings.


Remove Custom Defaults


Activate Defaults

The Menu Commands, beginning on page 196, list the factory default settings for each of the commands (indicated by an asterisk (*) on the programming pages).

## SERIAL PROGRAMMING COMMANDS

The serial programming commands can be used in place of the programming barcodes. Both the serial commands and the programming barcodes will program the scanner. For complete descriptions and examples of each serial programming command, refer to the corresponding programming barcode in this manual.

The device must be set to an RS232 interface (see page 10). The following commands can be sent via a PC COM port using terminal emulation software.

## Conventions

The following conventions are used for menu and query command descriptions:
parameter A label representing the actual value you should send as part of a command.
[option] An optional part of a command.
\{Data\} Alternatives in a command.
bold Names of menus, menu commands, buttons, dialog boxes, and windows that appear on the screen.

## Menu Command Syntax

Menu commands have the following syntax (spaces have been used for clarity only):

Prefix [:Name:] Tag SubTag \{Data\} [, SubTag \{Data\}] [; Tag SubTag \{Data\}] [...] Storage
Prefix Three ASCII characters: SYN M CR (ASCII 22,77,13).
Tag A 3 character case-insensitive field that identifies the desired menu command group. For example, all RS232 configuration settings are identified with a Tag of 232.

SubTag A 3 character case-insensitive field that identifies the desired menu command within the tag group. For example, the SubTag for the RS232 baud rate is BAD.

Data The new value for a menu setting, identified by the Tag and SubTag.
Storage A single character that specifies the storage table to which the command is applied. An exclamation point (!) performs the command's operation on the device's volatile menu configuration table. A period (.) performs the command's operation on the device's non-volatile menu configuration table. Use the non-volatile table only for semipermanent changes you want saved through a power cycle.

## Query Commands

Several special characters can be used to query the device about its settings.
$\wedge \quad$ What is the default value for the setting(s).
> What is the PAP sub command.
Note: When using the $>$, all other commands will return NAK.
? What is the device's current value for the setting(s).

* What is the range of possible values for the setting(s). (The device's response uses a dash (-) to indicate a continuous range of values. A pipe (l) separates items in a list of non-continuous values.)


## Tag Field Usage

When a query is used in place of a Tag field, the query applies to the entire set of commands available for the particular storage table indicated by the Storage field of the command. In this case, the SubTag and Data fields should not be used because they are ignored by the device.

## SubTag Field Usage

When a query is used in place of a SubTag field, the query applies only to the subset of commands available that match the Tag field. In this case, the Data field should not be used because it is ignored by the device.

## Data Field Usage

When a query is used in place of the Data field, the query applies only to the specific command identified by the Tag and SubTag fields.

## Concatenation of Multiple Commands

Multiple commands can be issued within one Prefix/Storage sequence. Only the Tag, SubTag, and Data fields must be repeated for each command in the sequence. If additional commands are to be applied to the same Tag, then the new command sequence is separated with a comma (,) and only the SubTag and Data fields of the additional command are issued. If the additional command requires a different Tag field, the command is separated from previous commands by a semicolon (;).

## Responses

The device responds to serial commands with one of three responses:
ACK Indicates a good command which has been processed.
ENQ Indicates an invalid Tag or SubTag command.
NAK Indicates the command was good, but the Data field entry was out of the allowable range for this Tag and SubTag combination, e.g., an entry for a minimum message length of 100 when the field will only accept 2 characters.

When responding, the device echoes back the command sequence with the status character inserted directly before each of the punctuation marks (the period, exclamation point, comma, or semicolon) in the command.

## Examples of Query Commands

In the following examples, a bracketed notation [ ] depicts a non-displayable response.

Example: What is the range of possible values for Codabar Coding Enable?
Enter: cbrena*.
Response: CBRENA0-1[ACK]
This response indicates that Codabar Coding Enable (CBRENA) has a range of values from 0 to 1 (off and on).

Example: What is the default value for Codabar Coding Enable?
Enter: cbrena^.
Response: CBRENA1[ACK]
This response indicates that the default setting for Codabar Coding Enable (CBRENA) is 1 , or on.

Example: What is the device's current setting for Codabar Coding Enable?
Enter: cbrena?.

## Response: CBRENA1[ACK]

This response indicates that the device's Codabar Coding Enable (CBRENA) is set to 1 , or on.

Example: What are the device's settings for all Codabar selections?
Enter: cbr?.
Response: CBRENA1[ACK], SSXO[ACK], CK20[ACK], CCT1[ACK], MIN2[ACK], MAX60[ACK], DFT[ACK].

This response indicates that the device's Codabar Coding Enable (CBRENA) is set to 1 , or on;
the Start/Stop Character (SSX) is set to 0, or Don't Transmit; the Check Character (CK2) is set to 0 , or Not Required; concatenation (CCT) is set to 1 , or Enabled; the Minimum Message Length (MIN) is set to 2 characters; the Maximum Message Length (MAX) is set to 60 characters; and the Default setting (DFT) has no value.

## Trigger Commands

You can activate and deactivate the scanner with serial trigger commands. First, the scanner must be put in Manual Trigger Mode by scanning a Manual Trigger Mode barcode (page 40), or by sending a serial menu command for triggering (page 42). Once the scanner is in serial trigger mode, the trigger is activated and deactivated by sending the following commands:

Activate: $\quad$ SYN T CR
Deactivate: SYN U CR
The scanner scans until a barcode has been read, until the deactivate command is sent, or until the serial time-out has been reached (see Read Time-Out on page 42 for a description, and the serial command on page 202).

## Reset the Custom Defaults

If you want the custom default settings restored to your scanner, scan the Activate Custom Defaults barcode below. This resets the scanner to the custom default settings. If there are no custom defaults, it will reset the scanner to the factory default settings. Any settings that have not been specified through the custom defaults will be defaulted to the factory default settings.


Activate Custom Defaults
The charts on the following pages list the factory default settings for each of the commands (indicated by an asterisk (*) on the programming pages).

## Menu Commands

| Selection | Setting <br> * Indicates default | Serial Command \# Indicates a numeric entry | Page |
| :---: | :---: | :---: | :---: |
| Product Default Settings |  |  |  |
| Set Custom Defaults | Set Custom Defaults | MNUCDP | 6 |
|  | Save Custom Defaults | MNUCDS | 6 |
| Reset the Custom Defaults | Activate Custom Defaults | DEFALT | 6 |
| Program the Interface |  |  |  |
| Plug and Play Codes | Keyboard Wedge: <br> IBM PC AT and Compatibles with CR suffix | PAP_AT | 9 |
|  | Laptop Direct Connect with CR suffix | PAPLTD | 10 |
|  | RS232 Serial Port | PAP232 | 10 |
| High Speed USB | *Off | USBSPDO | 10 |
|  | On | USBSPD1 | 10 |
| Plug and Play Codes: IBM SurePos | USB IBM SurePos Handheld | PAPSPH | 10 |
|  | USB IBM SurePos Tabletop | PAPSPT | 10 |
| Plug and Play Codes: USB | USB Keyboard (PC) | PAP124 | 11 |
|  | USB Keyboard (Mac) | PAP125 | 11 |
|  | USB Japanese Keyboard (PC) | TRMUSB134 | 11 |
|  | USB HID | PAP131 | 11 |
|  | USB Serial | TRMUSB130 | 12 |
|  | CTS/RTS Emulation On | USBCTS1 | 12 |
|  | *CTS/RTS Emulation Off | USBCTSO | 12 |
|  | ACK/NAK Mode On | USBACK1 | 12 |
|  | *ACK/NAK Mode Off | USBACKO | 12 |
| Plug and Play Codes | Verifone Ruby Terminal | PAPRBY | 12 |
|  | Gilbarco Terminal | PAPGLB | 13 |
|  | Honeywell Bioptic Aux Port | PAPBIO | 14 |
|  | Datalogic Magellan Aux Port | PAPMAG | 14 |
|  | Wincor Nixdorf Terminal | PAPWNX | 14 |
|  | Wincor Nixdorf Beetle | PAPBTL | 15 |
|  | Wincor Nixdorf RS232 Mode A | PAPWMA | 15 |
| Program Keyboard Country | *United States | KBDCTYO | 16 |
|  | Albania | KBDCTY35 | 16 |
|  | Azeri (Cyrillic) | KBDCTY81 | 16 |
|  | Azeri (Latin) | KBDCTY80 | 16 |
|  | Belarus | KBDCTY82 | 16 |


| Selection | Setting <br> * Indicates default | Serial Command \# Indicates a numeric entry | Page |
| :---: | :---: | :---: | :---: |
|  | Belgium | KBDCTY1 | 16 |
|  | Bosnia | KBDCTY33 | 16 |
|  | Brazil | KBDCTY16 | 16 |
|  | Brazil (MS) | KBDCTY59 | 16 |
|  | Bulgaria (Cyrillic) | KBDCTY52 | 16 |
|  | Bulgaria (Latin) | KBDCTY53 | 17 |
|  | Canada (French legacy) | KBDCTY54 | 17 |
|  | Canada (French) | KBDCTY18 | 17 |
|  | Canada (Multilingual) | KBDCTY55 | 17 |
|  | Croatia | KBDCTY32 | 17 |
|  | Czech | KBDCTY15 | 17 |
|  | Czech (Programmers) | KBDCTY40 | 17 |
|  | Czech (QWERTY) | KBDCTY39 | 17 |
|  | Czech (QWERTZ) | KBDCTY38 | 17 |
|  | Denmark | KBDCTY8 | 17 |
|  | Dutch (Netherlands) | KBDCTY11 | 17 |
|  | Estonia | KBDCTY41 | 17 |
|  | Faroese | KBDCTY83 | 18 |
|  | Finland | KBDCTY2 | 18 |
|  | France | KBDCTY3 | 18 |
|  | Gaelic | KBDCTY84 | 18 |
|  | Germany | KBDCTY4 | 18 |
|  | Greek | KBDCTY17 | 18 |
|  | Greek (220 Latin) | KBDCTY64 | 18 |
|  | Greek (220) | KBDCTY61 | 18 |
|  | Greek (319 Latin) | KBDCTY65 | 18 |
|  | Greek (319) | KBDCTY62 | 18 |
|  | Greek (Latin) | KBDCTY63 | 18 |
|  | Greek (MS) | KBDCTY66 | 18 |
|  | Greek (Polytonic) | KBDCTY60 | 19 |
|  | Hebrew | KBDCTY12 | 19 |
|  | Hungarian (101 key) | KBDCTY50 | 19 |
|  | Hungary | KBDCTY19 | 19 |
|  | Iceland | KBDCTY75 | 19 |
|  | Irish | KBDCTY73 | 19 |
|  | Italian (142) | KBDCTY56 | 19 |
|  | Italy | KBDCTY5 | 19 |


| Selection | Setting <br> * Indicates default | Serial Command \# Indicates a numeric entry | Page |
| :---: | :---: | :---: | :---: |
|  | Japan ASCII | KBDCTY28 | 19 |
|  | Kazakh | KBDCTY78 | 19 |
|  | Kyrgyz (Cyrillic) | KBDCTY79 | 19 |
|  | Latin America | KBDCTY14 | 19 |
|  | Latvia | KBDCTY42 | 20 |
|  | Latvia (QWERTY) | KBDCTY43 | 20 |
|  | Lithuania | KBDCTY44 | 20 |
|  | Lithuania (IBM) | KBDCTY45 | 20 |
|  | Macedonia | KBDCTY34 | 20 |
|  | Malta | KBDCTY74 | 20 |
|  | Mongolian (Cyrillic) | KBDCTY86 | 20 |
|  | Norway | KBDCTY9 | 20 |
|  | Poland | KBDCTY20 | 20 |
|  | Polish (214) | KBDCTY57 | 20 |
|  | Polish (Programmers) | KBDCTY58 | 20 |
|  | Portugal | KBDCTY13 | 20 |
|  | Romania | KBDCTY25 | 21 |
|  | Russia | KBDCTY26 | 21 |
|  | Russian (MS) | KBDCTY67 | 21 |
|  | Russian (Typewriter) | KBDCTY68 | 21 |
|  | SCS | KBDCTY21 | 21 |
|  | Serbia (Cyrillic) | KBDCTY37 | 21 |
|  | Serbia (Latin) | KBDCTY36 | 21 |
|  | Slovakia | KBDCTY22 | 21 |
|  | Slovakia (QWERTY) | KBDCTY49 | 21 |
|  | Slovakia (QWERTZ) | KBDCTY48 | 21 |
|  | Slovenia | KBDCTY31 | 21 |
|  | Spain | KBDCTY10 | 21 |
|  | Spanish variation | KBDCTY51 | 22 |
|  | Sweden | KBDCTY23 | 22 |
|  | Switzerland (French) | KBDCTY29 | 22 |
|  | Switzerland (German) | KBDCTY6 | 22 |
|  | Tatar | KBDCTY85 | 22 |
|  | Turkey F | KBDCTY27 | 22 |
|  | Turkey Q | KBDCTY24 | 22 |
|  | Ukrainian | KBDCTY76 | 22 |
|  | United Kingdom | KBDCTY7 | 22 |


| Selection | Setting <br> * Indicates default | Serial Command <br> \# Indicates a numeric <br> entry | Page |
| :--- | :--- | :--- | :--- |


| Selection | Setting <br> * Indicates default | Serial Command \# Indicates a numeric entry | Page |
| :---: | :---: | :---: | :---: |
| Keyboard Modifiers | *Control + X Off | KBDCASO | 26 |
|  | DOS Mode Control + X | KBDCAS1 | 26 |
|  | Windows Mode Control + X | KBDCAS2 | 26 |
|  | Windows Mode Prefix/Suffix Off | KBDCAS3 | 26 |
|  | DOS Mode Control + X Mode On with Windows Mode Prefix/Suffix | KBDCAS4 | 26 |
|  | Supports ALT 3 Digit HEX Mode | KBDCAS5 | 26 |
|  | *Turbo Mode Off | KBDTMDO | 27 |
|  | Turbo Mode On | KBDTMD1 | 27 |
|  | *Numeric Keypad Off | KBDNPSO | 27 |
|  | Numeric Keypad On | KBDNPS1 | 27 |
|  | *Auto Direct Connect Off | KBDADCO | 27 |
|  | Auto Direct Connect On | KBDADC1 | 27 |
| Baud Rate | 300 BPS | 232BADO | 28 |
|  | 600 BPS | 232BAD1 | 28 |
|  | 1200 BPS | 232BAD2 | 28 |
|  | 2400 BPS | 232BAD3 | 28 |
|  | 4800 BPS | 232BAD4 | 28 |
|  | 9600 BPS | 232BAD5 | 29 |
|  | 19200 BPS | 232BAD6 | 28 |
|  | 38400 BPS | 232BAD7 | 28 |
|  | 57600 BPS | 232BAD8 | 28 |
|  | *115200 BPS | 232BAD9 | 29 |
| Word Length: Data Bits, Stop Bits, and Parity | 7 Data, 1 Stop, Parity Even | 232WRD3 | 29 |
|  | 7 Data, 1 Stop, Parity None | 232WRDO | 29 |
|  | 7 Data, 1 Stop, Parity Odd | 232WRD6 | 29 |
|  | 7 Data, 2 Stop, Parity Even | 232WRD4 | 29 |
|  | 7 Data, 2 Stop, Parity None | 232WRD1 | 29 |
|  | 7 Data, 2 Stop, Parity Odd | 232WRD7 | 29 |
|  | 8 Data, 1 Stop, Parity Even | 232WRD5 | 29 |
|  | *8 Data, 1 Stop, Parity None | 232WRD2 | 29 |
|  | 8 Data, 1 Stop, Parity Odd | 232WRD8 | 30 |
|  | 8 Data, 1 Stop, Parity Mark | 232WRD14 | 30 |
| RS232 Receiver Time-out | Range 0-300 seconds *O | 232LPT\#\#\# | 30 |


| Selection | Setting <br> * Indicates default | Serial Command \# Indicates a numeric entry | Page |
| :---: | :---: | :---: | :---: |
| RS232 Handshaking | *RTS/CTS Off | 232CTSO | 31 |
|  | Flow Control, No Timeout | 232CTS1 | 30 |
|  | Two-Direction Flow Control | 232CTS2 | 30 |
|  | Flow Control with Timeout | 232CTS3 | 31 |
|  | RS232 Timeout (1-5100 milliseconds) | 232DEL\#\#\#\# | 31 |
|  | *XON/XOFF Off | 232XONO | 31 |
|  | XON/XOFF On | 232XON1 | 31 |
|  | *ACK/NAK Off | 232ACKO | 32 |
|  | ACK/NAK On | 232ACK1 | 32 |
| Scanner-Bioptic Packet Mode | *Packet Mode Off | 232PKTO | 32 |
|  | Packet Mode On | 232PKT2 | 32 |
| Scanner-Bioptic ACK/NAK Mode | *Bioptic ACK/NAK Off | 232NAKO | 33 |
|  | Bioptic ACK/NAK On | 232NAK1 | 33 |
| Scanner-Bioptic ACK/NAK Timeout | ACK/NAK Timeout (1-30000 milliseconds)*5100 | 232DLK\#\#\#\#\# | 33 |
| Input/Output Selections |  |  |  |
| Power Up Beeper | Power Up Beeper Off - Scanner | BEPPWRO | 35 |
|  | *Power Up Beeper On - Scanner | BEPPWR1 | 35 |
| Beep on BEL Character | Beep on BEL On | BELBEP1 | 35 |
|  | *Beep on BEL Off | BELBEPO | 35 |
| Trigger Click | On | BEPTRG1 | 36 |
|  | *Off | BEPTRGO | 36 |
| Beeper - Good Read | Off | BEPBEPO | 36 |
|  | *On | BEPBEP1 | 36 |
| Beeper Volume - Good Read | Off | BEPLVLO | 36 |
|  | *Low (Default - 1960h) | BEPLVL1 | 36 |
|  | Medium | BEPLVL2 | 36 |
|  | *High (Default - 1960g) | BEPLVL3 | 37 |
| Beeper Pitch - Good Read (Frequency) | Low (1600 Hz) (min 400 Hz ) | BEPFQ11600 | 37 |
|  | *Medium ( 2700 Hz ) | BEPFQ12700 | 37 |
|  | High (4200 Hz) (max 9000 Hz ) | BEPFQ14200 | 37 |
| Beeper Pitch - Error (Frequency) | *Razz (250 Hz) (min 200 Hz ) | BEPFQ2250 | 37 |
|  | Medium ( 3250 Hz ) | BEPFQ23250 | 37 |
|  | High ( 4200 Hz ) (max 9000 Hz ) | BEPFQ24200 | 37 |
| Beeper Duration - Good Read | *Normal Beep | BEPBIPO | 38 |
|  | Short Beep | BEPBIP1 | 38 |


| Selection | Setting <br> * Indicates default | Serial Command \# Indicates a numeric entry | Page |
| :---: | :---: | :---: | :---: |
| LED - Good Read | Off | BEPLEDO | 38 |
|  | *On | BEPLED1 | 38 |
| Number of Beeps - Good Read | (Range 1-9)*1 | BEPRPT\# | 38 |
| Number of Beeps - Error | (Range 1-9)*1 | BEPERR\# | 38 |
| Good Read Delay | *No Delay | DLYGRDO | 39 |
|  | Short Delay (500 ms) | DLYGRD500 | 39 |
|  | Medium Delay (1000 ms) | DLYGRD1000 | 39 |
|  | Long Delay (1500 ms) | DLYGRD1500 | 39 |
| User-Specified Good Read Delay | Range 0 - 30,000 ms | DLYGRD\#\#\#\#\# | 39 |
| Trigger Modes | *Manual Trigger - Normal | PAPHHF | 40 |
|  | Manual Trigger - Enhanced | PAPHHS | 40 |
| Trigger Toggle | *Trigger Toggle Off | TRGTGMO | 40 |
|  | Trigger Toggle - Image Capture | TRGTGM1 | 40 |
|  | Trigger Toggle Off - Centering | TRGTGM3 | 40 |
| Trigger Number | 2 Quick Triggers | TRGTPC2 | 41 |
|  | 3 Quick Triggers | TRGTPC3 | 41 |
|  | 4 Quick Triggers | TRGTPC4 | 41 |
| Trigger Timing | Trigger Timing (Range 50-2000) *400 | TRGTTI\#\#\#\# | 41 |
| Trigger Toggle Timeout | Trigger Toggle Timeout (Range 0 65) *5 | TRGTGT\#\# | 41 |
| Serial Trigger Mode | $\begin{aligned} & \text { Read Time-Out } \\ & (0-300,000 \mathrm{~ms}) * 30,000 \end{aligned}$ | TRGSTO\#\#\#\# | 42 |
| Presentation Mode | Presentation Mode | PAPTPR | 42 |
| Object Detection Mode | *Short Range | AOSRNG1 | 42 |
|  | Mid Range | AOSRNG2 | 42 |
| Presentation LED Behavior After Decode | *LEDs On | TRGPCK1 | 43 |
|  | LEDs Off | TRGPCKO | 43 |
| Presentation Centering Window | Presentation Centering On | PDCWIN1 | 44 |
|  | *Presentation Centering Off | PDCWINO | 44 |
|  | Left of Presentation Centering Window (*40\%) | PDCLFT\#\#\# | 45 |
|  | Right of Presentation Centering Window (*60\%) | PDCRGT\#\#\# | 45 |
|  | Top of Presentation Centering Window (*40\%) | PDCTOP\#\#\# | 44 |
|  | Bottom of Presentation Centering Window (*60\%) | PDCBOT\#\#\# | 44 |
| In-Stand Sensor Mode | *Sensor On | TRGSSW1 | 45 |
|  | Sensor Off | TRGSSWO | 45 |


| Selection | Setting <br> * Indicates default | Serial Command \# Indicates a numeric entry | Page |
| :---: | :---: | :---: | :---: |
| Poor Quality Codes | Poor Quality 1D Reading On | DECLDI1 | 45 |
|  | *Poor Quality 1D Reading Off | DECLDIO | 46 |
|  | *Poor Quality PDF Reading On | PDFXPR10 | 45 |
|  | Poor Quality PDF Reading Off | PDFXPRO | 46 |
|  | Low Resolution PDF Codes On | PDFDMI1 | 46 |
|  | *Low Resolution PDF Codes Off | PDFDMIO | 46 |
| CodeGate | *CodeGate Off Out-of-Stand | AOSCGDO | 47 |
|  | CodeGate On Out-of-Stand | AOSCGD1 | 47 |
| Streaming Presentation | Streaming Presentation Mode Normal | PAPSPN | 47 |
|  | Streaming Presentation Mode Enhanced | PAPSPE | 47 |
| Hands Free Time-Out | Range (0-300,000 ms) *5000 ms | TRGPTO\#\#\#\#\#\# | 48 |
| Reread Delay | Short (500 ms) | DLYRRD500 | 48 |
|  | *Medium (750 ms) | DLYRRD750 | 48 |
|  | Long (1000 ms) | DLYRRD1000 | 48 |
|  | Extra Long ( 2000 ms ) | DLYRRD2000 | 48 |
| User-Specified | Range 0-30,000 ms | DLYRRD\#\#\#\#\# | 49 |
| 2D Reread Delay | *2D Reread Delay Off | DLY2RRO | 49 |
|  | Short (1000ms) | DLY2RR1000 | 49 |
|  | Medium (2000ms) | DLY2RR2000 | 49 |
|  | Long (3000ms) | DLY2RR3000 | 49 |
|  | Extra Long (4000ms) | DLY2RR4000 | 49 |
| Character Activation Mode | *Off | HSTCENO | 49 |
|  | On | HSTCEN1 | 49 |
|  | Activation Character (Range 0255) *12 [DC2] | HSTACH\#\#\# | 50 |
|  | Do Not End Character Activation After Good Read | HSTCGDO | 50 |
|  | End Character Activation After Good Read | HSTCGD1 | 50 |
|  | Character Activation Timeout (Range 1 - 300,000) *30,000 ms | HSTCDT\#\#\#\#\#\# | 51 |
| Character Deactivation Mode | *Off | HSTDENO | 51 |
|  | On | HSTDEN1 | 51 |
|  | Deactivation Character (Range 0255) *14 [DC4] | HSTDCH\#\#\# | 51 |
| Illumination Lights | *Lights On | SCNLED1 | 52 |
|  | Lights Off | SCNLEDO | 52 |


| Selection | Setting <br> * Indicates default | Serial Command \# Indicates a numeric entry | Page |
| :---: | :---: | :---: | :---: |
| Aimer Delay | 1 millisecond | SCNDLY1 | 52 |
|  | 250 milliseconds | SCNDLY250 | 52 |
|  | 500 milliseconds | SCNDLY500 | 52 |
|  | *Off (no delay) | SCNDLYO | 52 |
| User-Specified Aimer Delay | Range 0-4,000 ms | SCNDLY\#\#\#\# | 53 |
| Aimer Mode | Off | SCNAIMO | 53 |
|  | *Interlaced | SCNAIM2 | 53 |
| Presentation Aimer Mode | *Off | PDCAIMO | 54 |
|  | Interlaced | PDCAIM2 | 54 |
| Single Code Centering | Single Code Centering | DECWIN1;DECTOP49;DECBOT 51;DECRGT51;DECLFT49 | 54 |
| Centering Window | Centering On | DECWIN1 | 55 |
|  | *Centering Off | DECWINO | 55 |
|  | Left of Centering Window (*40\%) | DECLFT\#\#\# | 56 |
|  | Right of Centering Window (*60\%) | DECRGT\#\#\# | 56 |
|  | Top of Centering Window (*40\%) | DECTOP\#\#\# | 56 |
|  | Bottom of Centering Window (*60\%) | DECBOT\#\#\# | 56 |
| Preferred Symbology | On | PRFENA1 | 57 |
|  | *Off | PRFENAO | 57 |
|  | High Priority Symbology *None | PRFCOD\#\# | 57 |
|  | Low Priority Symbology *None | PRFBLK\#\# | 57 |
|  | Preferred Symbology Timeout (Range 100-3000) *500 | PRFPTO\#\#\#\# | 58 |
|  | Preferred Symbology Default | PRFDFT | 58 |
| Output Sequence Editor | Enter Output Sequence | SEQBLK | 59 |
|  | Add Prefix to Complete Output Sequences | SEQPRE | 59 |
|  | Add Suffix to Complete Output Sequences | SEQSUF | 59 |
|  | Add Separators to Complete Output Sequences | SEQSEP | 59 |
|  | Terminate String | FF | 59 |
| Partial Sequence | Transmit Partial Output Sequence | SEQTTS1 | 59 |
|  | Add Prefix to Partial Output Sequences | SEQIPR | 59 |
|  | Add Suffix to Partial Output Sequences | SEQISU | 59 |
|  | Add Separators to Partial Output Sequences | SEQISE | 59 |


| Selection | Setting <br> * Indicates default | Serial Command \# Indicates a numeric entry | Page |
| :---: | :---: | :---: | :---: |
|  | Terminate String | FF | 59 |
|  | Define Satisfactory Subsets | SEQSAT | 59 |
|  | Timeout for SEQSAT | SEQTIM | 59 |
|  | *Discard Partial Output Sequence | SEQTTSO | 64 |
|  | Default Output Sequence | SEQDFT | 67 |
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|  | On | CBFENA1 | 144 |
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|  | Maximum (1-2750) *2750 | PDFMAX\#\#\#\# | 146 |
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|  | Maximum (1-3832) *3832 | AZTMAX\#\#\#\# | 157 |
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|  | Off | AZTAPPO | 157 |
| Aztec Code Page | Aztec Code Page (*51) | AZTDCP\#\# | 158 |
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|  | On | HX_ENA1 | 158 |
|  | *Off | HX_ENAO | 158 |
| Chinese Sensible (Han Xin) Code Msg. Length | Minimum (1-7833) *1 | HX_MIN\#\#\#\# | 159 |
|  | Maximum (1-7833) *7833 | HX_MAX\#\#\#\# | 159 |
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| Single 2D Postal Codes | Australian Post On | POSTAL1 | 159 |
|  | British Post On | POSTAL7 | 159 |
|  | Canadian Post On | POSTAL30 | 159 |
|  | Intelligent Mail Barcode On | POSTAL10 | 159 |
|  | Japanese Post On | POSTAL3 | 160 |
|  | KIX Post On | POSTAL4 | 160 |
|  | Planet Code On | POSTAL5 | 160 |
|  | Postal-4i On | POSTAL9 | 160 |
|  | Postnet On | POSTAL6 | 160 |
|  | Postnet with B and B' Fields On | POSTAL11 | 160 |
|  | InfoMail On | POSTAL2 | 160 |
| Combination 2D Postal Codes | InfoMail and British Post On | POSTAL8 | 160 |
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|  | Postal-4i and Postnet with B and B' Fields On | POSTAL19 | 161 |
|  | Planet and Postnet On | POSTAL12 | 161 |
|  | Planet and Postnet with B and B' Fields On | POSTAL18 | 161 |
|  | Planet and Postal-4i On | POSTAL13 | 161 |
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| Selection | Setting <br> * Indicates default | Serial Command \# Indicates a numeric entry | Page |
| :---: | :---: | :---: | :---: |
|  | Planet, Postnet, and Postal-4i On | POSTAL21 | 161 |
|  | Planet, Postnet, and Intelligent Mail Barcode On | POSTAL22 | 161 |
|  | Planet, Postal-4i, and Intelligent Mail Barcode On | POSTAL23 | 162 |
|  | Postnet, Postal-4i, and Intelligent Mail Barcode On | POSTAL24 | 162 |
|  | Planet, Postal-4i, and Postnet with B and B' Fields On | POSTAL25 | 162 |
|  | Planet, Intelligent Mail Barcode, and Postnet with B and B' Fields On | POSTAL26 | 162 |
|  | Postal-4i, Intelligent Mail Barcode, and Postnet with B and B' Fields On | POSTAL27 | 162 |
|  | Planet, Postal-4i, Intelligent Mail Barcode, and Postnet On | POSTAL28 | 162 |
|  | Planet, Postal-4i, Intelligent Mail Barcode, and Postnet with B and B' Fields On | POSTAL29 | 162 |
| Planet Code Check Digit | Transmit | PLNCKX1 | 162 |
|  | *Don't Transmit | PLNCKXO | 163 |
| Postnet Check Digit | Transmit | NETCKX1 | 163 |
|  | *Don't Transmit | NETCKXO | 163 |
| Australian Post Interpretation | *Bar Output | AUSINTO | 163 |
|  | Numeric N Table | AUSINT1 | 163 |
|  | Alphanumeric C Table | AUSINT2 | 163 |
|  | Combination N and C Tables | AUSINT3 | 164 |
| Postal Codes - Linear |  |  |  |
| China Post (Hong Kong 2 of 5) | Default All China Post (Hong Kong 2 of 5) Settings | CPCDFT | 164 |
|  | *Off | CPCENAO | 164 |
|  | On | CPCENA1 | 164 |
| China Post (Hong Kong 2 of 5) Msg. Length | Minimum (2-80) *4 | CPCMIN\#\# | 164 |
|  | Maximum (2-80) *80 | CPCMAX\#\# | 164 |
| Korea Post | Default All Korea Post Settings | KPCDFT | 165 |
|  | *Off | KPCENAO | 165 |
|  | On | KPCENA1 | 165 |
| Korea Post Msg. Length | Minimum (2-80)*4 | KPCMIN\#\# | 165 |
|  | Maximum (2-80)*48 | KPCMAX\#\# | 165 |


| Selection | Setting <br> * Indicates default | Serial Command \# Indicates a numeric entry | Page |
| :---: | :---: | :---: | :---: |
| Korea Post Check Digit | Transmit Check Digit | KPCCHK1 | 165 |
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| Imaging Default Commands |  |  |  |
| Image Snap | Default all Imaging Commands | IMGDFT | 167 |
|  | Imaging Style - Decoding | SNPSTYO | 168 |
|  | *Imaging Style - Photo | SNPSTY1 | 168 |
|  | Imaging Style - Manual | SNPSTY2 | 168 |
|  | Beeper On | SNPBEP1 | 168 |
|  | *Beeper Off | SNPBEPO | 168 |
|  | *Wait for Trigger Off | SNPTRGO | 169 |
|  | Wait for Trigger On | SNPTRG1 | 169 |
|  | *LED State - Off | SNPLEDO | 169 |
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|  | Exposure (1-7874 microseconds) *7874 | SNPEXP | 169 |
|  | *Gain - None | SNPGAN1 | 170 |
|  | Gain - Medium | SNPGAN2 | 170 |
|  | Gain - Heavy | SNPGAN4 | 170 |
|  | Gain - Maximum | SNPGAN8 | 170 |
|  | Target White Value (0-255) *125 | SNPWHT\#\#\# | 170 |
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|  | Target Set Point Percentage (199) *50 | SNPPCT\#\# | 171 |
| Image Ship | *Infinity Filter - Off | IMGINFO | 172 |
|  | Infinity Filter - On | IMGINF1 | 172 |
|  | *Compensation Off | IMGCORO | 172 |
|  | Compensation On | IMGCOR1 | 172 |
|  | *Pixel Depth - 8 bits/pixel (grayscale) | IMGBPP8 | 172 |
|  | Pixel Depth - 1 bit/pixel (B\&W) | IMGBPP1 | 172 |
|  | *Don't Sharpen Edges | IMGEDGO | 173 |
|  | Sharpen Edges (0-23) | IMGEDG\#\# | 173 |
|  | *File Format - JPEG | IMGFMT6 | 173 |
|  | File Format - KIM | IMGFMTO | 173 |
|  | File Format - TIFF binary | IMGFMT1 | 173 |
|  | File Format - TIFF binary group 4, compressed | IMGFMT2 | 173 |
|  | File Format - TIFF grayscale | IMGFMT3 | 173 |


| Selection | Setting <br> * Indicates default | Serial Command \# Indicates a numeric entry | Page |
| :---: | :---: | :---: | :---: |
|  | File Format - Uncompressed binary | IMGFMT4 | 173 |
|  | File Format - Uncompressed grayscale | IMGFMT5 | 173 |
|  | File Format - BMP | IMGFMT8 | 173 |
|  | File Format - BMP Uncompressed raw image | IMGFMT15 | 173 |
|  | *Histogram Stretch Off | IMGHISO | 174 |
|  | Histogram Stretch On | IMGHIS1 | 174 |
|  | *Noise Reduction Off | IMGFSPO | 175 |
|  | Noise Reduction On | IMGFSP1 | 175 |
|  | Invert Image around X axis | IMGNVX1 | 174 |
|  | Invert Image around $Y$ axis | IMGNVY1 | 174 |
|  | *Rotate Image none | IMGROTO | 175 |
|  | Rotate Image $90^{\circ}$ right | IMGROT1 | 175 |
|  | Rotate Image $180^{\circ}$ right | IMGROT2 | 175 |
|  | Rotate Image $90^{\circ}$ left | IMGROT3 | 175 |
|  | JPEG Image Quality (0-100) *50 | IMGJQF\#\#\# | 176 |
|  | *Gamma Correction Off | IMGGAMO | 176 |
|  | Gamma Correction On (0-1000) | IMGGAM\#\#\# | 176 |
|  | Image Crop - Left (0-843) *0 | IMGWNL\#\#\# | 176 |
|  | Image Crop - Right (0-843) *843 | IMGWNR\#\#\# | 176 |
|  | Image Crop - Top (0-639)*0 | IMGWNT\#\#\# | 176 |
|  | $\begin{aligned} & \text { Image Crop - Bottom (0-639) } \\ & \text { *639 } \end{aligned}$ | IMGWNB\#\#\# | 177 |
|  | Image Crop - Margin (1-238) *0 | IMGMAR\#\#\# | 177 |
|  | Protocol - None (raw) | IMGXFRO | 177 |
|  | Protocol - None (default USB) | IMGXFR2 | 177 |
|  | Protocol - Hmodem Compressed (default RS232) | IMGXFR3 | 177 |
|  | Protocol-Hmodem | IMGXFR4 | 177 |
|  | *Ship Every Pixel | IMGSUB1 | 178 |
|  | Ship Every 2nd Pixel | IMGSUB2 | 178 |
|  | Ship Every 3rd Pixel | IMGSUB3 | 178 |
|  | *Document Image Filter Off | IMGUSHO | 178 |
|  | $\begin{aligned} & \text { Document Image Filter On (O- } \\ & \text { 255) } \end{aligned}$ | IMGUSH\#\#\# | 178 |
|  | *Don't Ship Histogram | IMGHSTO | 179 |
|  | Ship Histogram | IMGHST1 | 179 |


| Selection | Setting <br> * Indicates default | Serial Command \# Indicates a numeric entry | Page |
| :---: | :---: | :---: | :---: |
| Image Size Compatibility | Force VGA Resolution | IMGVGA1 | 179 |
|  | *Native Resolution | IMGVGAO | 180 |
| Intelligent Signature Capture | Optimize On | DECBND1 | 180 |
|  | *Optimize Off | DECBNDO | 180 |
| Utilities |  |  |  |
| Add Code I.D. Prefix to All Symbologies (Temporary) |  | PRECA2,BK2995C80! | 187 |
| Show Software Revision |  | REVINF | 187 |
| Test Menu | On | TSTMNU1 | 188 |
|  | *Off | TSTMNUO | 188 |
| Application Plug-Ins (Apps) | *Decoding Apps On | PLGDCE1 | 188 |
|  | Decoding Apps Off | PLGDCEO | 188 |
|  | *Formatting Apps On | PLGFOE1 | 188 |
|  | Formatting Apps Off | PLGFOEO | 188 |
|  | List Apps | PLGINF | 188 |
| Reset the Factory Defaults | Remove Custom Defaults | DEFOVR | 190 |
|  | Activate Defaults | DEFALT | 190 |

## PRODUCT SPECIFICATIONS

## Xenon Ultra 1960g/1960h Corded Scanner Product Specifications

| Parameter | Specification |
| :---: | :---: |
| Mechanical |  |
| Height | 6.3 inches ( 160.2 mm ) |
| Length | 4.3 inches ( 108.2 mm ) |
| Width | 2.8 inches ( 70.4 mm ) |
| Weight | 147.2 g (5.2 oz.) |
| Electrical |  |
| Voltage Requirements | 4.75 to 5.25 VDC at input of the scanner |
| Current Draw | Scanning <br> MAX 500mA @ 5VDC |
| Illumination LED: <br> Peak Wavelength | $442 \mathrm{~nm}, 552 \mathrm{~nm}$ (white LED) IEC 62471: "Exempt Risk Group" |
| Aiming: <br> Peak Wavelength LED | $525 \mathrm{~nm} \pm 18 \mathrm{~nm}$ (green LED) IEC 62471: "Exempt Risk Group" |
| Environmental |  |
| Temperature Ranges: <br> Operating <br> Storage | $32^{\circ} \mathrm{F}$ to $122^{\circ} \mathrm{F}\left(0^{\circ} \mathrm{C}\right.$ to $50^{\circ} \mathrm{C}$ ) <br> $-40^{\circ} \mathrm{F}$ to $158^{\circ} \mathrm{F}\left(-40^{\circ} \mathrm{C}\right.$ to $\left.70^{\circ} \mathrm{C}\right)$ |
| Humidity | O to 95\% non-condensing |
| Mechanical Drop | Operational after 50 drops from 6 feet (1.8m) to concrete, 10' MIL DROP SPEC |
| ESD Tolerance | Up to 15 kV direct air Up to 8 kV indirect coupling plane |
| Sealant Rating | IP52 |


| Parameter (Continued) | Specification |
| :---: | :---: |
| Image |  |
| Image Size | $1280 \times 1080$ pixels |
| Scan Performance |  |
| Skew Angle | $\pm 65^{\circ}$ |
| Pitch Angle | $\pm 65^{\circ}$ |
| Motion Tolerance | Up to $4.0 \mathrm{~m} / \mathrm{s}(157 \mathrm{in} / \mathrm{s})$ for 13 mil UPC at optimal focus |
| Symbol Contrast | 15\% or greater (Grade A) |
| ```Scan Angle (Minimum) 1960g SR 1960h SR 1960h HD``` | Horizontal: $42^{\circ}$; Vertical: $36^{\circ}$ <br> Horizontal: 42웅 Vertical $36^{\circ}$ <br> Horizontal: $42^{\circ}$; Vertical $36^{\circ}$ |

## Depth of Field Charts

## 1960g/1960h Typical Performance

| Focus |  | Standard Range |  | High Density |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Symbology |  | Near Distance | Far Distance | Near Distance | Far Distance |
| 2 mil Code 39 | mm | - | - | - | - |
|  | in. | - | - | - | - |
| 3 mil Code 39 | mm | 34 | 174 | 18 | 174 |
|  | in. | 1.34 | 6.85311 | 0.71 | 6.85 |
| 5 mil Code 39 | mm | 23 | 311 | 7 | 295 |
|  | in. | 0.91 | 12.24 | 0.28 | 11.61 |
| 10 mil Code 39 | mm | 0 | 697 | 0 | 548 |
|  | in. | 0 | 27.44 | 0 | 21.57 |
| 13 mil UPC | mm | 0 | 654 | 0 | 502 |
|  | in. | 0 | 25.75 | 0 | 19.76 |
| 7.5 mil Code 128 | mm | 6 | 367 | 0 | 345 |
|  | in. | 0.24 | 14.45 | 0 | 13.58 |
| 15 mil Code 128 | mm | 0 | 728 | 0 | 563 |
|  | in. | 0 | 28.66 | 0 | 22.17 |
| 20 mil Code 39 | mm | 4 | 1115 | 4 | 814 |
|  | in. | 0.16 | 43.9 | 0.16 | 32.05 |
| 5 mil PDF417 | mm | 45 | 176 | 22 | 173 |
|  | in. | 1.77 | 6.93 | 0.87 | 6.81 |
| 6.7 mil PDF417 | mm | 22 | 249 | 8 | 237 |
|  | in. | 0.87 | 9.80 | 0.31 | 9.33 |
| 5 mil Data Matrix | mm | - | - | 35 | 113 |
|  | in. | - | - | 1.38 | 4.45 |
| 7.5 mil Data Matrix | mm | 34 | 188 | 16 | 183 |
|  | in. | 1.34 | 7.40 | 0.63 | 7.20 |
| 10 mil Data Matrix | mm | 12 | 273 | 2 | 249 |
|  | in. | 0.47 | 10.75 | 0.08 | 9.8 |
| 4 mil QR Code | mm | - | - | - | - |
|  | in. | - | - | - | - |
| 10 mil QR Code | mm | 11 | 262 | 1 | 230 |
|  | in. | 0.43 | 10.32 | 0.04 | 9.06 |
| 20 mil QR Code | mm | 0 | 495 | 0 | 392 |
|  | in. | 0 | 19.49 | 0 | 15.43 |


| Focus (Continued) | Standard Range |  | High Density |  |
| :--- | :--- | :--- | :--- | :--- |
| Symbology <br> (Continued) | Near <br> Distance | Far <br> Distance | Near <br> Distance | Far <br> Distance |
| Resolution (1D) | 2.5 mil | 2 mil |  |  |
| Resolution (2D) | 5 mil | 5 mil |  |  |

## 1960g/1960h Guaranteed Performance

| Focus |  | Standard Range |  | High Density |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Symbology |  | Near Distance | Far Distance | Near Distance | Far Distance |
| 2 mil Code 39 | mm | - | - | - | - |
|  | in. | - | - | - | - |
| 3 mil Code 39 | mm | 52 | 154 | 28 | 144 |
|  | in. | 2.05 | 6.06 | 1.1 | 5.67 |
| 5 mil Code 39 | mm | 30 | 283 | 13 | 258 |
|  | in. | 1.81 | 11.14 | 0.51 | 10.16 |
| 10 mil Code 39 | mm | 0 | 651 | 0 | 427 |
|  | in. | 0 | 25.63 | 0 | 16.81 |
| 13 mil UPC | mm | 0 | 569 | 0 | 355 |
|  | in. | 0 | 22.4 | 0 | 13.98 |
| 7.5 mil Code 128 | mm | 16 | 338 | 0 | 292 |
|  | in. | 0.63 | 13.31 | 0 | 11.5 |
| 15 mil Code 128 | mm | 0 | 657 | 0 | 395 |
|  | in. | 0 | 25.87 | 0 | 15.55 |
| 20 mil Code 39 | mm | 6 | 973 | 7 | 563 |
|  | in. | 0.24 | 38.31 | 0.28 | 22.17 |
| 5 mil PDF417 | mm | 69 | 168 | 32 | 164 |
|  | in. | 2.71 | 6.61 | 1.26 | 6.46 |
| 6.7 mil PDF417 | mm | 38 | 241 | 16 | 227 |
|  | in. | 1.5 | 9.49 | 0.63 | 8.94 |
| 5 mil Data Matrix | mm | - | - | 43 | 104 |
|  | in. | - | - | 1.7 | 4.09 |
| 7.5 mil Data Matrix | mm | 49 | 178 | 23 | 172 |
|  | in. | 1.93 | 7.01 | 0.91 | 6.77 |
| 10 mil Data Matrix | mm | 26 | 262 | 6 | 227 |
|  | in. | 1.02 | 10.32 | 0.24 | 8.94 |
| 4 mil QR Code | mm | - | - | - | - |
|  | in. | - | - | - | - |
| 10 mil QR Code | mm | 22 | 248 | 4 | 210 |
|  | in. | 0.87 | 9.76 | 0.16 | 8.27 |
| 20 mil QR Code | mm | 0 | 460 | 0 | 332 |
|  | in. | 0 | 18.11 | 0 | 13.07 |

## Standard Connector Pinouts

Note: The following pin assignments are not compatible with some Honeywell legacy products. Use of a cable with improper pin assignments may lead to damage to the unit. Use of any cables not provided by the manufacturer may result in damage not covered by your warranty.

## Keyboard Wedge

10 Pin RJ41 Modular Plug - connects to the base


## Serial Output

10 Pin RJ41 Modular Plug - connects to the base


10 Pin Modular Plug - connects to the base


## Required Safety Labels

## Scanner

Part Number, Serial Number and Revision Information location


## MAINTENANCE AND TROUBLESHOOTING

## Repairs

Repairs and/or upgrades are not to be performed on this product. These services are to be performed only by an authorized service center (see Customer Support on page xiii).

## Maintenance

Your device provides reliable and efficient operation with a minimum of care. Although specific maintenance is not required, the following sections describe periodic checks to ensure dependable operation.

## Clean the Scanner

The scanner housing and scanner window may be cleaned with a soft cloth dampened with water or a mild detergent-water solution. If a mild detergent solution is used, wipe the scanner with a clean cloth dampened only with water to remove any detergent residue.

Note: Reading performance may degrade if the scanner's window is not clean. If the window is visibly dirty, or if the scanner isn't operating well, clean the window.

Caution: Do not submerge the scanner in water or cleaning solution. Do not use abrasive wipes or cloths on the scanner's window. Abrasive wipes may scratch the window. Never use solvents (e.g., acetone) on the housing or window. Solvents may damage the finish or the window.

Caution: Ensure all components are dry prior to mating the scanner with charging accessories or other peripheral devices. Mating wet components may cause damage not covered by the warranty.

## About Disinfectant-ready Models

Xenon Ultra scanners are equipped with an external plastic housing that is designed to resist the effects of harsh chemicals and disinfectant-ready housings (DRH) for the healthcare and general-purpose markets.

Please refer to the Honeywell Safety and Productivity Solutions website for specific details on how to clean Xenon Ultra scanners. Helpful information on the care of these specialty products can be found in the following articles:

- Learn to Clean Honeywell Healthcare Disinfectant-ready Products
- Honeywell Instructions for Cleaning General Purpose Disinfectant-ready Housing Devices
- Disinfectant-Ready Application Brief


## Inspect Cords and Connectors

Inspect the interface cable and connector for wear or other signs of damage. A badly worn cable or damaged connector may interfere with scanner operation. Contact your distributor for information about cable replacement. Cable replacement instructions are on page 230.

## Replace Cables in Corded Scanners

The standard interface cable is attached to the scanner with an 10-pin modular connector. When properly seated, the connector is held in the scanner's handle by a flexible retention tab. The interface cable is designed to be field replaceable.

- Order replacement cables from Honeywell or from an authorized distributor.
- When ordering a replacement cable, specify the cable part number of the original interface cable.


## Replace an Interface Cable

1. Turn off the power to the host system.
2. Disconnect the scanner's cable from the terminal or computer.
3. Locate the small hole on the back of the scanner's handle. This is the cable release.
4. Straighten one end of a paper clip.
5. Insert the end of the paper clip into the small hole and press in. This depresses the retention tab, releasing the connector. Pull the connector out while maintaining pressure on the paper clip, then remove the paper clip.
6. Replace with the new cable.

Insert the connector into the opening and press firmly. The connector is keyed to go in only one way, and will click into place.

## Troubleshoot a Corded Scanner

The scanner automatically performs self-tests whenever you turn it on. If your scanner is not functioning properly, review the following Troubleshooting Guide to try to isolate the problem.

## Is the power on? Is the aimer on?

If the aimer isn't illuminated, check that:

- The cable is connected properly.
- The host system power is on (if external power isn't used).
- The trigger works.


## Is the scanner having trouble reading your symbols?

If the scanner isn't reading symbols well, check that the symbols:

- Aren't smeared, rough, scratched, or exhibiting voids.
- Aren't coated with frost or water droplets on the surface.
- Are enabled in the scanner or in the decoder to which the scanner connects.


## Is the barcode displayed but not entered?

The barcode is displayed on the host device correctly, but you still have to press a key to enter it (the Enter/Return key or the Tab key, for example).

- You need to program a suffix. Programming a suffix enables the scanner to output the barcode data plus the key you need (such as "CR") to enter the data
into your application. Refer to Prefix/Suffix Overview on page 77 for further information.

If you aren't sure what programming options have been set in the scanner, or if you want the factory default settings restored, refer to Reset the Factory Defaults on page 190.

## REFERENCE CHARTS

## Symbology Charts

Note: "m" represents the AIM modifier character. Refer to International Technical Specification, Symbology Identifiers, for AIM modifier character details.

Prefix/Suffix entries for specific symbologies override the universal (All Symbologies, 99) entry.

Refer to Data Edit beginning on page 77 and Data Format beginning on page 83 for information about using Code ID and AIM ID.

## Linear Symbologies

|  | AIM |  | Honeywell |  |
| :---: | :---: | :---: | :---: | :---: |
| Linear Symbology | ID | Possible modifiers (m) | ID | Hex |
| All Symbologies |  |  |  | 99 |
| Codabar | ]Fm | 0-1 | a | 61 |
| Code 11 | ]H3 |  | h | 68 |
| Code 128 | ]Cm | 0, 1, 2, 4 | j | 6A |
| Code 32 Pharmaceutical (PARAF) | ]XO |  | < | 3C |
| Code 39 (supports Full ASCII mode) | ]Am | 0, 1, 3, 4, 5, 7 | b | 62 |
| TCIF Linked Code 39 (TLC39) | ]L2 |  | T | 54 |
| Code 93 and 93i | ]Gm | $\begin{aligned} & 0-9, A-Z, \\ & a-m \end{aligned}$ | i | 69 |
| EAN | ]Em | 0, 1, 3, 4 | d | 64 |
| EAN-13 (including Bookland EAN) | ]EO |  | d | 64 |
| EAN-13 with Add-On | ]E3 |  | d | 64 |
| EAN-13 with Extended Coupon Code | ]E3 |  | d | 64 |
| EAN-8 | ]E4 |  | D | 44 |


|  | AIM |  | Honeywell |  |
| :---: | :---: | :---: | :---: | :---: |
| Linear Symbology | ID | Possible modifiers (m) | ID | Hex |
| EAN-8 with Add-On | ]E3 |  | D | 44 |
| GS1 |  |  |  |  |
| GS1 DataBar | ]em | 0 | y | 79 |
| GS1 DataBar Limited | ]em |  | \{ | 7B |
| GS1 DataBar Expanded | ]em |  | \} | 7D |
| GS1-128 | ]C1 |  | I | 49 |
| 2 of 5 |  |  |  |  |
| China Post (Hong Kong 2 of 5) | ] $\times 0$ |  | Q | 51 |
| Interleaved 2 of 5 | ]Im | 0, 1, 3 | e | 65 |
| Matrix 2 of 5 | ]X0 |  | m | 6D |
| NEC 2 of 5 | ]X0 |  | Y | 59 |
| Straight 2 of 5 IATA | JRm | O, 1, 3 | f | 66 |
| Straight 2 of 5 Industrial | ]SO |  | f | 66 |
| MSI | JMm | 0, 1 | g | 67 |
| Telepen | ]Bm |  | t | 74 |
| UPC |  | O, 1, 2, 3, 8, 9, A, B, C |  |  |
| UPC-A | ]EO |  | C | 63 |
| UPC-A with Add-On | ]E3 |  | C | 63 |
| UPC-A with Extended Coupon Code | ]E3 |  | C | 63 |
| UPC-E | ]EO |  | E | 45 |
| UPC-E with Add-On | ]E3 |  | E | 45 |
| UPC-E1 | ]X0 |  | E | 45 |


| Add Honeywell Code ID |  |  |  | 5 C80 |
| :--- | :--- | :--- | :--- | :--- |
| Add AIM Code ID |  |  |  | $5 C 81$ |
| Add Backslash |  |  |  | $5 C 5 C$ |
| Batch mode quantity |  |  | 5 | 35 |

## 2D Symbologies

| 2D Symbology | AIM |  | Honeywell |  |
| :--- | :--- | :--- | :--- | :--- |
|  | ID | Possible modifiers <br> $\mathbf{( m )}$ | ID | Hex |
|  |  |  |  | 99 |
| Aztec Code | $1 z m$ | $0-9, \mathrm{~A}-\mathrm{C}$ | z | 7 A |


| 2D Symbology | AIM |  | Honeywell |  |
| :---: | :---: | :---: | :---: | :---: |
|  | ID | Possible modifiers (m) | ID | Hex |
| Chinese Sensible Code (Han Xin Code) | ]X0 |  | H | 48 |
| Codablock A | 106 | 0, 1, 4, 5, 6 | V | 56 |
| Codablock F | ]Om | 0, 1, 4, 5, 6 | q | 71 |
| Code 49 | ]Tm | 0, 1, 2, 4 | 1 | 6C |
| Data Matrix | ]dm | 0-6 | w | 77 |
| Dot Code | ]JO |  | . | 2E |
| GS1 | ]em | 0-3 | y | 79 |
| GS1 Composite | Jem | 0-3 | y | 79 |
| GS1 DataBar Omnidirectional | Jem | 0-3 | y | 79 |
| MaxiCode | JUm | 0-3 | x | 78 |
| PDF417 | ]Lm | 0-2 | r | 72 |
| MicroPDF417 | ] Lm | 0-5 | R | 52 |
| QR Code | ]Qm | 0-6 | s | 73 |
| Micro QR Code | ]Qm |  | s | 73 |

## Postal Symbologies

| Postal Symbology | AIM |  | Honeywell |  |
| :---: | :---: | :---: | :---: | :---: |
|  | ID | Possible modifiers (m) | ID | Hex |
| All Symbologies |  |  |  | 99 |
| Australian Post | ]XO |  | A | 41 |
| British Post | ]X0 |  | B | 42 |
| Canadian Post | ]XO |  | C | 43 |
| China Post | ]XO |  | Q | 51 |
| InfoMail | ]X0 |  | , | 2c |
| Intelligent Mail Barcode | ]X0 |  | M | 4D |
| Japanese Post | ]X0 |  | J | 4A |
| KIX (Netherlands) Post | ]X0 |  | K | 4B |
| Korea Post | ]X0 |  | ? | 3F |
| Planet Code | ]X0 |  | L | 4C |
| Postal-4i | ]X0 |  | N | 4E |
| Postnet | ]X0 |  | P | 50 |

## ASCII Conversion Chart (Code Page 1252)

In keyboard applications, ASCII Control Characters can be represented in 3 different ways, as shown below. The CTRL+X function is OS and application dependent. The following table lists some commonly used Microsoft functionality. This table applies to U.S. style keyboards. Certain characters may differ depending on your Country Code/PC regional settings.

| Non-printable ASCII <br> control characters |  |  | Keyboard Control + ASCII (CTRL+X) Mode |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | Control + X Mode Off (KBDCASO) | Windows Mode Control + X Mode On (KBDCAS2) |  |
| DEC | HEX | Char |  | CTRL + X | $\begin{aligned} & \text { CTRL + X } \\ & \text { function } \end{aligned}$ |
| 0 | 00 | NUL | Reserved | CTRL+ @ |  |
| 1 | 01 | SOH | NP Enter | CTRL+A | Select all |
| 2 | 02 | STX | Caps Lock | CTRL+B | Bold |
| 3 | 03 | ETX | ALT Make | CTRL+ C | Copy |
| 4 | 04 | EOT | ALT Break | CTRL+ D | Bookmark |
| 5 | 05 | ENQ | CTRL Make | CTRL+E | Center |
| 6 | 06 | ACK | CTRL Break | CTRL+F | Find |
| 7 | 07 | BEL | Enter / Ret | CTRL+ G |  |
| 8 | 08 | BS | (Apple Make) | CTRL+ H | History |
| 9 | 09 | HT | Tab | CTRL+ I | Italic |
| 10 | OA | LF | (Apple Break) | CTRL+ J | Justify |
| 11 | OB | VT | Tab | CTRL+K | hyperlink |
| 12 | OC | FF | Delete | CTRL+ L | list, left align |
| 13 | OD | CR | Enter / Ret | CTRL+M |  |
| 14 | OE | SO | Insert | CTRL+ N | New |
| 15 | OF | SI | ESC | CTRL+ O | Open |
| 16 | 10 | DLE | F11 | CTRL+ P | Print |
| 17 | 11 | DC1 | Home | CTRL+Q | Quit |
| 18 | 12 | DC2 | PrtScn | CTRL+ R |  |
| 19 | 13 | DC3 | Backspace | CTRL+S | Save |
| 20 | 14 | DC4 | Back Tab | CTRL+ T |  |
| 21 | 15 | NAK | F12 | CTRL+ U |  |
| 22 | 16 | SYN | F1 | CTRL+ V | Paste |
| 23 | 17 | ETB | F2 | CTRL+ W |  |
| 24 | 18 | CAN | F3 | CTRL+ X |  |
| 25 | 19 | EM | F4 | CTRL+Y |  |
| 26 | 1A | SUB | F5 | CTRL+ Z |  |
| 27 | 1B | ESC | F6 | CTRL+ [ |  |
| 28 | 1C | FS | F7 | CTRL+ |  |
| 29 | 1D | GS | F8 | CTRL+] |  |
| 30 | 1E | RS | F9 | CTRL+^ |  |
| 31 | 1F | US | F10 | CTRL+ - |  |
| 127 | 7F | $\bigcirc$ | NP Enter |  |  |

## Lower ASCII Reference Table

Note: Windows Code page 1252 and lower ASCII use the same characters.
Printable Characters

| DEC | HEX | Character | DEC | HEX | Character | DEC | HEX | Character |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 32 | 20 | <SPACE> | 64 | 40 | @ | 96 | 60 |  |
| 33 | 21 | ! | 65 | 41 | A | 97 | 61 | a |
| 34 | 22 | " | 66 | 42 | B | 98 | 62 | b |
| 35 | 23 | \# | 67 | 43 | C | 99 | 63 | c |
| 36 | 24 | \$ | 68 | 44 | D | 100 | 64 | d |
| 37 | 25 | \% | 69 | 45 | E | 101 | 65 | e |
| 38 | 26 | \& | 70 | 46 | F | 102 | 66 | f |
| 39 | 27 | ' | 71 | 47 | G | 103 | 67 | g |
| 40 | 28 | ( | 72 | 48 | H | 104 | 68 | h |
| 41 | 29 | ) | 73 | 49 | 1 | 105 | 69 | i |
| 42 | 2A | * | 74 | 4A | $J$ | 106 | 6A | j |
| 43 | 2B | + | 75 | 4B | K | 107 | 6B | k |
| 44 | 2C | , | 76 | 4 C | L | 108 | 6C | I |
| 45 | 2D | - | 77 | 4D | M | 109 | 6D | m |
| 46 | 2E | . | 78 | 4E | N | 110 | 6E | n |
| 47 | 2F | 1 | 79 | 4F | 0 | 111 | 6F | o |
| 48 | 30 | 0 | 80 | 50 | P | 112 | 70 | p |
| 49 | 31 | 1 | 81 | 51 | Q | 113 | 71 | q |
| 50 | 32 | 2 | 82 | 52 | R | 114 | 72 | r |
| 51 | 33 | 3 | 83 | 53 | S | 115 | 73 | s |
| 52 | 34 | 4 | 84 | 54 | T | 116 | 74 | t |
| 53 | 35 | 5 | 85 | 55 | U | 117 | 75 | u |
| 54 | 36 | 6 | 86 | 56 | V | 118 | 76 | v |
| 55 | 37 | 7 | 87 | 57 | W | 119 | 77 | w |
| 56 | 38 | 8 | 88 | 58 | X | 120 | 78 | x |
| 57 | 39 | 9 | 89 | 59 | Y | 121 | 79 | y |
| 58 | 3A | : | 90 | 5A | Z | 122 | 7A | z |
| 59 | 3B | ; | 91 | 5B | [ | 123 | 7B | \{ |
| 60 | 3C | < | 92 | 5C | 1 | 124 | 7C | \| |
| 61 | 3D | $=$ | 93 | 5D | ] | 125 | 7D | \} |
| 62 | 3E | > | 94 | 5E | $\wedge$ | 126 | 7E | $\sim$ |
| 63 | 3F | ? | 95 | 5F | - | 127 | 7F | $\bigcirc$ |

Extended ASCII Characters

| DEC | HEX | CP 1252 | ASCII | Alternate Extended | PS2 Scan Code |
| :--- | :--- | :--- | :--- | :--- | :--- |
| 128 | 80 | $€$ | Ç | up arrow $\uparrow$ | $0 \times 48$ |
| 129 | 81 |  | ü | down arrow $\downarrow$ | $0 \times 50$ |
| 130 | 82 | , | é | right arrow $\rightarrow$ | $0 \times 4 \mathrm{~B}$ |
| 131 | 83 | $f$ | â | left arrow $\leftarrow$ | $0 \times 4 \mathrm{D}$ |
| 132 | 84 | $„$ | ä | Insert | $0 \times 52$ |
| 133 | 85 | $\ldots$ | à | Delete | $0 \times 53$ |
| 134 | 86 | $\dagger$ | à | Home | $0 \times 47$ |
| 135 | 87 | $\ddagger$ | ç | End | $0 \times 4 \mathrm{~F}$ |
| 136 | 88 | $\ldots$ | è | Page Up | $0 \times 49$ |
| 137 | 89 | $\%$ | è | Page Down | $0 \times 51$ |
| 138 | 8 A | Š | è | Right ALT | $0 \times 38$ |
| 139 | $8 B$ | $<$ | ì | Right CTRL | $0 \times 1 \mathrm{D}$ |

Extended ASCII Characters (Continued)

| DEC | HEX | CP 1252 | ASCII | Alternate Extended | PS2 Scan Code |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 140 | 8C | © | î | Reserved | n/a |
| 141 | 8D |  | ì | Reserved | n/a |
| 142 | 8E | Ž | Ä | Numeric Keypad Enter | 0x1C |
| 143 | 8F |  | Å | Numeric Keypad / | $0 \times 35$ |
| 144 | 90 |  | É | F1 | 0x3B |
| 145 | 91 | - | æ | F2 | $0 \times 3 \mathrm{C}$ |
| 146 | 92 | , | $\nLeftarrow$ | F3 | 0x3D |
| 147 | 93 | " | ô | F4 | 0x3E |
| 148 | 94 | " | ö | F5 | 0x3F |
| 149 | 95 | - | ò | F6 | 0x40 |
| 150 | 96 | - | û | F7 | $0 \times 41$ |
| 151 | 97 | - | ù | F8 | 0x42 |
| 152 | 98 | $\sim$ | $\ddot{\text { y }}$ | F9 | 0x43 |
| 153 | 99 | TM | Ö | F10 | 0x44 |
| 154 | 9A | š | Ü | F11 | $0 \times 57$ |
| 155 | 9B | , | ¢ | F12 | 0x58 |
| 156 | 9C | œ | £ | Numeric Keypad + | 0x4E |
| 157 | 9D |  | $¥$ | Numeric Keypad - | 0x4A |
| 158 | 9E | ž | Pts | Numeric Keypad * | 0x37 |
| 159 | 9F | $\ddot{Y}$ | $f$ | Caps Lock | 0x3A |
| 160 | A0 |  | á | Num Lock | $0 \times 45$ |
| 161 | A1 | i | í | Left Alt | $0 \times 38$ |
| 162 | A2 | ¢ | ó | Left Ctrl | 0x1D |
| 163 | A3 | £ | ú | Left Shift | 0x2A |
| 164 | A4 | a | ñ | Right Shift | 0x36 |
| 165 | A5 | ¥ | $\tilde{N}$ | Print Screen | n/a |
| 166 | A6 | ! | a | Tab | 0x0F |
| 167 | A7 | § | - | Shift Tab | 0x8F |
| 168 | A8 |  | ¿ | Enter | 0x1C |
| 169 | A9 | © | - | Esc | $0 \times 01$ |
| 170 | AA | a | ᄀ | Alt Make | $0 \times 36$ |
| 171 | AB | " | 1/2 | Alt Break | 0xB6 |
| 172 | AC | ᄀ | $1 / 4$ | Control Make | 0x1D |
| 173 | AD |  | i | Control Break | 0x9D |
| 174 | AE | ® | " | Alt Sequence with 1 Character | $0 \times 36$ |
| 175 | AF |  | " | Ctrl Sequence with 1 Character | 0x1D |
| 176 | B0 | - | § |  |  |
| 177 | B1 | $\pm$ | 器 |  |  |
| 178 | B2 | 2 |  |  |  |
| 179 | B3 | 3 |  |  |  |
| 180 | B4 |  | - |  |  |
| 181 | B5 | $\mu$ | $=$ |  |  |
| 182 | B6 | I | -1 |  |  |
| 183 | B7 | . | 7 |  |  |
| 184 | B8 |  | 7 |  |  |
| 185 | B9 | 1 | $\stackrel{1}{1}$ |  |  |
| 186 | BA | - | \|| |  |  |
| 187 | BB | " | 7 |  |  |
| 188 | BC | $1 / 4$ | $\pm$ |  |  |
| 189 | BD | 1/2 | - |  |  |
| 190 | BE | 3/4 | $\pm$ |  |  |
| 191 | BF | ¿ | 7 |  |  |
| 192 | C0 | À | L |  |  |
| 193 | C1 | Á | $\perp$ |  |  |

Extended ASCII Characters（Continued）

| DEC | HEX | CP 1252 | ASCII | Alternate Extended | PS2 Scan Code |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 194 | C2 | Â | T |  |  |
| 195 | C3 | Ã | t |  |  |
| 196 | C4 | À | － |  |  |
| 197 | C5 | A | ， |  |  |
| 198 | C6 | $\ldots$ | ／ |  |  |
| 199 | C7 | Ç | It |  |  |
| 200 | C8 | Ė | LL |  |  |
| 201 | C9 | É | 「 |  |  |
| 202 | CA | Ê | $\underline{1}$ |  |  |
| 203 | CB | Ë | $\bar{\tau}$ |  |  |
| 204 | CC | i | It |  |  |
| 205 | CD | i | $=$ |  |  |
| 206 | CE | î | $\stackrel{1}{4}$ |  |  |
| 207 | CF | i | $\stackrel{1}{1}$ |  |  |
| 208 | D0 | ® | $\Perp$ |  |  |
| 209 | D1 | N | 〒 |  |  |
| 210 | D2 | － |  |  |  |
| 211 | D3 | ó | L1 |  |  |
| 212 | D4 | Ó | t |  |  |
| 213 | D5 | Õ | F |  |  |
| 214 | D6 | Ö | $\pi$ |  |  |
| 215 | D7 | $\times$ | \＃ |  |  |
| 216 | D8 | $\varnothing$ | キ |  |  |
| 217 | D9 | U | 」 |  |  |
| 218 | DA | Ú | $\Gamma$ |  |  |
| 219 | DB | U | $\square$ |  |  |
| 220 | DC | Ü | $\square$ |  |  |
| 221 | DD | Y＇ |  |  |  |
| 222 | DE | P | I |  |  |
| 223 | DF | B | $\square$ |  |  |
| 224 | E0 | à | a |  |  |
| 225 | E1 | á | B |  |  |
| 226 | E2 | â | $\Gamma$ |  |  |
| 227 | E3 | ã | $\pi$ |  |  |
| 228 | E4 | ä | $\Sigma$ |  |  |
| 229 | E5 | à | $\sigma$ |  |  |
| 230 | E6 | æ | $\mu$ |  |  |
| 231 | E7 | c | ${ }^{\text {T }}$ |  |  |
| 232 | E8 | è | Ф |  |  |
| 233 | E9 | é | $\bigcirc$ |  |  |
| 234 | EA | ê | $\Omega$ |  |  |
| 235 | EB | ë | $\delta$ |  |  |
| 236 | EC | i | $\infty$ |  |  |
| 237 | ED | i | $\varphi$ |  |  |
| 238 | EE | ̂̀ | $\varepsilon$ |  |  |
| 239 | EF | i | ก |  |  |
| 240 | F0 | б | ミ |  |  |
| 241 | F1 | ñ | $\pm$ |  |  |
| 242 | F2 | － | $\geq$ |  |  |
| 243 | F3 | ó | $\leq$ |  |  |
| 244 | F4 | ô | 1 |  |  |
| 245 | F5 | õ | J |  |  |
| 246 | F6 | ö | $\div$ |  |  |
| 247 | F7 | $\div$ | $\approx$ |  |  |

Extended ASCII Characters (Continued)

| DEC | HEX | CP 1252 | ASCII | Alternate Extended | PS2 Scan Code |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 248 | F8 | $\varnothing$ | - |  |  |
| 249 | F9 | ù | . |  |  |
| 250 | FA | ú | . |  |  |
| 251 | FB | û | $\checkmark$ |  |  |
| 252 | FC | ü | n |  |  |
| 253 | FD | y | 2 |  |  |
| 254 | FE | p | - |  |  |
| 255 | FF | $\ddot{\text { y }}$ |  |  |  |

## ISO 2022/ISO 646 Character Replacements

Code pages define the mapping of character codes to characters. If the data received does not display with the proper characters, it may be because the barcode being scanned was created using a code page that is different from the one the host program is expecting. If this is the case, select the code page with which the barcodes were created. The data characters should then appear properly.

| Code Page Selection Method/ Country | Standard | Keyboard Country | Honeywell <br> Code <br> Page <br> Option |
| :---: | :---: | :---: | :---: |
| United States (standard ASCII) | ISO/IEC 646-IRV | n/a | 1 |
| Automatic National Character Replacement | ISO/IEC 2022 | n/a | 2 (default) |
| Binary Code page | n/a | n/a | 3 |
| Default "Automatic National Character replacement" will select the below Honeywell Code Page options for Code128, Code 39 and Code 93. |  |  |  |
| United States | ISO/IEC 646-06 | 0 | 1 |
| Canada | ISO /IEC 646-121 | 54 | 95 |
| Canada | ISO /IEC 646-122 | 18 | 96 |
| Japan | ISO/IEC 646-14 | 28 | 98 |
| China | ISO/IEC 646-57 | 92 | 99 |
| Great Britain (UK) | ISO /IEC 646-04 | 7 | 87 |
| France | ISO /IEC 646-69 | 3 | 83 |
| Germany | ISO/IEC646-21 | 4 | 84 |
| Switzerland | ISO /IEC 646-CH | 6 | 86 |
| Sweden / Finland (extended Annex C) | ISO/IEC 646-11 | 2 | 82 |
| Ireland | ISO /IEC 646-207 | 73 | 97 |
| Denmark | ISO/IEC 646-08 | 8 | 88 |
| Norway | ISO/IEC 646-60 | 9 | 94 |
| Italy | ISO/IEC 646-15 | 5 | 85 |
| Portugal | ISO/IEC 646-16 | 13 | 92 |


| Code Page Selection Method/ <br> Country | Standard | Keyboard <br> Country | Honeywell <br> Code <br> Page <br> Option |
| :--- | :--- | :--- | :--- |
| Spain | ISO/IEC 646-17 | 10 | 90 |
| Spain | ISO/IEC 646-85 | 51 | 91 |


| Dec |  |  | 35 | 36 | 64 | 91 | 92 | 93 | 94 | 96 | 123 | 124 | 125 | 126 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Hex |  |  | 23 | 24 | 40 | 5B | 5 C | 5D | 5E | 60 | 78 | 7 C | 7 D | 7 E |
| US | 0 | 1 | \# | \$ | @ | [ | 1 | ] | $\wedge$ | - | \{ | 1 | \} | ~ |
| cA | 54 | 95 | \# | \$ | à | â | ¢ | ê | ̂̀ | ô | é | ù | è | û |
| CA | 18 | 96 | \# | \$ | à | â | ¢ | ê | É | ô | é | ù | è | û |
| JP | 28 | 98 | \# | \$ | @ | [ | $¥$ | ] | $\wedge$ | . | \{ | 1 | \} | - |
| CN | 92 | 99 | \# | ¥ | @ | [ | 1 | ] | $\wedge$ | . | \{ | 1 | \} | - |
| GB | 7 | 87 | £ | \$ | @ | [ | 1 | ] | $\wedge$ | , | \{ | 1 | \} | ~ |
| FR | 3 | 83 | £ | \$ | à | - | ¢ | § | $\wedge$ | $\mu$ | é | ù | è | * |
| DE | 4 | 84 | \# | \$ | § | Ä | Ö | Ü | $\wedge$ | , | ä | ӧ | ü | B |
| с H | 6 | 86 | ù | \$ | à | é | ¢ | ê | ̂̀ | ô | ä | ӧ | ü | û |
| SE/FI | 2 | 82 | \# | ¢ | É | Ä | Ö | A | Ü | é | ä | ӧ | a | ü |
| DK | 8 | 88 | \# | \$ | @ | E | $\varnothing$ | Å | $\wedge$ | - | æ | $\varnothing$ | å | $\sim$ |
| No | 9 | 94 | \# | \$ | @ | E | $\varnothing$ | Å | $\wedge$ | - | æ | $\varnothing$ | å | - |
| IE | 73 | 97 | £ | \$ | ó | É | 1 | Ú | Á | ó | é | , | ú | á |
| $1{ }^{\text {I }}$ | 5 | 85 | £ | \$ | § | - | ¢ | é | $\wedge$ | ù | à | ò | è | i |
| PT | 13 | 92 | \# | \$ | § | Ã | Ç | õ | $\wedge$ | , | ã | ¢ | õ | 。 |
| Es | 10 | 90 | \# | \$ | § | i | $\tilde{N}$ | ¿ | $\wedge$ | . | - | ñ | ¢ | ~ |
| ES | 51 | 91 | \# | \$ |  | i | $\tilde{N}$ | ¢̧ | ¿ | , |  | ñ | ¢ | * |
|  |  |  | ISO | C | 6 N | ona | har | ter | ac |  |  |  |  |  |

## Keyboard Key References

| 6E $70717273 \quad 74757677 \quad 7879$ 7A 7B | 7C 7D 7E |  |
| :---: | :---: | :---: |
| 010203040506070809 OA OB OC OD OF | 4B 5055 | 5A 5F 6469 |
| $10 \quad 111213141516171819$ 1A 1B 1C 1D | 4C 5156 | 5B 6065 |
| 1E 1F $20212223242526272829 \quad 2 \mathrm{~L}$ |  | 5C 6166 |
| 2C 2E 2F $3031323334353637 \quad 39$ | 53 | 5D 6267 |
| $3 \mathrm{~A} 3 \mathrm{BC} \quad 3 \mathrm{D} \quad 3 \mathrm{l}$ 3F 3840 | 4F 5459 | 6368 6C |

104 Key U.S. Style Keyboard

| 6E $70717273 \quad 74757677 \quad 7879$ 7A 7B | 7C 7D 7E |  |
| :---: | :---: | :---: |
| 010203040506070809 OA OB OC OD OF | 4B 5055 | 5A 5F 6469 |
| 10111213141516171819 1A 1B 1C 2 C | 4C5156 | 5B 6065 |
| 1E 1F 20212223242526272829 2A |  | $5 \mathrm{C} 616^{6 \mathrm{~A}}$ |
| 2C 2D 2E 2F 3031323334353637 | 53 | 5D 6267 |
| $3 \mathrm{~A} 3 \mathrm{~B} 3 \mathrm{C} \quad 3 \mathrm{D} \quad 3 \mathrm{EF} 3840$ | 4F 5459 | $63 \quad 68$ 6C |

105 Key European Style Keyboard

## SAMPLE SYMBOLS



## Code 93



RSS-14

(01) 00123456789012


Code 49


1234567890

## SAMPLE SYMBOLS (CONTINUED)





Note: If you make an error while scanning the letters or digits (before scanning Save), scan Discard, scan the correct letters or digits, and Save again.

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